

# Matthew R. McBrien

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EDUCATION	<b>Georgia Institute of Technology</b> Master of Science, Electrical and Computer Engineering	Atlanta, GA May 2020
	<b>Georgia Institute of Technology</b> Bachelor of Science, Computer Engineering <ul style="list-style-type: none"><li>• G.P.A. 3.97/4.0</li><li>• Graduated with Highest Honors</li></ul>	Atlanta, GA December 2018
EXPERIENCE	<b>Amazon Web Services - Lambda</b> Software Development Engineer II Software Development Engineer I <ul style="list-style-type: none"><li>• Led roll-out for new service supporting all Lambda asynchronous invocations. New service drove agility, utilization, and availability wins across multiple Lambda services.</li><li>• Designed and implemented back-off mechanism to reduce noisy neighbor pain point in asynchronous invocation architecture.</li><li>• Researched and rolled-out improvement to Lambda control plane, reducing customer-experienced latency by 30+ seconds.</li><li>• Drove operational improvements for team in tooling, deployments, and monitoring.</li></ul>	Seattle, WA Sep 2021 - Present Jul 2020 - Sep 2021
	<b>United Technologies Corporation - Predikto</b> QA Engineer <ul style="list-style-type: none"><li>• Wrote test code for new features of data science application and expanded tests to ensure stability of ML deployments.</li><li>• Created daily report of test results running in AWS to increase transparency.</li></ul>	Atlanta, GA Jan 2020 - May 2020
	<b>Amazon Web Services - Lambda</b> Software Development Engineer Intern <ul style="list-style-type: none"><li>• Prototyped and designed new architecture that allows for polled events to be propagated to other AWS destinations.</li><li>• Upgraded internal AWS Lambda architecture to reduce latency for customers when creating new event source mappings for stream-based event sources.</li><li>• Created system for measuring customer-centric latency which showed a 91% reduction as a result of new architecture.</li></ul>	Seattle, WA Summer 2018 & Summer 2019
	<b>Georgia Institute of Technology - ECE</b> Graduate Teaching Assistant <ul style="list-style-type: none"><li>• Spring 2019 - Dr. Conte's Advanced Computer Architecture: Designed C++ projects that cemented concepts such as caching, superscalar design, and cache coherency.</li><li>• Fall 2019 - Dr. Hamblen's Embedded Systems Design Lab: Ran embedded systems lab, aided in implementation of students' labs and guided final students' designs.</li></ul>	Atlanta, GA Spring & Fall 2019
SKILLS	<b>Languages</b> - Java, Python, Typescript, GoLang, Bash <b>Tools and Frameworks</b> - AWS (Lambda, DynamoDB, S3, EC2, ALB, etc.), CDK, Guice, Spring <b>Relevant Graduate Courses</b> - Computer Network Security, Statistical Machine Learning, Digital Speech Processing	
INTERESTS	<b>Running</b> <ul style="list-style-type: none"><li>• NCAA Division I Cross Country and Track &amp; Field athlete for Georgia Tech.</li></ul>	
	<b>Game Design</b> <ul style="list-style-type: none"><li>• Designed games using GameMaker, PyGame, and Javascript.</li><li>• My first <a href="#">Javascript game</a> is live on my website.</li></ul>	
	<b>Reading</b> <ul style="list-style-type: none"><li>• Ask me about <i>Infinite Jest</i>!</li></ul>	