frontend documentation

- Components
 HeroesDetailComponent

- <u>Info</u><u>Source</u><u>Template</u>
- Styles DOM Tree
- File

src/app/components/heroes-detail/heroes-detail.component.ts

Description

Component for hero details

Implements

OnInit

Metadata

```
selector
           app-heroes-detail
styleUrls ./heroes-detail.component.scss
template Url \; \texttt{./heroes-detail.component.html}
```

Properties

- Public allComments
 Public comment
 Public dialog
 Public favoriteHero
- Public followtHero
 Public hero
 Public heroUsu
 Public hovered

- Public <u>identity</u>
 Public <u>idParams</u>
- page

- page
 pageSize
 rate
 Public readonly
 Public score

- commentHefavoritefollowHero commentHeroDialog

- getHeroComment
- getHeroUsu
- getIdentity
- ngOnInit
- unfavorite unfollowHero
- voteHero

Constructor

constructor(_heroService: <u>HeroService</u>, _UserHeroService: <u>UserService</u>, _UserService: <u>UserService</u>, dialog: MatDialog, _activatedRoute: <u>ActivatedRoute</u>) $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts:}{76}$

Constructor in which we inject hero service, formBuilder and router service

Parameters :

Name	Type	Optional
_heroService	<u>HeroService</u>	No
_UserHeroService	UserHeroService	No
_UserService	<u>UserService</u>	No
dialog	MatDialog	No
$_activated Route$	ActivatedRoute	No

Methods

comment Hero Dialog

commentHeroDialog(status)

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:261

Open modal to comment hero

Parameters:

Name Optional

status No

Returns: void

favorite favorite()

 $Defined \ in \ \underline{src/app/components/heroes-detail/heroes-detail.component.ts: 171}$

Add to favorite

Returns: void

followHero

followHero()

 $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts: 141}$

Follow hero

Returns : void
getHero

get Hero (id

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:119

Get hero info

Parameters : Name Optional

id No
Returns: void
getHeroComment

getHeroComment()

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:246

Get Hero comments

Returns: void
getHeroUsu
getHeroUsu()

 $Defined \ in \ \underline{src/app/components/heroes-detail/heroes-detail.component.ts: 220}$

Check if the user follow the hero

Returns: void
getIdentity
getIdentity()

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:107

Get user identity

Returns: void

ngOnInit

 $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts:95}$

Start when the component inits

Returns: void unfavorite

unfavorite()

 $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts: 186}$

Unfavorite hero

Returns: void
unfollowHero
unfollowHero()

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:156

Unfollow hero

Returns: void

voteHero (hovered)

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:202

vote a hero

Parameters:
Name Optional
hovered No
Returns: void

Properties

Public allCommentsDefault value: []

 $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts:76}$

variable to store all comments about the hero

Public comment

Type: string
Default value: ''

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:68

variable to store the user comment about the hero

Public dialog

 Type : $\mathit{MatDialog}$

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:85

Public favoriteHero

Type: boolean
Default value: false

 $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts: 48}$

variable to check if hero is favorited by the user

Public followtHero

Type: boolean
Default value: false

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:52

variable to check if the hero is followed by the user

Public hero

Type: Hero

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:36

variable to store hero info

Public heroUsu

Type: UserHero

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:40

variable to store the relationships in user hero

Public hovered

Type: any

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:56

variable for star ranking

Public identity

 $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts: 44}$

variable to store user identity

Public idParams

Type: number
Default value: 0

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:72

variable to store id from param

page

Type: number

Default value: 1

Defined in src/app/components/heroes-detail/heroes-detail.component.ts:28

variable to page pagination

pageSize

Type: number

Default value: 4

 $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts: 32}$

variable for pagination size

rate

Type: number
Default value: 0

Default value : 0

 $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts: 24}$

variable to store hero rating

Public readonly

Type: any

 $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts:} 60$

variable for star ranking

Public score

Type: number

Default value : 0

 $Defined\ in\ \underline{src/app/components/heroes-detail/heroes-detail.component.ts: 64}$

