



**mmCESim**

<https://mmcesim.org>

# MMCESIM DOCUMENTATION & TUTORIALS

## TASK-ORIENTED MMWAVE CHANNEL ESTIMATION SIMULATION

Version 0.2.1

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May 3, 2023

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The latest edition of this document (MMCESIM DOCUMENTATION & TUTORIALS) can be freely accessed online at <https://pub.mmcesim.org/mmCESim-doc.pdf> or [mmcesim.org/pdf](https://mmcesim.org/pdf) for short.

Edition 2023/05/03 (corresponding to mmCEsim version 0.2.1).

mmCEsim Website: <https://mmcesim.org>

Source of This Document: <https://github.com/mmcesim/mmcesim-doc>

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# Preface

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mmCEsim documentation & tutorials are under development!

I would like to thank Jinwen Xu for designing the elegant L<sup>A</sup>T<sub>E</sub>X template beaulivre, which empowers this document.

WUQIONG ZHAO  
Nanjing, China  
May 2023



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I

## PRELIMINARY

Make preparations before we start.



# Preview 1

Before diving into documentation details, let's first have a preview of mmCEsim. Maybe you are not sure whether your research or study need this powerful tool, then read this chapter to have a glimpse of mmCEsim.

## 1.1 Introduction

The application is dedicated to simulate millimeter wave (mmWave) channel estimation:

$$\text{mmCEsim} = \text{mmWave} + \text{Channel Estimation} + \text{simulation},$$

where reconfigurable intelligent surface (RIS), also known as intelligent reflecting surface (IRS) [1] is supported for multiple input multiple output (MIMO) systems.



Figure 1.1: mmCEsim banner.

We offer a task-oriented simulation software for researchers to focus on algorithms only without being bothered by coding.

## 1.2 Features

Here is a list of basic features of mmCEsim:

- Task-oriented mmWave channel estimation formulation;
- Customizable system model;
- Extendable algorithms with our designed ALG language;
- Multiple RISs support;
- Automatic report generation (in plain text and  $\text{\LaTeX}$  PDF);
- Well-written documentation with examples and tutorials.

### 1.3 Algorithm Background

The task-oriented channel estimation for (RIS-assisted) mmWave MIMO systems is implemented with compressed sensing (CS), which exploits the sparsity of mmWave channels.

### 1.4 Software Implementation

Based on the algorithm background, we implement this software with command line interface (CLI), graphic user interface (GUI), web application and a VS Code extension. The workflow of mmCEsim is depicted in Fig. 1.2.

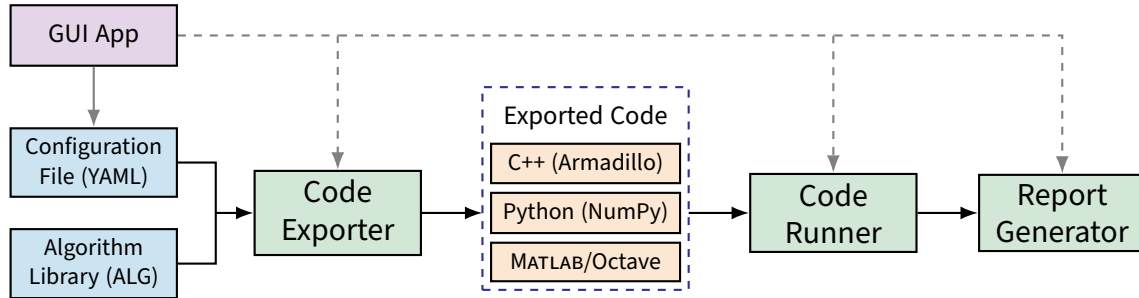


Figure 1.2: mmCEsim workflow.

# Installation | 2

## 2.1 Download Binary

You can download the built binary of mmCESim from [GitHub releases](#). The built CLI binaries include support for Linux (x86), macOS (x64 and arm) and Windows (x86).

They all statically link to libraries, so theoretically no dependency is needed.

### NOTE

Since GitHub Actions currently only provide x86\_64 machines, the binary for macOS with arm architecture is built manually on my MacBook Air with an M1 chip.

