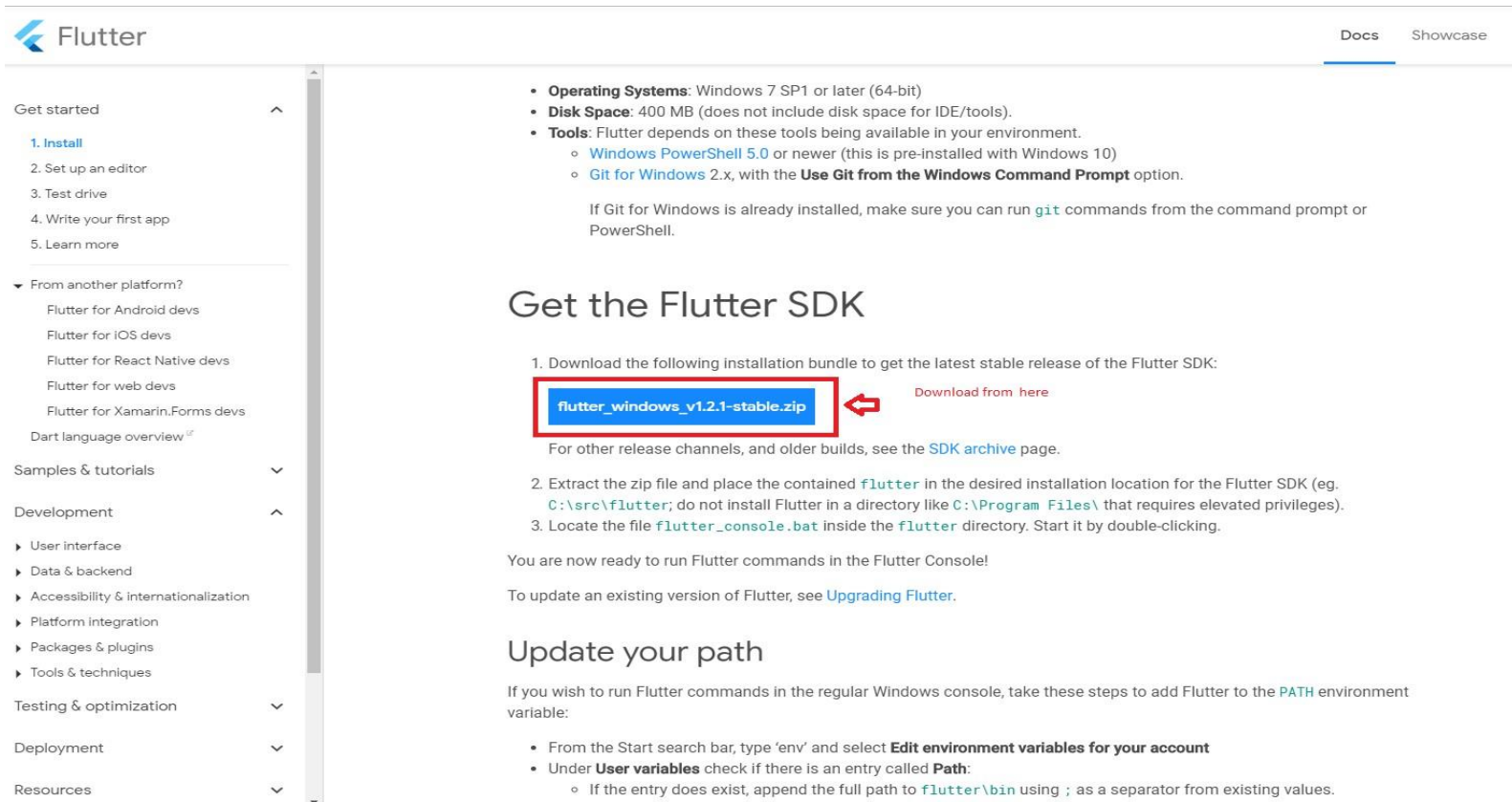# MATH LEARN

Thank you for purchasing the code. It really means a lot.

How to Setup Flutter in Android Studio

Download Lastest Flutter SDK from below link.in that click on flutter_window_xxx.zip button.

https://flutter.dev/docs/get-started/install/windows

Extract the zip file and copy flutter folder into your desired installation location for the Flutter SDK (eg. C:\src\flutter; do not install Flutter in a directory like C:\Program Files.(\

Inside Flutter folder find flutter_console.bat. Start it by double-clicking.<\li>
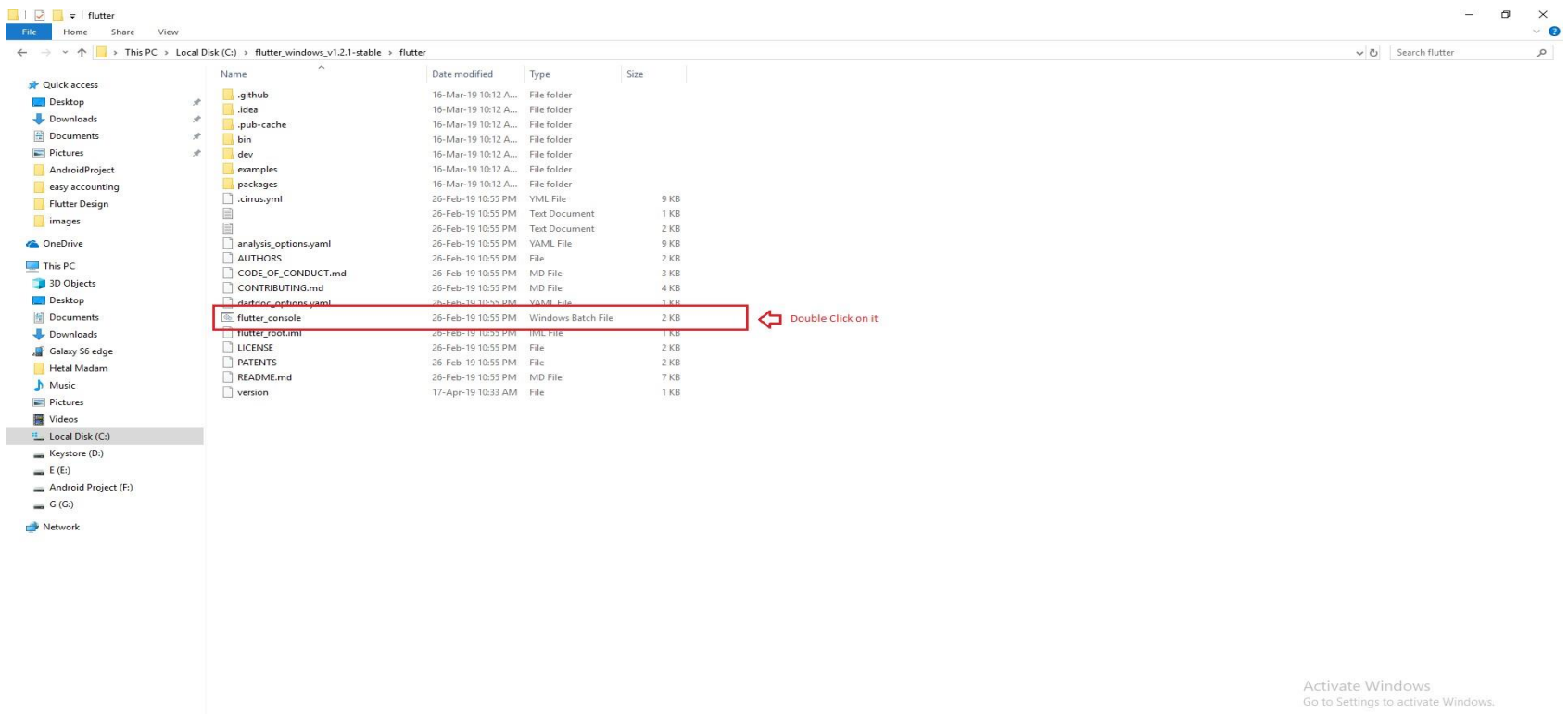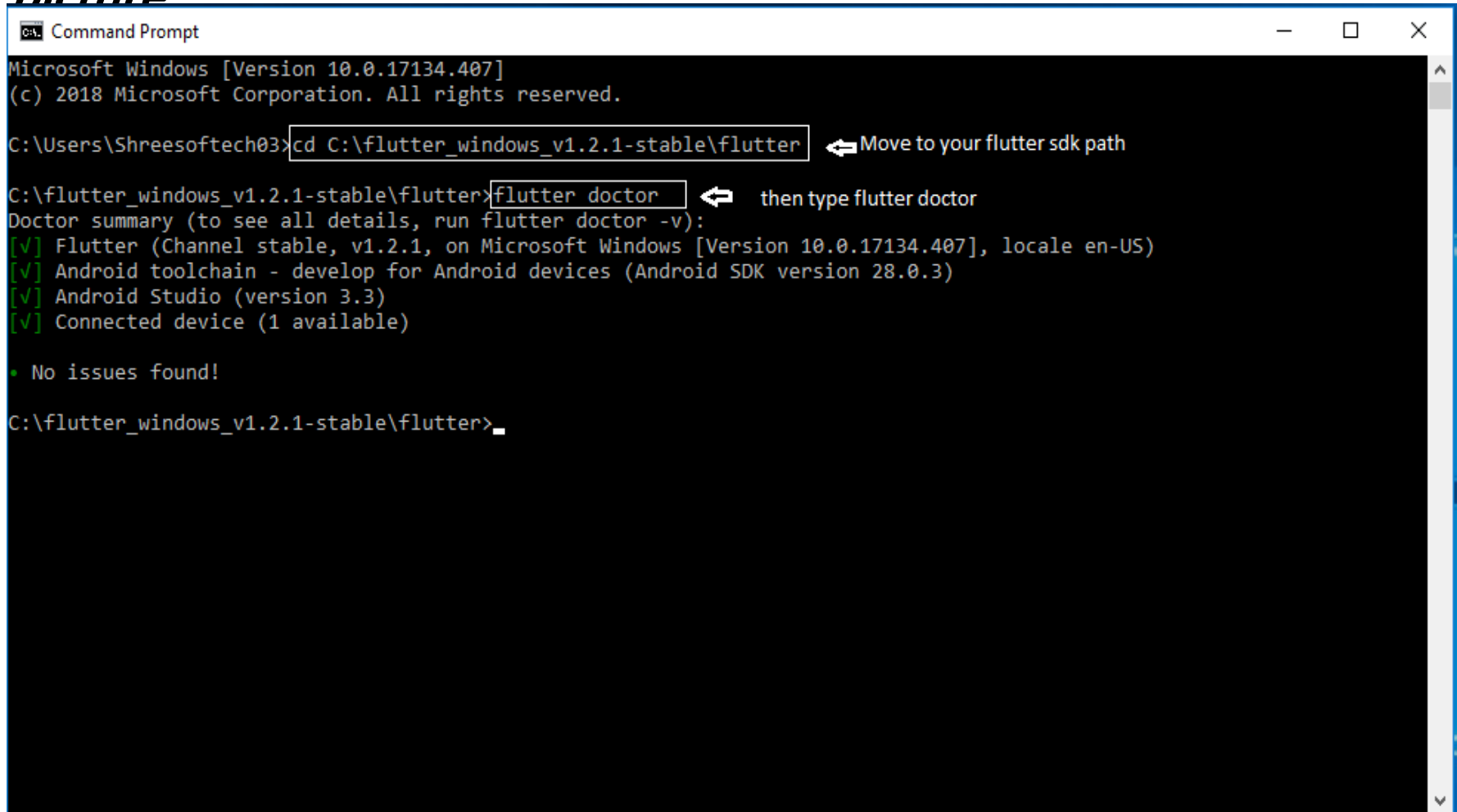
Now set your enviournment variable
From the Start search bar in , type 'env' and select Edit environment variables for your account