variable to store star ranking points

```
public identity
   * variable to check if hero is favorited by the user ^{*/}
 public favoriteHero: boolean = false
   * variable to check if the hero is followed by the user ^{*/}
 public followtHero: boolean = false
   * variable for star ranking
 public hovered: any
   * variable for star ranking
 public readonly: any
   * variable to store star ranking points
 public score: number = 0
   ^{\star} variable to store the user comment about the hero ^{\star\prime}
 public comment: string = ''
   * variable to store id from param
 public idParams: number = 0
   * variable to store all comments about the hero
 public allComments: [] = []
 /**  
    * Constructor in which we inject hero service, formBuilder and router service  
    */  
 constructor (
   onstructor(
private _heroService: HeroService,
private _UserHeroService: UserHeroService,
private _UserService: UserService,
public dialog: MatDialog,
private _activatedRoute: ActivatedRoute
   /**
 * Start when the component inits
 */
 */
mgonInit() {
  this.activatedRoute.params.subscribe(params => {
    this.idParams = params['id']
    this.getHero(this.idParams)
    this.getIdentity()
    this.getHeroComment()
   })
/**
 * Get user identity
 */
getIdentity() {
   this.identity = this._UserService.getIdentity()
   if (this.identity) {
     this.getHeroUsu()
   }
}
  /**

* Get hero info

* @param {number} id

*
 getHero(id) {
  window.scrollTo(0, 0);
  this._heroService.getHeroById(id).subscribe(
  res => {
         this.hero = res
      },
error => {
  console.log(error)
    this._UserHeroService.getHeroRateScore(id).subscribe(
      res => {
  this.rate = res[0].rate;
}, err => {
  console.log(err)
 /**
 * Follow hero
 */
 ','
followHero() {
    var ids = { idUsu: this.identity.id, idHero: this.hero.idHero }
    this._UserHeroService.followHero(ids).subscribe(
    res => {
         this.getHeroUsu()
       error => {
  console.log(error)
      }
 /**
 * Unfollow hero
 */
 vufollowHero() {
  var ids = { idUsu: this.identity.id, idHero: this.hero.idHero }
  this._UserHeroService.unfollowHero(ids).subscribe(
  res => {
         this.getHeroUsu()
       error => {
  console.log(error)
 /**
 * Add to favorite
 */
 },
error => {
          console.log(error)
```

```
/**
* Unfavorite hero
   */
unfavorite() {
  var ids = { idUsu: this.identity.id, idHero: this.hero.idHero }
  this._UserHeroService.unfavorite(ids).subscribe(
    res => {
      this.getHeroUsu()
         this.
},
error => {
console.log(error)
}
  /**

* vote a hero

* @param {number} hovered

*/
       var ids = {
  score: hovered,
  idUsu: this.identity.id,
  idHero: this.hero.idHero
      },
error => {
  console.log(error)
   /**
    * Check if the user follow the hero
    */
   r (res) {
this.heroUsu = res
if (this.heroUsu.follow['data'][0] === 1) {
   this.followtHero = true
               this.followtHero = false
               }
if (this.heroUsu.favorite['data'][0] === 1) {
    this.favoriteHero = true
} else {
    this.favoriteHero = false
}
             }
// console.log(this.hero);
         error => {
  console.log(error)
         }
     * Get Hero comments
*/
   getHeroComment() {
      this. UserHeroService.getHeroComments(this.idParams).subscribe(
res => {
   this.allComments = res
         },
error => {
  console.log(error)
    * Open modal to comment hero
* @param {string} status
*/
   commentHeroDialog(status): void {
