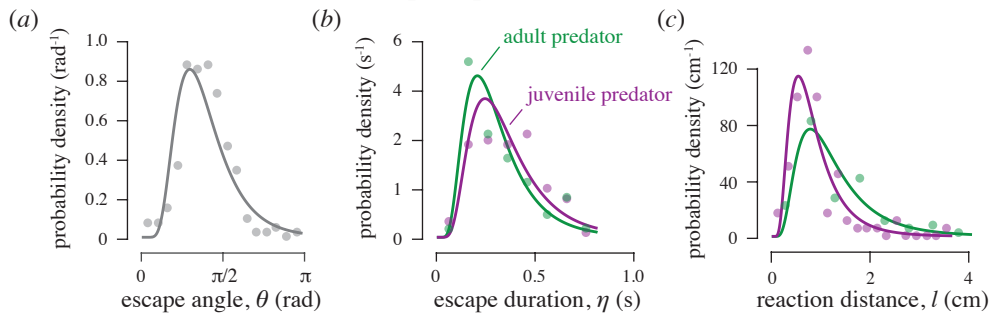


# prey parameters



# predator parameters