Under User variables check if there is an entry called Path:
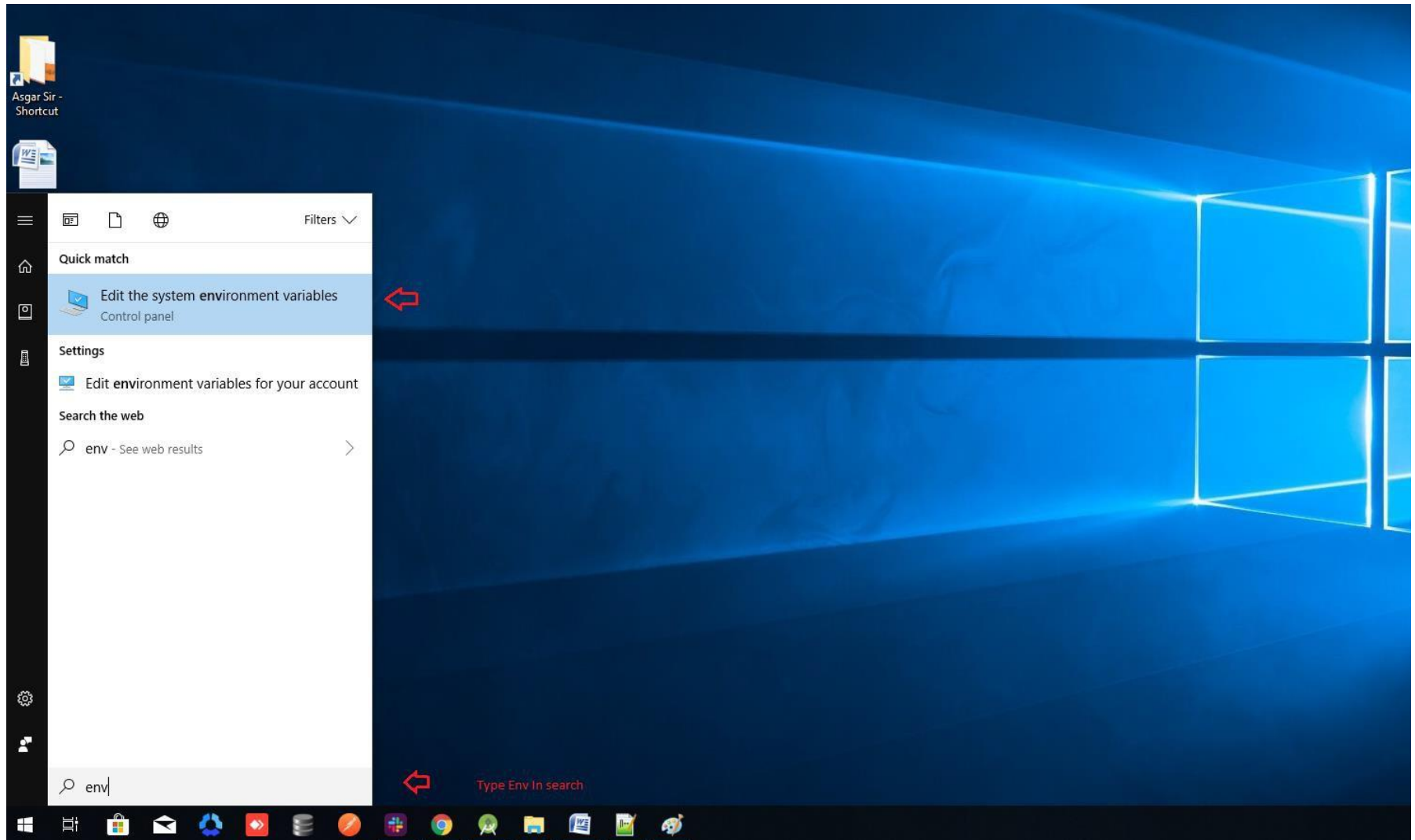**Click on Edit.new Dialog open from it click on new and copy full**
path to flutter\bin as its value
Now Restart your pc for changes to take effect
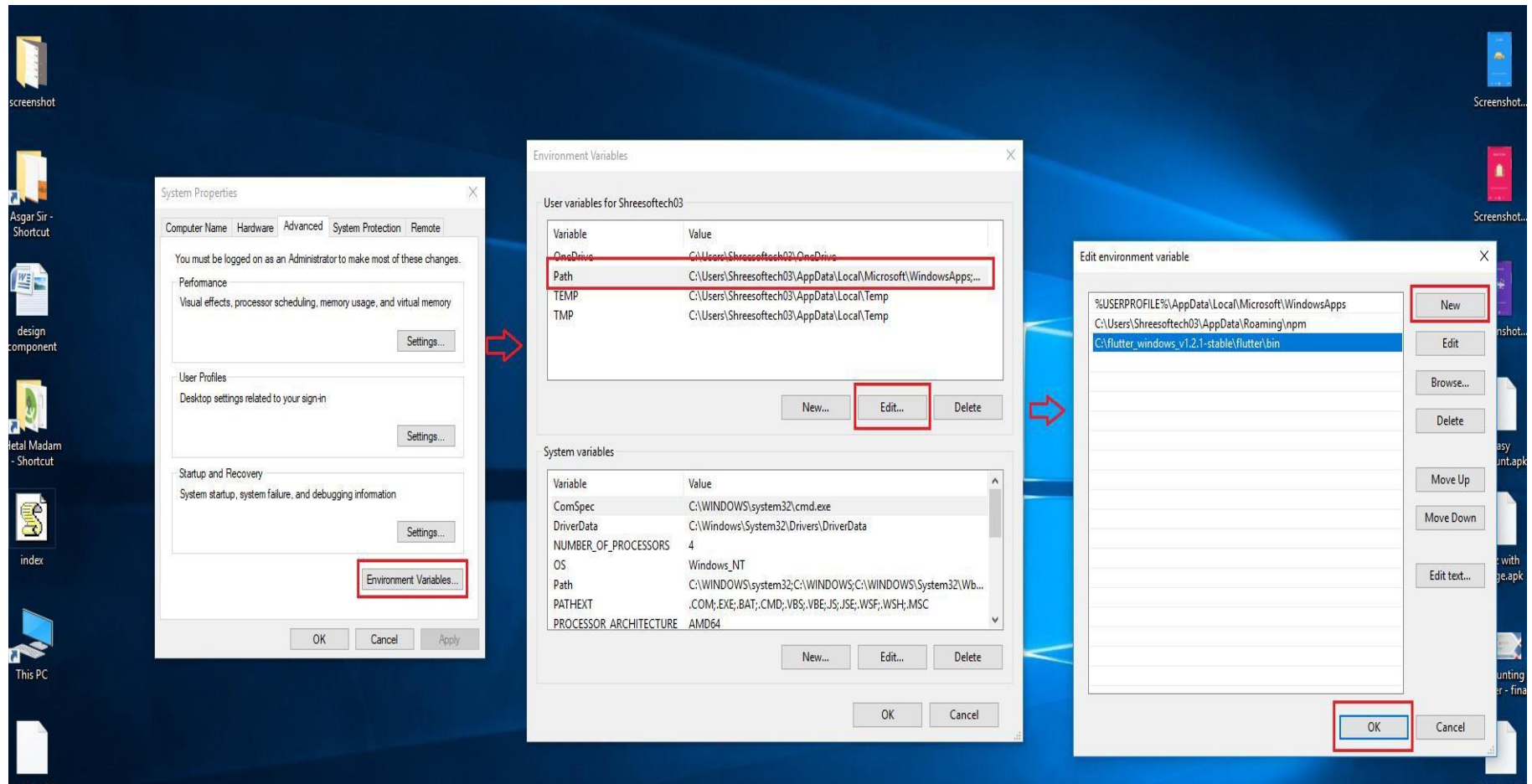
Now check everything is ok or not
open cmd and do following shown in below
picture