  const dialogRef = this.dialog.open(ComentHeroDialogComponent, {
         data: {
  idUsu: this.identity.id,
            idHero: this.idParams,
status: status,
comment: this.comment
      dialogRef.afterClosed().subscribe(result => {
  console.log('The dialog was closed')
  this.getHeroUsu()
  this.getHeroComment()
block-progression: tb; isolation: auto;
                      mix-blend-mode: normal;
marker: none;
                   fill="#ff7712"
d="M 15.042569 25.830078 A 12.999989 12.999989 0 0 0 15.208984 25.810547 A 12.999989 12.999989 0 0 0 16.476562 25.525391 A 12.999989 12.999989 0 0 0 17.710938 25.117188 A color="#8000"
font-family="sans-serif"
font-weight="400"
transform="translate(0 1026.362)"
white-space="normal"
                <path</pre>
                   path
style="
line-height: normal;
text-indent: 0;
text-align: start;
text-decoration-line: none;
text-decoration-style: solid;
text-decoration-clor: #000;
text-transform: none;
block-progression; the
                      block-progression: tb; isolation: auto;
                       mix-blend-mode: normal;
marker: none;
```

```
"
fill="#fff"
d="m 78.795036,1015.7352 c 0.05089,0.074 0.09807,0.137 0.162364,0.2547 0.194225,0.3554 0.422345,0.868 0.647368,1.3973 0.225027,0.5294 0.448538,1.0769 0.652305,1.529 0.1018
color="#000"
font-family="sans-serif"
font-weight="400"
overflow="visible"
transform="matrix(1.06795 0 0 .9711 -71.11 46.368)"
white-space="normal"
>>
white-space="normal"
//s
</g>
</svg>
</div>
<div class="nameAndFollow">
<h1>{{ hero.heroName }}</h1>
         <div class="HButton" *ngIf="identity">
                >
  <span>FOLLOW</span>
</button>
               </putton>
<button
*ngIf="followtHero"
type="button"
class="UnfollowB"
mat-raised-button
(click)="unfollowHero()"</pre>
                Courtons
Courton
*ngIf="followHero && !favoriteHero"
type="button"
class="followB"
mat-raised-button
(click)="favorite()"
                > 
<span>FAVORITE</span>
</button>
               </putton>
<br/>
cbutton
*ngIf="followtHero && favoriteHero"
type="button"
class="UnfollowB"
mat-raised-button
(click)="unfavorite()"
                <span>UNFAVORITE</span>
</button>
         </div>
</div>
</div>
<div id="HeroDetail">
               img
[src]="hero.image"
[alt]="hero.heroName"
class="imgH"
class="this.src='../../assets/img/nogender_2.jpg'"
        <img
  class="icon"
  src="../../../assets/img/intelligence.svg"
  alt=""</pre>
                                />
<div>

<
                                       div>
class="statName">COMBAT
cp class="progress C">
class="progress C">
cngh-progressbar
type="warning"
[value]="hero.combat"
[striped]="true"
>{{ hero.combat }}

                                                </ngb-progressbar>
                                 </div>
<inv class="statsC">
<imy class="icon" src="../../../assets/img/durability.svg" alt="" />
<inv class="statName">DURABILITY

<ngb-progresBar type="warning"
   [value]="hero.durability"
   [striped]="true"
   >{{ hero.durability }}
</np>
</np>
                         </div>
                                                </ngb-progressbar>

'(div)
</div>
</div class="statsC">

<img class="icon" src="../../../assets/img/power.svg" alt="" />

<imy class="statName">POWER

<pp class="progresB P">

<p class="gray large l

'(div)
</div>
</div class="statsC">

<img class="icon" src="../../../assets/img/speed.svg" alt="" />

<imy class="statName">SPEED

<pp class="progres8 8">

<pp class="progres8 8">

<p
```

