

# Developing a distributed processing cloud platform using Fully Homomorphic Encryption

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# Overview

- ⬡ Problem formulation
- ⬡ Solution architecture
- ⬡ Solution implementation
- ⬡ Conclusions



# 1. Problem formulation

Cloud privacy & Cloud  
processing conflict



# Cloud processing

- ⬡ Flawed from the start
- ⬡ User uploads data => decryption necessary for processing
- ⬡ FHE safeguards data during processing



## 2. Solution Architecture

Actors & modules



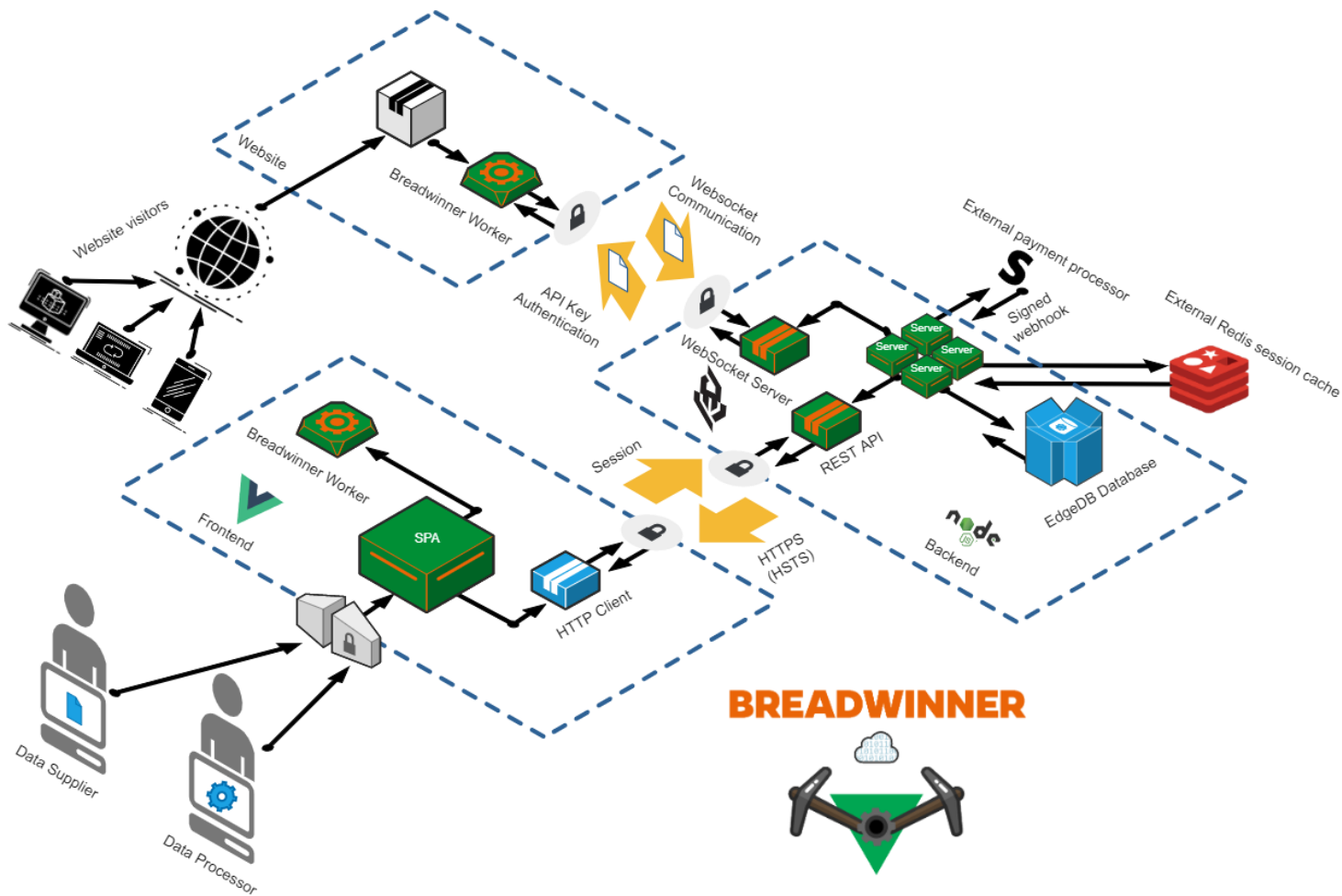
# What is Breadwinner?

- Secure distributed & outsourced processing cloud platform
- Uses Fully Homomorphic Encryption to solve cloud privacy & processing conflict
- Offers alternative web monetization scheme