Now open Android Studio and create new flutter project then select your flutter sdk file to the location where we have downloaded earlier and that's it

How to first run project

Download VSCode https://code.visualstudio.com/Download

Open VSCode , then go to file , open folder, navigate to the code folder you downloaded from https://codecanyon.net/
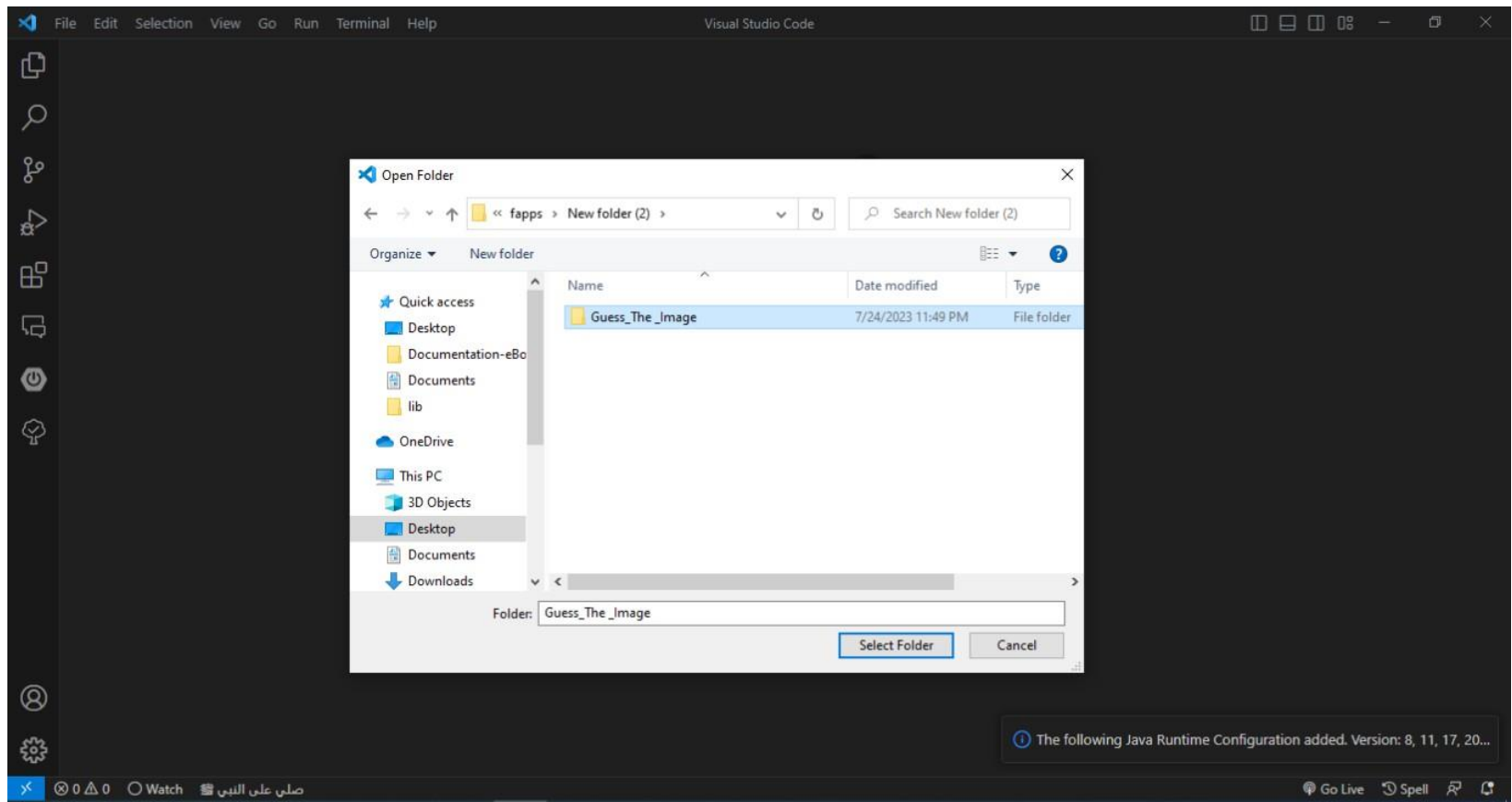
Then go to pubspec.yaml , then perform *pub get*
Please <u>Do not </u>change any package version , if you upgrade any package you may face some issues
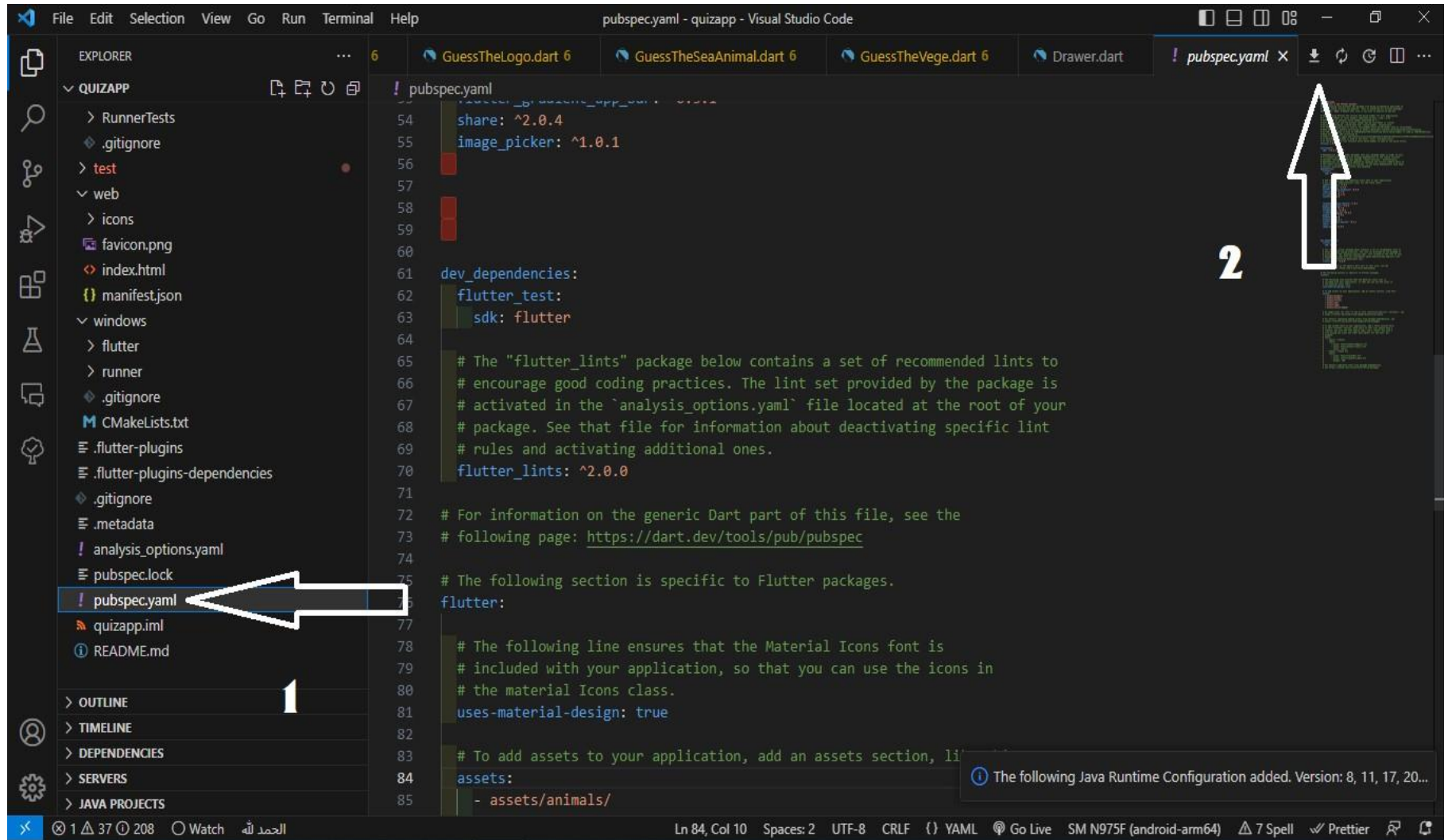
How to change package name

In the Android pane, click on the little gear icon.Uncheck/Deselect the Compact Empty Middle Packages option.