</div

```
</div>
<div class="siluetel">
        // cimg
*ngIf="hero.gender === 'Male'"
src="./../../assets/img/man.png"
alt=""
           img
*ngIf="hero.gender != 'Male' && hero.gender != 'Female'"
src="./../../assets/img/noGenderF.png"
alt=""
        img
*ngIf="hero.gender === 'Female'"
src="./../../assets/img/woman.png"
alt=""
/>
      {{ hero.gender }}
{{ hero.height }}
{{ hero.weight }}
{{ hero.weight }}
{{ hero.eyeColor }} eyes
{{ hero.hairColor }} hair
</div>
   {{ hero.biography }}
</div>
<h5>YOUR SCORE</h5>
<ngh-rating
    class="star"
    [(rate)]="heroUsu.score"
    (hover)="hovered = $event"
    (leave)="hovered = 0"
        [readonly]="readonly"
        [max]="10"
        (click)="voteHero(hovered)"</pre>
       ></ngb-rating>
   </div>
<div class="Ycomment">
<h5>YOUR COMMENT</h5>
     <n>YOUR COMMENT</n>
<ing
    *ngIf="!heroUsu.comment"
class="iconBuuton"
(click)="commentHeroDialog('new')"
src="./../.assets/img/message.svg"
alt=""</pre>
      />
<img
       cimg
 *ngIf="heroUsu.comment"
 class="iconBuuton"
 (click)="commentHeroDialog('edit')"
 src="../../../assets/img/job.svg"
 alt=""
      alt=""
/>
<img
    *ngIf="heroUsu.comment"
    class="iconBuuton"
    (click)="commentHeroDialog('delete')"
    src="./../../assets/img/trash.svg"
    alt=""</pre>
   </div>
class="comP">{{ heroUsu.comment }}</div>
<div class="comments">
  <h4>ALL COMMENTS</h4>
   <div class="tablaContainer">

        <thead>
           </div>
              comment.alias.length > 20
     ? (comment.alias | slice: 0:20) + "..."
     : comment.alias
```

```
<ngb-rating
class="star2"
[(rate)]="comment.score"
[readonly]="true"
max="10"
>
    >
</ngb-pagination>
</div>
</div>
  ./heroes-detail.component.scss
ngb-rating { outline: none;
.star {
  position: relative;
  display: inline-block;
  font-size: 2rem;
  color: #cc4224;
.cardHero {
    border: 2.5px solid #00a23d;
    box-shadow: 0 0 21px 9px rgba(8, 17, 10, 0.63);
    padding: 2em;
    padding-top: 0.5em;
    background-color: #272727;
    color: white;
 }
.cardHero2 {
  border: 2.5px solid #00a23d;
  box-shadow: 0 0 21px 9px rgba(8, 17, 10, 0.63);
  padding: 2em;
  background-color: #272727;
  color: white;
  margin-top: 2em !important;
}
 }
.cardHero3 {
    display: flex;
    font-family: "B612";
    flex-direction: column;
    justify-content: space-around;
    align-items: center;
}
 }
.Bio {
  padding-top: 2vw;
  text-align: center;
  font-family: "B612";
}
.cardHero h1 {
    text-align: center;
    padding-bottom: lvw;
    color: #cc4224;
    font-family: "Bangers", cursive;
    text-decoration: underline;
    -webbit-text-decoration-color: #00a23d; /* Safari */
    text-decoration-color: #00a23d;
}
 #HeroDetail {
    display: flex;
    flex-direction: column;
    justify-content: space-around;
  .imgH {
    imgH {
border-radius: 2%;
width: 100%;
height: 100%;
box-shadow: 0 0 21px 9px rgba(8, 17, 10, 0.63);
 .HeroInfo { width: 100%;
 .stats { padding-top: 2vw;
     display: flex;
flex-direction: row;
padding-bottom: 0.4vw;
align-items: center;
 }
.statsC div {
  padding-left: 2vw;
  width: 100%;
  font-family: "B612";
  color: rgb(223, 221, 221);
  .icon {
    width: 10vw !important;
height: 10vw !important;
padding-top: 0 !important;
 .progresB {
  width: 100%;
  font-size: 2vw;
}
:ing-deep.progress {
  font-size: 3.5vw !important;
  height: 4.5vw !important;
  border-radius: 0 !important;
  background-color: #272727 !important;
 .statName {
  margin-bottom: 0;
 }
.S ::ng-deep.progress-bar {
  background-color: #45c2f4 !important;
 .I ::ng-deep.progress-bar {
  background-color: #fa68lc !important;
```

```
.C ::ng-deep.progress-bar {
  background-color: #ff634d !important;
 .D ::ng-deep.progress-bar { background-color: #b429f6 !important;
 .P ::ng-deep.progress-bar { background-color: #ffc627 !important;
 .ST ::ng-deep.progress-bar {
  background-color: #7bd74f !important;
 .silueteI {
  color: #cc4224;
  position: relative;
}
.silueteI img {
  width: 63vw;
  height: 86vw;

 }
.silueteI p {
  position: absolute;
  font-size: 14px;
}
.hair {
  bottom: 90%;
  right: 12%;

 .eyes {
  bottom: 83%;
  right: 12%;
 }
.gender {
  bottom: 94%;
  right: 73%;
 }
.height {
  bottom: 43%;
  right: -24%;
 }
.weight {
  bottom: -7%;
  right: 44%;
.infoCard3 { width: 100%;
 .infoCard3 span {
