



# Modeling and Verification (MOV)

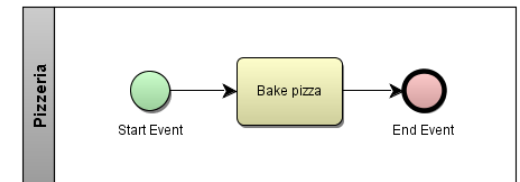
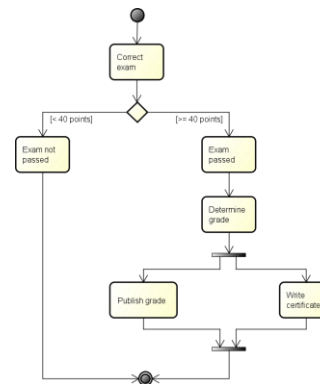
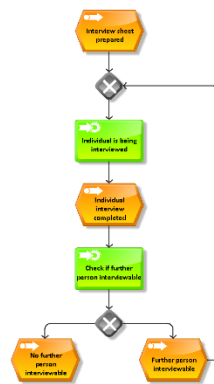
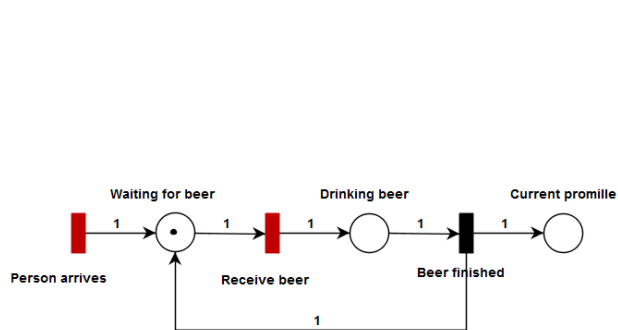
## Business Process Model and Notation (Introduction to BPMN and its semantics)

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## We learned:

- What is modeling?
- What is modeling good for?
- Which models are in the scope of this lecture?



- What is a business process?
- What is business process modelling and management?
- ...

# What do we have to do to create bad models? (**positive formulations**)



Think about the question in groups of 3-5 and collect phrases. (3 minutes)

Now ...

## **We will detail on:**

- The BPMN itself,
- Its notation,
- Its basic elements
- Its semantics

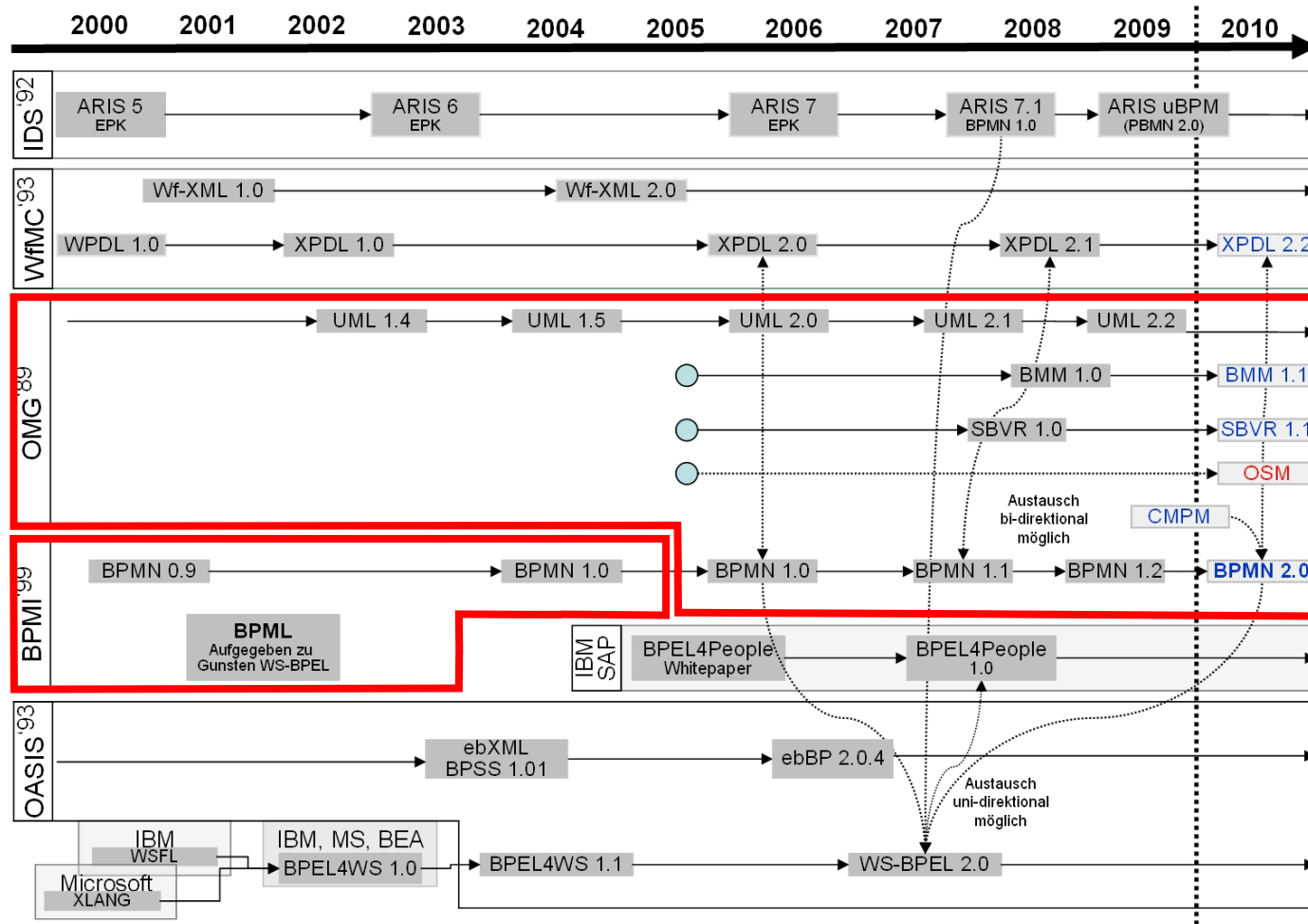
# Introduction to BPMN

History, motivation,  
basic elements and semantics

## Business Process Model and Notation:

- A **graphical notation** for specifying (business) processes in a (business) process model
- The syntax (and semantics) are closely **related to UML activity diagrams**
- Developed in 2001 by Stephen A. White (IBM)
- Published in 2004 by the Business Process Management Initiative (BPMI)
- Since 2005 maintained by the Object Management Group (OMG)
  - Since 2006 official release (version 1.0)
  - 2008 version 1.1
  - 2009 version 1.2
  - 2011 version 2.0 (formal description of process execution: *execution semantics* and other extensions)
  - **2013 BPMN is becoming ISO-standard**
- It is a **standard for (business) process modeling**