Your package directory will now be broken up in individual directories.
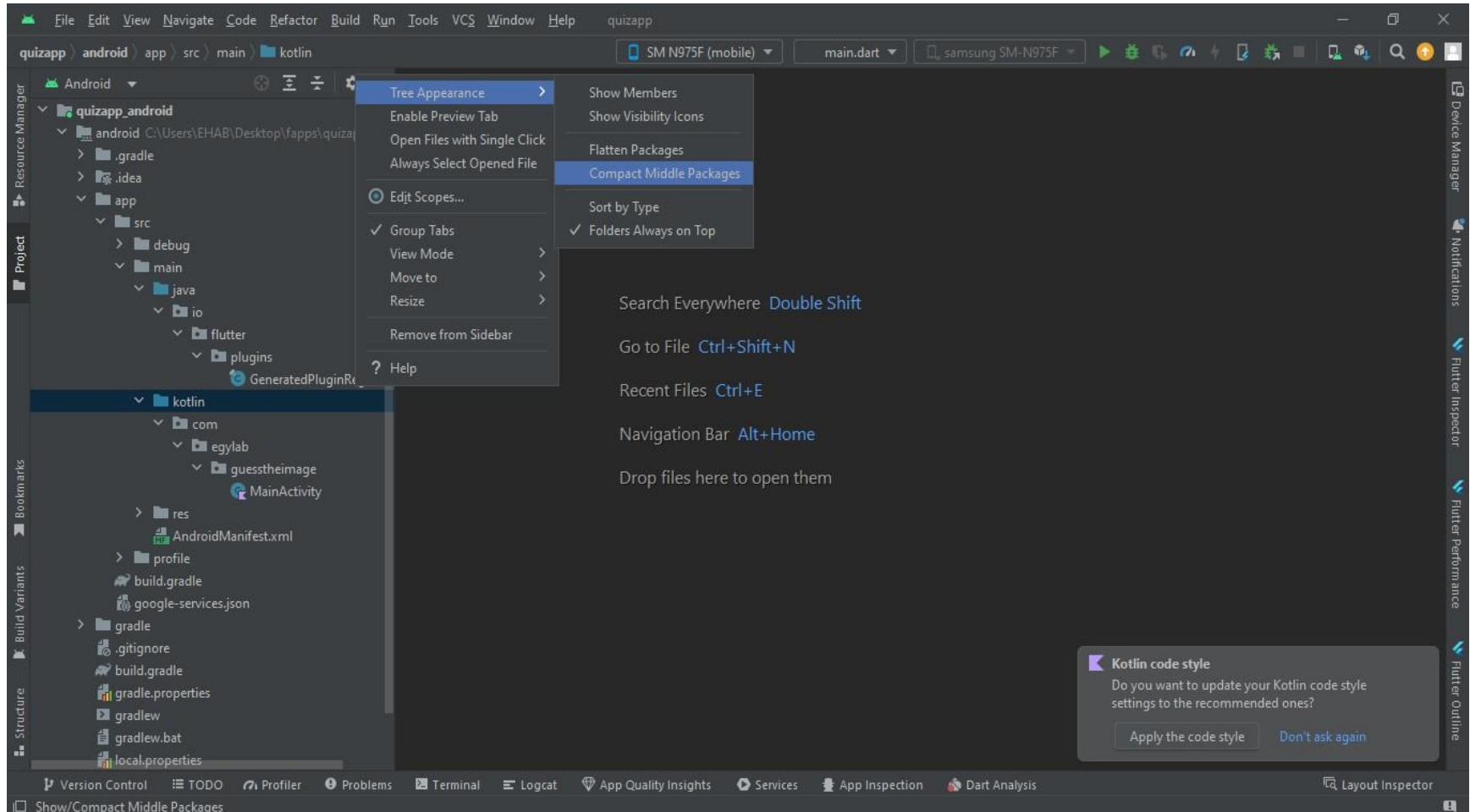
Individually select each directory you want to rename, and: Right-click it Select Refactor Click on Rename current In the Pop-up dialog.
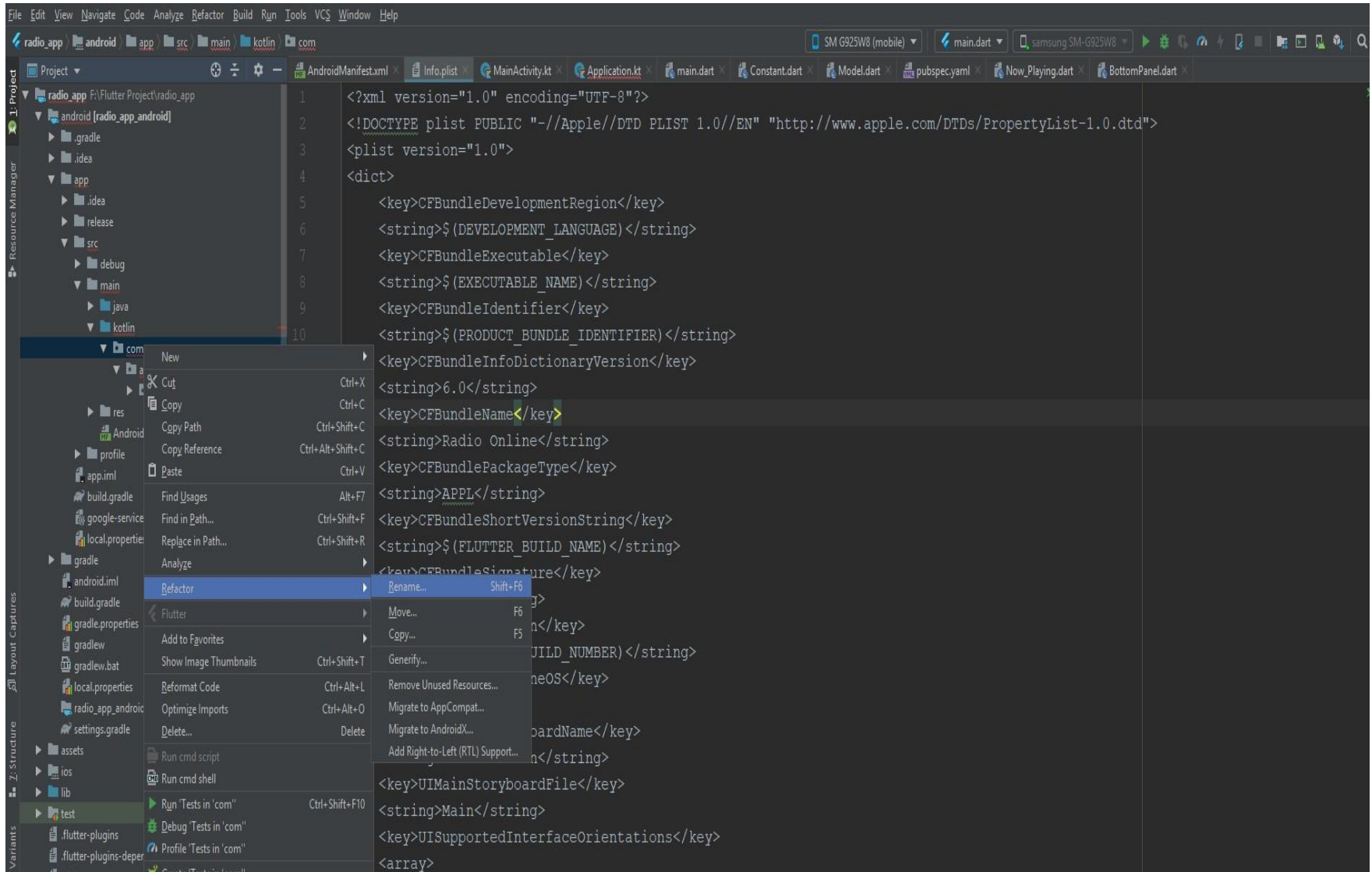
Enter the new name and hit Refactor.Allow a minute to let Android Studio update all changes.
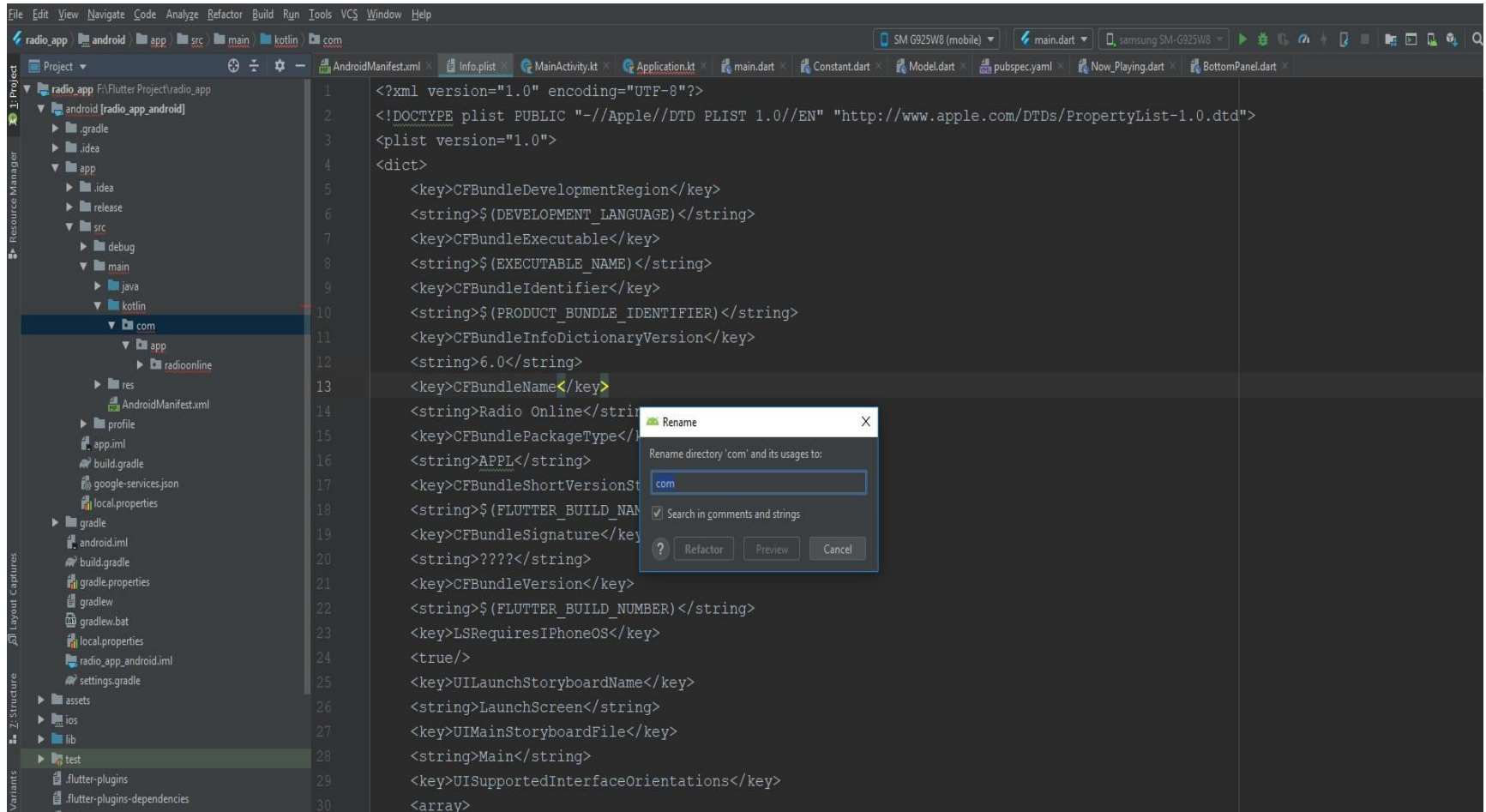
Now press ctrl + shift + R and replace old packagename with your new packagename
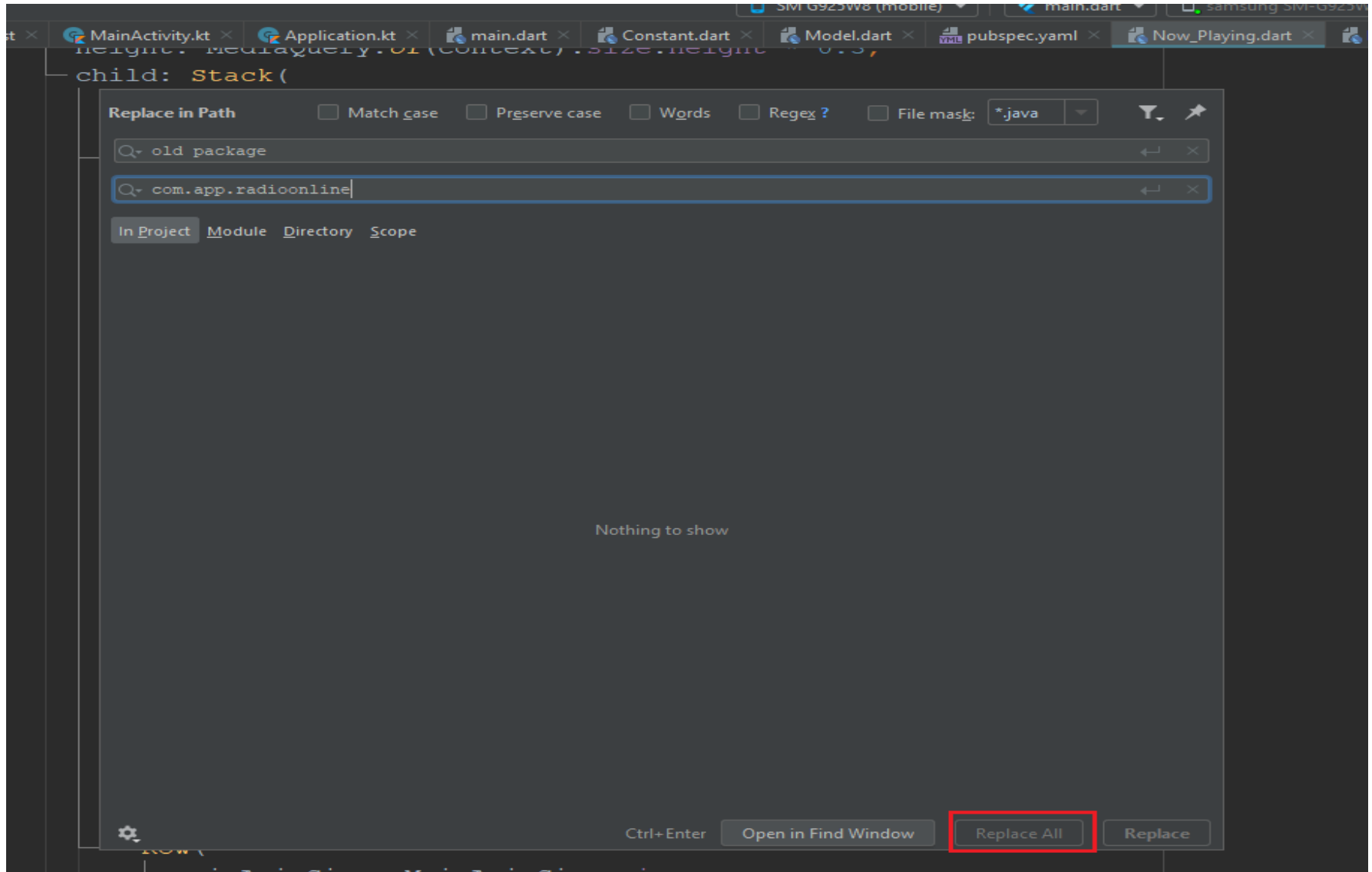
How to Add Admob Id in Project