  color: #00a23d;
.comments {
  margin-top: 2em !important;
  display: flex;
  flex-direction: column;
  align-items: center;
  justify-content: center;
  font-family: "B612";
}
.comments h4 {
  color: #cc4224;
  text-decoration: underline;
  -webkit-text-decoration-color: #00a23d; /* Safari */
  text-decoration-color: #00a23d;
 ///tablee
 .tablaContainer {
  color: #00a23d;
 .userAvatar2 {
   userNatar2 {
height: 4em;
width: 4em;
width: 4em;
background-repeat; no-repeat;
background-solition: 50%;
border-radius: 50%;
background-size: 100% auto;
overflow: hidden;
border: #00023d 2px solid;
height: auto;
width: 4.1em;
height: 4.1em;
.imgUser {
  height: auto;
  width: 4.lem;
  height: 4.lem;
 .table tr {
  color: #00a23d;
 .table td {
  color: rgb(223, 221, 221);
 .star2 {
  font-size: 15px;
  color: #cc4224;
  outline: none;
.pag {
  display: flex;
  align-items: center;
  justify-content: center;
  margin: lem 0 lem 0;
}
.textName {
  padding-top: 30px !important;
  cursor: pointer;
.textName:hover p {
  color: #cc4224;
}
 .comS { width: 70%;
 .noInfo {
  text-align: center;
  color: #00a23d;
}
 //pagination
ngb-pagination ::ng-deep a {
  color: black !important;
}
}
ngb-pagination ::ng-deep .page-item.active .page-link {
  color: white !important;
  border-color: black limportant;
  background-color: #00a23d;
```

```
gb-pagination ::ng-deep .page-item.active .page-link:focus,
.page-link:not(:disabled):not(.disabled):active:focus {
   box-shadow: 0 0 0 0.1rem black;
 ngb-pagination ::ng-deep .page-link:not(:disabled):not(.disabled):active:focus {
  box-shadow: 0 0 0 0.lrem black;
 .YScore {
  padding-top: 2vw;
  color: #00a23d;
  font-family: "B612";
 .YScore p {
   color: rgb(223, 221, 221);
}
.iconBuuton {
  cursor: pointer;
  height: 8vw;
'
.Ycomment {
  display: flex;
  flex-direction: row;
  font-family: "B612";
  color: #00a23d;
 }
.Ycomment h5 {
  padding-top: 0.5vw;
  padding-right: 0.5vw;
 comP {
  font-family: "B612";
  color: rgb(223, 221, 221);
// button

$bg: #272727;

$fg: #f3d403;

$border-width: 0.2rem;

$corner-size: 3rem;

$dur: 0.3s;
 .followB,
.UnfollowB {
  margin: 0 0.5vw 1.2vw 0.5vw;
  outline: none;
    font-family: "B612";
letter-spacing: 0.02rem;
cursor: pointer;
background: transparent;
border: $border-width solid currentColor;
padding: 0.1rem 0.5rem;
font-size: 0.1rem;
color: $fg;
position: relative;
transition: color $dur;
    &:hover {
  color: #cc4224;
  &::before {
    width: 0;
  .
         }
&::after {
  height: 0;
     }
&:active {
  border-width: $border-width / 2;
     span {
  position: relative;
  z-index: 2;
      }
&::before,
     &::Defore,
6::after {
  content: "";
  position: absolute;
  background: $bg;
  z-index: 1;
  transition: all $dur;
    %::before {
width: calc(100% - #{$corner-size});
height: calc(101% + #{$border-width * 2});
top: -$border-width;
left: 50%;
transform: translateX(-50%);
}
     }
6::after {
    height: calc(100% - #{Scorner-size});
    width: calc(101% + #{Sborder-width * 2});
    left: -$border-width;
    top: 50%;
    transform: translateY(-50%);
.UnfollowB { color: #2a75b3;
 .nameAndFollow {
     display: flex;
flex-direction: row;
justify-content: center;
.HButton {
   padding-left: 2vw;
   padding-top: 0.5vw;
 .imgUser {
   display: none;
 .points {
  text-align: right;
  position: relative;
  .points svg {
  height: 3.5em;
  position: relative;
points p {
  position: absolute;
  color: black;
  z-index: 2;
  font-family: "B612";
  .tenP {
  right: 1.lem;
  top: 1.2em;
}
  .noTenP {
    right: 1.5em;
```

```
top: 1.2em;
/* web */
@media (min-width: 992px) {
   .cardHero3 {
     flex-direction: row;
   }
   .silueteI img {
  width: 16vw;
   height: 27vw;
   width: 70%;
}
.imgUser {
    display: table-cell;
}
   .star2 {
  font-size: 27px;
   iconBuuton {
height: 2vw;
}
   .followB,
.UnfollowB {
  font-size: lrem;
}
   #HeroDetail {
   flex-direction: row;
}
   .imgH { width: 19.5vw; }
   .HeroInfo {
  width: 50%;
}
   .progresB {
  width: 29vw;
}
   ::ng-deep.progress {
  font-size: 0.9vw !important;
  height: 1.5vw !important;
   }
.icon {
  width: 4vw !important;
  height: 4vw !important;
}
   .infoCard3 {
  width: 40%;
}
   .stats {
  padding-top: 0;
}
```

Legend Html element

Component Html element with directive

result-matching ""

No results matching ""