# BPMN and other modeling languages



Dr. Martin Bartonitz, Nov. 2009

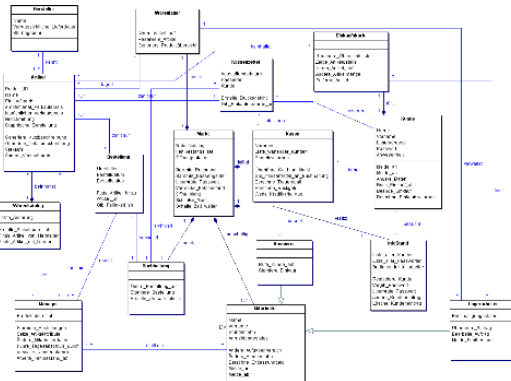
## Main goal of BPMN according to Stephen A. White

"The primary goal of the BPMN effort was to provide a notation that is readily **understandable by all business users**, from the business **analysts** that create the initial drafts of the processes, to the technical **developers** responsible for implementing the technology that will perform those processes, and finally, to the **business people** who will **manage and monitor** those processes. BPMN will also be supported with an internal model that will enable the generation of **executable** BPEL4WS. Thus, BPMN creates a **standardized bridge** for the gap between the business process **design** and process **implementation**."

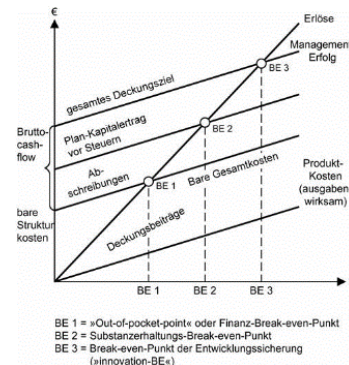


# The BPMN is aiming at...

- **Comprehensibility** (using a simple graphical representation instead of a complex mathematical notation)
- **Simplicity** (widely free of implementation details)
- **Clarity** (despite complex business processes)
- **Easy semantics** (understandable for "non-geeks")
- Being basis for **communication** about business processes between different divisions



VS.

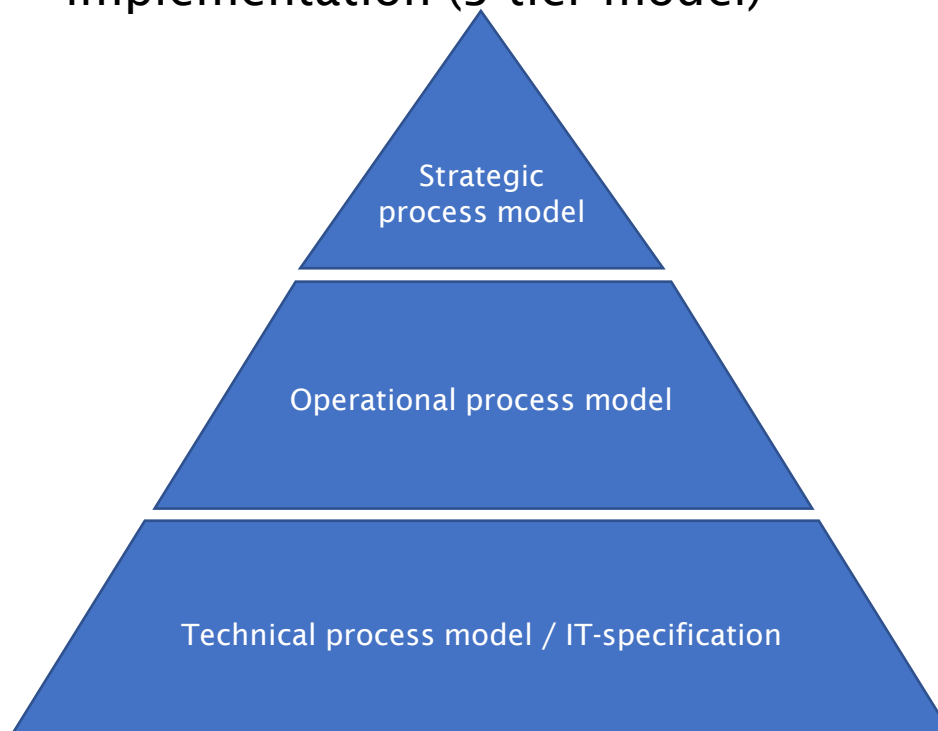


- **Documenting** processes for quality management

What are advantages of using such a language wrt. the people involved?

# Using BPMN at different layers of abstraction

- Graphical specification language for modeling, documenting, measuring, optimizing and executing business processes (workflows)
- It focuses on the interfaces between high- and low-level design and implementation (3-tier model)



