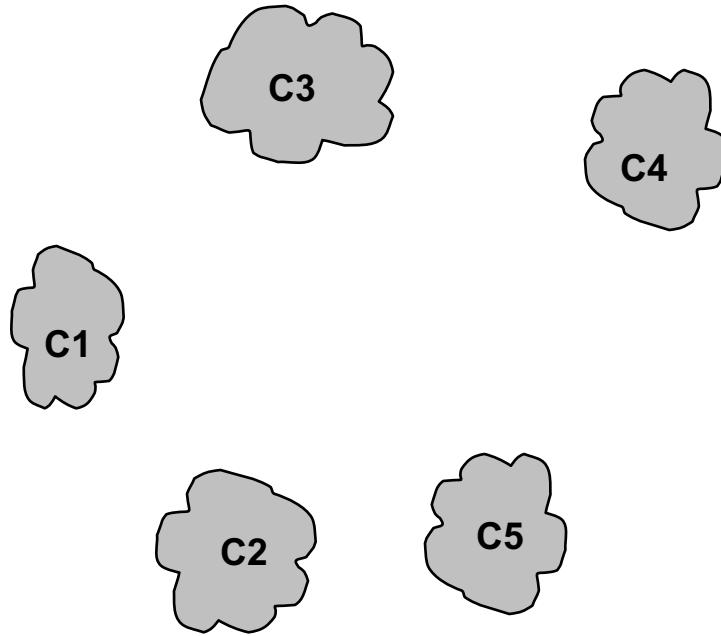


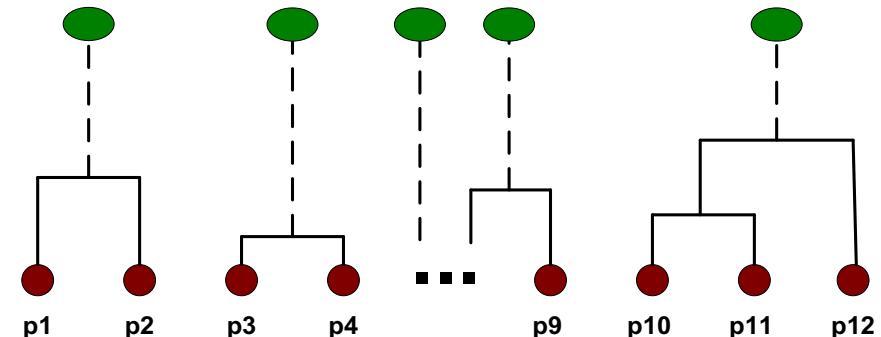
# Intermediate Situation

- After some merging steps, we have some clusters



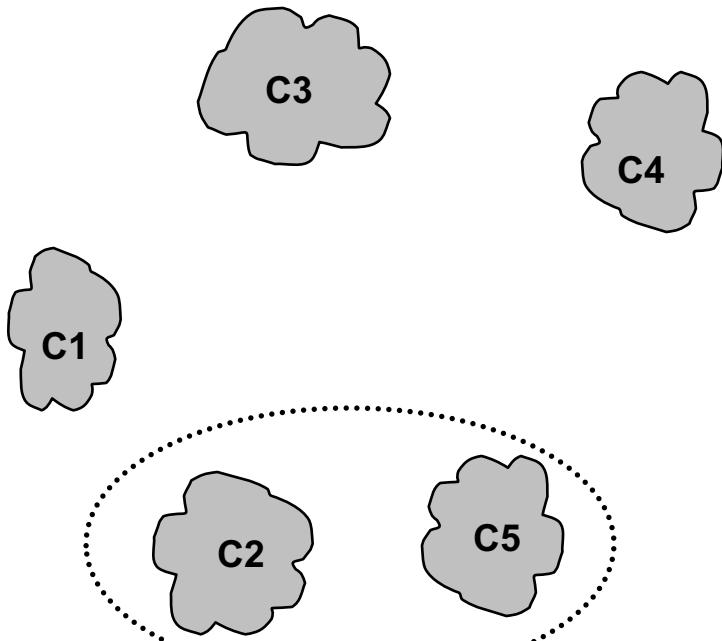
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



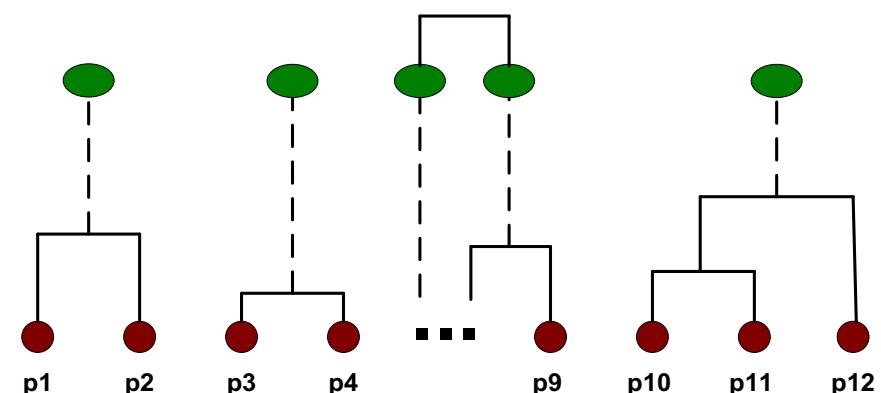
# Intermediate Situation

- We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.



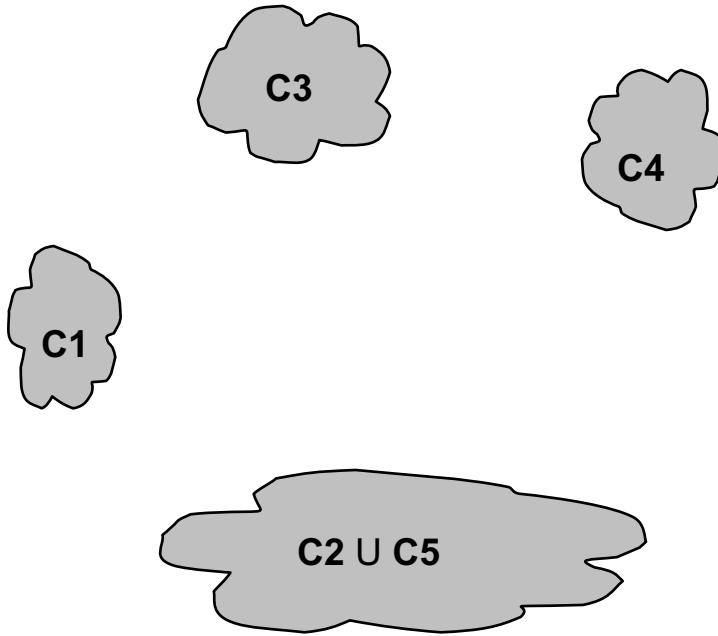
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



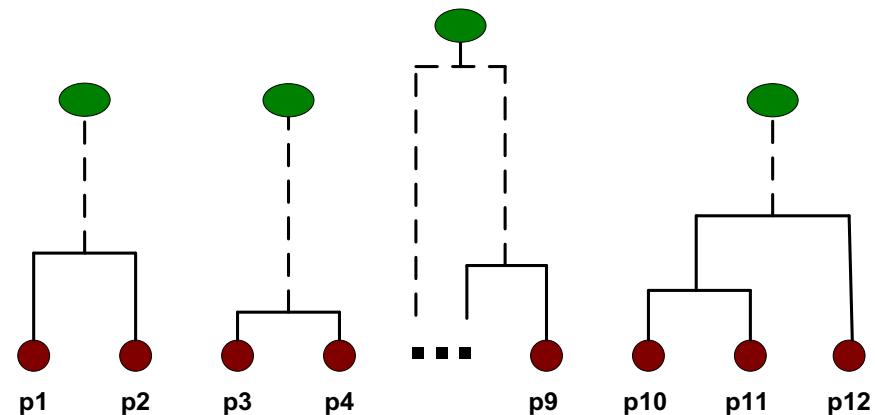
# After Merging

- The question is “How do we update the proximity matrix?”

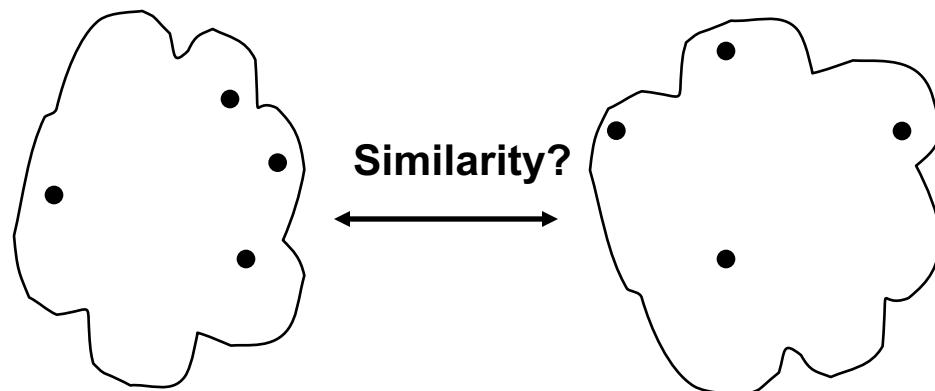


		C2 U C1	C5	C3	C4
C1	C1	?			
	C2 U C5	?	?	?	?
C3		?			
C4		?			

