

CT4031
Maths for Data Science

Week 8 – Probability Part 4





### Markov chains

- A Markov model is a stochastic model to represent randomly changing systems.
- Assumes that future states depend only on the present state and not on the sequence of events.





### Stochastic model

- A way to calculate probability distributions by allowing for random variation over time.
- Based on fluctuations in historical data using timeseries techniques.





# Assumptions for a Markov model

- Fixed set of states;
- Fixed transition probabilities;
- Possibility of getting from any state to another through transitions;
- What happens in the long run doesn't depend on where the process started (or the way taken);





### Markov chain

- States and transitions.
- The probability of a next state depends ONLY on the current state and NOT on a sequence of states.





Weather

Raining today => Raining tomorrow

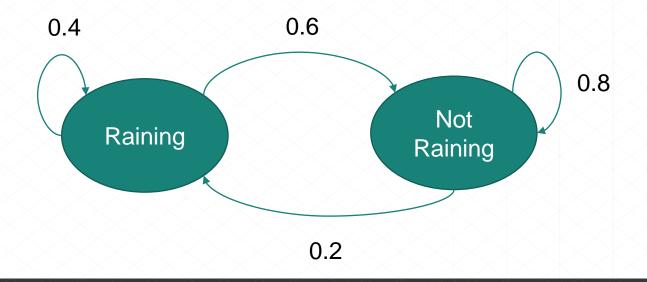
Raining today	60% Raining tomorrow 40% Not raining tomorrow
Not raining today	20% Raining tomorrow 80% Not raining tomorrow







40% Raining tomorrow 60% Not raining tomorrow
20% Raining tomorrow 80% Not raining tomorrow







A Markov Process is usually represented in a transition matrix

$$P = \begin{pmatrix} 0.4 & 0.6 \\ 0.2 & 0.8 \end{pmatrix}$$





A Markov Process is usually represented in a transition matrix

Rows sum up to 1, covering the 100%

Raining Not Raining
$$P = \begin{pmatrix} 0.4 & 0.6 \\ 0.2 & 0.8 \end{pmatrix} = 1$$





- Let X<sub>i</sub> be the weather of the day i.
- The probability of  $X_{i+1}$  will depend only on the probability of  $X_{i}$ .
- Markov property
- $P(X_{i+1} | X_{1}, X_{2}, ..., X_{n}) = P(X_{i+1} | X_{i})$
- Stationary assumption
  - The transition probabilities are independent of time.





Food!









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### Markov chain – Example 2 (much more interesting one)

Imagine that a place serves 3 types of food, and only one type a day:









Food served one day impacts the probability of the food served on the following day