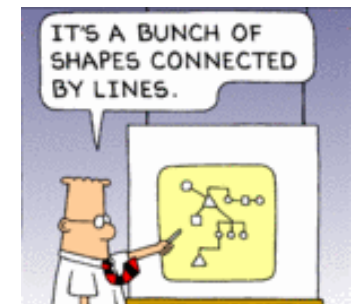
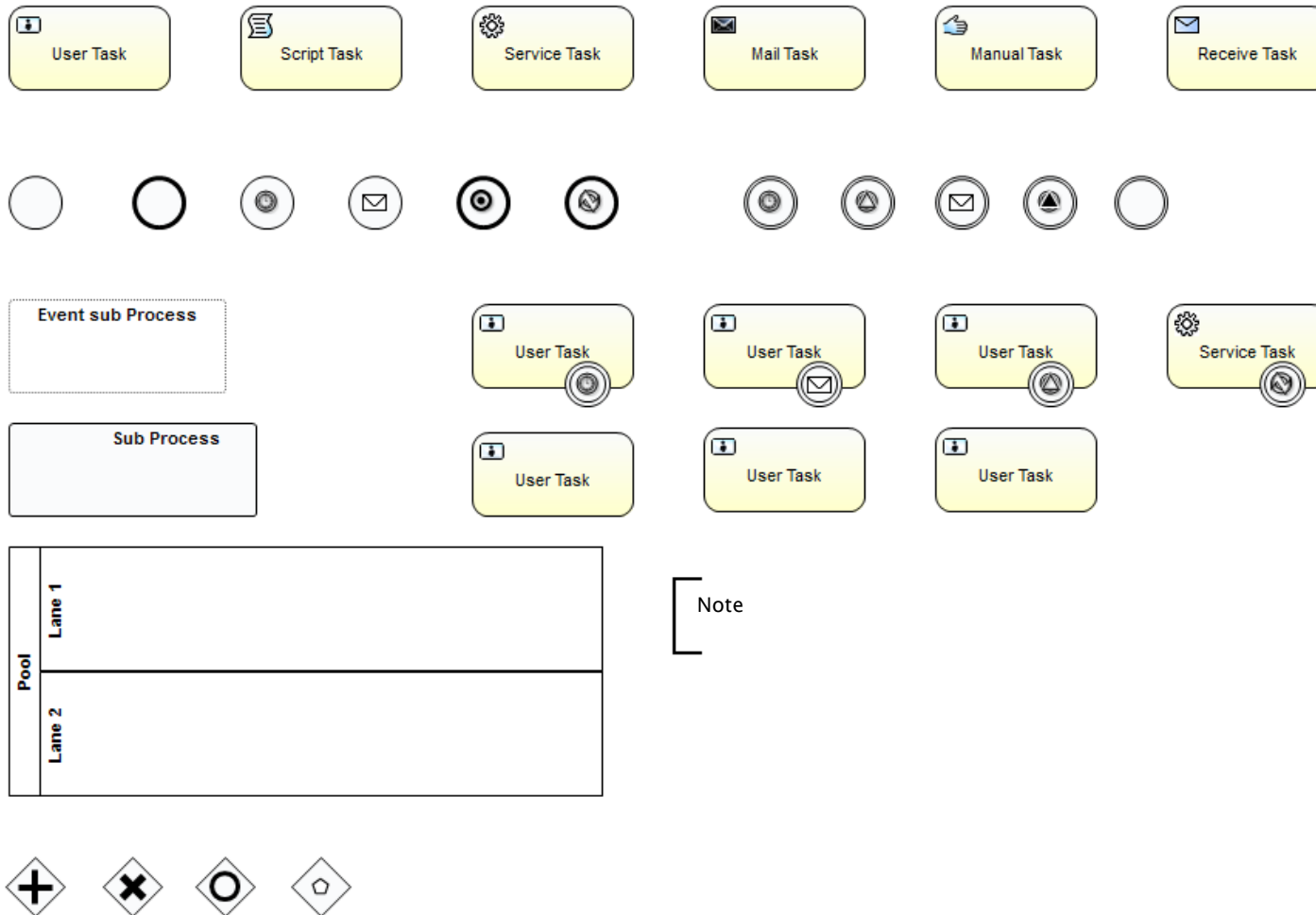
Gain insights about process  
Focus on fast comprehension

Operational activities  
Clarify details

Technically detailed  
Technical implementation

[cf. Jakob Freund, Bernd Rücker: *Praxishandbuch BPMN 2.0*]

# BPMN: basic notation and elements



# Basic elements: Flow Objects

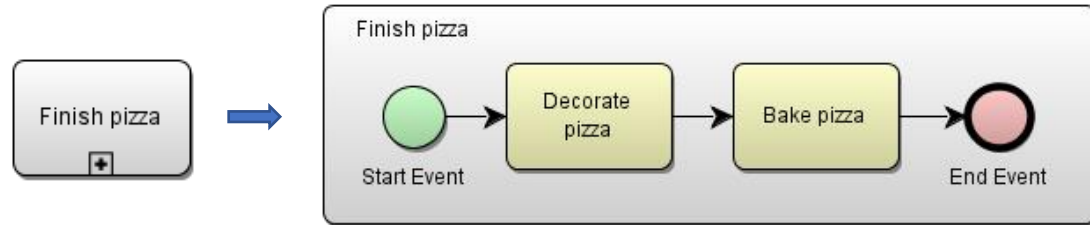
## Activities ((sub-) process, task)

- Task which is to be executed within a business process
- Notation: rectangle with rounded corners
- Convention: verb + object (e.g.: "*Bake pizza*", "*Cut pizza*")

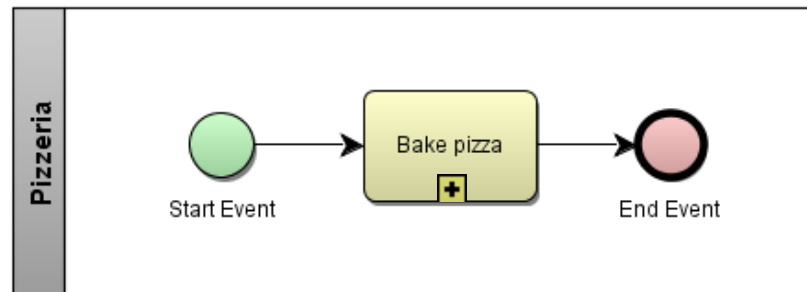
### • Normal Activity/Task:



### • Complex Task:



### • Process:



# Basic elements: Flow Objects

## Events (i.e.: start-, intermediate, end-events)

- Denote: point in time during process
- Notation: circle or double circle with or without label
- Convention: object + participle (e.g. "*Mission acknowledged*", "*Email sent*")