Proximity Matrix



# How to Define Inter-Cluster Similarity

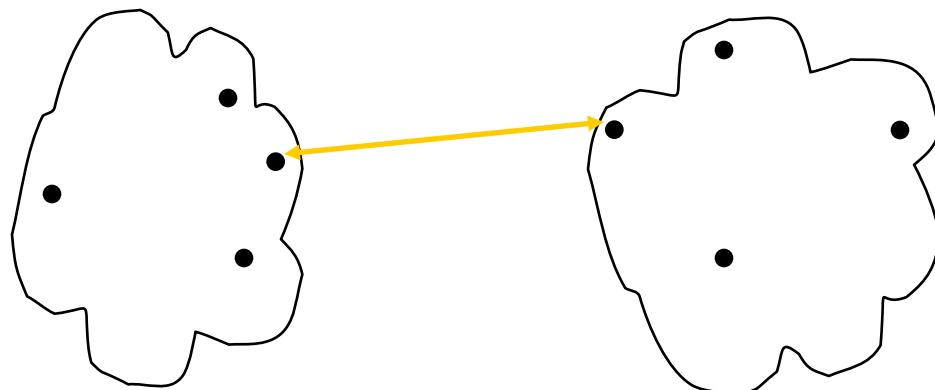


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.	.	.	.	.	.	.

Proximity Matrix

# How to Define Inter-Cluster Similarity

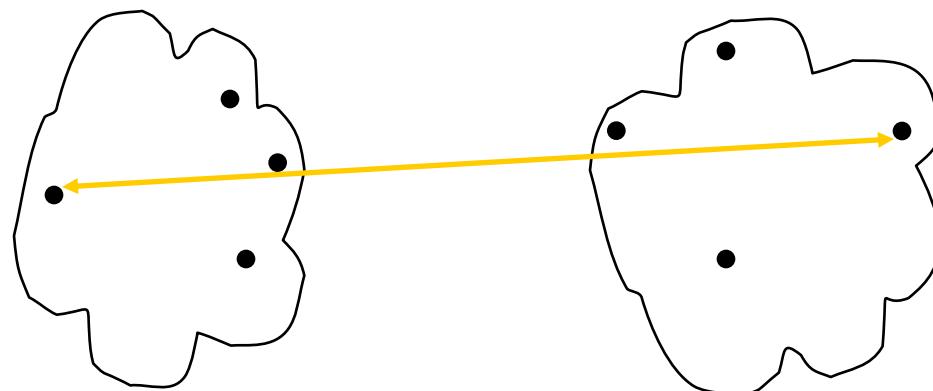


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.	.	.	.	.	.	.

Proximity Matrix

# How to Define Inter-Cluster Similarity

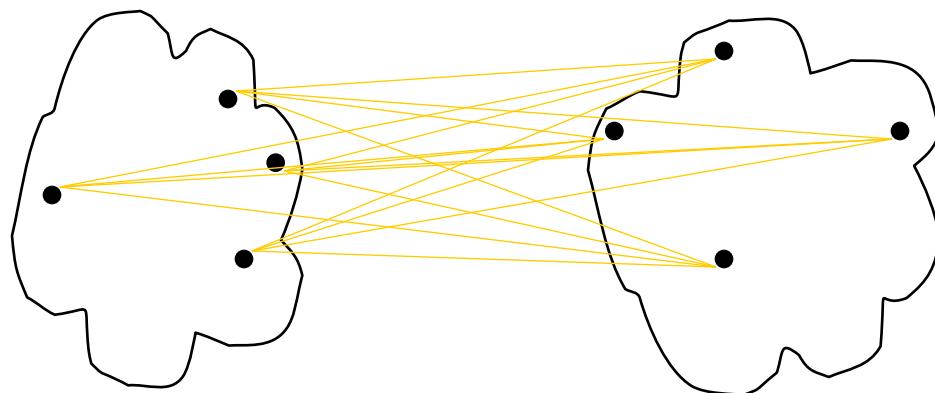


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.	.	.	.	.	.	.

Proximity Matrix

# How to Define Inter-Cluster Similarity

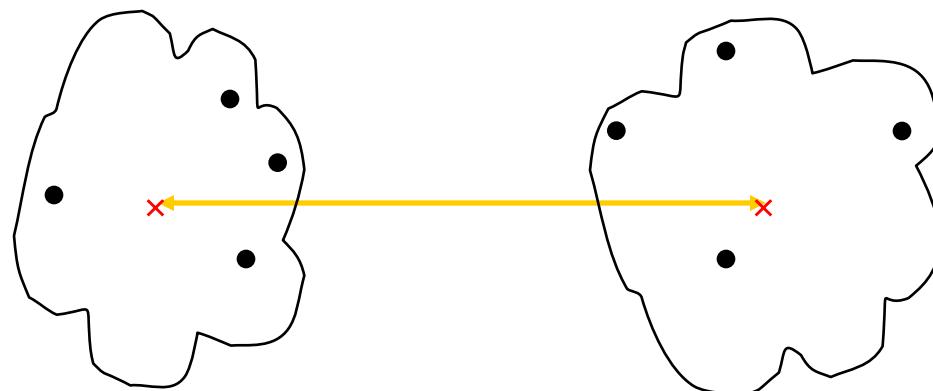


- MIN
- MAX
- **Group Average**
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.	.	.	.	.	.	.

**Proximity Matrix**

# How to Define Inter-Cluster Similarity



- MIN
- MAX
- Group Average
- **Distance Between Centroids**
- Other methods driven by an objective function
  - Ward's Method uses squared error

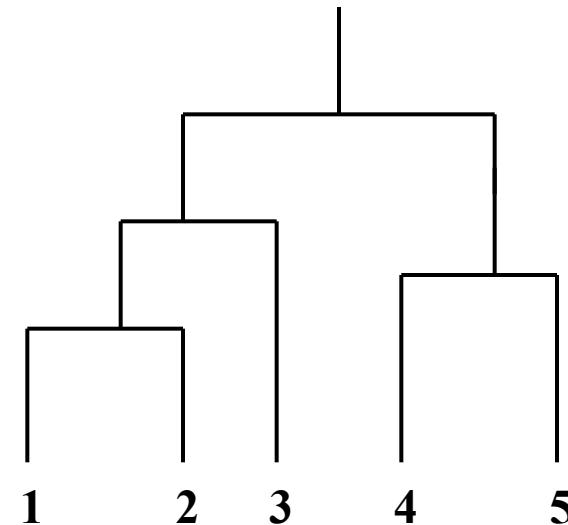
	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.	.	.	.	.	.	.

**Proximity Matrix**

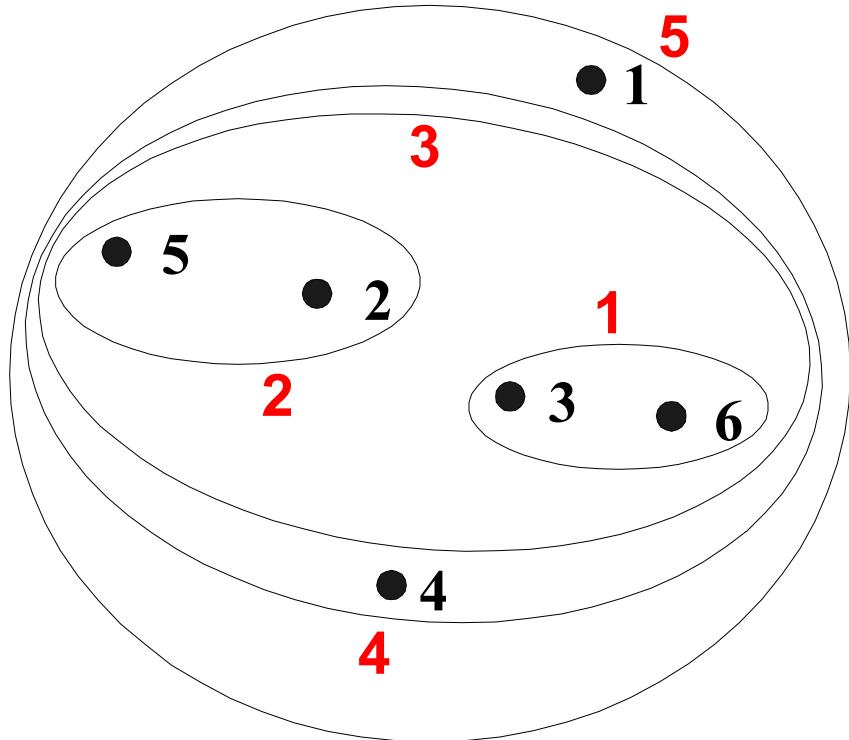
# Cluster Similarity: MIN or Single Link

- Similarity of two clusters is based on the two most similar (closest) points in the different clusters
  - Determined by one pair of points, i.e., by one link in the proximity graph.