## 2.2 Build from Source

Since mmCESim is built with CMake, so you can easily build the source on Unix-based systems. For Windows, I think there are similar ways.

On a Unix-based system, you can simply use the following code to build and install mmCESim.

```
1 git clone https://github.com/mmcesim/mmcesim.git --recurse-submodules
2 cd mmcesim
3 mkdir build
4 cmake . build
5 cd build
6 make
7 sudo make install
```



*The option `--recurse-submodules` is required because some dependencies of mmCESim are managed by Git submodules.*

You need to have a C++ compiler that supports C++17 standard, and have installed the Boost library (statically) of minimum version 1.70.0 on your system. You can install them easily on Unix-based systems with your favourite package manager. For Windows users, please follow the official instruction of Boost.

```
1 # Debian, Ubuntu
2 sudo apt install libboost-dev
3 # Arch
4 sudo pacman -Ss boost
5 # macOS
6 sudo port install boost # with MacPorts
7 brew install boost      # with HomeBrew
```

If you want to build the GUI app as well, you need to install Qt6.

Some options can be configured when calling `cmake`.

- `CMAKE_BUILD_TYPE`: Build type (default as `Release`)
- `CMAKE_INSTALL_PREFIX`: Installation prefix (default as system path)
- `MMCESIM_BUILD_ASTYLE`: Build `astyle` code ormatter (default as `ON`)
- `MMCESIM_BUILD_LOG`: Build mmCEsim log tool (default as `ON`)
- `MMCESIM_BUILD_MAINTAIN`: Build mmCEsim maintenance tool (default as `ON`)
- `MMCESIM_BUILD_GUI`: Build mmCEsim GUI App with Qt (default as `OFF`)
- `MMCESIM_APPLE_COPY_SH`: Copy additional shell script for macOS (default as `OFF`).
- `MMCESIM_TESTS`: Run mmCEsim tests (default as `ON`).

For example, you may use `cmake . build -D CMAKE_INSTALL_PREFIX=usr/mmcesim` to install mmCEsim to the directory `usr/mmcesim`.

## 2.3 Troubleshooting

### 2.3.1 macOS Safety Warning

You may view a safety warning after downloading the binary from GitHub Releases. The `trust_mmcesim.sh` is a script to remove that warning. (Give the script proper permission before running in its directory). Technically, it does `xattr -r -d com.apple.quarantine <binary>`.





## DOCUMENTATION

Every syntax and option in details.



# CLI Application

# 3

## 3.1 CLI Options

With `mmcesim -h`, you can view all supported commands and options.

---

```
1 mmCESim 0.2.1 (C) 2022-2023 Wuqiong Zhao
2 Millimeter Wave Channel Estimation Simulation
3 =====
4
5 Usage: mmcesim <command> <input> [options]
6
7 Commands:
8   sim [ simulate ]      run simulation
9   dbg [ debug ]        debug simulation settings
10  exp [ export ]        export code
11  config                configure mmCESim options
12  (Leave empty)         generic use
13
14 Allowed options:
15
16 Generic options:
17   -v [ --version ]      print version string
18   -h [ --help ]        produce help message
19   --gui                open the GUI app
20
21 Configuration:
22   -o [ --output ] arg   output file name
23   -s [ --style ] arg    style options (C++ only, with astyle)
24   -l [ --lang ] arg     export language or simulation backend
25   --value arg           value for configuration option
26   -f [ --force ]        force writing mode
27   -V [ --verbose ]      print additional information
28   --no-error-compile    do not raise error if simulation compiling fails
29   --no-term-color       disable colorful terminal contents
```

---

The allowed commands are explained in the following.

### 3.1.1 exp

Command `exp` exports the `.sim` configuration and corresponding `.alg` algorithms to a selected language. Currently, only export to C++ with Armadillo is supported.

### 3.1.2 sim

Command `sim` simulates the exported code with the selected backend. Currently, only C++ with Armadillo is supported.

So far, only C++ compiler `g++` (default) and `clang++` are supported which can be configured with option `config`. You may also need to configure additional C++ flags with `config cppflags` if by default the compiler cannot find `armadillo` library.

### 3.1.3 config

Configure settings.

