

Must have	Should have
<p>Students must have the option of at least two different programming languages</p> <p>Students must have at least a beginner option</p> <p>Students must have the option to play against an opponent/classmate</p> <p>Teachers must be able to view curriculum</p> <p>Teachers must be able to view their student list</p> <p>Database must store the teacher's curriculum</p> <p>Game must have objectives for the students to complete</p> <p>Teachers must be able to edit their curriculum</p>	<p>Students should be able to login</p> <p>Teachers should be able to login</p> <p>Teachers should be able to view individual student's progress</p> <p>Students should be able to play by themselves</p> <p>Database should store teacher and student login information</p> <p>Database should store student's progress</p> <p>Student's should be able to view their results from the game</p> <p>Teachers should be able to add new curriculum</p>
Could have	Would like to have
<p>Teachers should be able to view individual student's progress</p> <p>Students could have the option of more than beginner difficulty</p> <p>More than two programming languages</p>	<p>Storyline for single player game</p> <p>Enemies to create a more challenging game experience</p> <p>More and different objectives for students to play through</p> <p>A leveling system for the students to see their progress through multiple play throughs</p>