

## CIS 18A Introduction to Linux / Unix

### Directories

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### Files in Linux

- The Linux philosophy is "everything is a file." The term "file" not only means a file of data (the typical meaning), it can also refer to an input device (such as a scanner), an output device (such as the monitor), a hardware component (such as the hard drive), or a process (such as the shell that you work with).
- Linux divides files into 7 different types:
  - regular file*: a file of data. Data can be text (human readable) or binary (machine readable).
  - directory*: a file that can "contain" other files (equivalent to folders in Windows).
  - character special file*: IO device that processes one character at a time, such as a printer.
  - block special file*: IO device that processes a block of characters at a time, such as a hard disk.
  - symbolic link*: a file that holds the address of another file.
  - FIFO*: a file used for inter-process communication.
  - socket*: a file used for network communication.
- This class covers regular files, directories, and links. This section covers directories.

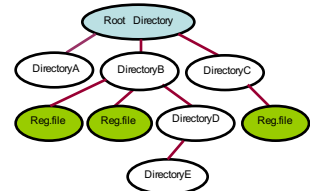
### Directories

- Directories help you organize files by providing ways to group similar files together.
- In Linux, files are grouped into directories (which are files also), and directories are grouped under other directories, in a "tree" form called a *directory tree* or *directory hierarchy*.
- Each file in the hierarchy is called a *node*.
- The top node is called *root*.
- Except for root, each node can have:
  - 1 node above it, which is its *parent node*.
  - 0 or more nodes below it, which are its *child nodes*.
- A parent directory can have directory child nodes, called *subdirectories*.

### Directory Tree Diagram

In this sample directory tree:

- There are 9 files.
- Each file is a node.
- One *root* node or *root* directory.
- DirectoryC is the child node of *root*, and is the parent node of a regular file.
- DirectoryD is the subdirectory of DirectoryB.



### Root Directory

- There is only one root node for every directory hierarchy
- The actual name you type in for root is: `/`
- Some common subdirectories under root are
  - `bin`: (for **binary**) contains general Linux utilities, in binary format
  - `sbin`: (for **s**ystem **bin**ary) contains utilities for system administration
  - `etc`: contains configuration files for the system
  - `usr`: (for **user**) contains applications for the users
  - `lib`: (for **lib**rary) shared libraries
  - `var`: (for **variable**) contains data files that change when the system is running
  - `tmp`: (for **temp**orary) contains temporary files
  - `dev`: (for **device**) contains files for hardware devices
  - `mnt`: (for **mount**) contains mount points for storage devices
  - `home`: contains home directories of users

### Home Directory

- Every user is assigned a unique directory to store his / her own files. This directory is called the *home directory*.
- Your home directory has the same name as your log in name.
- You cannot change your home directory name or its location in the system.
- When you first log in the system, you are automatically at the home directory.
- Often while you do work on the system you will not be at the home directory. Instead you will move to a different directory, depending on the task you are doing. The directory where you are working is called the *current directory* or the *working directory*.

### Directory Path (1 of 3)

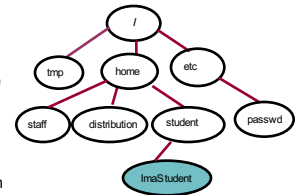
- Since the Linux directory tree is a huge hierarchy of files, it is important to know the path to a file in order to access it.
- The path of a file is the location of the file in the directory tree.
- A path is formed by:
  - listing node names that are connected to each other in the tree structure.
  - separate node names with `/` (not the same as root).
- 2 types of paths: *absolute path* and *relative path*
- *Absolute path*:
  - Shows the location of a file, starting from root `/`
  - The absolute path of a file will not change unless the file is moved to another place in the hierarchy.
- *Relative path*:
  - Shows the location of a file, starting from your current directory.
  - A relative path never starts with `/`
  - Since the relative path is relative to your current directory, the relative path of a file will change if you change your current directory.

### Directory Path (2 of 3)

Assume your home directory is

`ImaStudent`:

- The *absolute path* of your home directory is `/home/student/ImaStudent`
- If you are currently at the home directory, you can use a *relative path* to get to your home directory by traversing down to `student`, and then to your directory. The *relative path* from `home` to your directory is: `student/ImaStudent`
- Likewise, if you see a file path `/etc/passwd`, then you know that the file `passwd` is under the directory `etc`, which is under root.



### Directory Path (3 of 3)

- All commands that accept a filename as an argument will accept a filename with a path:
  - When a filename with no path is the argument, the file must be in the current directory.
  - When a filename with a path is the argument, the file needs to be wherever the path indicates.
- Examples:
 

<code>ls fileA</code>	will list fileA in the current directory
<code>ls /labs/fileA</code>	will list fileA that is in the labs directory which is under root.
<code>cp fileA fileB</code>	will make a copy of fileA in the current directory and store it as fileB in the current directory.
<code>cp fileA /files/fileB</code>	will make a copy of fileA in the current directory and store it as fileB in the files directory, which is under root.