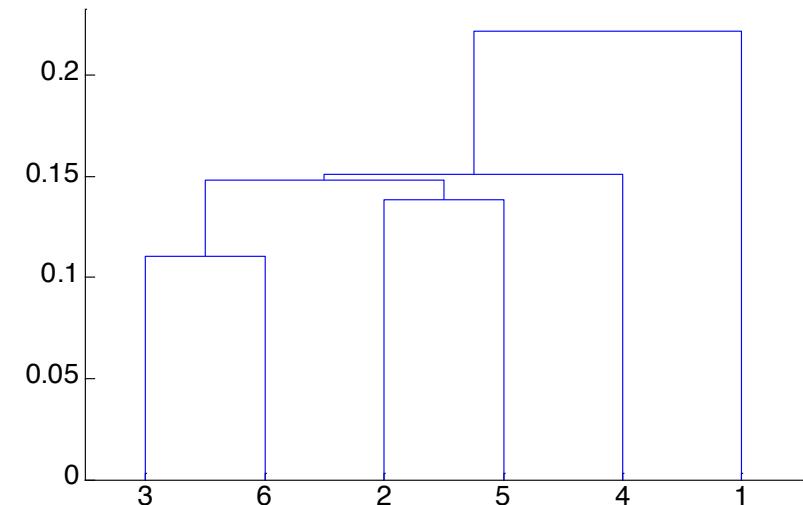
	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00



# Hierarchical Clustering: MIN



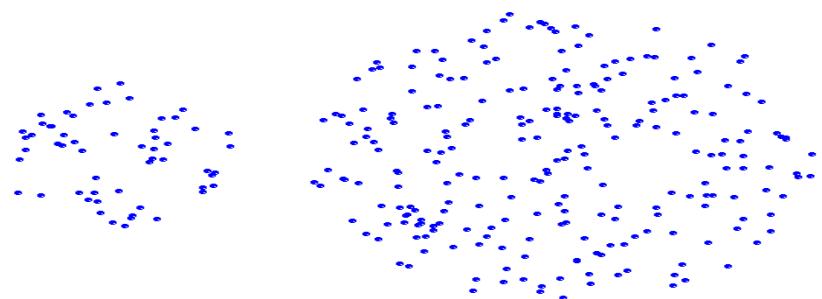
Nested Clusters



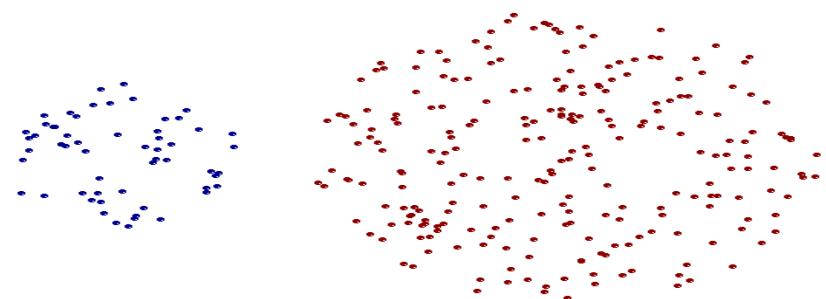
Dendrogram

# Strength of MIN

---



Original Points

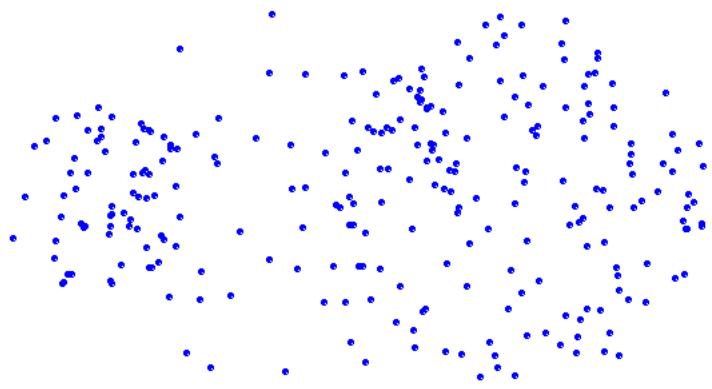


Two Clusters

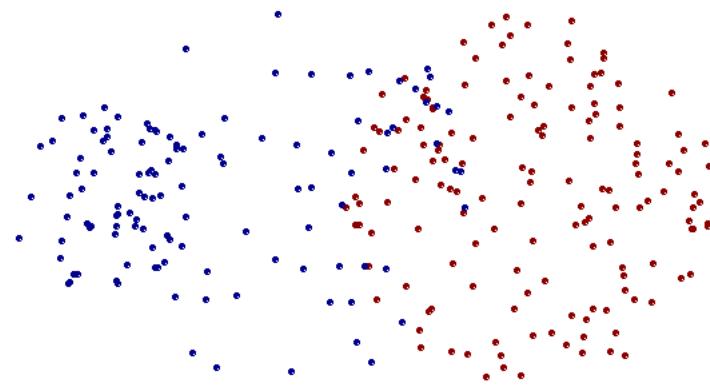
- Can handle non-elliptical shapes

# Limitations of MIN

---



Original Points



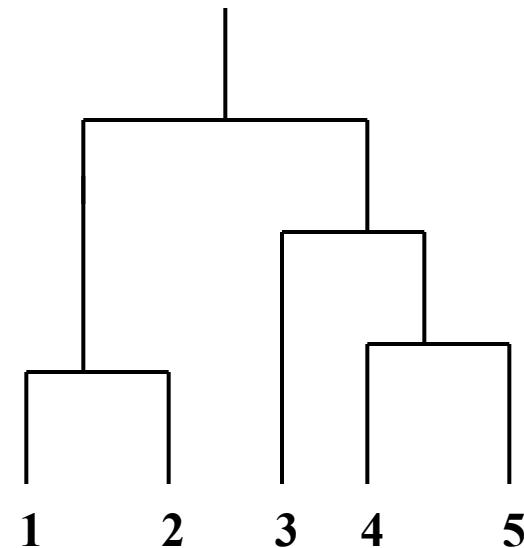
Two Clusters

- Sensitive to noise and outliers

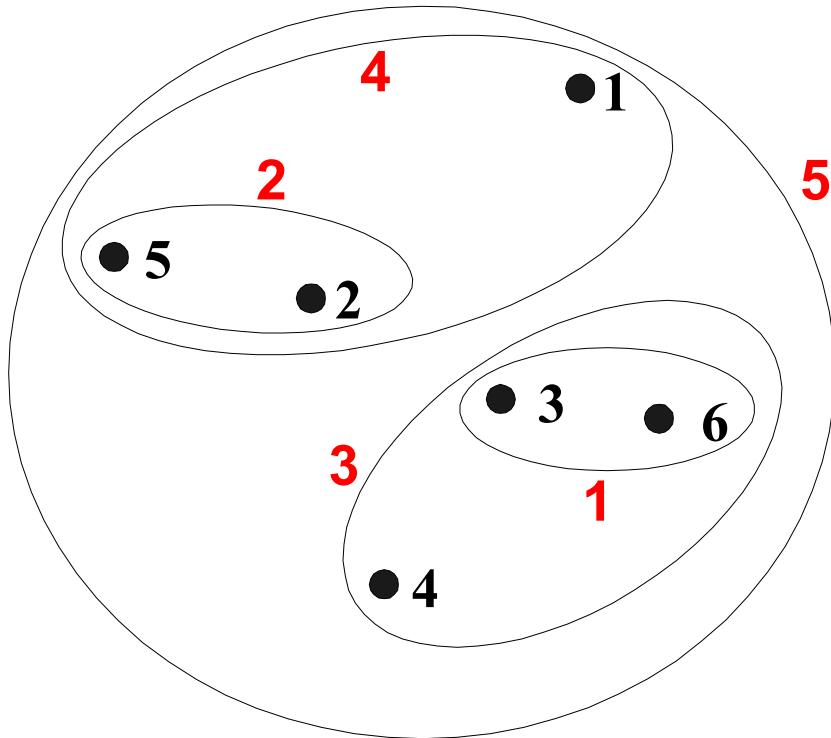
# Cluster Similarity: MAX or Complete Linkage

- Similarity of two clusters is based on the two least similar (most distant) points in the different clusters
  - Determined by all pairs of points in the two clusters

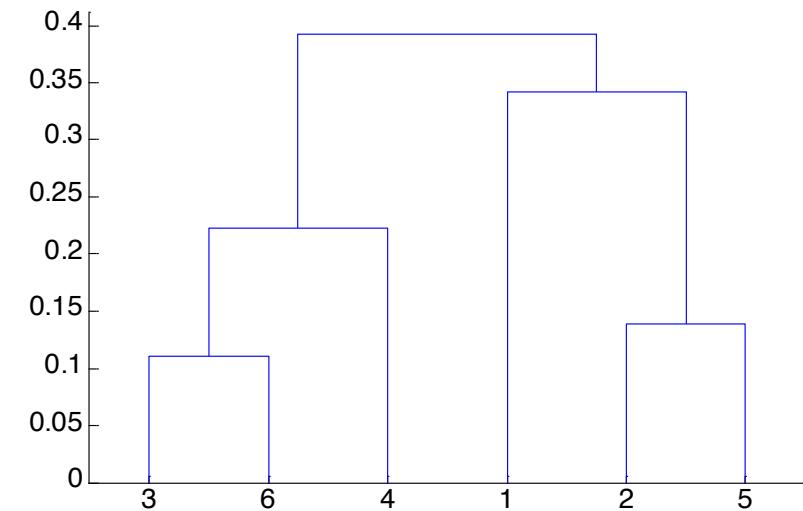
	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00



