Paper summary: Learning actionable representations from visual observations

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- 1 Idea in few sentances
- 2 Explanation of the central concept
- 3 Methodology
- 4 Initial rambly notes

4.1 Abstract

The latent space used is constructed using time-contrastive networks (TCN). The time-contrastive networks are extended in the following way: they take multiple frames as input - this allows for more accurate position and velocity attribute encoding. The embedding network is trained in a self-supervised approach. The overall training is a two-step process.

4.2 Introduction

The contributions are the following ones:

- 1. multi-frame TCNs work better than single-frame ones fro statisc and motion attribute classification
- 2. RL policies learned from pixels using mfTCN outperform learning from scratch or by using positional velocity encoders
- 3. policies trained in this way are competitive to those who had access to the true state space

4.3 Method

4.3.1 Base network

The base network is a CNN. The mfTCN embeddings are used on top of its representations. In math, the base network encodes the hidden features h_t at

time t from an input image I_t :

$$h_t = \text{CNN}(I_t) \tag{1}$$

4.3.2 Temporal aggregation

The available options to aggregate temporal information are: temporal averaging, temporal convolutions or RNNs. Here 3D temporal convolutions are used:

$$\phi_t = \text{Conv3D}(h_t, h_{t-s...}, h_{t-(n-1)\times s})$$
(2)

4.3.3 Dimensionality reduction

After temporal aggregation, the resulting data is in the form of a 4D convolutional feature map: (time, height, width, channels). This is compressed by using a fully connected layer:

$$mfTCN_t = FC(\phi_t)$$
 (3)

4.3.4 Time-contrastive learning

n-pairs loss from K. Sohn "Improved deep metric learning with multi-class n-pair loss objective". is used as the loss function. Read the paper if you want to know more.

4.4 Other stuff