## 3.2 Configuration

## 3.3 Algorithm

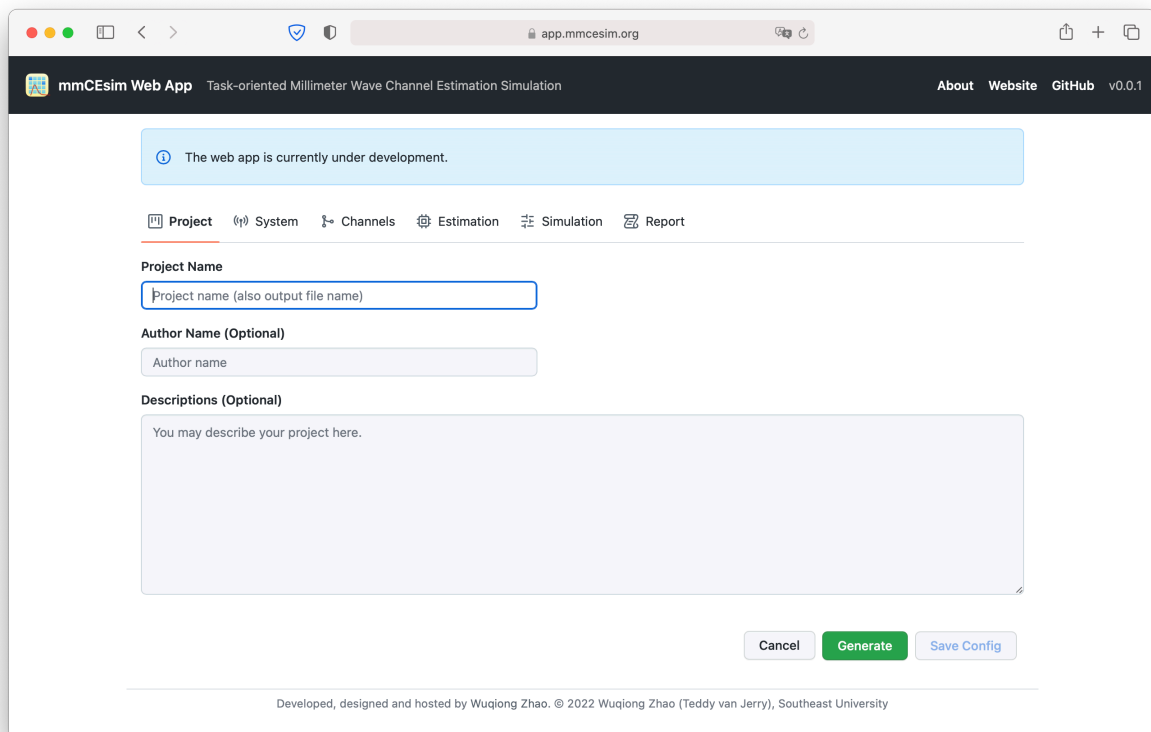
## 3.4 Tools

# GUI Application | 4



# Web Application | 5

The web app address is <https://app.mmcesim.org>.  
The example web app page is shown in Fig. 5.1.



The screenshot shows a web browser window with the address bar displaying `app.mmcesim.org`. The page title is "mmCESim Web App" and the subtitle is "Task-oriented Millimeter Wave Channel Estimation Simulation". The navigation bar includes links for "About", "Website", "GitHub", and "v0.0.1". A blue notification box at the top states: "The web app is currently under development." Below this, a horizontal menu contains icons and labels for "Project", "System", "Channels", "Estimation", "Simulation", and "Report". The "Project" tab is active. The form includes a "Project Name" field with a placeholder "Project name (also output file name)", an "Author Name (Optional)" field with a placeholder "Author name", and a "Descriptions (Optional)" text area with a placeholder "You may describe your project here." At the bottom right, there are three buttons: "Cancel", "Generate" (highlighted in green), and "Save Config". The footer text reads: "Developed, designed and hosted by Wuqiong Zhao. © 2022 Wuqiong Zhao (Teddy van Jerry), Southeast University".

Figure 5.1: Web app interface.

## NOTE

Since this app is hosted on my server, so it can be a little slow.