# Hierarchical Clustering: MAX



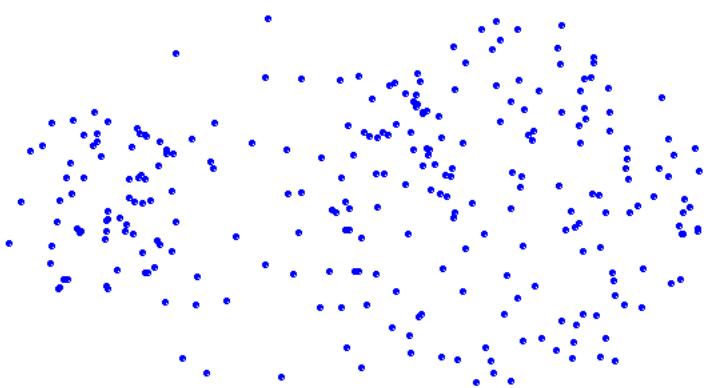
Nested Clusters



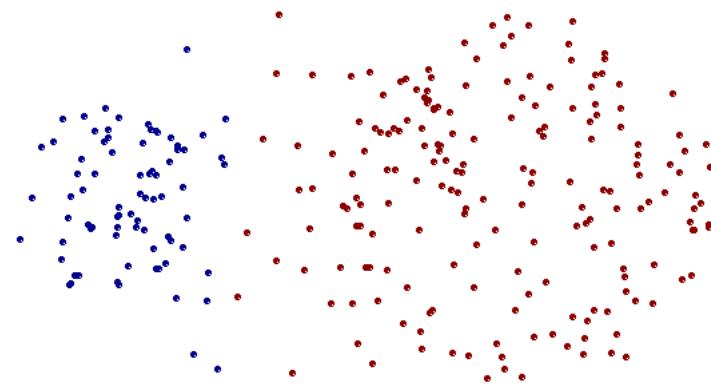
Dendrogram

# Strength of MAX

---



Original Points

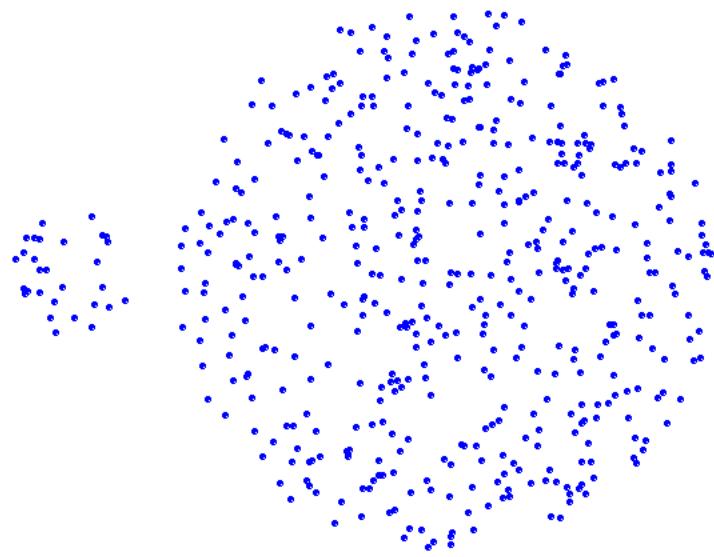


Two Clusters

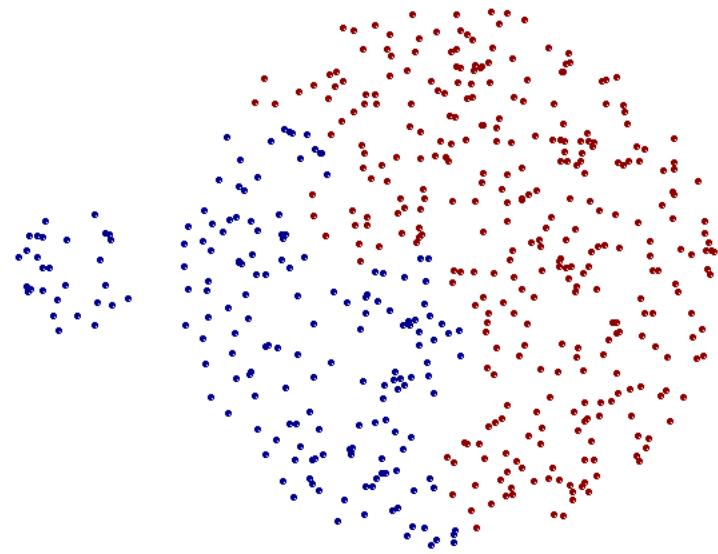
- Less susceptible to noise and outliers

# Limitations of MAX

---



Original Points



Two Clusters

- Tends to break large clusters
- Biased towards globular clusters

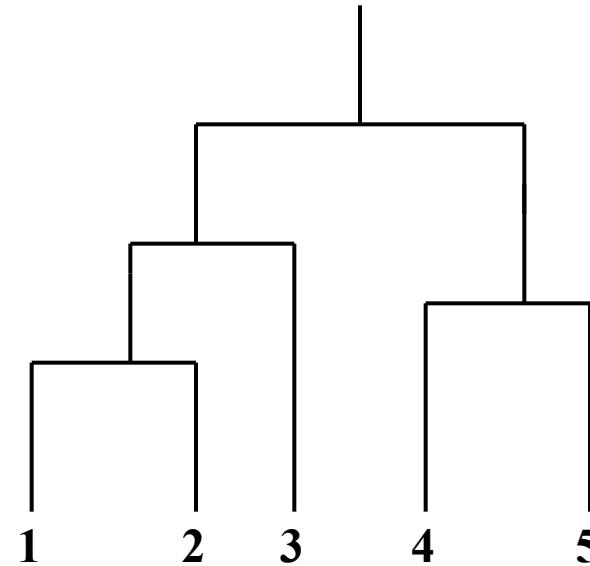
# Cluster Similarity: Group Average

- Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

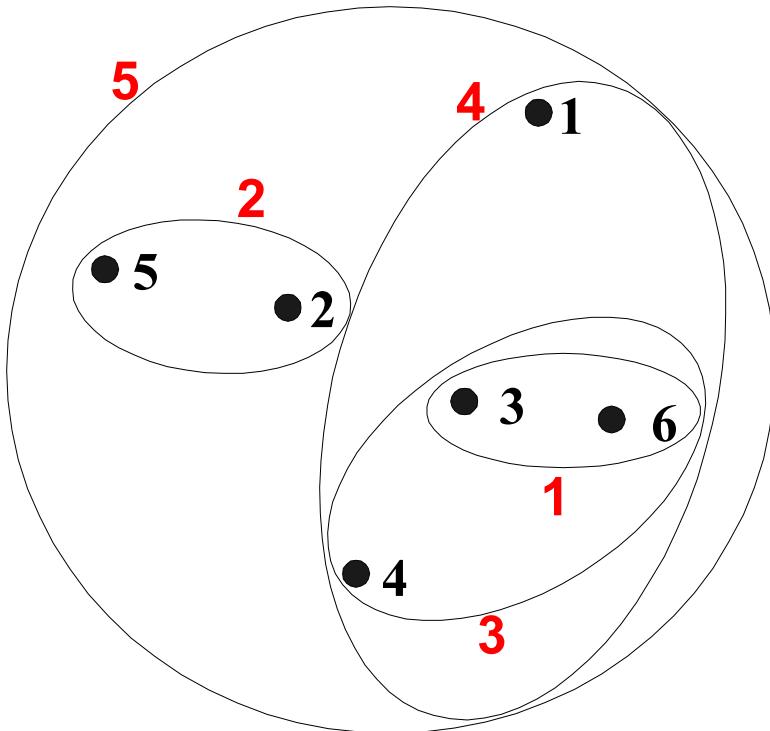
$$\text{proximity}(\text{Cluster}_i, \text{Cluster}_j) = \frac{\sum_{\substack{p_i \in \text{Cluster}_i \\ p_j \in \text{Cluster}_j}} \text{proximity}(p_i, p_j)}{|\text{Cluster}_i| * |\text{Cluster}_j|}$$

- Need to use average connectivity for scalability since total proximity favors large clusters

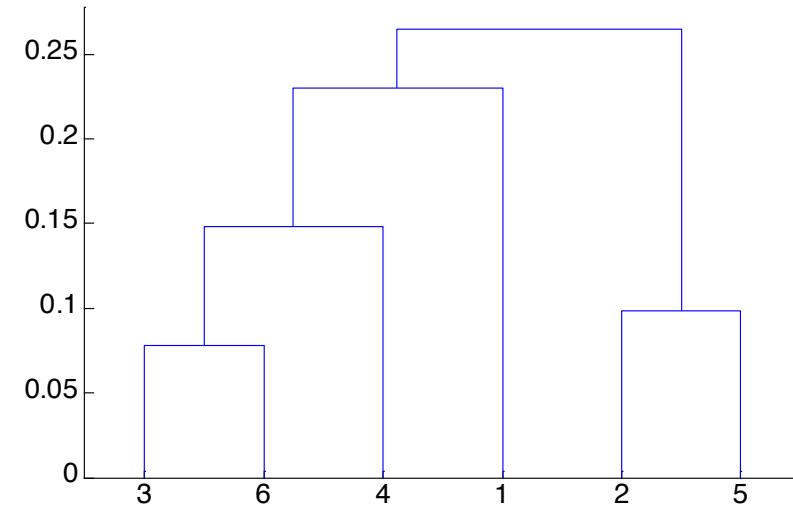
	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00



# Hierarchical Clustering: Group Average



Nested Clusters



Dendrogram

# Hierarchical Clustering: Group Average

---

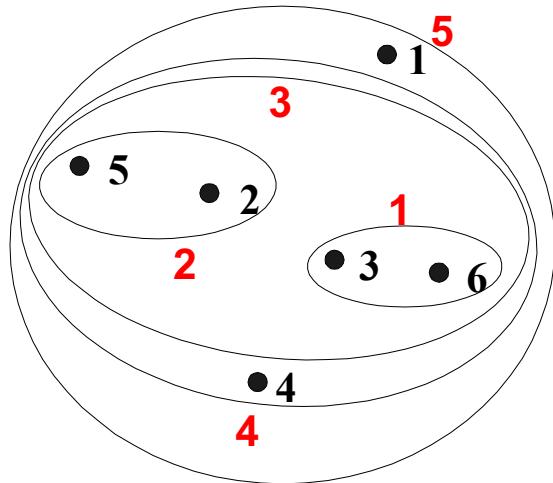
- Compromise between Single and Complete Link
- Strengths
  - Less susceptible to noise and outliers
- Limitations
  - Biased towards globular clusters