### • Start:



Start Event



Start Message Event



Start Timer Event

... describes trigger of a process

### • End:



End Event



End Message Event



End Error Event

... describes result of a process

### • Intermediate:



Intermediate Throw Event



Message Event



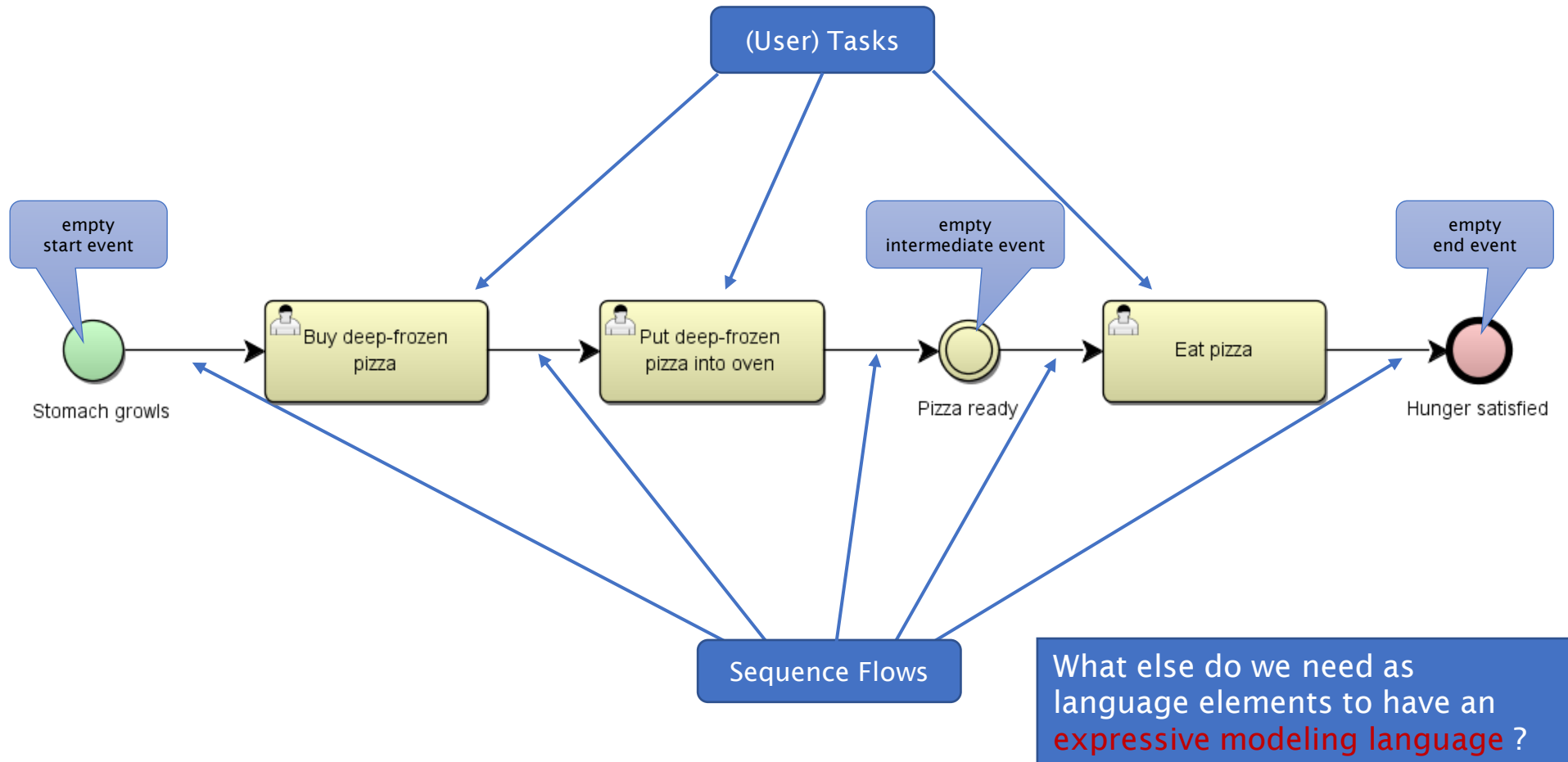
Signal Event

... describes state changes within a process

# Exercise: a first example



## Model the process: "A typical student dinner"



# Basic elements: Flow Objects

## Gateways (decision points)

- Function: defines process flow logic
- Notation: diamond with or without content

### • XOR:



exclusive gateway  
(i.e.: *"take exactly one outgoing edge"*)

### • AND:



parallel gateway  
(i.e.: *"take all outgoing edges in parallel"*)

### • OR:

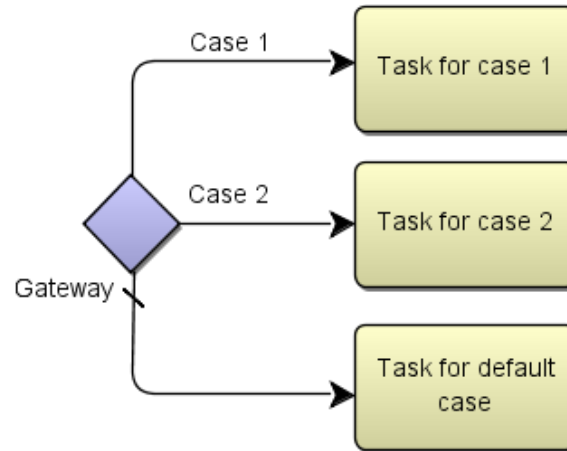


inclusive gateway  
(i.e.: *"take at least one outgoing edge"*)

# Basic elements: Flow Objects

## Default flows (using (xor-) gateways)

- Gateway:

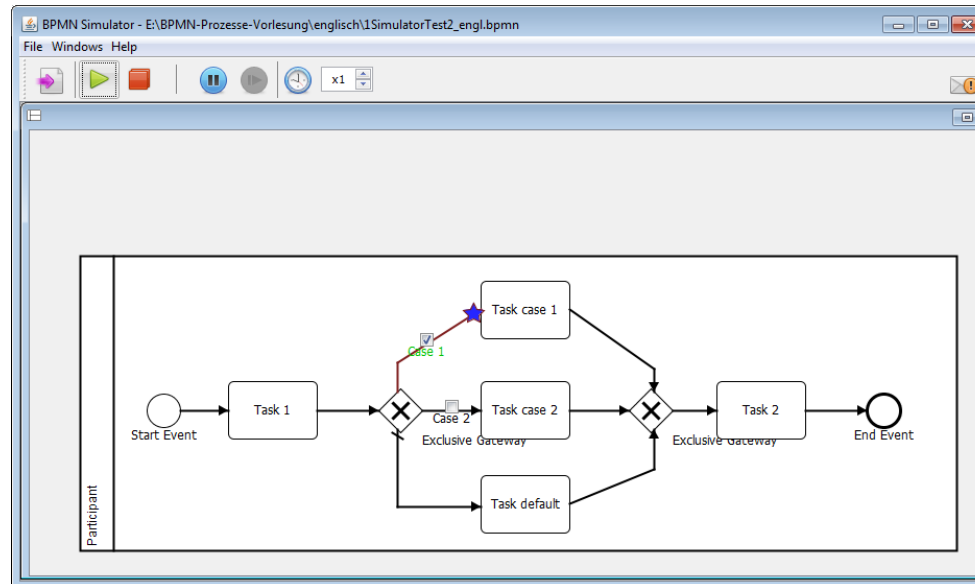


- Notation: default edge denoted by a backslash
- If neither case 1 nor case 2 occur the default edge is automatically taken



# BPMN flow semantics (execution semantics)

## Flow simulator for basic BPMN diagrams:



- The concept of tokens: (BPMN's *flow- or execution semantics*)
  - Token is born in start event
  - It runs through the process
  - It can be cloned into several or several tokens may be joined into one
  - It dies when reaching the end event
  - As long as there is at least one living token, the process instance is still active

## Branching gateways:

- XOR gateway:



- If a token arrives, it will be forwarded to exactly one outgoing edge

- OR gateway:



- If a token arrives, it will be forwarded to at least one outgoing edge
- If it is forwarded to several edges, it will be split into several tokens first

- AND gateway:



- If a token arrives, it will be split into as many tokens as outgoing edges exist
- Each token is forwarded to a different outgoing edge in parallel

# BPMN flow semantics (execution semantics)

## Merging gateways: (carefully handle problem cases!)

- XOR gateway:



- A token will be forwarded as soon as it arrives at the merging XOR

- OR gateway:



- Depending on whether the branching OR has produced one or more tokens, the merging OR will merge or synchronize before forwarding the token

- AND gateway:



(Synchronization)

- One token is forwarded as soon as all ingoing edges are filled with one token

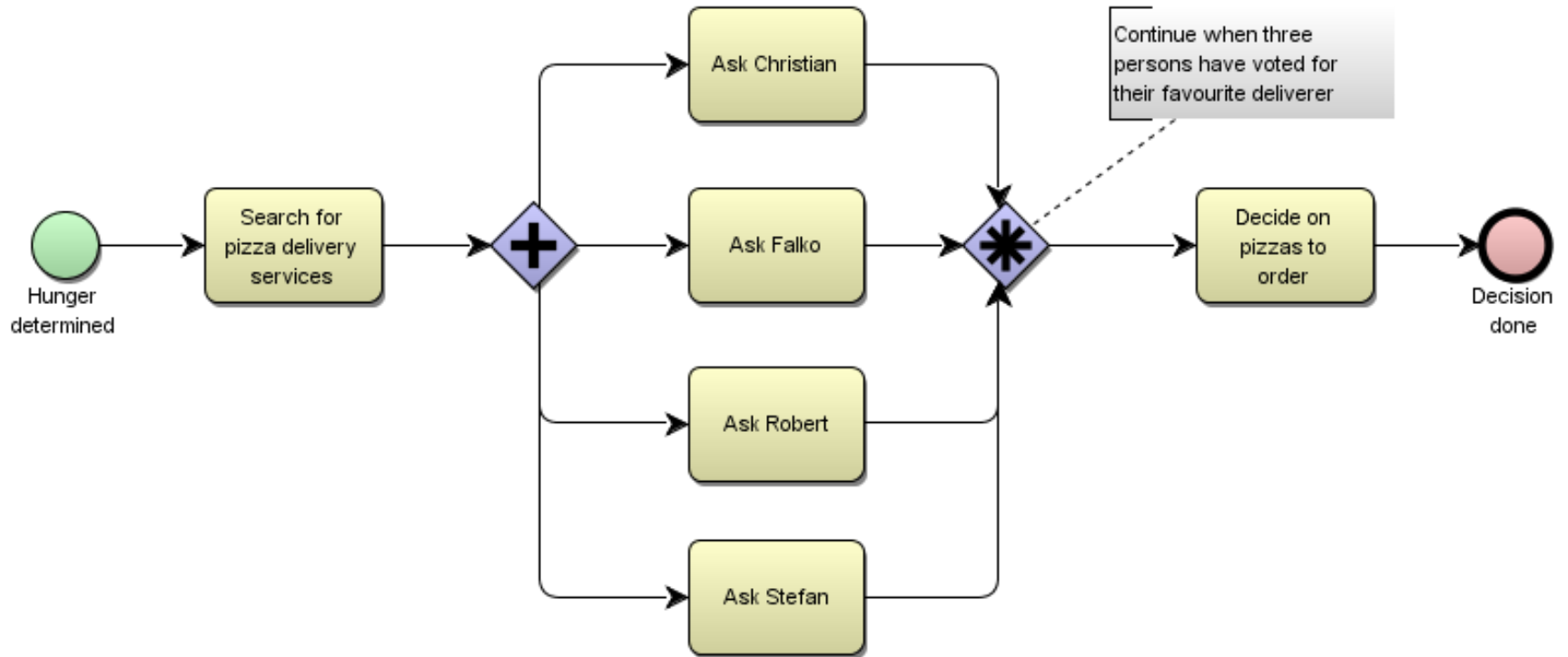
- Complex gateway:



- If a token arrives, the gateway acts according to the given annotation, e.g.: forward as soon as the first two tokens have arrived