In AndroidManifest.xml add your Admob app id
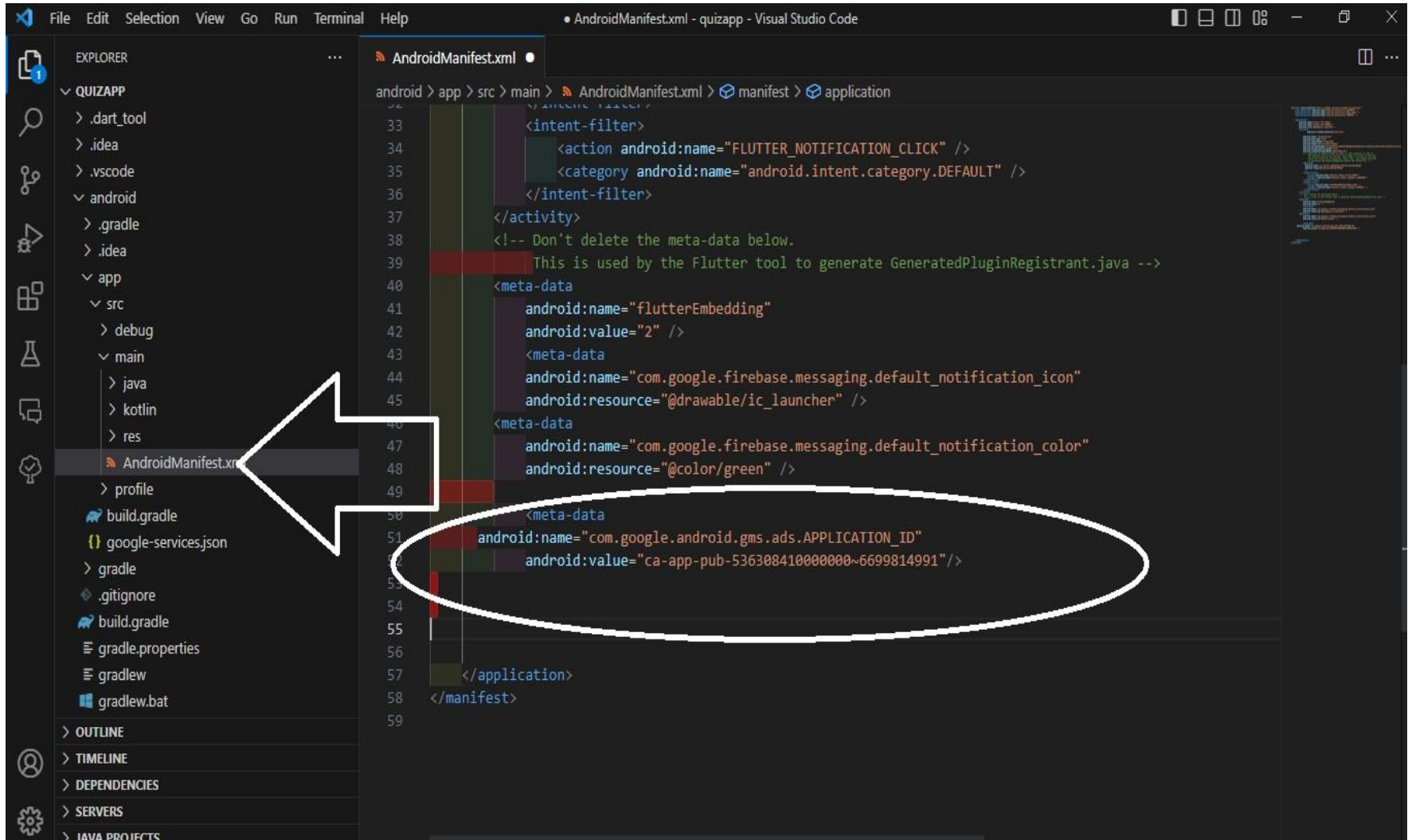
READ CAREFULLY
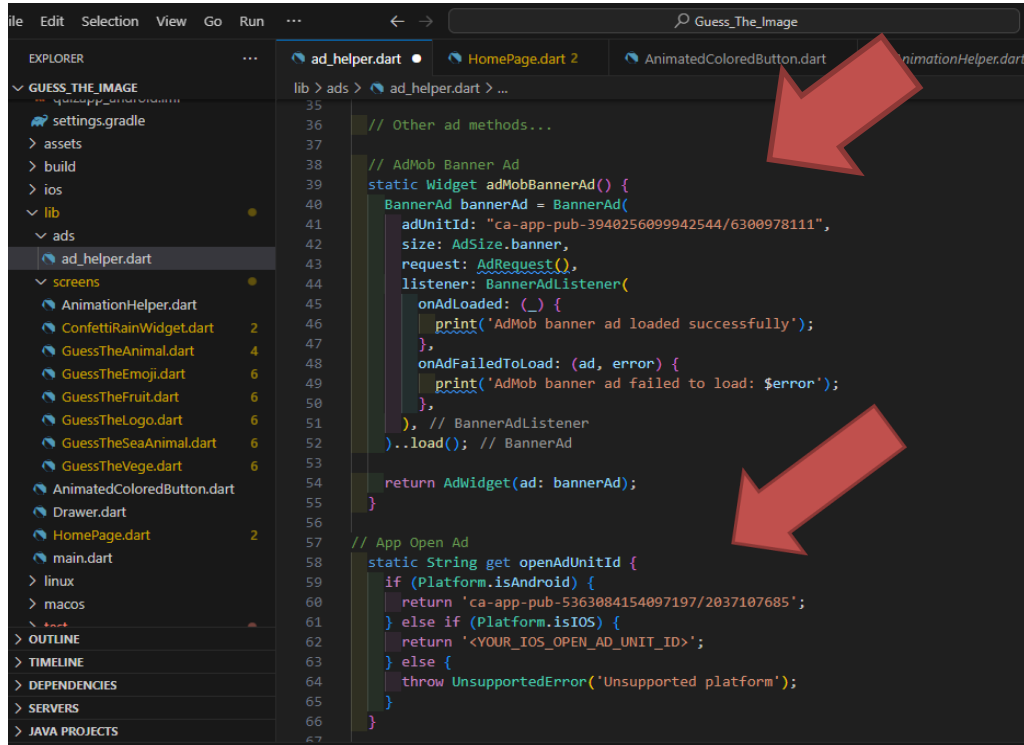
- **For Ads , now the code has**