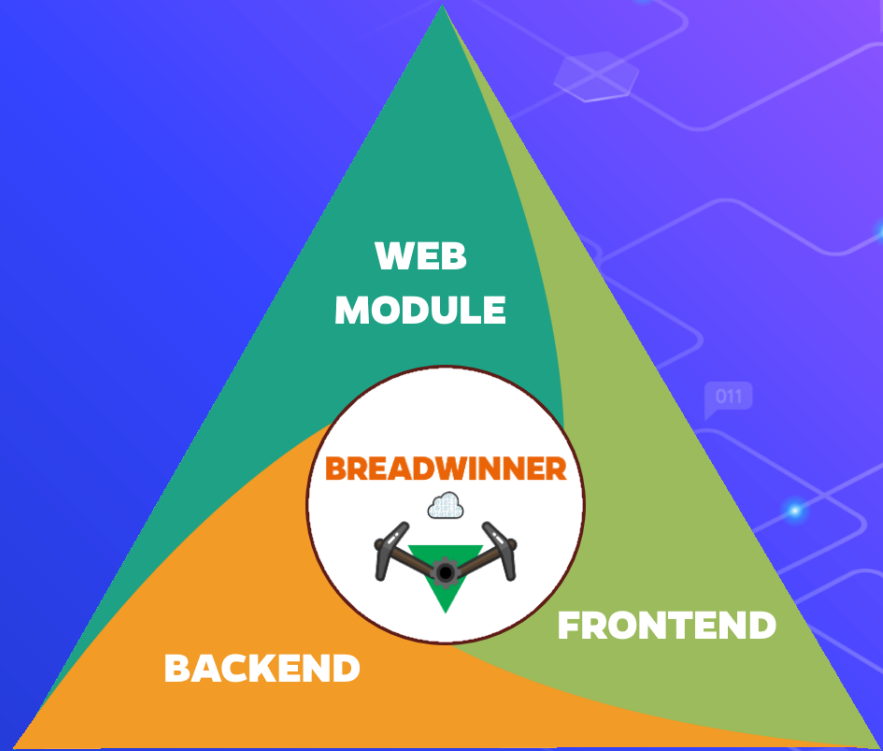
# Actors

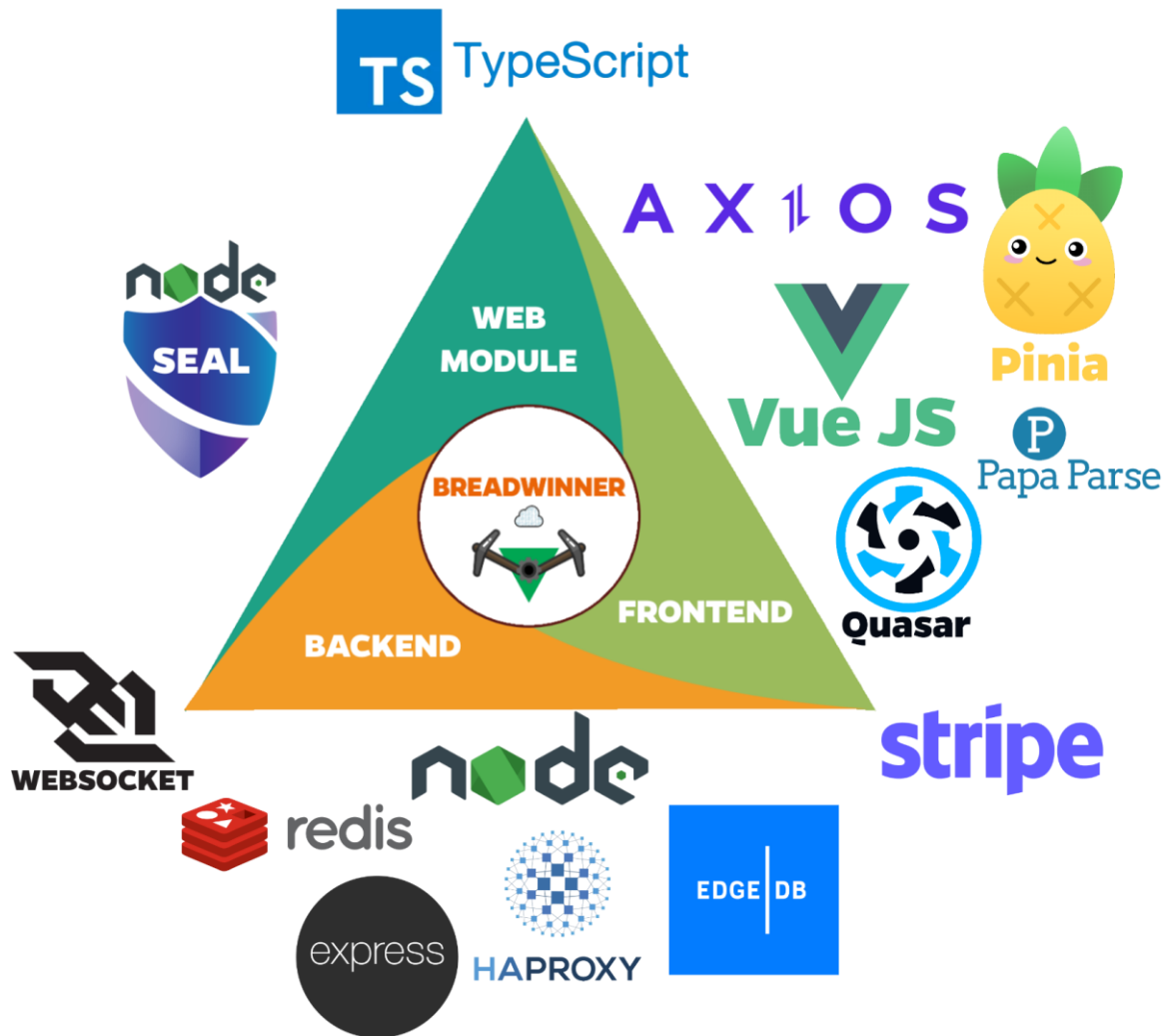
- ⬡ Data suppliers – desire cloud storage & processing
- ⬡ Data processors – looking for an alternative monetization scheme for their website
- ⬡ Website visitors – offer devices as infrastructure





# 3. Solution implementation





# Security considerations

- ⬡ Confidentiality – FHE, TLS, Access Control (Sessions), Argon2
- ⬡ Integrity – TLS, FE & BE validations, tokens when sending data chunks to web modules
- ⬡ Availability – Load balancing, Internet devices as infrastructure

# Conclusions

- ⬡ Technical viability of secure outsourced processing has been proven
- ⬡ Limitation – verifiable computation (ongoing research)
- ⬡ Economic viability of the platform – left as future work
- ⬡ Fully Homomorphic Encryption – evolving and preparing for the future (Hardware acceleration, quantum)

Thank you!  
Questions?

