

1. Components
2. AddHeroComponent

- [Info](#)
- [Source](#)
- [Template](#)
- [Styles](#)
- [DOM Tree](#)

File

`src/app/admin/components/add-hero/add-hero.component.ts`

Description

Component to add a hero

Implements

[OnInit](#)

Metadata

selector app-add-hero
styleUrls ./add-hero.component.scss
templateUrl ./add-hero.component.html

Index

Properties

- Public [correctData](#)
- Public [hero](#)
- Public [message](#)
- Public [newHeroForm](#)

Methods

- [getErrorMessage](#)
- [ngOnInit](#)
- [openSnackBar](#)
- [saveHero](#)

Constructor

constructor(_snackBar: MatSnackBar, FormBuilder: [FormBuilder](#), _heroService: [HeroService](#))

Defined in [src/app/admin/components/add-hero/add-hero.component.ts:35](#)

Constructor in which we inject our services and different elements

Parameters :

Name	Type	Optional
_snackBar	MatSnackBar	No
formBuilder	FormBuilder	No
_heroService	HeroService	No

Methods

getErrorMessage

getErrorMessage(dato)

Defined in [src/app/admin/components/add-hero/add-hero.component.ts:155](#)

function to control error messages

Parameters :

Name	Optional
dato	No

Returns : ["This information is required" | "The maximum of characters is 30" | "" | "You must enter at leas..."](#)

message

ngOnInit

ngOnInit()

Defined in [src/app/admin/components/add-hero/add-hero.component.ts:49](#)

Start when the component inits

Returns : [void](#)

openSnackBar

openSnackBar(message: [string](#), action: [string](#))

Defined in [src/app/admin/components/add-hero/add-hero.component.ts:201](#)

function to open snackBars

Parameters :

Name	Type	Optional
message	string	No
action	string	No

Returns : [void](#)

saveHero

saveHero()

Defined in [src/app/admin/components/add-hero/add-hero.component.ts:178](#)

Function to save a hero

Returns : [void](#)

Properties

Public correctData

Type : [boolean](#)

Defined in [src/app/admin/components/add-hero/add-hero.component.ts:35](#)

variable to check if the function was ok

Public hero

Type : [Hero](#)

variable to store the hero to add

Type : string

variable to save message info

Type : FormGroup

to add FormGroup

```
import { Component, OnInit } from '@angular/core'
import { FormBuilder } from '@angular/forms'
import { Validators } from '@angular/forms'
import { FormGroup, FormControl, AbstractControl } from '@angular/forms'
import { Hero } from 'src/app/models/hero'
import { HeroService } from 'src/app/services/hero.service'
import { DateAdapter } from '@angular/material/core'
import { MatSnackBar } from '@angular/material';

/**
 * Component to add a hero
 */
@Component({
  selector: 'app-add-hero',
  templateUrl: './add-hero.component.html',
  styleUrls: ['./add-hero.component.scss']
})

export class AddHeroComponent implements OnInit {
  /**
   * to add FormGroup
   */
  public newHeroForm: FormGroup
  /**
   * variable to store the hero to add
   */
  public hero: Hero
  /**
   * variable to save message info
   */
  public message: string
  /**
   * variable to check if the function was ok
   */
  public correctData: boolean

  /**
   * Constructor in which we inject our services and different elements
   */
  constructor(
    private _snackBar: MatSnackBar,
    private formBuilder: FormBuilder,
    private _heroService: HeroService
  ) { }

  /**
   * Start when the component inits
   */
  ngOnInit() {
    this.correctData = true;
    this.hero = new Hero(0, '', '', 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, null)

    this.newHeroForm = this.formBuilder.group({
      heroName: [
        '',
        [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
      ],
      image: [
        '',
        [
          Validators.required,
          Validators.minLength(1),
          Validators.maxLength(300)
        ]
      ]
    })
  }
}
```

```

    ]
  },
  intelligence: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  strength: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  speed: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  durability: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  power: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  combat: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  fullName: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  placeOfBirth: ['', [Validators.required, Validators.minLength(1), Validators.maxLength(30)]],
  publisher: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  alignment: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  firstApperance: [
    '',
    [
      Validators.required,
      Validators.minLength(1),
      Validators.maxLength(300)
    ]
  ],
  gender: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  race: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  height: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  weight: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  eyeColor: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  hairColor: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(30)]
  ],
  work: [
    '',
    [Validators.required, Validators.minLength(1), Validators.maxLength(300)]
  ],
  biography: [
    '',
    [
      Validators.required,
      Validators.minLength(1),
      Validators.maxLength(300)
    ]
  ]
}
})
}

/**