  . Admob Banner , Int and Open ad

  also we added facebook Banner and Int ads

  you can control which ads you want to use admob or facebook ads from the adhelper file only for Banner and Int ads but open is only admob so even if you choose admob ads false this will disable only Banner and Int ads

Check this

If you want admob ads make it true or false to use facebook ads

And here you can change with your ad ids for both admob and facebook ads

Also the Int ads shows very **5** clicks any where in the app so if you like to change the number of clicks just change the mentioned number
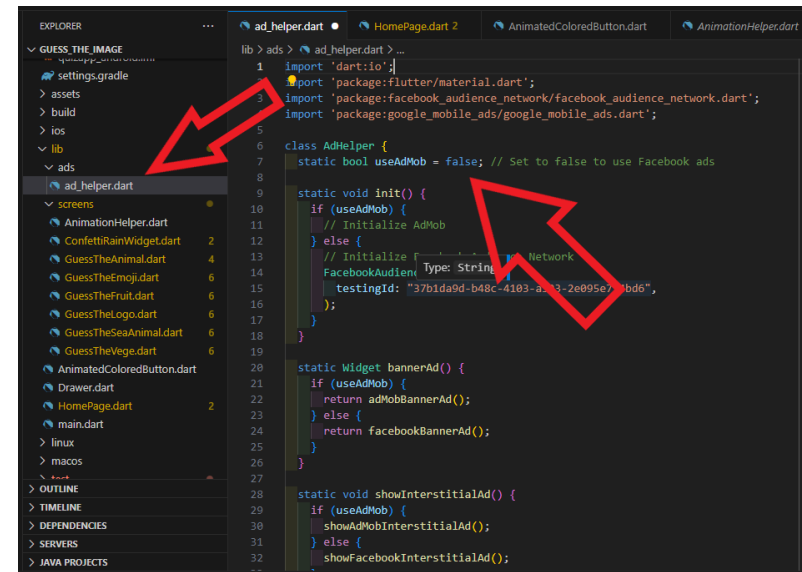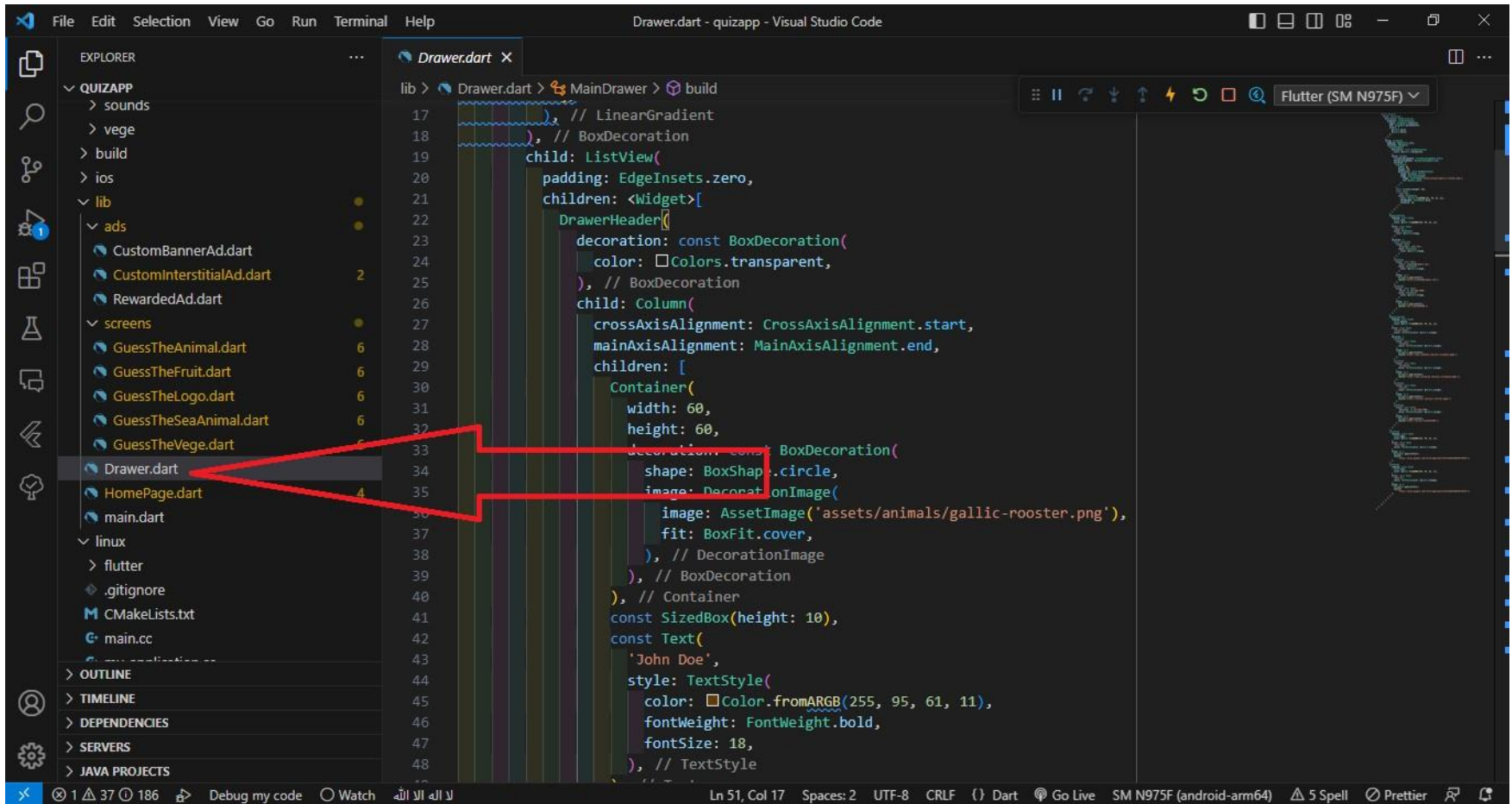


```
File   Edit   Selection   View   Go   Run   ...                    ←  →              ⌕ Videogames_Quiz_Travia

EXPLORER                    ...        ⬤ MainDrawer.dart        ⬤ AdHelper.dart  ●

∨ VIDEOGAMES_QUIZ_TRAVIA               lib > ⬤ AdHelper.dart > ⬨ AdHelper

     > profile                          6
   build.gradle                         7    class AdHelper {
   > gradle                             8      static bool useAdMob = true; // Set to false to use Facebook ads
   .gitignore                           9
   build.gradle                        10      static void init() {
   gradle.properties                   11        if (useAdMob) {
   gradlew                             12          // Initialize AdMob
   gradlew.bat                         13        } else {
   local.properties                    14          // Initialize Facebook Audien
   quiz_android.iml                    15
   settings.gradle                     16        }
   > assets                            17      }
   > build                             18
   > ios                               19      static int clickCounter =
   ∨ lib                           ●   20
     AdHelper.dart                      21      static void handleClick()
     CustomAppbar.dart            1     22        clickCounter++;
     HomeScreen.dart              1     23        print('Click Counter: $    ckCounter');
     main.dart                          24
     MainDrawer.dart                    25        if (clickCounter >= 5) {
     QuestionBank.dart                  26          showInterstitialAd();
     QuizLogic.dart                     27          clickCounter = 0; // Reset the counter
     QuizPage.dart                1     28        }
> OUTLINE                              29      }
> TIMELINE                            30
> DEPENDENCIES                        31      static Widget bannerAd() {
> SERVERS                             32        if (useAdMob) {
> JAVA PROJECTS                       33          return adMobBannerAd();
                                      34        } else {
                                      35          return facebookBannerAd();
                                      36        }
                                      37      }
                                      38
```
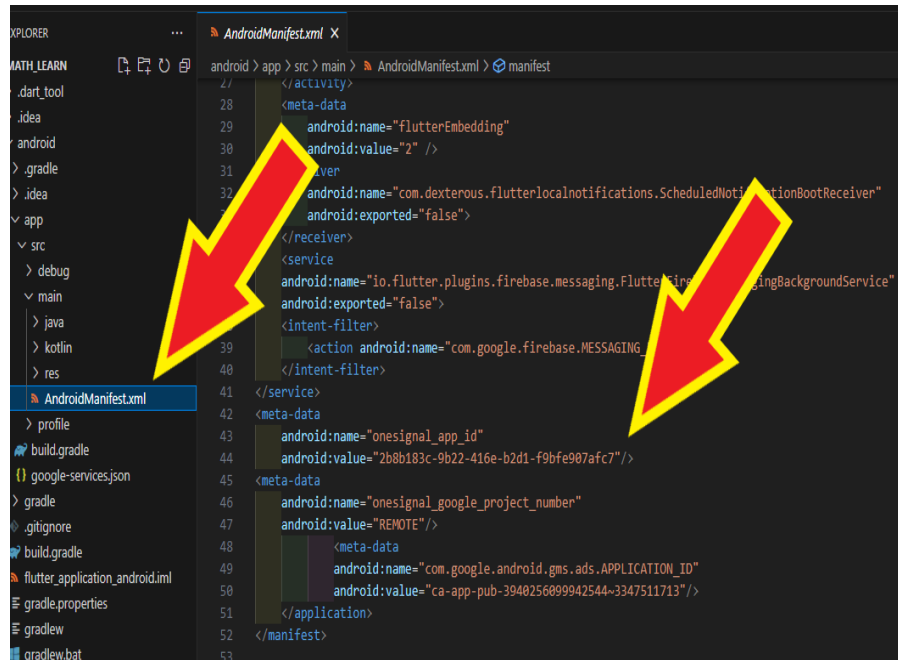
Now time to change your info in the drawer . Just go to the drawer file , all the info is there , just change it to yours
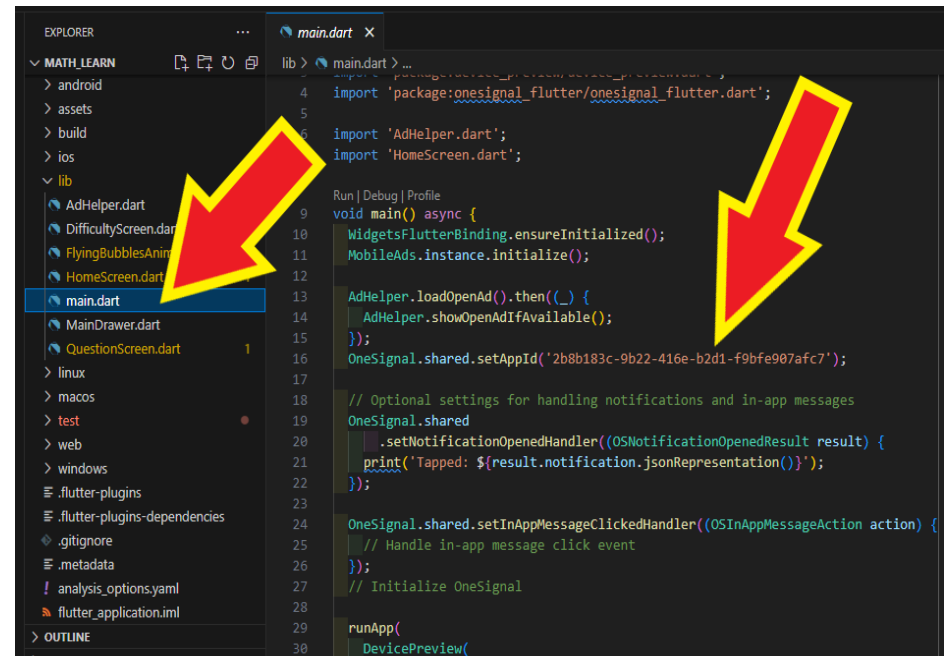
You need to change one signal app id in both main.dart and AndroidManifest.xml