# Cluster Similarity: Ward's Method

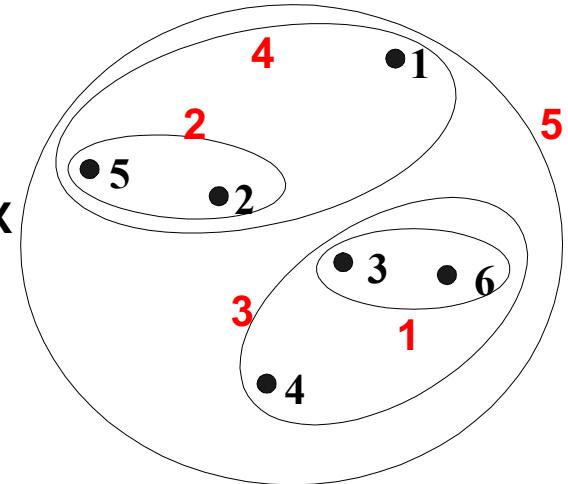
---

- Similarity of two clusters is based on the increase in squared error when two clusters are merged
  - Similar to group average if distance between points is distance squared
- Less susceptible to noise and outliers
- Biased towards globular clusters
- Hierarchical analogue of K-means
  - Can be used to initialize K-means

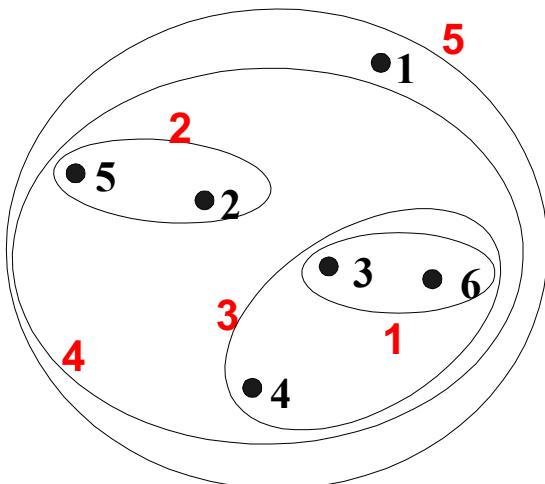
# Hierarchical Clustering: Comparison



MIN

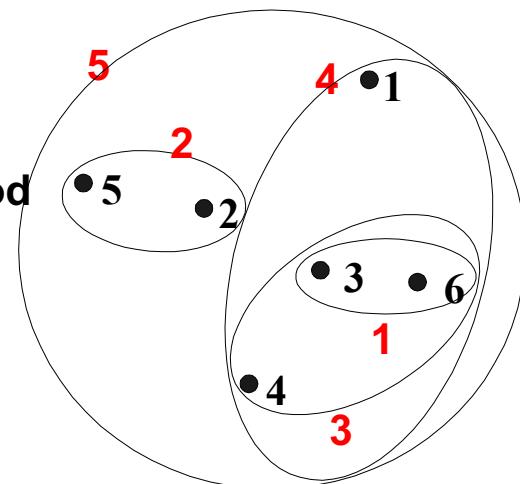


MAX



Group Average

Ward's Method



# Hierarchical Clustering: Time and Space requirements

---

- $O(N^2)$  space since it uses the proximity matrix.
  - N is the number of points.
- $O(N^3)$  time in many cases
  - There are N steps and at each step the size,  $N^2$ , proximity matrix must be updated and searched
  - Complexity can be reduced to  $O(N^2 \log(N))$  time for some approaches

# Hierarchical Clustering: Problems and Limitations

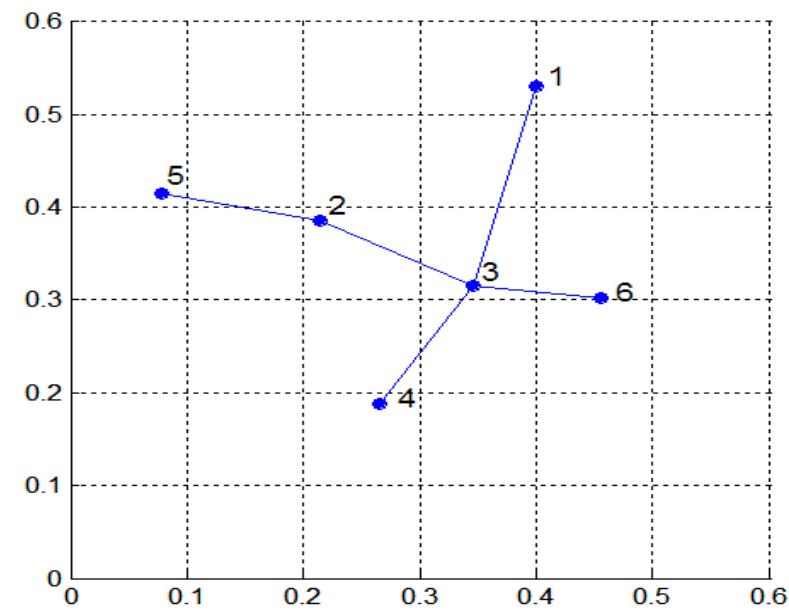
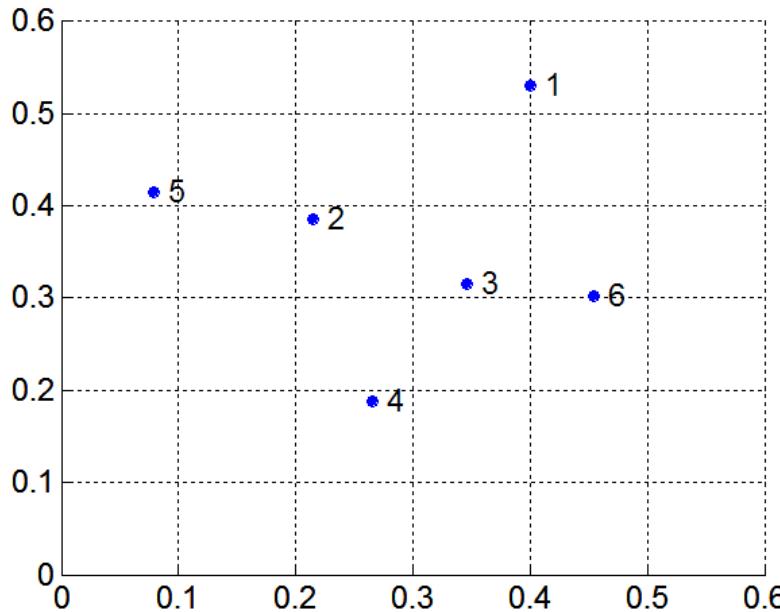
---

- Once a decision is made to combine two clusters, it cannot be undone
- No objective function is directly minimized
- Different schemes have problems with one or more of the following:
  - Sensitivity to noise and outliers
  - Difficulty handling different sized clusters and convex shapes
  - Breaking large clusters

# MST: Divisive Hierarchical Clustering

## ● Build MST (Minimum Spanning Tree)

- Start with a tree that consists of any point
- In successive steps, look for the closest pair of points ( $p, q$ ) such that one point ( $p$ ) is in the current tree but the other ( $q$ ) is not
- Add  $q$  to the tree and put an edge between  $p$  and  $q$



# MST: Divisive Hierarchical Clustering

---

- Use MST for constructing hierarchy of clusters

---

## Algorithm 7.5 MST Divisive Hierarchical Clustering Algorithm

---

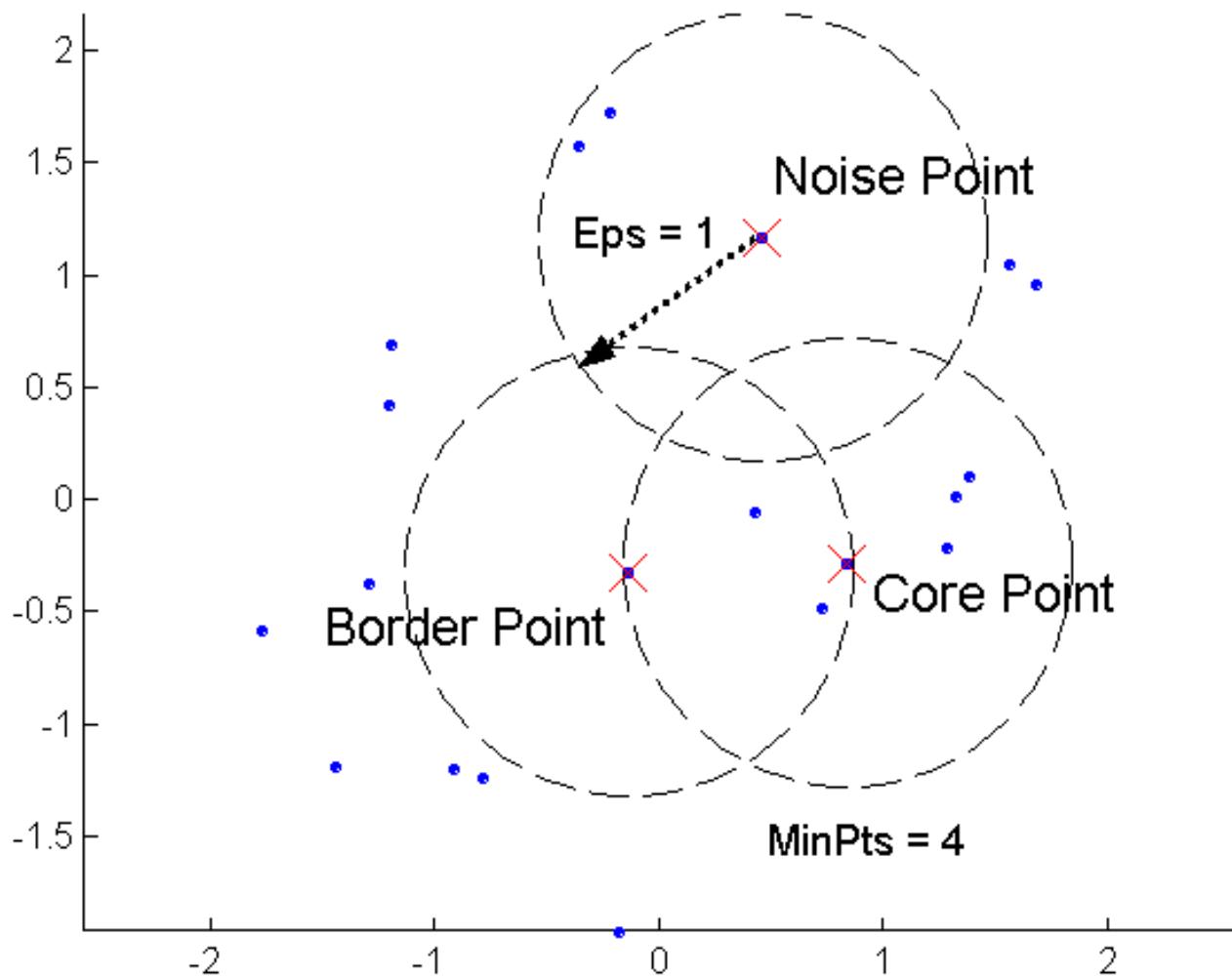
- 1: Compute a minimum spanning tree for the proximity graph.
  - 2: **repeat**
  - 3:     Create a new cluster by breaking the link corresponding to the largest distance  
        (smallest similarity).
  - 4: **until** Only singleton clusters remain
-