# BPMN flow semantics (execution semantics)

## Example: complex gateway (merge)

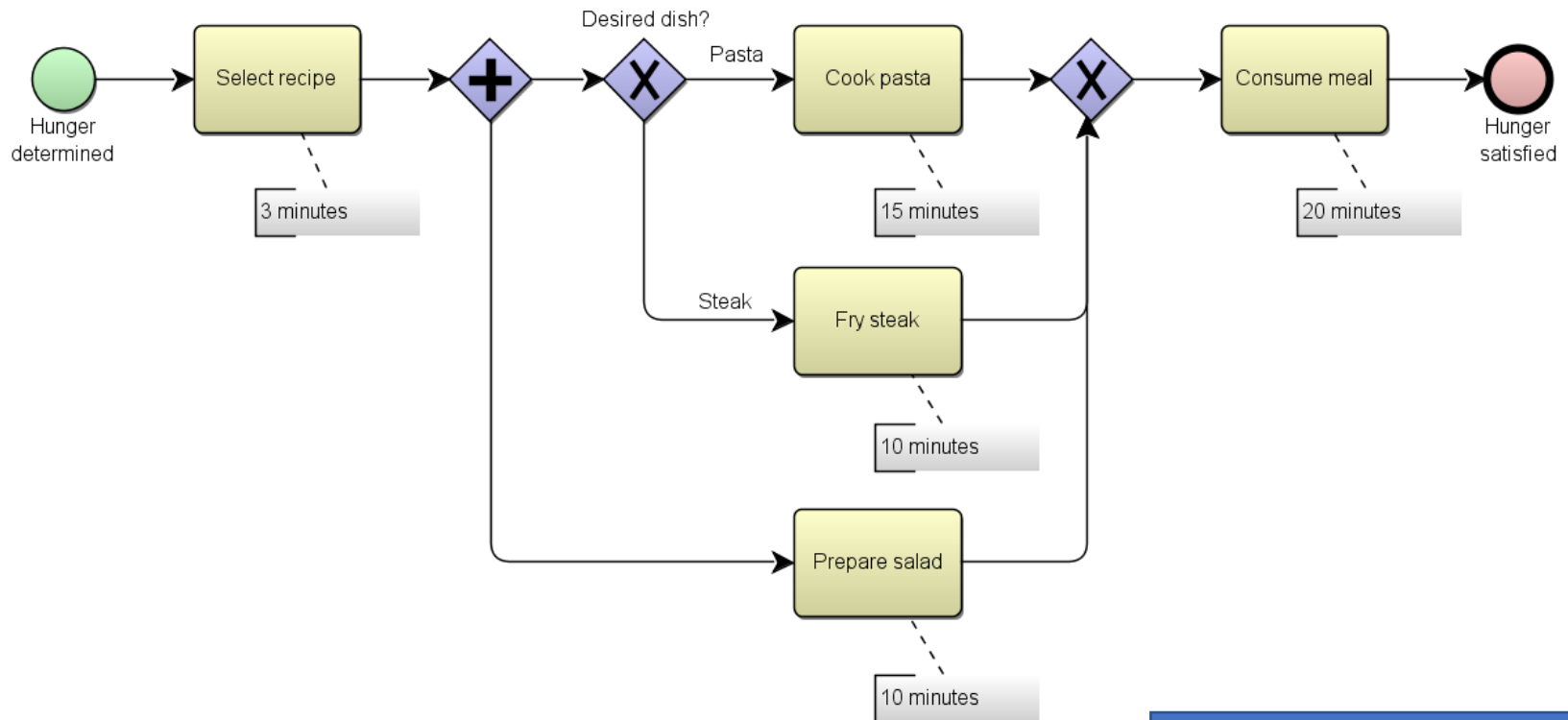


**Remark:** as branching gateway the complex gateway is (almost) never used

[cf. Jakob Freund, Bernd Rücker: *Praxishandbuch BPMN 2.0* for slides 20-24]



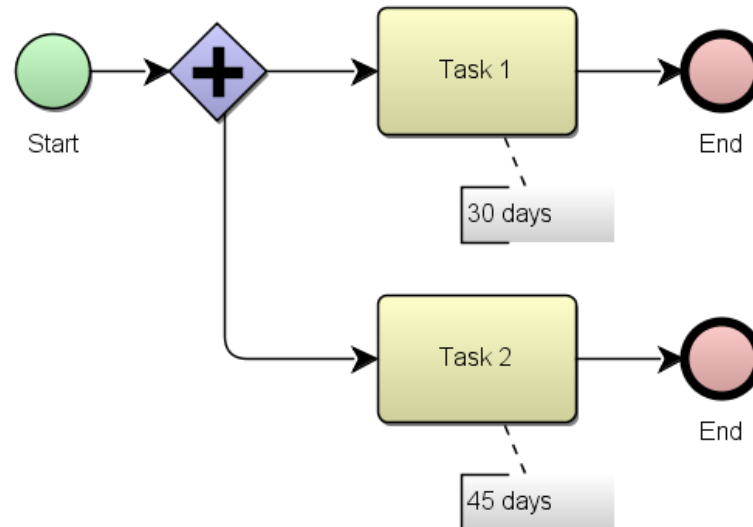
## Quiz 1: What happens when executing the following process?



1. Find the solution yourself
2. Discuss results in groups
3. Find a final result



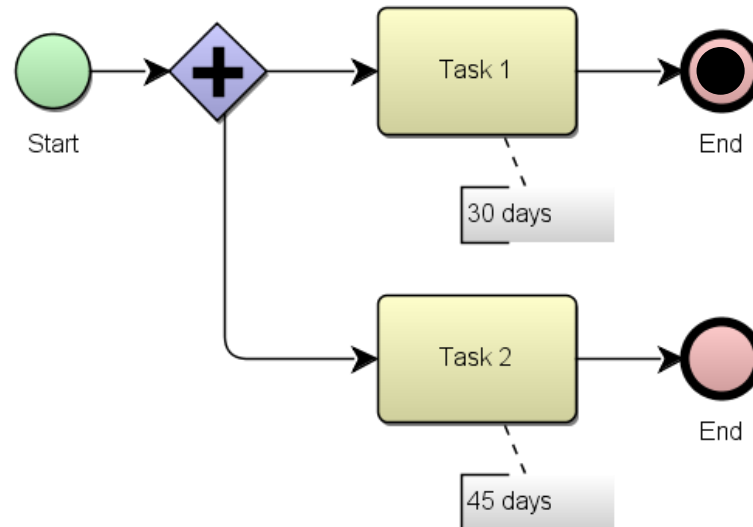
## Quiz 2: What happens when executing the following process?



