

# 1 Complexity, Games, Polytopes and Gale Strings

## 1.1 The Complexity Classes P and PPAD

## 1.2 Normal Form Games and Nash Equilibria

until here: next in polytopes-subsection

## 1.3 Bimatrix Games and Best Response Polytopes

## 1.4 Cyclic Polytopes and Gale Strings

## 1.5 Labeling and the Problem ANOTHER GALE