# DBSCAN

---

- DBSCAN is a density-based algorithm.
  - Density = number of points within a specified radius (Eps)
  - A point is a **core point** if it has more than a specified number of points (MinPts) within Eps
    - ◆ These are points that are at the interior of a cluster
  - A **border point** has fewer than MinPts within Eps, but is in the neighborhood of a core point
  - A **noise point** is any point that is not a core point or a border point.

# DBSCAN: Core, Border, and Noise Points



# DBSCAN Algorithm

---

- Eliminate noise points
- Perform clustering on the remaining points

*current\_cluster\_label*  $\leftarrow 1$

**for** all core points **do**

**if** the core point has no cluster label **then**

*current\_cluster\_label*  $\leftarrow \text{current\_cluster\_label} + 1$

        Label the current core point with cluster label *current\_cluster\_label*

**end if**

**for** all points in the *Eps*-neighborhood, except *i<sup>th</sup>* the point itself **do**

**if** the point does not have a cluster label **then**

            Label the point with cluster label *current\_cluster\_label*

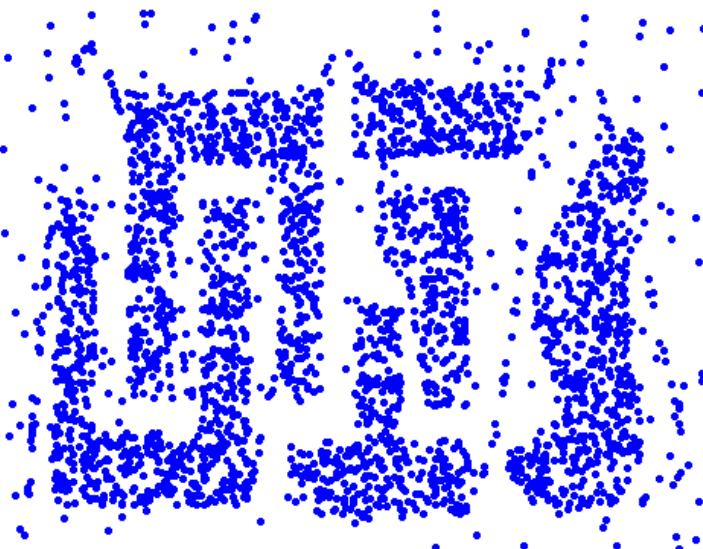
**end if**

**end for**

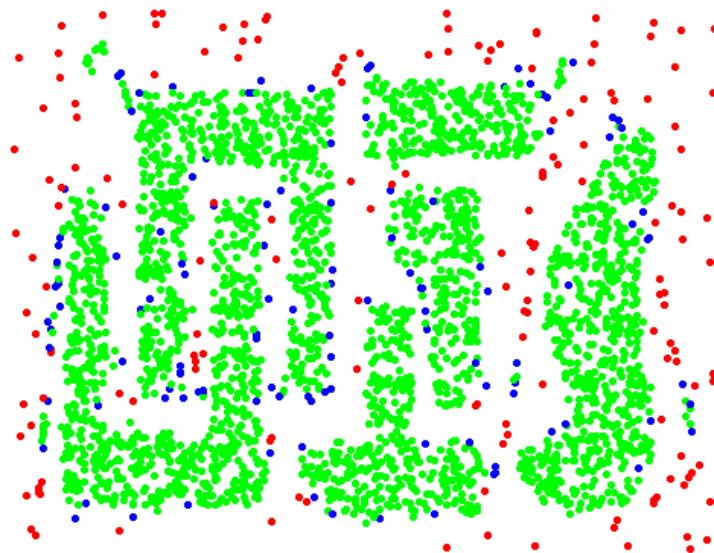
**end for**

# DBSCAN: Core, Border and Noise Points

---



Original Points

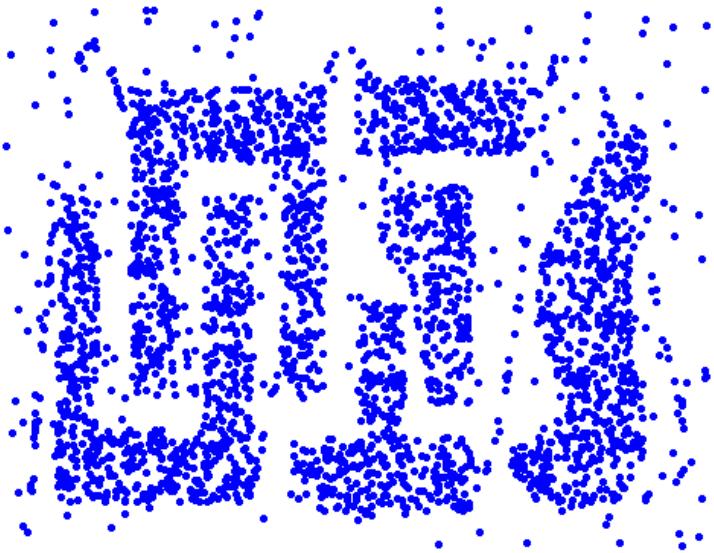


Point types: **core**,  
**border** and **noise**

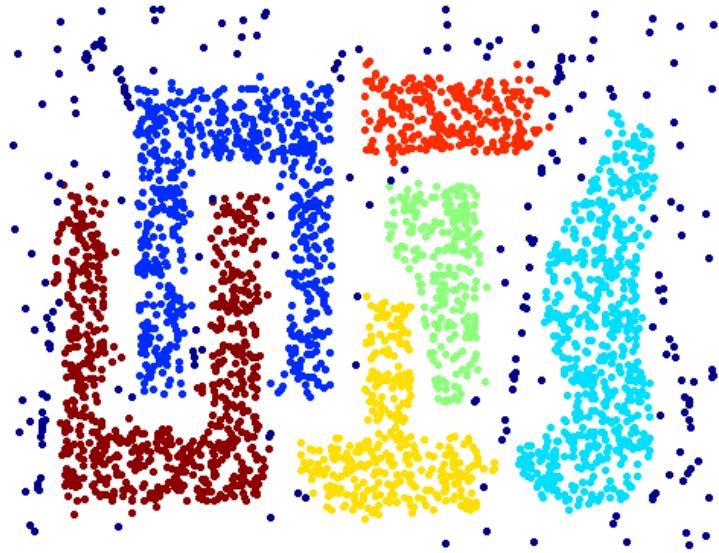
Eps = 10, MinPts = 4

# When DBSCAN Works Well

---



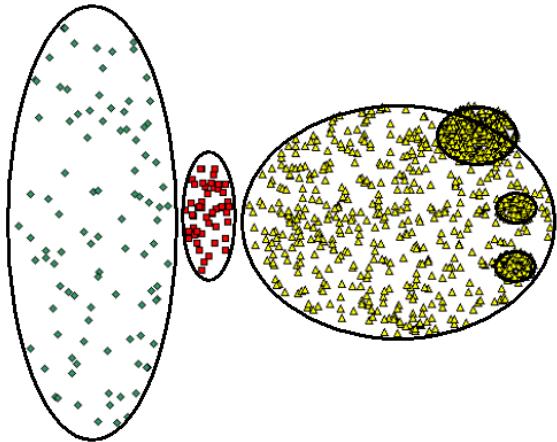
Original Points



Clusters

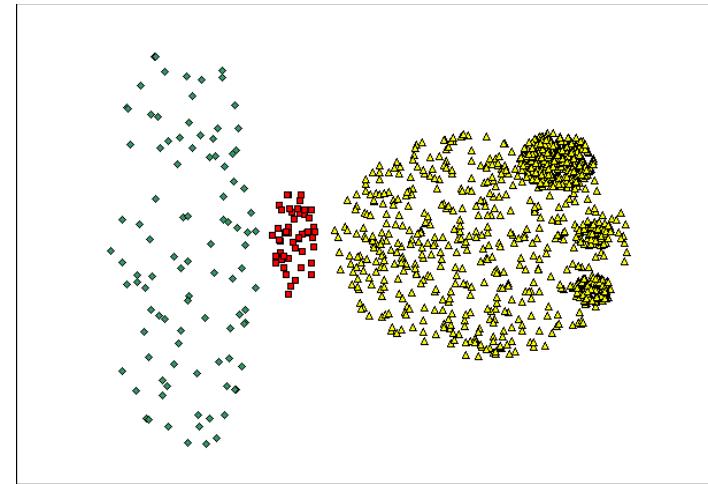
- Resistant to Noise
- Can handle clusters of different shapes and sizes