Also you need to replace the google-services.json with yours from your firebase to make the notification work
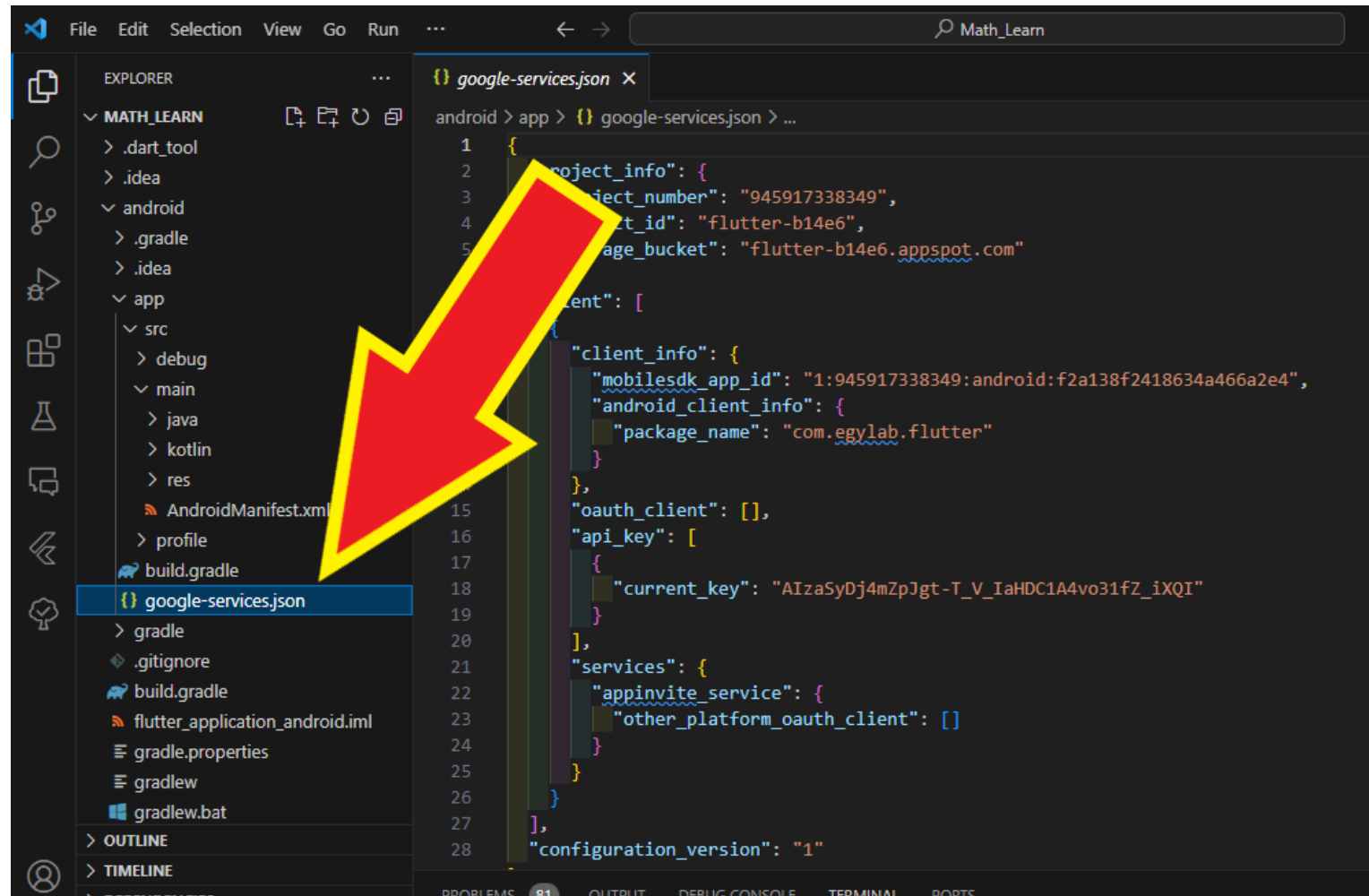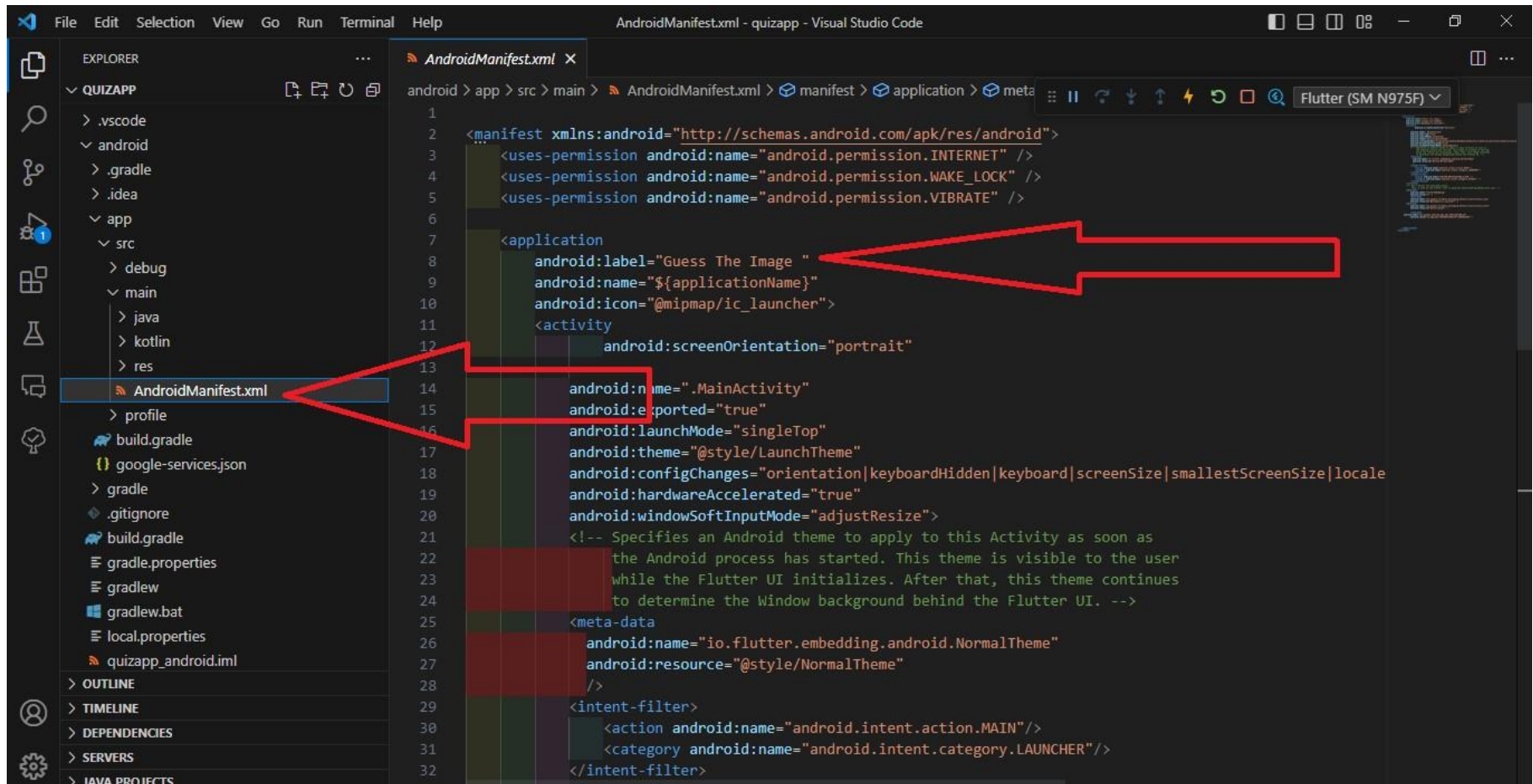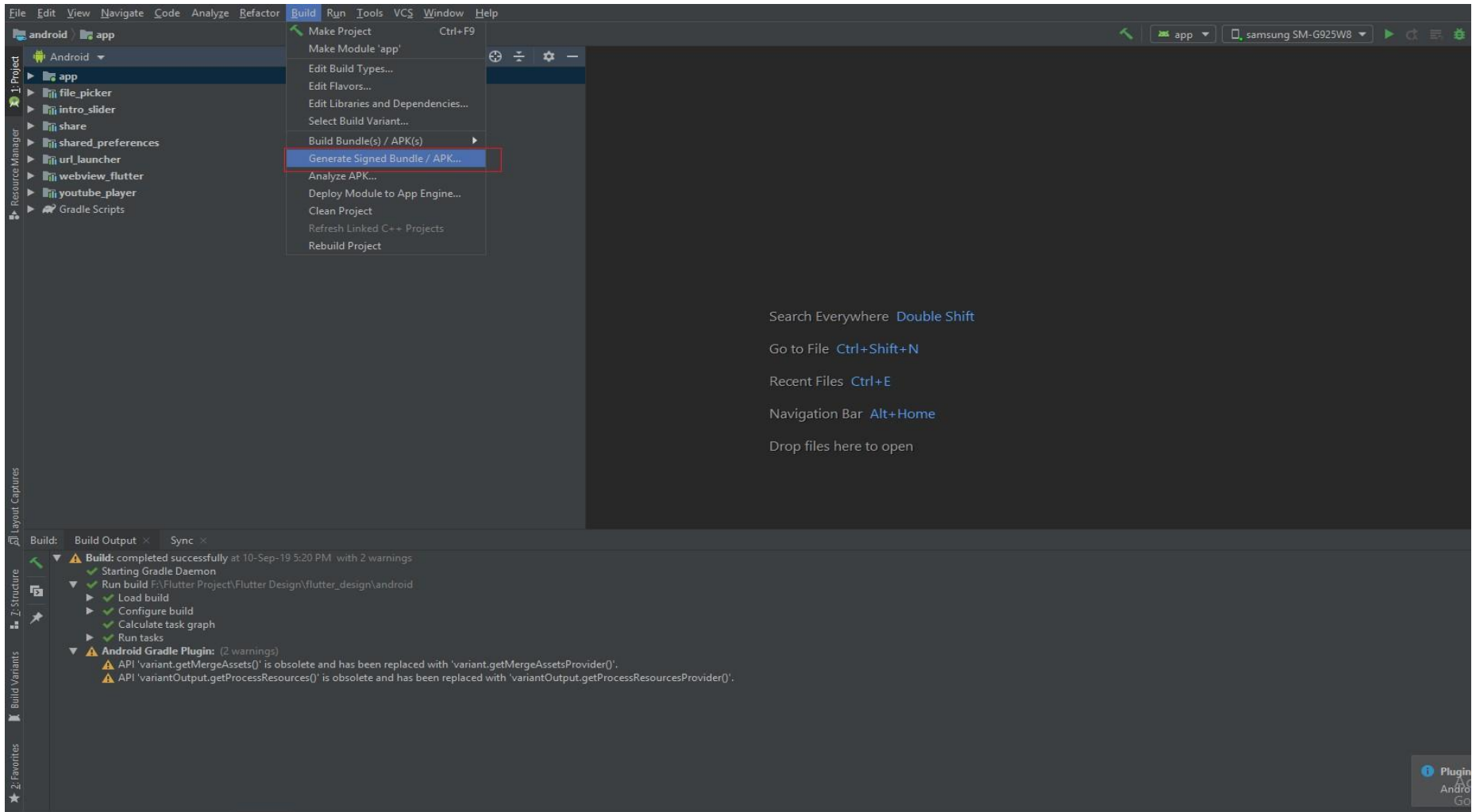
How to Change app logo

