

# **Rulebook for**

# **ENTHUSIA'19**

**PICT CSI Student Branch**

**23 and 24 Feb. 2019**



# Table of Contents

## Technical Events

Competitive Coding	3
Reverse Coding	4
Let's Debug	5
Ninja Coding	6
Data Maestro	7

## Non-Technical Events

Googler	8
QR Hunt	9
Games	10

Guidelines	13
------------	----

Contact Info	13
--------------	----

## Technical Events

# Competitive Coding

Showcase your logical and coding skills in this straightforward coding competition. The task is simple: code to win!

### Rules:

1. Competition will be held in 2 groups:
  - a. Juniors (FE and SE)
  - b. Seniors (TE and BE)
2. There will be two rounds:
  - a. First, rapid coding round which will test logical skills and converting the logic into code.
  - b. Second round of time bound coding with higher difficulty level.
3. Participants can code in any language of their choice.

**Team size:** Min. 1, Max. 2.

**Entry Fee:** Rs. 80 per team.

### Contact:

Sanved Joshi 8669053434

# Reverse Coding

If you think you have the skills to solve logical questions fast and find patterns easily, reverse coding is the perfect competition for you. Come show your problem solving skills and win!

## Rules:

1. Competition will be held in 2 groups:
  - a. Juniors (FE and SE)
  - b. Seniors (TE and BE)
2. There will be two rounds:
  - a. MCQs based on basic maths formulae and topics like sequences and series.
  - b. Participants will have to find a pattern or logic for given question by giving custom test cases and then coding the logic.

**Team size:** Min. 1, Max. 2.

**Entry Fee:** Rs. 80 per team.

## Contact:

**Vedang Kapse** 9130288307

# Let's Debug

Identify the problem, correct it, find a way around it. That's all it takes to win!

## Rules:

1. The competition will consist two rounds.
2. In the first round the students will be given codes to debug. Few of the teams with maximum number of codes and minimum amount of time will be qualified to next round.
3. The second round will be same as first round, but with increase in difficulty level.

**Team size:** Min. 1, Max. 2.

**Entry Fee:** 50 per team.

## Contact:

**Shivani Rajmane** 7218867653

# Ninja Coding

Often you must have scratched your head to find out logical relationship between numbers. Wait! Now let's see how you can find out relationship between keys of your keyboard and then code!

## Rules:

1. The competition will consist two rounds.
2. The participating teams are given coding problem statements. The twist in this event is the mapping of QWERTY keyboard would be changed. The participants need to figure out the new mappings and code using it. This round would be of one hour. The selection criterion for round 2 is the minimum time required to solve maximum test cases.
3. The second round will be same as first round, but with increase in difficulty level.

**Team size:** Min. 1, Max. 2.

**Entry Fee:** 80 per team.

## Contact:

Srushti Pawar 7387955702

Suhani Rathi 8788374427

# Data Maestro

Big data is at the foundation of all of the megatrends that are happening today, from social to mobile to cloud to gaming.

Want to make a mark in this field? Participate here to learn and compete!

## Rules:

1. The event will contain a total of 3 phases.
2. First, an introductory session for students will be held.
3. Round 1 will consist of an easy data science problem to be solved in 3-4 days.
4. Round 2 will consist of a difficult problem statement to be solved over 15 days.

**Team size:** Min. 1, Max. 4.

**Entry Fee:** 150 per team.

## Contact:

Chaitanya Bankanhal 9552565839

## Non-Technical Events

### Googler

You think finding answers on google for everything is a walk in the park? Come and challenge yourselves in a competition that may look easy but has whole lot of twists for you!

#### Rules:

1. The Googler will be consisting of 2 rounds. All the teams will be playing in the hunt at the same time.
2. First round consisting of MCQs whereas group of students have to submit their choices.
3. Second round consisting of fill in the blanks strategy where group of student have to submit their answers in one word or phrase.

**Team size:** Min. 1, Max. 2.

**Entry Fee:** 50 per team.

#### Contact:

**Onkar Bhujbal** 8446320691



# QR Hunt

QR hunt basically aims at finding the clues which will be encoded in the QR codes.

All the questions will be logically linked to each other. Decoding the previous question and its answer will lead you to the next question. First one to reach and answer the last question wins!

## Rules:

1. The QR hunt will be consisting of only 1 round. All the teams will be playing in the hunt at the same time.
2. At least one member in the team must have mobile phone with internet connection and QR code scanner.
3. It is not allowed to discuss the answers loudly so as to avoid misconduct.

**Team size:** Group of 3.

**Entry Fee:** 50 per team.

## Contact:

Prajwal Chandak 8928863738

Mayuri Nanaware 9922702900

# Games

## **PUBG**

### **Rules:**

1. Each Room will have one winner and one runner up.
2. Single squad can register multiple times.
3. Players can play on PUBG mobile or PUBG emulator.
4. Room id will be provided to a team member 15 min before the match begins. You can play from your homes as well.
5. Prizes will be given per kill as well as to the winners and runner ups.

**Team size:** Group of max 4.

**Entry Fee:** 100 per team.

### **Contact:**

**Swaraj Dhondge** 9503422604

## **NFS MW**

### **Rules:**

1. Four players in a LAN game for the tournament competition.
2. Single player can participate for the fastest time on NFS World map.
3. Separate prizes for World map and Tournament. Any player can participate in both.

**Team size:** Single player.

**Entry Fee:** 30 per player.

### **Contact:**

Sanket Sahane      7020245212

## **FIFA**

### **Rules:**

1. 1v1 matches, halves of 4 minutes each (may change). Winner of toss will pick his team first.
2. Console and keyboards are allowed.
3. Matches will be played on FIFA 15/16.

4. Winner of the tournament and the runner up will be awarded, there will be separate winners for each day.

**Team size:** Single player.

**Entry Fee:** 50 per player.

**Contact:**

Satyam Kulthe 7262834849

## **DAVE/Mario/Subway Surfers**

### **Rules:**

1. Winners based on fastest time/best score.
2. Default number of lives per player in each game.
3. Separate winners on each day for fastest time/best score.

**Team size:** Single player.

**Entry Fee:** 30 per player.

**Contact:**

Swapnil Patil 8408057795

## **Event Guidelines**

1. All participants must bring their college I-cards and soft copy of receipts.
2. In case of any technical issues, the organizers will have the right to cancel/restart any competition. Refund will be provided (on spot only) in case of cancellation.
3. Decision of organizers will be final and binding.

## **Contact Info**

Call/WhatsApp:

**Umesh Gaikwad      9923440183**

**Sanved Joshi          8669053434**

**Mail:**                      [csi.pict2018@gmail.com](mailto:csi.pict2018@gmail.com)

[contact.pictcsi@gmail.com](mailto:contact.pictcsi@gmail.com)

**Facebook:**              [www.facebook.com/csipict](http://www.facebook.com/csipict)

**Instagram:**             [www.instagram.com/csipict/](http://www.instagram.com/csipict/)

**Twitter:**                   [@pictcsi](https://twitter.com/pictcsi) | [Twitter](https://twitter.com/pictcsi)