# When DBSCAN Does NOT Work Well

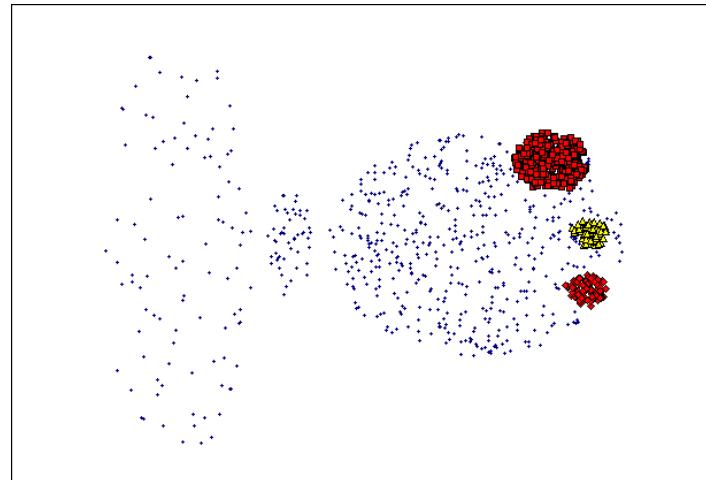


**Original Points**

- Varying densities
- High-dimensional data



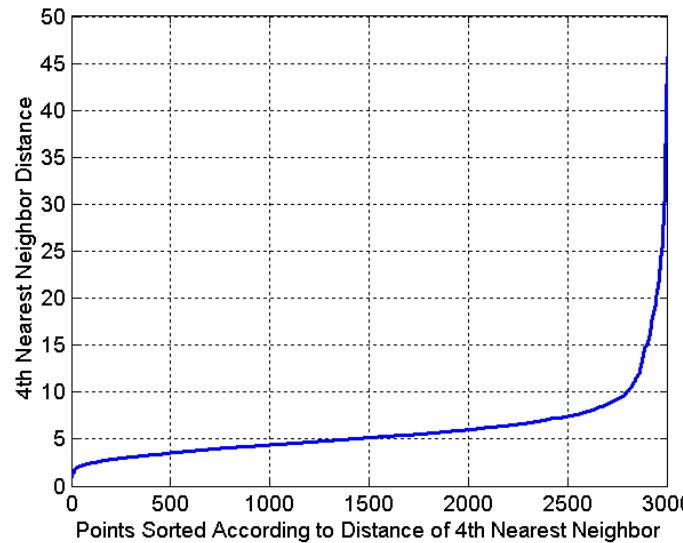
( $\text{MinPts}=4$ ,  $\text{Eps}=9.75$ ).



( $\text{MinPts}=4$ ,  $\text{Eps}=9.92$ )

# DBSCAN: Determining EPS and MinPts

- Idea is that for points in a cluster, their  $k^{\text{th}}$  nearest neighbors are at roughly the same distance
- Noise points have the  $k^{\text{th}}$  nearest neighbor at farther distance
- So, plot sorted distance of every point to its  $k^{\text{th}}$  nearest neighbor



# Outline of Clustering Algorithms

---

---

- K-means and its variants
- Hierarchical clustering
- Density Clustering
- Measurements

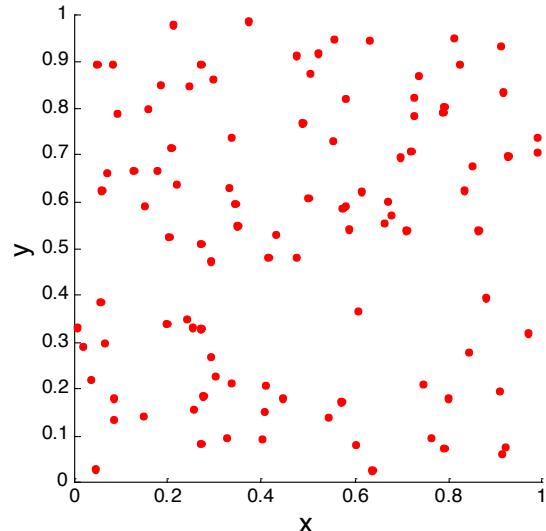
# Cluster Validity

---

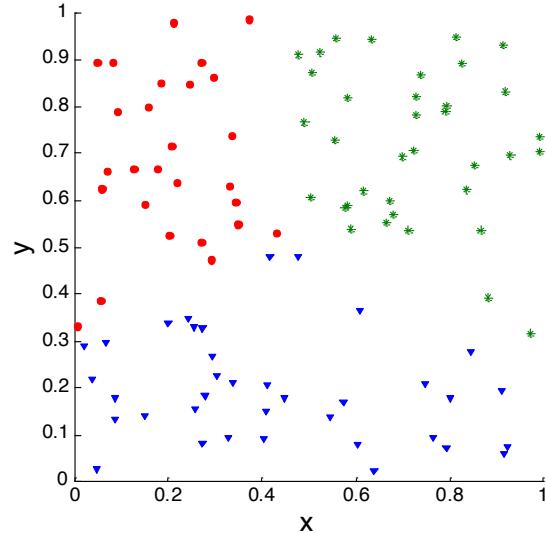
- For supervised classification we have a variety of measures to evaluate how good our model is
  - Accuracy, precision, recall
- For cluster analysis, the analogous question is how to evaluate the “goodness” of the resulting clusters?
- But “clusters are in the eye of the beholder”!
- Then why do we want to evaluate them?
  - To avoid finding patterns in noise
  - To compare clustering algorithms
  - To compare two sets of clusters
  - To compare two clusters

# Clusters found in Random Data

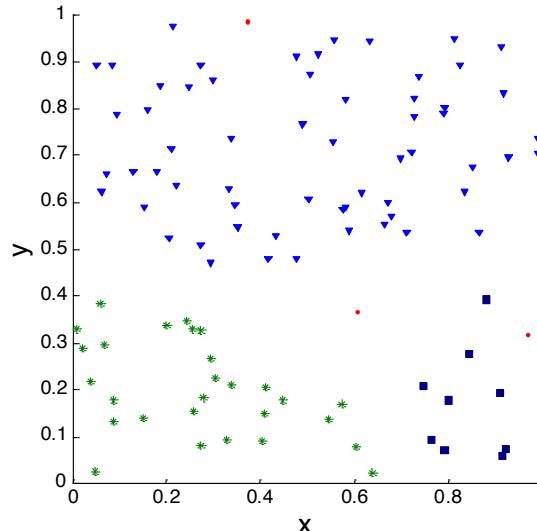
Random Points



K-means



DBSCAN



# Different Aspects of Cluster Validation

---

1. Determining the **clustering tendency** of a set of data, i.e., distinguishing whether non-random structure actually exists in the data.
2. Comparing the results of a cluster analysis to externally known results, e.g., to externally given class labels.
3. Evaluating how well the results of a cluster analysis fit the data *without* reference to external information.
  - Use only the data
4. Comparing the results of two different sets of cluster analyses to determine which is better.
5. Determining the ‘correct’ number of clusters.

For 2, 3, and 4, we can further distinguish whether we want to evaluate the entire clustering or just individual clusters.

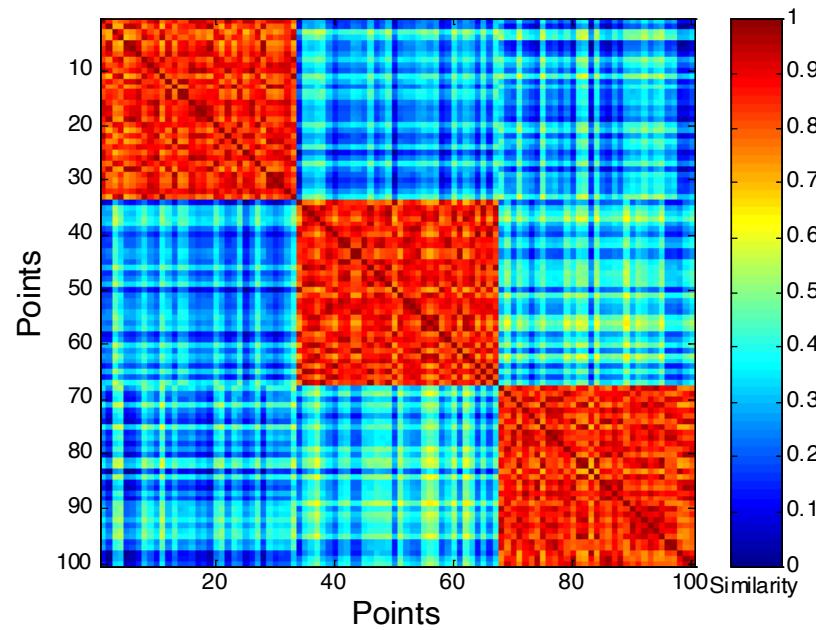
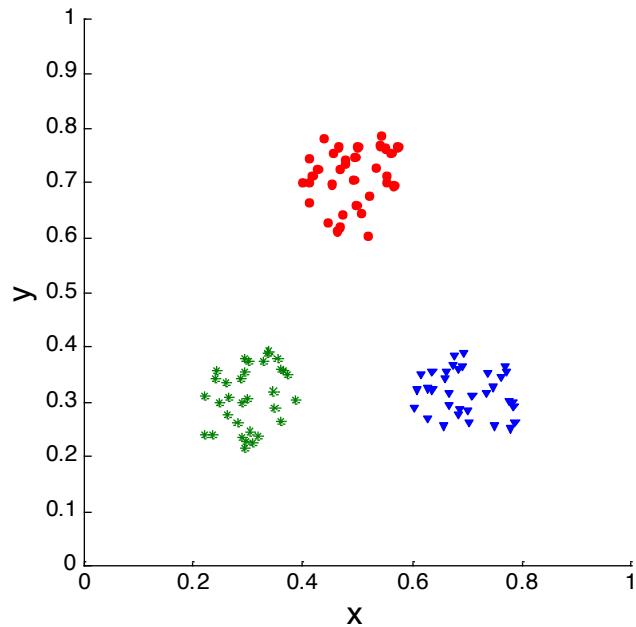
# Measures of Cluster Validity