For Android, open android > app > src > main > res > mipmap add

here your logo according to device screen size
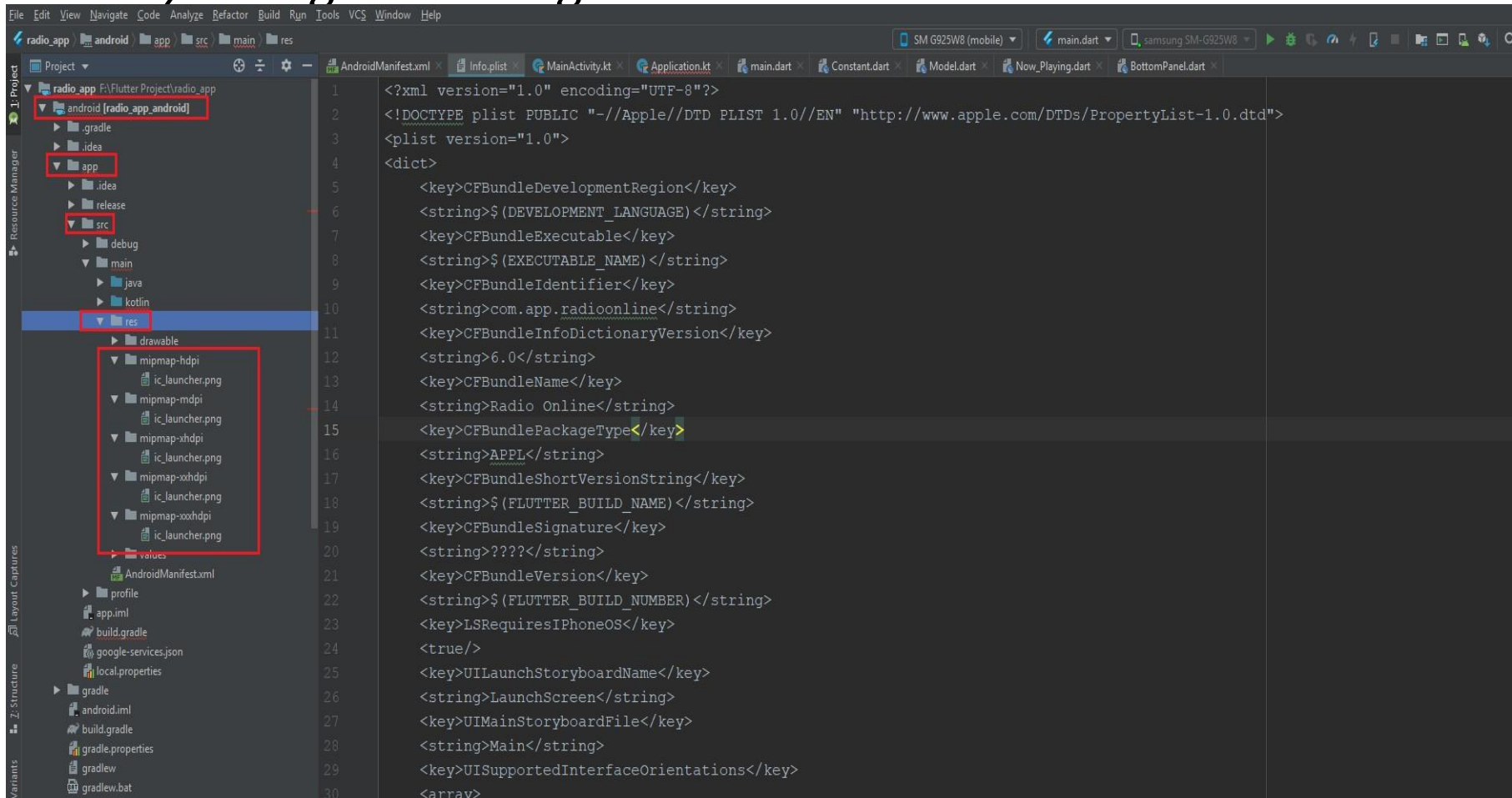
How to Change app name

Generate Release APK
From andriod studio

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Or drop me an email **: egylabapps@gmail.com**

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