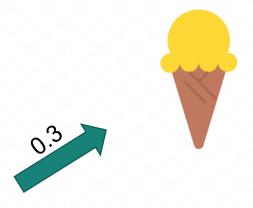










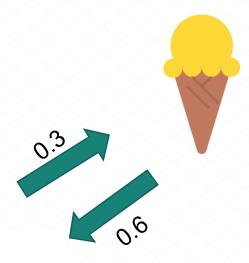










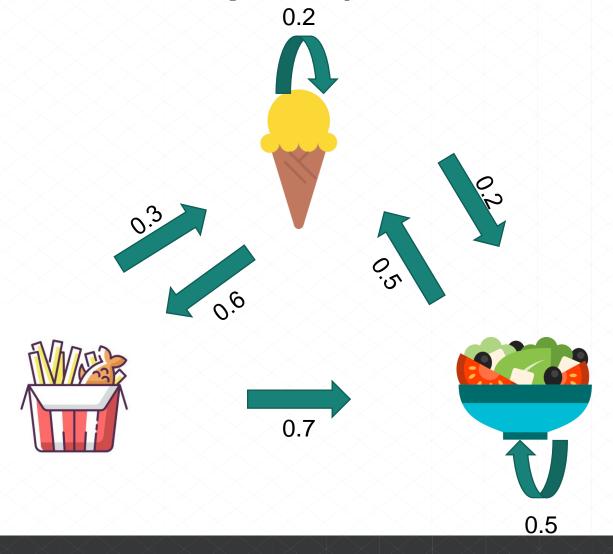






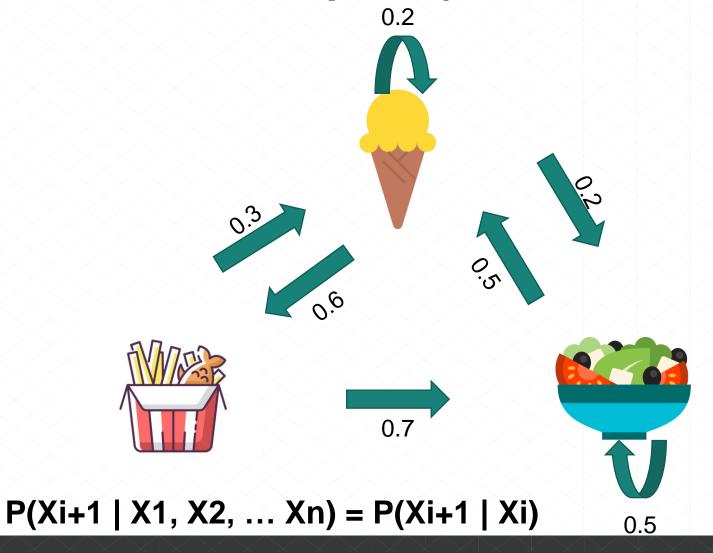




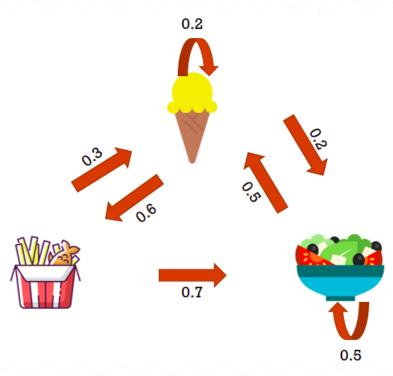












Knowing this, how can we predict the probability of the next one being salad?



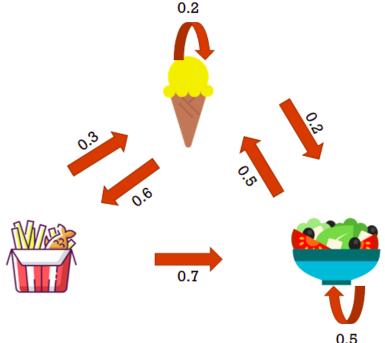








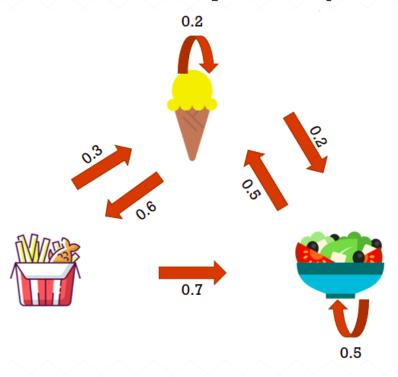




Knowing this, how can we predict the probability of the next one being salad?



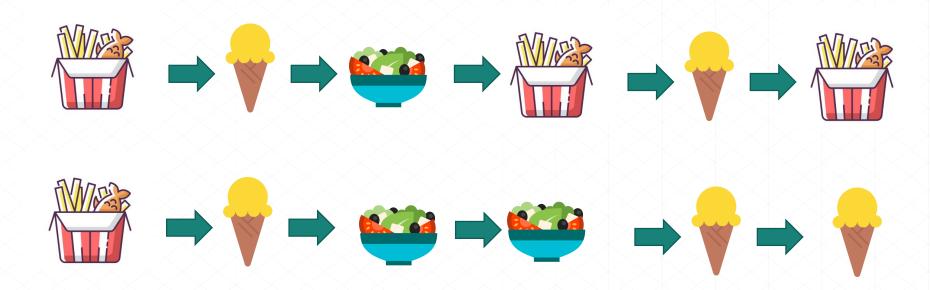




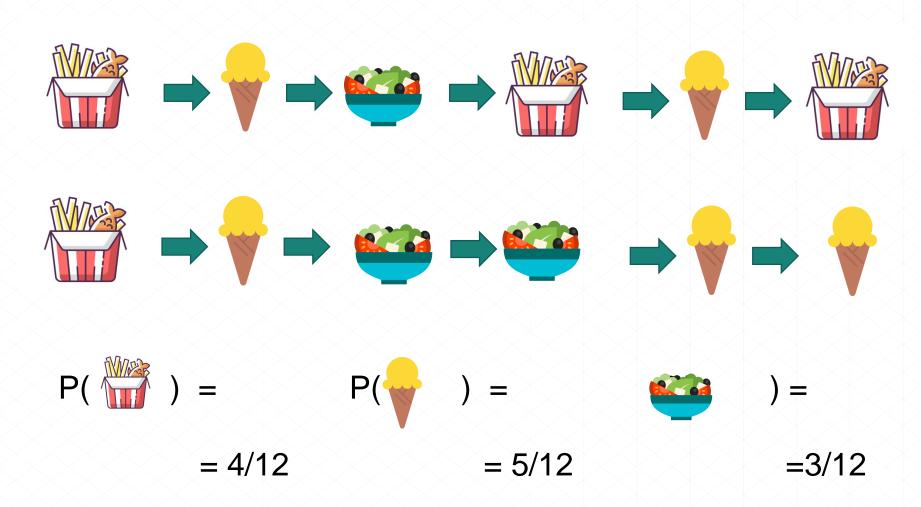


The Markov property:



