

A Rust interface for SCIP

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How it started?

- Late 2022: Learning Rust in my free time.
- Rust is great, it would be amazing to use SCIP from Rust.
- good_lp issue to add support for SCIP.

Why write a Rust interface for SCIP?

- No-overhead when binding to C.
- Memory safe and thread safe at compile time.
- No garbage collector.
- Great community and ecosystem.
- Great support for parallelism and concurrency.

First Step: bindings

scip_sys: (unsafe) Rust bindings to SCIP's C API

- covers all of SCIP's C API
- can be hard to work with.

Second Step - a Safe Wrapper

russcip: a safe and idiomatic Rust wrapper around scip_sys

Philosophy

- Use Rust's type system to enforce safety and correctness.
- Hide complexity and boilerplate code.

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Current Features

- Easy access to SCIP through the bundled feature.
- Automatic memory management.
- Separate stages for model wrappers, avoiding many user errors at compile time. e.g. focus_node()
- Aim to reduce boilerplate code and improve usability.
- Simpler API for writing models (also through good_lp) and implementing callbacks.
- Unsafe access to SCIP's C API when needed through the ffi module.

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Modeling

```
// Create model
maximize
             3x_1 + 2x_2
                              let mut model = Model::default().maximize();
subject to:
                              // Add variables
                              let x1 = model.add(var().int(0..).obj(3.).name("x1"));
                   (c_1)
 2x_1 + x_2 \le 100
                              let x2 = model.add(var().int(0..).obj(2.).name("x2"));
  x_1 + 2x_2 \le 80
                   (c_2)
                              // Add constraints
                              model.add(cons().name("c1").coef(&x1, 2.).coef(&x2, 1.).le(100.));
x_1, x_2 \ge 0 and integer
                              model.add(cons().name("c2").coef(&x1, 1.).coef(&x2, 2.).le(80.));
```

Querying the solution

```
let solved_model = model.solve();

let status = solved_model.status();
println!("Solved with status {:?}", status);

let obj_val = solved_model.obj_val();
println!("Objective value: {}", obj_val);

let sol = solved_model.best_sol().unwrap();
let vars = solved_model.vars();

for var in vars {
    println!("{} = {}", var.name(), sol.val(&var));
}
```

```
feasible solution found by trivial heuristic after 0.0 seconds, objective value 0.000000e+00
presolving:
(round 1. fast)
                    0 del vars, 0 del conss, 0 add conss, 3 chg bounds, 0 chg sides, 0 chg coeffs, 0
upqd conss, 0 impls, 0 clqs
(round 2, exhaustive) 0 del vars, 0 del conss, 0 add conss, 3 chg bounds, 0 chg sides, 0 chg coeffs, 2
upgd conss, 0 impls, 0 clgs
  (0.0s) symmetry computation started: requiring (bin +, int +, cont +), (fixed: bin -, int -, cont
  (0.0s) no symmetry present (symcode time: 0.00)
presolving (3 rounds: 3 fast, 2 medium, 2 exhaustive):
0 deleted vars, 0 deleted constraints, 0 added constraints, 3 tightened bounds, 0 added holes, 0
changed sides. O changed coefficients
0 implications, 0 cliques
presolved problem has 2 variables (0 bin, 2 int, 0 impl, 0 cont) and 2 constraints
     2 constraints of type <varbound>
transformed objective value is always integral (scale: 1)
Presolving Time: 0.01
transformed 1/1 original solutions to the transformed problem space
time | node | left |LP iter|LP it/n|mem/heur|mdpt |vars |cons |rows |cuts |sepa|confs|strbr|
dualbound | primalbound | gap | compl.
p 0.0s | 1 | 0 | 0 | - | vbounds | 0 | 2 | 2 | 2 | 0 | 0 | 0 | 0 |
2.300000e+02 | 1.500000e+02 | 53.33% | unknown
         1 | 0 | 2 |
                                 - | LP | 0 | 2 | 2 | 2 | 0 | 0 | 4 | 0 |
1.600000e+02 | 1.600000e+02 | 0.00% | unknown
         1 | 0 | 2 | - | 596k | 0 | 2 | 2 | 2 | 0 | 0 | 4 | 0 |
1.600000e+02 | 1.600000e+02 | 0.00% | unknown
SCIP Status
                 : problem is solved [optimal solution found]
Solving Time (sec): 0.02
Solving Nodes
Primal Bound
                 : +1.60000000000000e+02 (3 solutions)
Dual Bound
                 : +1.60000000000000e+02
                 : 0.00 %
Solved with status Optimal
Objective value: 160
t \times 1 = 40
t x2 = 20
```

Setting Parameters

SCIP has thousands of parameters. A full list can be found here

```
model.set_param("limits/softtime", 100.0);
```

Emphasis Modes

SCIP has meta-parameters that can be set to influence the solving process.

```
let mut model = Model::default();
model.set_heuristics(ParamSetting::Aggressive);
model.set_presolving(ParamSetting::Off);
model.set_separating(ParamSetting::Aggressive);
```



Event Handlers

SCIP broadcasts many events during the solving process, callbacks can be registered to listen to these events.

Example

event handler to print node data, here.

Primal Heuristics

Primal heuristics are used to find feasible solutions during the solving process.

Example

Primal heuristic that rounds the current LP solution, here.

Branching Rules

Branching rules are used to select the next variable to branch on during the solving process (also enables custom branching).

Example

Most infeasible branching rule, here.

Separators

Separators can add valid inequalities to the model to tighten the LP relaxation.

Example

Clique separator for set partitioning problem, here.

Column Generation: Pricers

Column generation is a technique used to solve large-scale linear programming problems by solving a restricted master problem and generating new variables (columns) to add to the model.

Example

Pricer for the Cutting Stock Problem, here.



Future Work: Simple Event Handlers

• Less boilerplate code for simple event handlers, by passing a closure and an event type.

```
let mut model = Model::default();
// ... some variables and constraints
model.set_callback(EventMask::NODE_FOCUSED, |model, event| {
    let node_number = model.focus_node().number();
    let node_depth = model.focus_node().depth();
    println!("Solved node number: {}, at depth: {}", node_number,
node_depth);
});
```

Future Work: More Safe Wrappers

SCIP supports many other callbacks, such as:

- Reader
- Presolver
- Cut selector

Many more API functions are available in SCIP, a full list can be found here.

Future Work: Modeling

Enable more powerful modeling features for the many constraint types available in SCIP through a generic procedural macro.

```
model.add(c!( 2 * x + y \le 10)); // linear constraint model.add(c!( x * y \le 10)); // nonlinear constraint model.add(c!( e ^ y \le 10)); // exponential constraint model.add(c!( log(y) \le 10)); // logarithmic constraint model.add(c!( log(y) \le 10)); // square root constraint model.add(c!( log(y) \le 10)); // square root constraint model.add(c!( log(y) \le 10)); // and constraint model.add(c!( log(y) \le 10)); // AND constraint model.add(c!( log(y) \le 10)); // OR constraint
```

Future Work: Parallel plugins

Enable support for adding parallel plugins. They run on a separate thread and can only communicate with SCIP through an event handler and a message queue to modify the model.