# ALG Language

# 6

## 6.1 Data Type

### 6.1.1 Why Need Data Type

Languages Python and Matlab/Octave are weakly typed which can be convenient for writing the code. However, that is problematic for implementation. The efficiency is not satisfactory compared to C++, and sometimes you may encounter ambiguous error information in Matlab. Therefore, for the sake of efficiency and generality, ALG language is designed to be **strongly typed**.

### 6.1.2 Structure

The type specification is very simple, because ALG language concentrates on matrices. Basically, the structure of ALG language is

**prefix + dimension + suffix.**

For example, f2c means a matrix (dimension is 2) with data type as float and property as a constant.

### 6.1.3 Specifiers

#### 6.1.3.1 Prefix

**Basic Type Prefix** Basic type just names the element type. They are shown in Table 6.1.

Table 6.1: ALG variable basic type prefix.

Prefix	Type	C++ Type	Python Type	MATLAB/Octave Type
c	Complex	<code>cx_double</code>	<code>complex</code>	<code>complex</code>
f	Float	<code>double</code>	<code>double</code>	<code>double</code>
i	Integer	<code>int</code>	<code>int</code>	<code>int64</code>
u	Unsigned Integer	<code>uword</code>	<code>uint</code>	<code>uint64</code>
b	Boolean	<code>bool</code>	<code>bool</code>	<code>logical</code>
s	String	<code>std::string</code>	<code>str</code>	<code>string</code>
h	Character	<code>char</code>	<code>char</code>	<code>char</code>

Table 6.2: ALG variable alias prefix.

Alias Prefix	Type	Equivalent Two-character Type
v	(Column) Vector	c1
r	Row Vector	c2
m	Matrix	c2
t	Tensor	c3
d	Double	f0

**Alias Prefix** Alias prefixes not only set the element type, but also the dimension. They are the one character alias for a two-character type. A list of alias prefixes is shown in Table 6.2.

! v, r, m and t are all for **complex** types. For a non-complex type, you need to use the normal two-character way.  
 • Row vector (r) is actually regarded as a matrix for simplicity, so its dimension is still 2. Only column vector (c) is the real vector. But there can be differences in terms of **INIT**, so it should not be confused with m.

#### 6.1.3.2 Dimension

Dimensions range from 0 to 3. Details are shown in Table 6.3.

Table 6.3: ALG variable dimension.

Dimension	Type	C++ Type
0	Scalar	—
1	Vector	Col
2	Matrix	Mat
3	Tensor	Cube

! Dimension for a scalar can not be omitted.

Please note that matrices are stored in **column major** order, which is the default order in C++ (Armadillo) and Matlab/Octave. In Python (NumPy), it is equivalent to the option `order='F'`.

! You should always remember the column **major order**, especially if you use are accustomed to Python.  
 • The order will make a big difference to matrix reshape and vectorization.

#### 6.1.3.3 Suffix

All suffixes of ALG variables are shown in Table 6.4.

Table 6.4: ALG variable suffix.

Suffix	Meaning	C++	Python	MATLAB/Octave
c	Constant	<code>const</code>	(None)	<code>persistent</code>
r	Reference	<code>reference</code>	(None)	(None)

#### TIP

Two suffixes cannot be used together and there is also no need to do so. The use of `r` is mainly in function, allowing a parameter to be changed inside the function body.

## 6.2 Function

### 6.2.1 Syntax Basics

The initiative of proposing a new programming language for algorithm implementation is based on the multi-backend design of mmCEsim. The language is specially designed so that it can be exported to C++ (with Armadillo), Python (with NumPy) and MATLAB/Octave easily.

Every line of ALG language calls a function. Let's first have a look at its basic structure before we cover its details.

```
1 ret1::type1 ret2 = FUNC param1 param2::type2 key1=value1 key2=value2::type3 # com.
```

It may look like an assembly language at the first glance, due to all parameters are separated by space. But it is actually much more convenient. Here are some basic rules:

- All tokens are separated by space.
- Function names are in all upper cases, like `CALC`, `WHILE`.
- Indentation does not matter. Blocks are ended with `END`.
- The function line is mainly composed of three parts: **return values**, **function name**, **parameters**, in the left to right direction.
- Some functions may not have return values, and you may also omit the return values. If there are return values, there is a `=` between return values and function names.
- Function name is the first word on the right of `=` (if there are return values) or the first word of line (if there is no return value).
- Like Python, parameters can be passed in by two ways:
  - 1) **value in position**: Like `param1` and `param2` in the above example. Parameters in different positions correspond to different usages in the function. This is the only way in C++.
  - 2) **key and value**: Parameters can also be specified using key and its corresponding value. `value1` and `value2` are passed in using this method. It should be noted that there should be no space around the `=` between key and value.