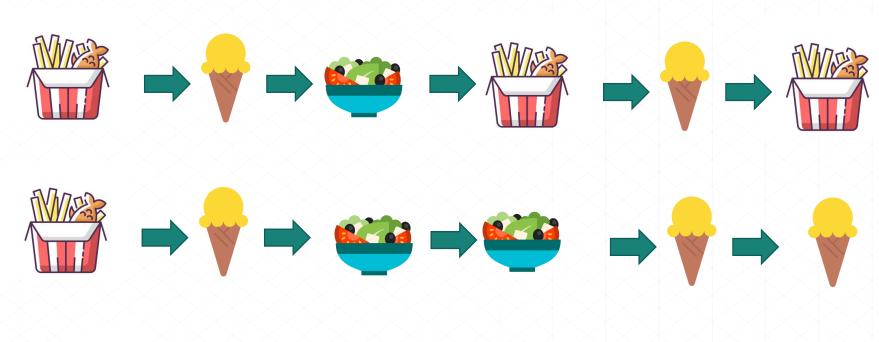






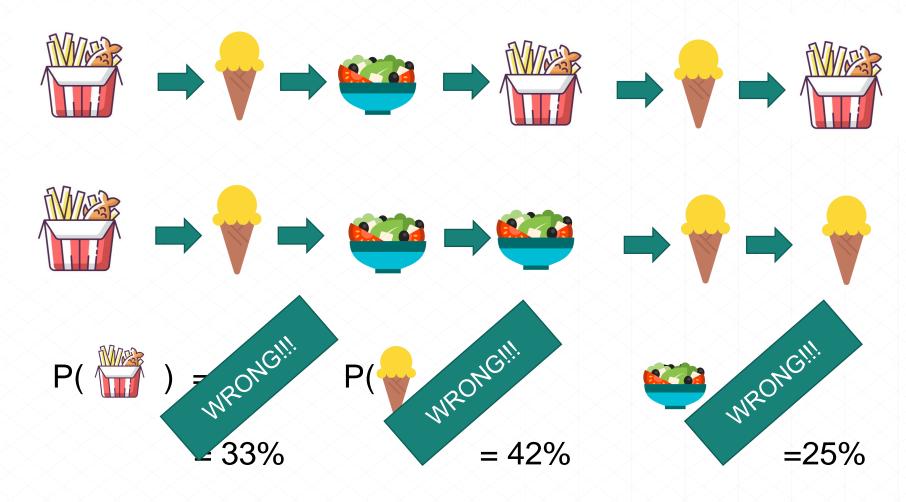








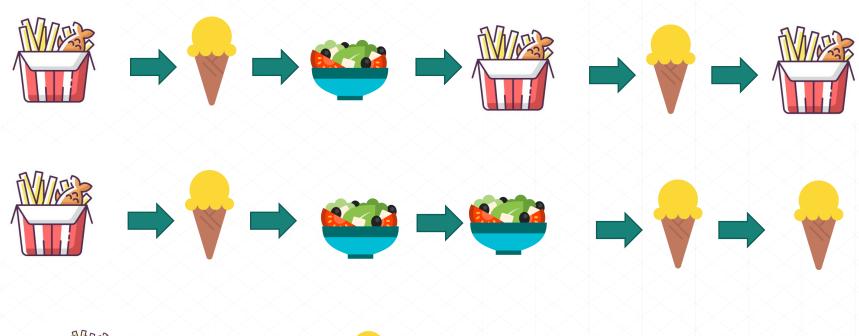






Imagine infinite steps (\*back to limits and calculus\*)





