

Objective

User-Focused Frontend Engineer well versed with JavaScript. Experienced with building features from the ground up and contributing to existing code. I am a strong advocate of clean, DRY and standard compliant code

Technologies

JavaScript, jQuery, HTML, CSS, JSX, React, Node.js, Express, MySQL, AJAX, Bootstrap, Web Performance, Browserify, Responsive Design, REST, DOM Manipulation, JSON, Design Patterns

Projects

Arcade game ([link](#))

- The goal was to create the classic arcade Frogger game using the newly acquired skills in Object Oriented JS and HTML5 Canvas

Neighborhood Map ([link](#))

- A single page application featuring the tourist attractions of the city of San Francisco
- The app calls google maps API and foursquare. It is also responsive and resizes using CSS Flexbox and media queries

MyBudgetApp ([link](#))

- An app to track monthly budgeting (adding/removing income and expenses for a month)

Web Performance Optimization

- Optimized a poorly designed website to achieve a high PageSpeed Insights score and high FPS

Random Quote Generator

- Integrated an app calling an open source API to get quotes on my home page

Education

Udacity - Frontend Nanodegree ([link](#))

2017

University of Florida

2010 - 2012

Master of Science, Computer Science and Engineering

Professional Experience

AppDirect, San Francisco

Feb 2015 – Present

Senior Software Engineer in Test

- Designed and developed a robust library of test scenarios for new and old features
- Led weekly meetings to discuss regression results, blockers to ensure smooth weekly releases and decrease delays by ~20%
- Owned the releases for developer services scoping to the developer portal, billing and product purchase flows
- Built an application to track bugs and weekly merging feature pull requests. This tool won the Hackday award and is currently being worked by the platform team to deploy it in production

Citrix, Fort Lauderdale

July 2012 – Feb 2015

Software Engineer in Test

- Led daily scrums to ensure that all the deliverables are being worked on according to the priorities, customer requirements and commitments
- Spearheaded requirements and feature specifications with developers and architects; acted as SME for key product features such as Workload Catalog Upgrade
- Trained internal and external stakeholders on the product features and resolved escalated customer issues