---

- Numerical measures that are applied to judge various aspects of cluster validity, are classified into the following three types.
  - **External Index:** Used to measure the extent to which cluster labels match externally supplied class labels.
    - ◆ Entropy
  - **Internal Index:** Used to measure the goodness of a clustering structure *without* respect to external information.
    - ◆ Sum of Squared Error (SSE)
  - **Relative Index:** Used to compare two different clusterings or clusters.
    - ◆ Often an external or internal index is used for this function, e.g., SSE or entropy
- Sometimes these are referred to as **criteria** instead of **indices**
  - However, sometimes criterion is the general strategy and index is the numerical measure that implements the criterion.

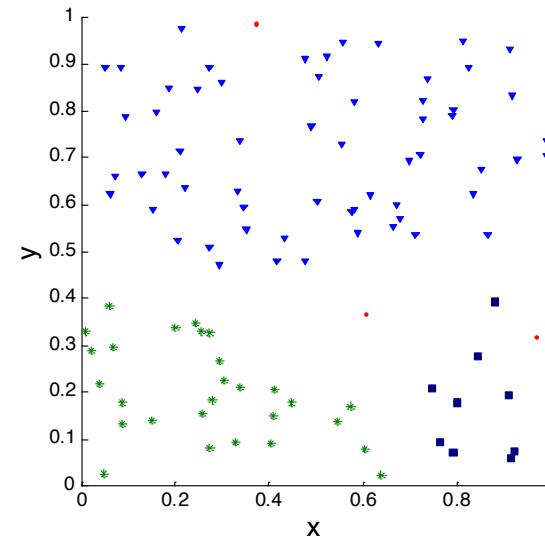
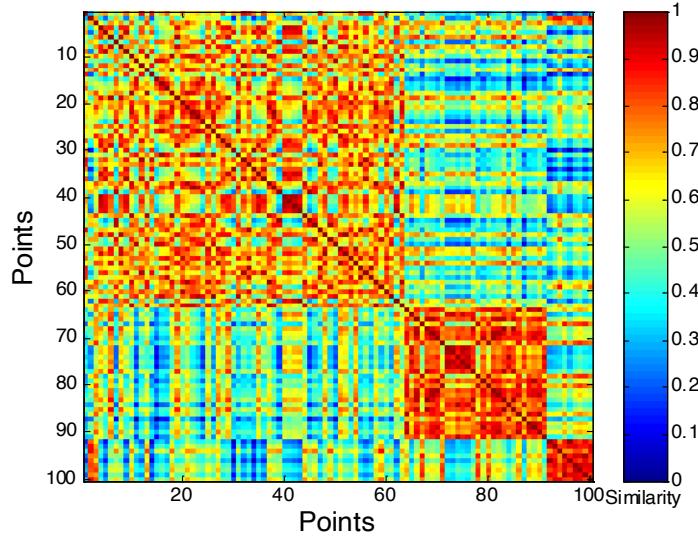
# Using Similarity Matrix for Cluster Validation

- Order the similarity matrix with respect to cluster labels and inspect visually.



# Using Similarity Matrix for Cluster Validation

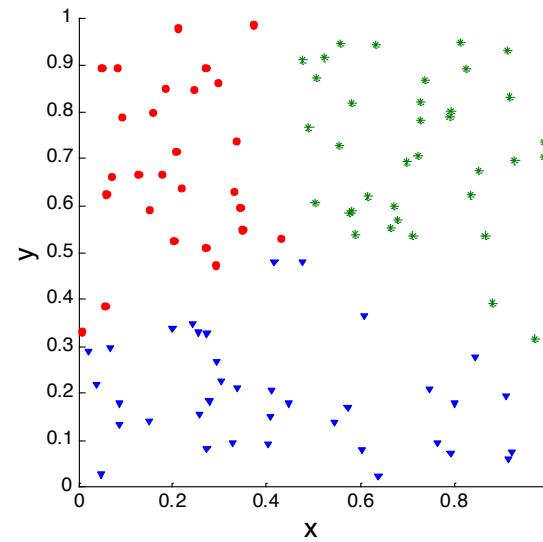
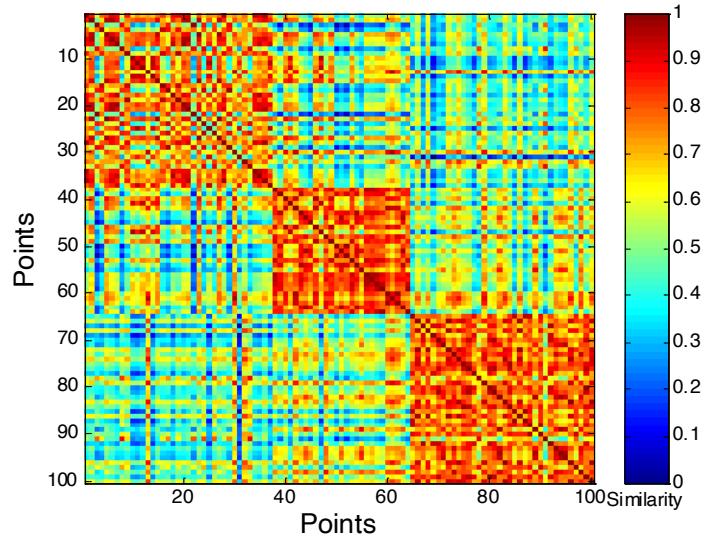
- Clusters in random data are not so crisp



DBSCAN

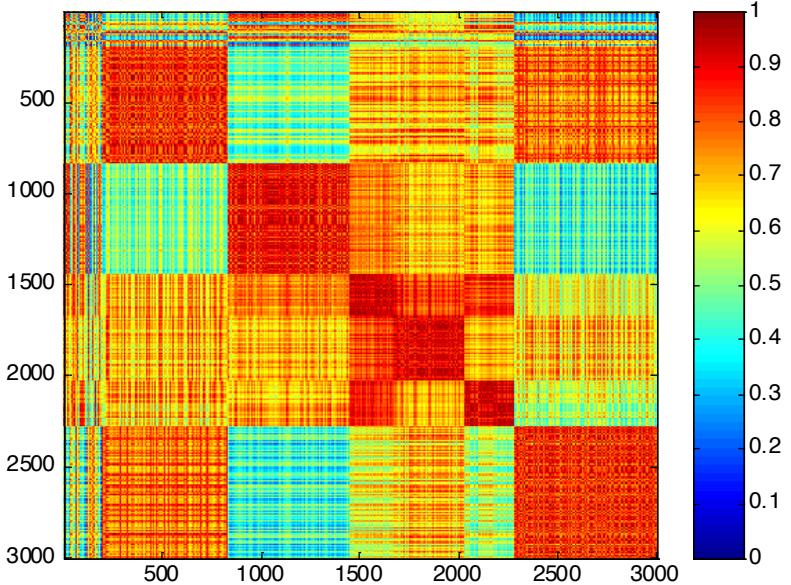
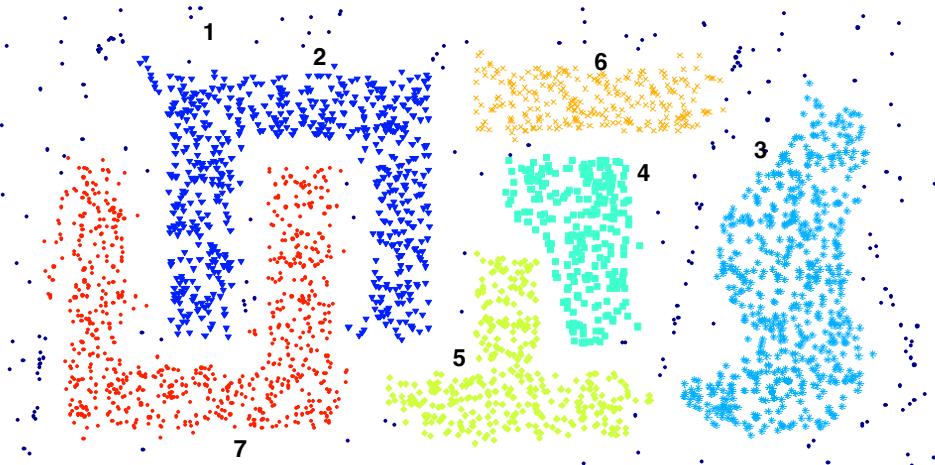
# Using Similarity Matrix for Cluster Validation

- Clusters in random data are not so crisp



## K-means

# Using Similarity Matrix for Cluster Validation



**DBSCAN**