```

```

* function to control error messages
* @param {string} dato
* @returns message
*/
getErrorMessage(dato) {
  var result: string
  if (this.newHeroForm.controls[dato].hasError('required')) {
    return (result = 'This information is required')
  } else if (this.newHeroForm.controls[dato].hasError('minlength')) {

    return (result = 'You must enter at least 1 characters')

  } else if (this.newHeroForm.controls[dato].hasError('maxlength')) {
    if (dato === 'image' || dato === 'firstApperance' || dato === 'biography' || dato === 'work') {
      return (result = 'The maximum of characters is 300')
    } else {

      return (result = 'The maximum of characters is 30')
    }
  } else {
    return (result = '')
  }
}

/**
 * Function to save a hero
 */
saveHero() {
  this._heroService.newHero(this.hero).subscribe(
    response => {
      this.message = 'Create correctly';
      this.correctData = true;
      this.openSnackBar('CREATE CORRECTLY', 'Close')

    },
    error => {
      this.correctData = false;
      console.log(error.status);
      this.message = 'create hero failed';
      console.log(this.message);
      this.openSnackBar('CREATE HERO FAILED', 'Close')
    }
  );
}

/**
 * function to open snackBars
 * @param {string} message
 * @param {string} action
 */
openSnackBar(message: string, action: string) {
  this._snackBar.open(message, action, {
    duration: 8000,
    panelClass: ['blue-snackbar']
  })
}

}

<div class="adminDetail">
  <div id="form">
    <div class="title">
      <h1>Add New Hero</h1>
    </div>

    <form [formGroup]="newHeroForm" (ngSubmit)="saveHero()">
      <mat-form-field appearance="legacy">
        <mat-label>heroName</mat-label>
        <input
          matInput
          type="text"
          FormControlName="heroName"
          placeholder="heroName"
          [(ngModel)]="hero.heroName"
        />
        <mat-error *ngIf="!newHeroForm.controls['heroName'].valid">{{
          getErrorMessage("heroName")
        }}</mat-error>
      </mat-form-field>

      <mat-form-field appearance="legacy">
        <mat-label>image</mat-label>
        <input
          matInput
          type="text"
          FormControlName="image"
          placeholder="image"

```

```

    [(ngModel)]="hero.image"
  />
  <mat-error *ngIf="!newHeroForm.controls['image'].valid">{{
    getErrorMessage("image")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>fullName</mat-label>
  <input
    matInput
    type="text"
    formControlName="fullName"
    placeholder="fullName"
    [(ngModel)]="hero.fullName"
  />
  <mat-error *ngIf="!newHeroForm.controls['fullName'].valid">{{
    getErrorMessage("fullName")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>placeOfBirth</mat-label>
  <input
    matInput
    type="text"
    formControlName="placeOfBirth"
    placeholder="placeOfBirth"
    [(ngModel)]="hero.placeOfBirth"
  />
  <mat-error *ngIf="!newHeroForm.controls['placeOfBirth'].valid">{{
    getErrorMessage("placeOfBirth")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>publisher</mat-label>
  <input
    matInput
    type="text"
    formControlName="publisher"
    placeholder="publisher"
    [(ngModel)]="hero.publisher"
  />
  <mat-error *ngIf="!newHeroForm.controls['publisher'].valid">{{
    getErrorMessage("publisher")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>alignment</mat-label>
  <input
    matInput
    type="text"
    formControlName="alignment"
    placeholder="alignment"
    [(ngModel)]="hero.alignment"
  />
  <mat-error *ngIf="!newHeroForm.controls['alignment'].valid">{{
    getErrorMessage("alignment")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>firstApperance</mat-label>
  <input
    matInput
    type="text"
    formControlName="firstApperance"
    placeholder="firstApperance"
    [(ngModel)]="hero.firstApperance"
  />
  <mat-error *ngIf="!newHeroForm.controls['firstApperance'].valid">{{
    getErrorMessage("firstApperance")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>gender</mat-label>
  <input
    matInput
    type="text"
    formControlName="gender"
    placeholder="gender"
    [(ngModel)]="hero.gender"
  />
  <mat-error *ngIf="!newHeroForm.controls['gender'].valid">{{

```

```

        getErrorMessage("gender")
    }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>race</mat-label>
  <input
    matInput
    type="text"
    formControlName="race"
    placeholder="race"
    [(ngModel)]="hero.race"
  />
  <mat-error *ngIf="!newHeroForm.controls['race'].valid">{{
    getErrorMessage("race")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>height</mat-label>
  <input
    matInput
    type="text"
    formControlName="height"
    placeholder="height"
    [(ngModel)]="hero.height"
  />
  <mat-error *ngIf="!newHeroForm.controls['height'].valid">{{
    getErrorMessage("height")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>weight</mat-label>
  <input
    matInput
    type="text"
    formControlName="weight"
    placeholder="weight"
    [(ngModel)]="hero.weight"
  />
  <mat-error *ngIf="!newHeroForm.controls['weight'].valid">{{
    getErrorMessage("weight")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label> eyeColor</mat-label>
  <input
    matInput
    type="text"
    formControlName="eyeColor"
    placeholder="eyeColor"
    [(ngModel)]="hero.eyeColor"
  />
  <mat-error *ngIf="!newHeroForm.controls['eyeColor'].valid">{{
    getErrorMessage("eyeColor")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>hairColor</mat-label>
  <input
    matInput
    type="text"
    formControlName="hairColor"
    placeholder="hairColor"
    [(ngModel)]="hero.hairColor"
  />
  <mat-error *ngIf="!newHeroForm.controls['hairColor'].valid">{{
    getErrorMessage("hairColor")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>work</mat-label>
  <input
    matInput
    type="text"
    formControlName="work"
    placeholder="work"
    [(ngModel)]="hero.work"
  />
  <mat-error *ngIf="!newHeroForm.controls['work'].valid">{{
    getErrorMessage("work")
  }}</mat-error>
</mat-form-field>

