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# MILOŠ MILUNOVIĆ

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## Computer science student

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### Summary

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Winning hackathons and trying to help machines outperform humans.

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### Education

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2016 - present	Bachelor in Computer Science <i>Union University, Faculty of Computing, Belgrade</i>
2013 - 2015	Computer science <i>Petnica Science Center</i>
2012 - 2013	Applied physics and electronics <i>Petnica Science Center</i>
2012 - 2016	Computer technician <i>ESTS "Nikola Tesla" Kraljevo</i>

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### Online Courses and Competitions

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31.03.2018. - 01.04.2018.	FON Hackaton 2018 (Telecom Big Data) <i>Faculty of Organizational Sciences &amp; FONIS</i> I was part of four man team (RAFx) that made multipurpose tool for telecommunication company. It was distributed cloud based systems for analysis and visualization of telecom data with interactive graphics. We also developed a tool based on unsupervised learning for package recommendation. The main part of our application was self sustainable real time anomaly detection system based on unsupervised machine learning methods.
25.05.2018. - 27.05.2018.	Serbia CodeGovernment Hackaton 2018 (3rd place) <i>Developed web app with simple and minimalistic UI design and smart search engine which simplified usage of eGovernment portal.</i>
12.05.2018. - 13.05.2018.	MathHackathon 2018 (4th place ) <i>University of Belgrade Faculty of Mathematics</i> Developed simple web app that uses machine learning to classify tourist attractions and recommend them to user according to their needs.
11.01.2018 - 01.02.2018.	Deep Learning Specialization <i>Coursera</i> Deep Learning Specialization by Andrew Ng consisting of five individual courses.
2015	National competition in Programming, Belgrade - Participation <i>Society of Mathematicians of Serbia</i>

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## Work experience

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- 01.09.2017 - present    Teaching assistant  
*Union University, Faculty of Computing, Belgrade*  
I teach Introduction to Programming and Object Oriented Programming to students of Undergraduate applied studies in Information Technology. Next year I will be teaching Intelligent Systems.
- 25.05.2018 - present    Machine Learning Intern  
*Lazy Brain*  
I cannot reveal details of my current work at this company.
- 07.06.2017 - 10.09.2017    Teaching Assistant Intern  
*Zamphyr*  
I was developing course syllabus in computer science for people with zero technical background.

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## Techical Skills

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Algorithms and Data Structure	<div><div></div></div> <ul style="list-style-type: none"><li>• Expert, online courses, national competitions and faculty education.</li></ul>
Object Oriented Programming	<div><div></div></div> <ul style="list-style-type: none"><li>• Advanced, faculty and high school education, individual and college projects.</li></ul>
C	<div><div></div></div> <ul style="list-style-type: none"><li>• Expert level, Serbian National Competition and some online competitions (CodeForces, HackerRank)</li></ul>
Java	<div><div></div></div> <ul style="list-style-type: none"><li>• Advanced, college projects, online competitions, individual projects.</li></ul>
Python	<div><div></div></div> <ul style="list-style-type: none"><li>• Individual projects, online courses</li></ul>
Machine Learning and Data Science	<div><div></div></div> <p>I have wide knowledge of machine learning and data science concepts. I've worked on several projects involving this matter.</p>
HTML 5 CSS jquery	<div><div></div></div> <ul style="list-style-type: none"><li>• Intermediate level, individual projects</li></ul>
Javascript	<div><div></div></div> <ul style="list-style-type: none"><li>• Intermediate level, individual projects</li></ul>

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## Projects

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- Image Recognition Convolutional Neural Network (2018)  
After finishing Deep Learning Specialization course I modelled arhitecture of the network and trained it using python and Keras framework. I was able to recognize more then 100 types of images with very high precision.
- Generic Document Editor (2017)  
GeRuDok was a college project from Software Design course. The main goal was to make application that can organize and edit various documents. Projects in GeRuDok are organized in workspace and can be seen in a tree view, each project consists of multiple documents with pages that can be modified with graphical or textual editor. Projects can also be saved, loaded and shared between workspaces and each other.
- Flappy Bird AI (2017)  
Project was a part of Intelligent Systems course. Main goal was to create AI that will use genetic algorithms and simple neural network to teach itself to play flappy bird game.

- Universal Installer (2017)  
Universal Installer was a college project from Software Design course. Main goal was to make editor that will allow users to create environment for installation for their application.
- Hotel Management Application (2015)  
Hotel Management Application written in C# using SQL data base. It was a high school project
- (In progress) Machine Learning Library (2018 - present)  
Library for simple machine learning projects in java script written by me, from scratch. It incorporates basic principles such as linear regression, multilayer neural networks, knn classifier, etc.
- Self sustainable real time anomaly detection system based onunsupervised machine learning methods.  
This was part of a bigger project developed during 2018 FON Hackaton for Telecom Big Data.