

MATTHEW LOW MIN DE | 刘敏德

RESUME

SKILLS

Name

C, C# (for Unity), Java, Python, HTML, CSS (Bootstrap framework), PHP, PostgreSQL, JavaScript (NodeJS), GIT, Unity, Adobe Photoshop, Adobe Illustrator, Adobe Flash

PROJECTS

Name

Links

NUS Online Directory (2018)

[Github]

<https://github.com/mmdlow/telegram-nus-dir-bot>

Telegram bot that acts as a central online directory for all NUS-related sites. Self-started project borne out of a desire to unify all disparate NUS portals in a single, easy-to-use application. Developed in Python.

[Telegram]

<https://telegram.me/NUSDirBot>

Cluster Truck (2018)

[GitHub]

<https://github.com/mmdlow/UPS-sim>

2D top-down delivery driving game for Windows and Web platforms, developed in Unity together with a friend. Created as part of the NUS Orbital Program, a summer project program.

[itch.io]

<https://dlqs.itch.io/cluster-truck>

Crowd Fun (2018)

[GitHub]

<https://github.com/dhemutton/feeling22>

Crowdfunding website in the vein of Indiegogo and Kickstarter, where users sign up to create or fund projects. Developed as part of a team of 4. Project for NUS CS2102 module: Database Systems.

GRAPHIC DESIGN PORTFOLIO

<https://spark.adobe.com/page/BB4YXcHhC6tLF/>

EDUCATION

School

Level/Course

Duration

Tao Nan School

Primary 1 – 6

2003 – 2008

Victoria School

Secondary 1 – 4

2009 – 2012

Victoria Junior College

JC Year 1 – 2

2013 – 2014

National University of

BComp (Computer Science)

2017 – 2021 (Expected)

Singapore

HOBBIES

Graphic design, music (bass guitar, guitar, drums, cello)