1. Find the solution yourself
2. Discuss results in groups
3. Find a final result



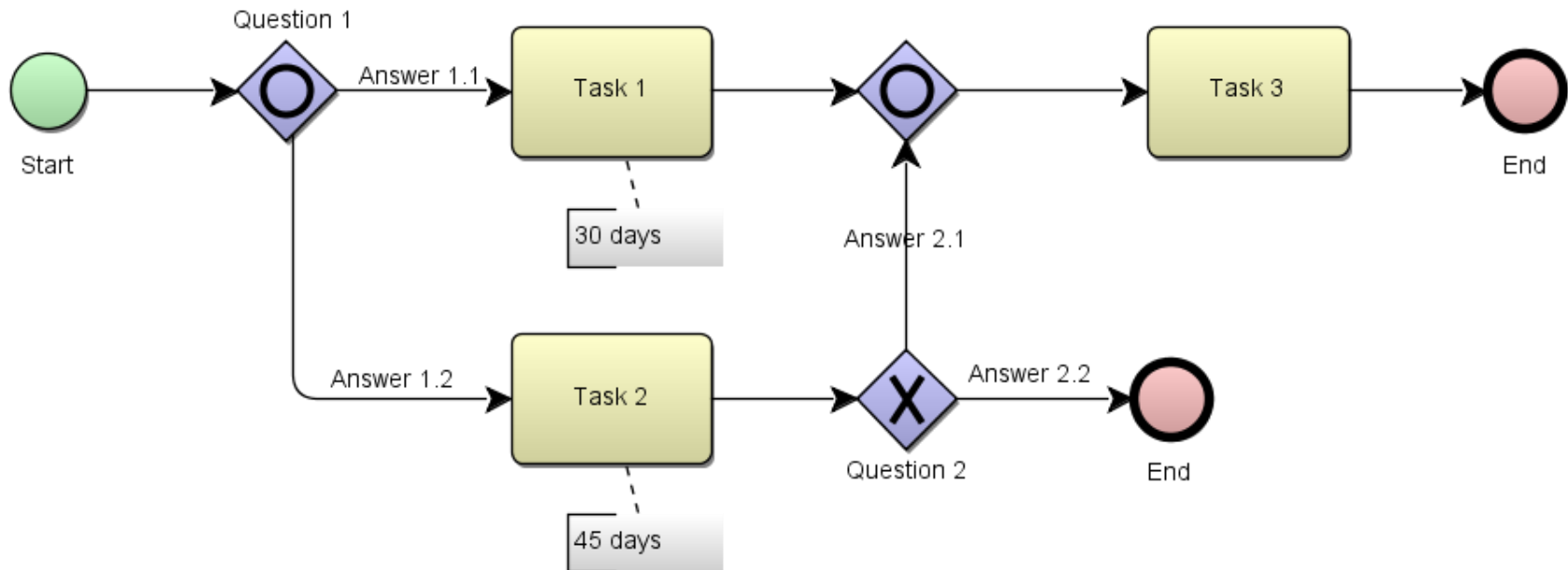
## Quiz 3: What happens when executing the following process?



1. Find the solution yourself
2. Discuss results in groups
3. Find a final result



## Quiz 4: What happens when executing the following process?



- OR merges may be problematic
- Thus, only use them with care!

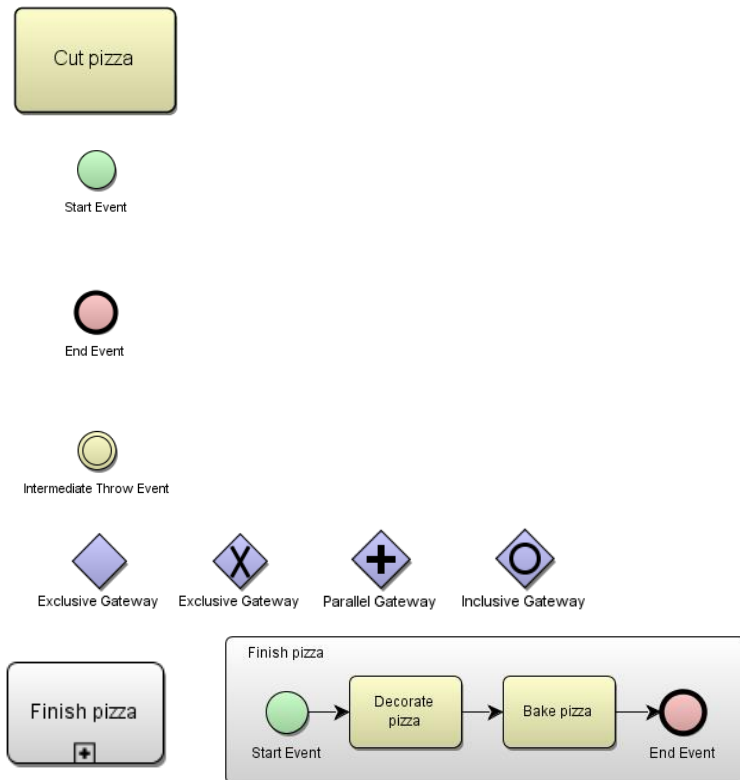
For how long does the second merging OR gateway have to wait?





