

04. BOOTSTRAP JS CAROUSEL.

4.1. The Carousel Classes

Class	Description
.carousel	Creates a carousel
.carousel-indicators	Adds indicators for the carousel. These are the little dots at the bottom of each slide (which indicates how many slides there are in the carousel, and which slide the user are currently viewing)
.carousel-inner	Adds slides to the carousel
.carousel-item	Specifies the content of each slide
.carousel-control-prev	Adds a left (previous) button to the carousel, which allows the user to go back between the slides
.carousel-control-next	Adds a right (next) button to the carousel, which allows the user to go forward between the slides
.carousel-control-prev-icon	Used together with .carousel-control-prev to create a "previous" button
.carousel-control-next-icon	Used together with .carousel-control-next to create a "next" button
.carousel-caption	Specifies a caption for the carousel
.slide	Adds a CSS transition and animation effect when sliding from one item to the next. Remove this class if you do not want this effect

4.2. Via data-* Attributes

The data-ride="carousel" attribute activates the carousel.

The data-slide and data-slide-to attributes specifies which slide to go to.

The data-slide attribute accepts two values: prev or next, while data-slide-to accept numbers.

Example:

```
<!-- Carousel -->
<div id="myCarousel" class="carousel slide" data-ride="carousel">
```



4.3. Via JavaScript

Enable manually with:

Example:

```
// Activate Carousel
$("#myCarousel").carousel();

// Enable Carousel Indicators
$(".item").click(function(){
    $("#myCarousel").carousel(1);
});

// Enable Carousel Controls
$(".carousel-control-prev").click(function(){
    $("#myCarousel").carousel("prev");
});
```

4.4. Carousel Options

Options can be passed via data attributes or JavaScript. For data attributes, append the option name to data-, as in **data-interval=""**.

Name	Туре	Default	Description
interval	number, or the	5000	Specifies the delay (in milliseconds) between each slide.



	boolean false		Note: Set interval to false to stop the items from automatically sliding
keyboard	boolean	true	Specifies whether the carousel should react to keyboard events: • true - the carousel can be navigated (next and previous) with the keyboard left and right arrows • false - the carousel can NOT be navigated with the keyboard left and right arrows
pause	string, or the boolean false	"hover"	Pauses the carousel from going through the next slide when the mouse pointer enters the carousel, and resumes the sliding when the mouse pointer leaves the carousel Note: Set pause to false to stop the ability to pause on hover
wrap	boolean	true	Specifies whether the carousel should go through all slides continuously, or stop at the last slide true - cycle continuously false - stop at the last item

4.5. Carousel Methods.

The following table lists all available carousel methods.

Method	Description
.carousel(options)	Activates the carousel with an option. See options above for valid values
.carousel("cycle")	Goes through the carousel items from left to right
.carousel("pause")	Stops the carousel from going through items
.carousel(number)	Goes to a specified item (zero-based: first item is 0, second item is 1, etc)
.carousel("prev")	Goes to the previous item
.carousel("next")	Goes to the next item
.carousel("dispose")	Destroys a carousel



4.6. Carousel Events.

The following table lists all available carousel events.

Event	Description
slide.bs.carousel	Occurs when the carousel is about to slide from one item to another
slid.bs.carousel	Occurs when the carousel has finished sliding from one item to another

The slid and slide events also has additional properties:

Property	Description
direction	Returns the direction the carousel is sliding (left or right)
relatedTarget	Returns the DOM element that is being slid into place as the active item
from	Returns the index of where the previous item came from, when moving on to the next one
to	Returns the index of the next item