There are some special cases that parameters are viewed as a whole, for example `COMMENT` and `CALC`.

- If a parameter contains space or special characters, you need to use the double quotes like "param with space" and escape special characters as in C++ and Python.
- You may optionally specify the type of return value and parameters with `::` after the value. For example, in the above example `dtype1`, `dtype2` and `dtype3` are type specifications for `ret1`, `param2` and `value2`, respectively. For more information about data type, please refer to [data type of ALG language](#).
- Like Python, the backslash (`\`) at the end of the line can be used for continuing the function on next line.
- Comments start with the hash (`#`) like Python.

! There should be no space around the `=` between key and value for parameters. For example, `key=val` is valid while `key = val` is forbidden.

Special rules may be applied for different functions. Please refer to the specific documentation for each function.

### 6.2.2 BRANCH

Declare start of the scope of job algorithms.

#### Explanations

This is useful in estimation. Contents between [BRANCH](#) and [MERGE](#) will be repeated for different algorithms. So you need to place compressed sensing estimation [ESTIMATE](#) and [RECOVER](#) inside.

#### Example

[Example of OFDM OMP.](#)

### 6.2.3 BREAK

Break from a block (for [FOR](#), [FOREVER](#), [LOOP](#), [WHILE](#)).

#### Explanations

The same as break in C++, Python and MATLAB/Octave. This function takes no parameter.

#### Example

Example with [FOREVER](#).

### 6.2.4 CALC

Make arithmetic calculations.

#### Explanations

There are two kinds of CALC usage: **inline** and **standalone**:

- **inline**: The contents to be calculated are placed in a set of dollar signs, like  $\LaTeX$  syntax:  $\$some\ operations \rightarrow to\ be\ calculated\$$ .
- **Standalone**: This is like a normal function, with function name as [CALC](#). You may also omit the function name [CALC](#) since it is the default function name if nothing is specified. Therefore,  $result = \text{CALC your expression}$  is equivalent to  $result = \text{your expression}$ .

For more information about the [CALC](#) syntax, please refer to §6.3.

! For safety, you should not use anything other than ANSI characters in [CALC](#) functions. Otherwise, there can be undefined behaviour.

If you want the calculation result to be a new variable, you may use function [NEW](#).

#### Example

##### EXAMPLE 6.1 (Example of CALC)

```
1 a = CALC b + 2 # explicit CALC function
2 a = \sin(b) @ c # implicit CALC function
3 a = b^H + c^{-1} # conjugate transpose and inverse
4 c = b_{2, 3} # get element of a matrix
5 c = \abs{b_{:, 3}} + \pow(b_{}, 2) # use : in subscript & use {} for function
6 \exp2(a + c .* d) ./ e^T -f_{:,3,1:index} # element-wise operator and
   \rightarrow subscript : range
```

##### Equivalent C++ Code

```
1 a = b + 2;
2 a = arma::sin(b) * c;
3 a = b.t() + c.i();
```

```

4 c = b(2, 3);
5 c = arma::abs(b(arma::span::all, 3)) + arma::pow(b, 2);
6 arma::exp2(a + c % d) / e.st() - f(arma::span::all, 3, arma::span(1, index));

```

### 6.2.5 CALL

Call a custom function defined by **FUNCTION**.

### 6.2.6 COMMENT

Place a line of comment in the exported code.

#### Explanations

All contents after the function keyword **COMMENT** are considered as comments.