## A well-known example: the (Regensburg-) bouncer process:

- Model it and try to use all 3 standard gateway types introduced previously
- Model elements to (possibly) include:

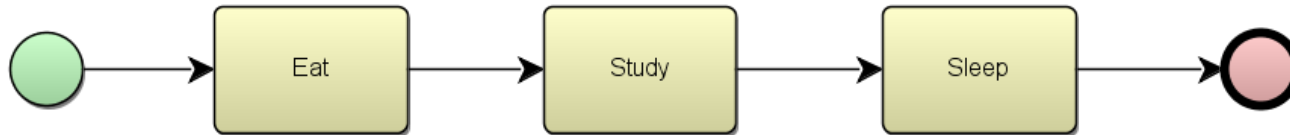


# Basic elements: Connecting Objects

## Flow:

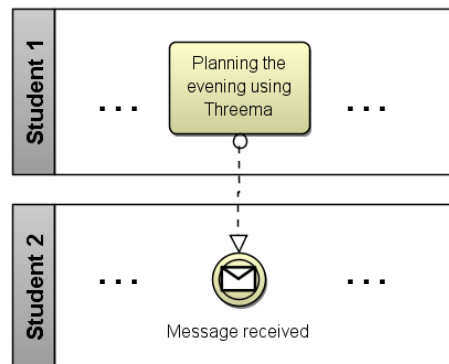
### • Sequence flow:

- Function: defines the execution order within a pool (cf. later slides)
- Notation: continuous arrow



### • Message flow:

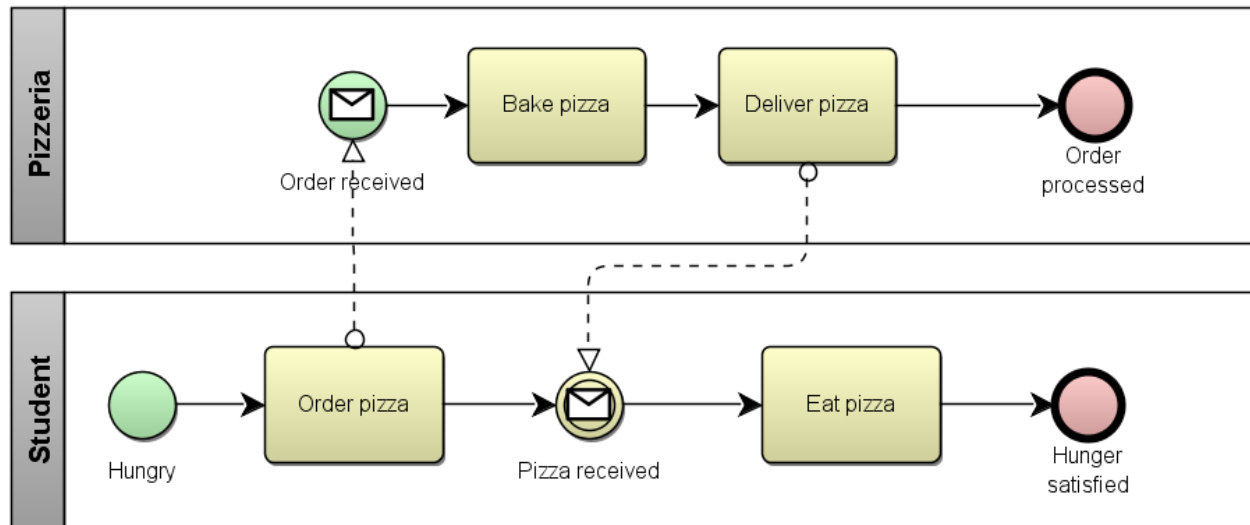
- Function: message exchange between pools
- Notation: dashed arrow



# Basic elements: Structuring Objects

## Pools (Participants)

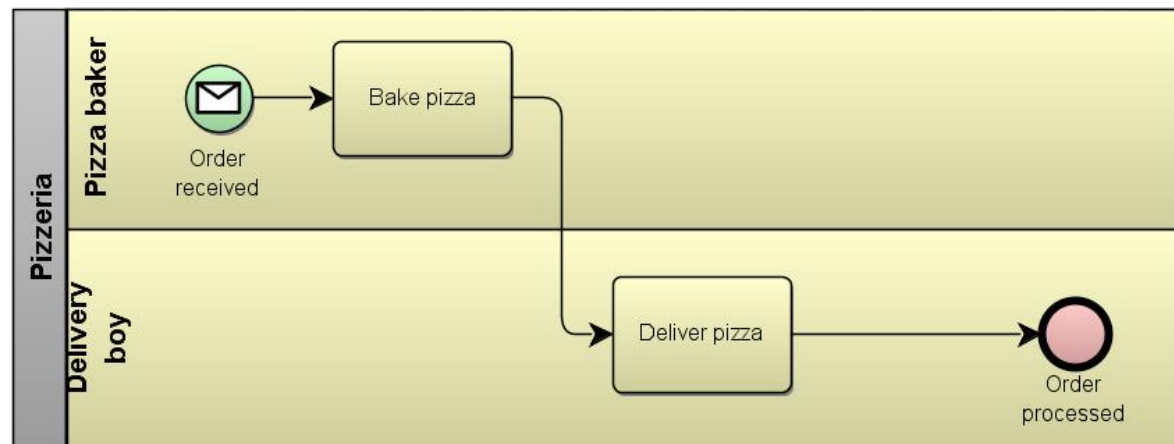
- Function: graphical container for a process  
boundary of responsibility/competence/influence
- Notation: horizontal (or vertical) rectangles labeled with a name on the left side (or top side in case of vertical pools)



# Basic elements: Structuring Objects

## Lanes (partition of a pool/lane into sub divisions)

- Function: only for visual structuring within a process (pool)
- Notation: embedded into a pool or lane (i.e.: lanes may be hierarchical)



# Exercise: "Considering a credit application"



## Model the following business process in BPMN:

- A bank is considering a credit application
- An application can be granted or refused
- If an application is granted the bank develops a financing concept and afterwards a draft treaty
- If an application is refused, the bank writes a refusal to the customer
- Finally, the bank informs the applicant about her decision

# A plethora of (freely available) editors

## Desktop applications:

- Bizagi Process Modeler
- Intalio BPMS (Community Edition)
- **Camunda Modeler**
- **Activiti Modeler (enthalten in Activiti)**
- **Yaoqiang BPMN Editor**
- Eclipse BPMN Modeler
- iyopro (Improve Your Processes)
- Aris Express
- BOC ADONIS (Community Edition 3.0)
- Visio Plugins (z.B. interfacing.com)
- The Oryx Project (- 30.09.2011)

## Web-Tools:

- **Camunda** (<https://demo.bpmn.io>)
- Gliffy (<https://www.gliffy.com>)
- GenMyModel (<https://www.genmymodel.com/bpmn-online-tool>)
- ...