```

```

<mat-form-field appearance="legacy">
  <mat-label>biography</mat-label>
  <input
    matInput
    type="text"
    formControlName="biography"
    placeholder="biography"
    [(ngModel)]="hero.biography"
  />
  <mat-error *ngIf="!newHeroForm.controls['biography'].valid">{{
    getErrorMessage("biography")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>intelligence</mat-label>
  <input
    matInput
    type="number"
    placeholder="intelligence"
    [(ngModel)]="hero.intelligence"
    formControlName="intelligence"
    min="1"
    max="100"
  />
  <span matSuffix></span>
  <mat-error *ngIf="!newHeroForm.controls['intelligence'].valid">{{
    getErrorMessage("intelligence")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>strength</mat-label>
  <input
    matInput
    type="number"
    placeholder="strength"
    [(ngModel)]="hero.strength"
    formControlName="strength"
    min="1"
    max="100"
  />
  <span matSuffix></span>
  <mat-error *ngIf="!newHeroForm.controls['strength'].valid">{{
    getErrorMessage("strength")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>speed</mat-label>
  <input
    matInput
    type="number"
    placeholder="speed"
    [(ngModel)]="hero.speed"
    formControlName="speed"
    min="1"
    max="100"
  />
  <span matSuffix></span>
  <mat-error *ngIf="!newHeroForm.controls['speed'].valid">{{
    getErrorMessage("speed")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>durability</mat-label>
  <input
    matInput
    type="number"
    placeholder="durability"
    [(ngModel)]="hero.durability"
    formControlName="durability"
    min="1"
    max="100"
  />
  <span matSuffix></span>
  <mat-error *ngIf="!newHeroForm.controls['durability'].valid">{{
    getErrorMessage("durability")
  }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
  <mat-label>power</mat-label>
  <input
    matInput
    type="number"

```



```

        placeholder="power"
        [(ngModel)]="hero.power"
        formControlName="power"
        min="1"
        max="100"
    />
    <span matSuffix></span>
    <mat-error *ngIf="!newHeroForm.controls['power'].valid">{{
        getErrorMessage("power")
    }}</mat-error>
</mat-form-field>

<mat-form-field appearance="legacy">
    <mat-label>combat</mat-label>
    <input
        matInput
        type="number"
        placeholder="combat"
        [(ngModel)]="hero.combat"
        formControlName="combat"
        min="1"
        max="100"
    />
    <span matSuffix></span>
    <mat-error *ngIf="!newHeroForm.controls['combat'].valid">{{
        getErrorMessage("combat")
    }}</mat-error>
</mat-form-field>

<div *ngIf="!correctData">
    <p class="mensajeError">{{ this.message }}</p>
</div>
<br />

    <button type="submit" class="modifyHero" [disabled]="!newHeroForm.valid">
        ADD NEW HERO
    </button>
</form>
</div>
</div>

```

```
./add-hero.component.scss
```

```

.adminDetail {
    border: 2.5px solid #00a23d;
    box-shadow: 0 0 21px 9px rgba(8, 17, 10, 0.63);
    padding: 0.5em;
    margin: 0.5em;
    background-color: #272727;
    color: white;
    margin-bottom: 3em;
}

#form .mat-form-field {
    margin-left: 12px;
}

#form ::ng-deep .mat-form-field-appearance-legacy .mat-form-field-label {
    color: #709e82;
}

.modifyHero {
    outline: none;
    background-color: #f3d403;
    border: none;
    border-radius: 10px;
    border: 2.5px solid #00a23d;
    padding: 9px;
    font-size: 0.8rem;
    color: black;
}

.modifyHero:hover {
    background-color: #cc4224;
    color: rgb(223, 221, 221);
}

.title {
    display: flex;
    flex-direction: column;
}

@media (min-width: 992px) {
    .title {
        display: flex;
        flex-direction: row;
    }
}

```

```
}  
  
.adminDetail {  
  margin: 3em;  
  padding: 2em;  
}  
}
```

Legend

Html element

Component

Html element with directive

result-matching ""

No results matching ""