#### Example

##### EXAMPLE 6.2 (Example of COMMENT)

```
1 COMMENT Hi, this is a comment!
```

##### Equivalent C++ Code

```
1 // Hi, this is a comment!
```

##### Equivalent Python Code

```
1 # Hi, this is a comment!
```

##### Equivalent MATLAB/Octave Code

```
1 % Hi, this is a comment!
```

### 6.2.7 CPP

Write standard C++ contents.

#### Explanations

All contents after the **CPP** keywords are copied to exported codes. For backend other than C++, this function is ignored.

#### Example

##### EXAMPLE 6.3 (Example of CPP)

```
1 CPP std::cout << "Standard C++ Language!" << std::endl;
```

##### Equivalent C++ Code

```
1 std::cout << "Standard C++ Language!" << std::endl;
```

For Python, MATLAB/Octave, nothing will happen with the **CPP** function.

### 6.2.8 ELSE

Used in **IF** blocks.

### Explanations

This function implements as `else` in C++, Python and MATLAB/Octave. There is no parameter for the `ELSE` function.

### Example

Example with `IF`.

#### 6.2.9 END

End of a block for `ELSE`, `ELIF`, `FUNC`, `FOREVER`, `IF`, `LOOP`, `WHILE`.

### Explanations

In C++, this functions as `}`, in Python it is the indentation goes back for one block. In MATLAB/Octave, it is the `end` specification.

### Example

Example with `FOR`, `FOREVER`, `IF`, `LOOP`, `WHILE`.

#### 6.2.10 ESTIMATE

`CALL standard ALG functions` to estimate the sparse channel with compressed sensing (CS).

#### 6.2.11 FUNCTION

Start a function definition.

### Explanations

The function requires an `END` to mark the end of the function.

#### 6.2.12 IF

Conditional statement.

## 6.3 Calculation (CALC)

## 6.4 Macro

## 6.5 ALG Library

# III

## TUTORIALS

Step-by-step guide on using mmCEsim.





# Millimeter Wave Channel Estimation



Millimeter wave channel estimation for multiple-input multiple-output (MIMO) systems techniques are discussed in [2].

A novel channel estimation algorithm *orthogonal matching pursuit list-sparse Bayesian learning* (OMPL-SBL) is proposed in [3], which also reviews the compressed channel estimation scheme for RIS-aided MIMO systems. The structure of angular domain sparsity is also discussed.



## CLI Application Tutorials





## GUI Application Tutorials





# Web Application Tutorials | 10





# VS Code Extension Tutorials

# 11

## 11.1 Installation

The extension mmCEsim is published at the VS Code Marketplace, and you can view it at <https://marketplace.visualstudio.com/items?itemName=mmcesim.mmcesim>.

## 11.2 Features

Currently, there is syntax highlight support for `.sim` and `.alg`, and the YAML schema is also provided for the `.sim` configuration.





## APPENDIX

Additional information about mmCEsim.



## Additional Resources



### A.1 Publications

A brief introduction of mmCEsim is given in the [poster](#) at the 2022 National Postdoc Seminar in Nanjing, which I attend as the only undergraduate student, and got the Honorable Mention award.

This document is also published online at <https://pub.mmcesim.org/mmCEsim-doc.pdf>.

### A.2 Websites

#### A.2.1 For Users

If you are the user of mmCEsim and wants to know more, you may find the following websites in Table A.1 useful.

Table A.1: Websites for users.

Website	URL
Homepage	<a href="https://mmcesim.org">https://mmcesim.org</a>
Web Application	<a href="https://app.mmcesim.org">https://app.mmcesim.org</a>
Blog	<a href="https://blog.mmcesim.org">https://blog.mmcesim.org</a>
Publications	<a href="https://pub.mmcesim.org">https://pub.mmcesim.org</a>
VS Code Extension	<a href="https://marketplace.visualstudio.com/items?itemName=mmcesim.mmcesim">https://marketplace.visualstudio.com/items?itemName=mmcesim.mmcesim</a>

#### A.2.2 For Developers

If you are a developer and maybe want to contribute to the mmCEsim project, you can find additional websites in Table A.2.

Table A.2: Websites for developers.

