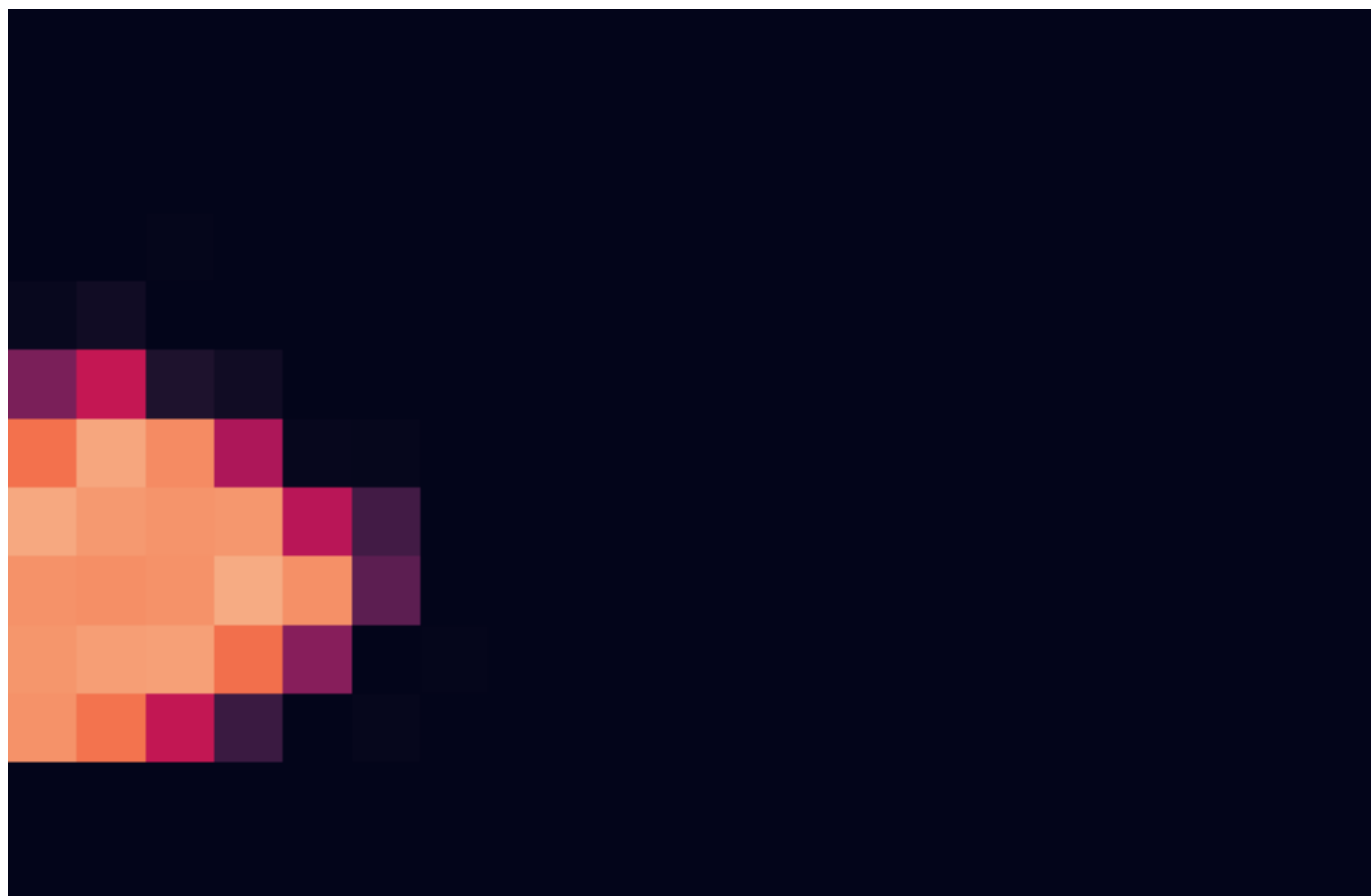


No rotation



Nearest



Mirror



Reflect



Constant



Wrap