### `pwd` and `cd`

- `pwd`: (for **p**rint **w**orking **d**irectory) shows the absolute path of where you are in the directory tree.
- `cd`: (for **c**hange **d**irectory) moves you to another directory.
- Common format: `cd path`
  - where path can be:
    - Nothing: moves you to your home directory.
    - Absolute path: make sure it starts with `/` (root).
    - Relative path: make sure the first node in the path is in your current directory:
      - To go to a subdirectory: type the name of the subdirectory
      - To go to a parent directory: type `..`
      - To go to the current directory: type `.`
  - Path with special symbols:
    - `~` the absolute path of home directory
    - `~userID` the absolute path of the home directory of user `userID`

### `ls` and Directories

- Recall:
  - `ls` list filenames in the current directory
  - `ls filename` show filename if file exists and is a regular file
- If filename is the name of a directory, then `ls` will list filenames under that directory.
- To see the file type of a file:
  - Use the long listing: `ls -l`
    - The first character in the mode column will tell you the file type: `d` for directory, `l` for link, `-` for regular file.
  - Use: `ls -F`
    - The filenames will be listed with an additional symbol at the end: `/` for directory, `@` for link, `*` for executable regular file, `nothing` for text file (which is also a regular file).

### `mkdir` and `rmdir`

- `mkdir`: (for **m**ake **d**irectory) creates a new directory in the current directory, or under a different directory if a path is given.
- Common format: `mkdir directory_name`
- When first created, the directory is an *empty directory* (no files in it, except 2 hidden files `.` and `..`).
- `rmdir`: (for **r**emove **d**irectory) deletes an *empty* directory.
  - If the directory is not empty, you must delete all files in it first.
- Common format: `rmdir directory_name`
- Alternatively, to remove a non-empty directory, use:
  - `rm -r directory_name` where `-r` is for *r*ecursive
  - Removes the directory and recursively go down all its subdirectories and remove all the files under them.
  - Caution: this can remove a large number of files, make sure you don't run this command by accident.

### cp and Directories

- Recall that `cp` will copy the source file to the destination file. Now we discuss all the combinations of `cp` with regular files and directories.  
File below means regular file, Dir below means directory.
- Copying a source regular file
 

<code>cp existingFile nonExistingFile</code>	new nonExistingFile is created
<code>cp existingFile1 existingFile2</code>	existingFile2 is overwritten
<code>cp existingFile nonExistingDir</code>	new regular file created with the name of nonExistingDir
<code>cp existingFile existingDir</code>	new file called existingFile created under existingDir
- Copying a source directory (need to use `-r` option, for recursively copy, which means all files and subdirectories will also get copied).
 

<code>cp -r existingDir nonExistingDir</code>	new nonExistingDir is created
<code>cp -r existingDir1 existingDir2</code>	existingDir1 is copied and put under existingDir2
<code>cp -r existingDir nonExistingFile</code>	new directory called nonExistingFile is created
<code>cp -r existingDir existingFile</code>	not possible

### mv and Directories

- Recall that `mv` will move the source file to the destination file, and the source file will no longer exist. Now we discuss all the combinations of `mv` with regular files and directories.  
File below means regular file, Dir below means directory.
- Move a source regular file
 

<code>mv existingFile nonExistingFile</code>	new nonExistingFile is created
<code>mv existingFile1 existingFile2</code>	existingFile2 is overwritten
<code>mv existingFile nonExistingDir</code>	new regular file created with the name of nonExistingDir
<code>mv existingFile existingDir</code>	new file called existingFile created under existingDirectory
- Moving a source directory (don't need option, all files and subdirectories will move)
 

<code>mv existingDir nonExistingDir</code>	new nonExistingDir is created
<code>mv existingDir1 existingDir2</code>	existingDir1 moves under existingDir2
<code>mv existingDir nonExistingFile</code>	new directory called nonExistingFile is created
<code>mv existingDir existingFile</code>	not possible

### which and whereis

- These commands give the path (location) of a particular utility. They only accept a utility name as an argument.
- `which utility_name`
  - shows the actual utility that runs when `utility_name` is typed on the command line
  - Example: 

```
[cnguyen@voyager ~]$ which vi
alias vi='vim'
/usr/bin/vim
```
- `whereis utility_name`
  - shows the location of all files pertaining to the utility
  - Example: 

```
[cnguyen@voyager ~]$ whereis vi
vi: /bin/vi /usr/share/man/man1/vi.1.gz
/usr/share/man/man1p/vi.1p.gz
```
- If you know the location of a utility and you want to run it, type the absolute path of the utility on the command line.
  - Example: To run `vi` instead of `vim`:  

```
[cnguyen@voyager ~]$ /bin/vi filename
```

Next stop: Links and find