Lab Report 2

Simple HTML Wordle

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Section: 1

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1. How did you find the exercise in terms of enjoyment, ease, learning, usefulness, etc.?

   - I enjoyed the exercise a lot especially since I went all in and tried to make something a bit more complex. I appreciate how easy and practical the lab exercise is hence I took my time and tried to actually learn something off of it.

2. How long did it take you to finish each item?

   - Specific to my implementation, it took me 2 hours to collectively write the opinionated way of defining components and pages and to use it while making the Keyboard component

   - Everything else was made in approx 3 hours with an hour spent tweaking things to adhere to the given spec.

3. How could this exercise be improved?

   - Could be improved by making a full blown game on a framework like Svelte. Using frameworks would promote something closer to what the industry expects (code-splitting, etc.).

4. State until which part of the exercise were you able to finish:

   1. **Checkpoint 1** (Word List Fetching, 30pts) - ✓
   2. **Checkpoint 2** (Hintless Wordle, 30pts) - ✓
   3. **Checkpoint 3** (Barebones Game, 40pts) - ✓
   4. **Bonus** (Complete Game, +20pts) - ✓