Website	URL
GitHub Organization	<a href="https://github.com/mmcesim">https://github.com/mmcesim</a>
C++ Dev Documentation	<a href="https://dev.mmcesim.org">https://dev.mmcesim.org</a>
CLI App Wiki	<a href="https://github.com/mmcesim/mmcesim/wiki">https://github.com/mmcesim/mmcesim/wiki</a>

### A.3 Author

**Wuqiong Zhao** (*Student Member, IEEE*) is an undergraduate student pursuing the Bachelor's Degree in communications engineering, working at Lab of Efficient Architectures for Digital-communication and Signal-processing (LEADS) and National Mobile Communications Research Laboratory, Southeast University. He is the honors student of Chien-Shiung Wu College and earned the National Scholarship and Cyrus Tang Scholarship in 2021. From 2020 to 2021, he also served as the Special Student Assistant to President of Southeast University. He was also nominated as the most influential undergraduate student of Southeast University in 2022. His research interest includes channel estimation, Bayesian algorithms, and the intelligent reflecting surface (IRS) in wireless communication of 5G and 6G. He is also the reviewer of IEEE TCAS II and ISCAS 2023.

# Change History



## B.1 HEAD ..... 2023/05/03

### New Features

- ALG library enhancement ([#49](#), [#51](#)):
  - Add OMPL [\[3\]](#) algorithm to the library.
  - ALG dependency check.
  - Enhanced log and  $\text{\TeX}$  report ([#55](#)).
- Update Doxygen website configurations (including more graphs).

### Bug Fixes

- Fix C++ (Armadillo) runtime error when simulating with -02 or -03 on macOS by patching `arma::randperm` ([#52](#), [#54](#)).
- Rename configuration file name to `mmcesim.cfg` ([#50](#), [#53](#)).

## B.2 v0.2.1 ..... 2023/03/31

### New Features

- Colorful terminal ([#22](#)).
- `mmcesim-maintain` tool support ([#25](#)).
- Log system support with cleaner terminal output ([#32](#), [#36](#)).
- `mmcesim-log` tool support ([#37](#), [#39](#), [#47](#)).
- Support `NO_COLOR` standard ([#42](#), [#48](#)).
- Syntax highlight for ALG language on [mmcesim.org](https://mmcesim.org) with a custom lexer ([mmcesim.org#1](https://mmcesim.org#1)).

### Bug Fixes

- Fix the Docker entrypoint command.
- Fix *total lines* badge display in README ([#40](#), [#41](#)).
- Fix Ubuntu 20 release error ([#46](#)).

### News

- Short domain [mmces.im](https://mmces.im) has been registered alongside [mmcesim.org](https://mmcesim.org) ([#43](#)).

### B.3 v0.2.0 ..... 2023/01/20

#### New Features

- Active beam pattern design support (#18).
- Report generation of RIS-assisted systems (#3).

#### Bug Fixes

- Fix inconsistency of  $\text{\LaTeX}$  report destination directory.

#### News

- The research paper entitled ‘OMPL-SBL Algorithm for Intelligent Reflecting Surface-Aided mmWave Channel Estimation’ has been accepted by IEEE TRANSACTIONS ON VEHICULAR TECHNOLOGY (Jan. 14, 2023).

### B.4 v0.1.1 ..... 2023/01/11

#### New Features

- Multi RIS assisted systems support (#3);
- RIS pattern design support (#17).

#### Bug Fixes

- Fix `cmake install` configurations.

#### News

- Automated release process with a better CI workflow (#20).

### B.5 v0.1.0 ..... 2022/10/16

#### New Features

- Basic mmWave MIMO systems channel estimation support;
- Design of ALG language;
- Export of code with Armadillo library;
- Auto simulation (#5).

### B.6 v0.0.1 ..... 2022/07/27

Though the app has not been fully developed, the task-oriented concept has already been established.



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- [2] J. Lee, G.-T. Gil, and Y. H. Lee, "Channel estimation via orthogonal matching pursuit for hybrid MIMO systems in millimeter wave communications", *IEEE Trans. Commun.*, vol. 64, no. 6, pp. 2370–2386, Jun. 2016.
- [3] W. Zhao, Y. You, L. Zhang, *et al.*, "OMPL-SBL algorithm for intelligent reflecting surface-aided mmWave channel estimation", *IEEE Trans. Veh. Technol.*, 2023, to be published.



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