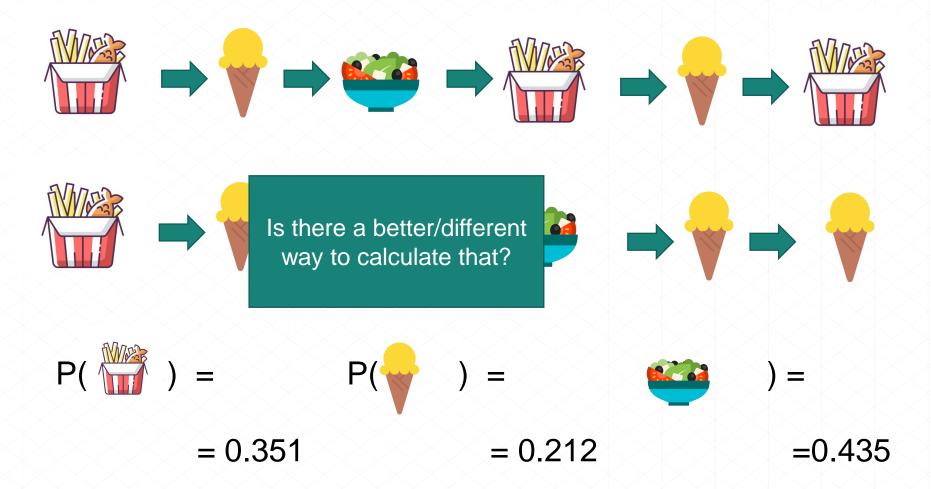
$$= 0.351$$

$$= 0.212$$

$$=0.435$$

Imagine infinite steps (\*back to limits and calculus\*)

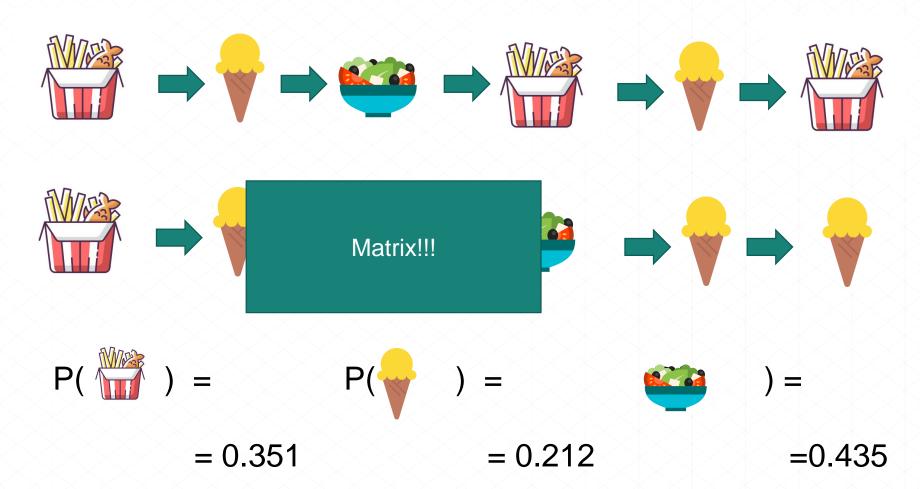






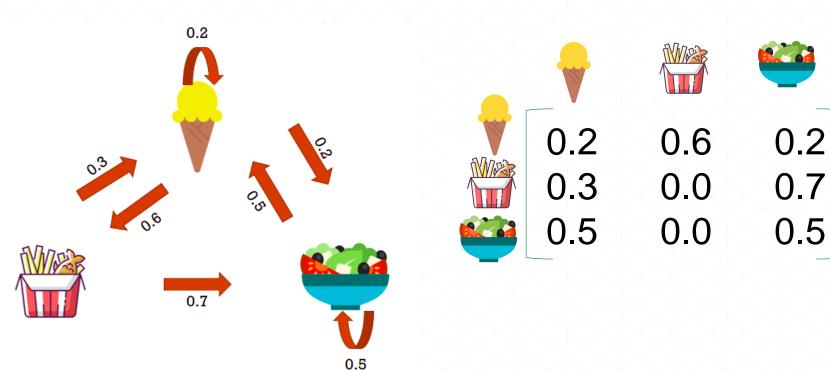
Imagine infinite steps (\*back to limits and calculus\*)



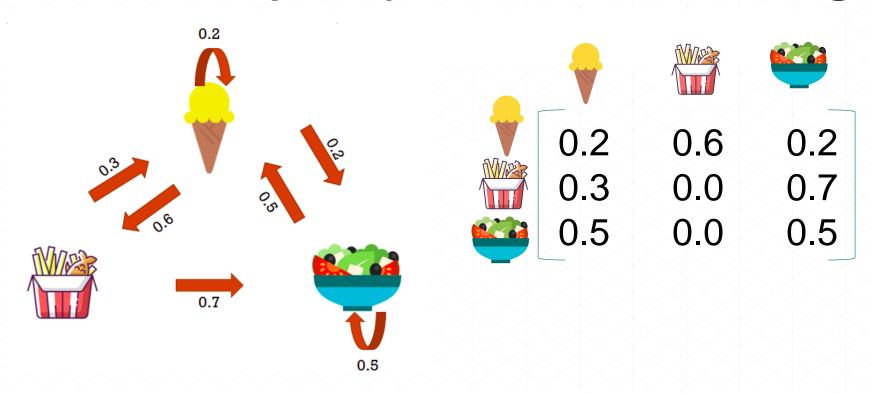










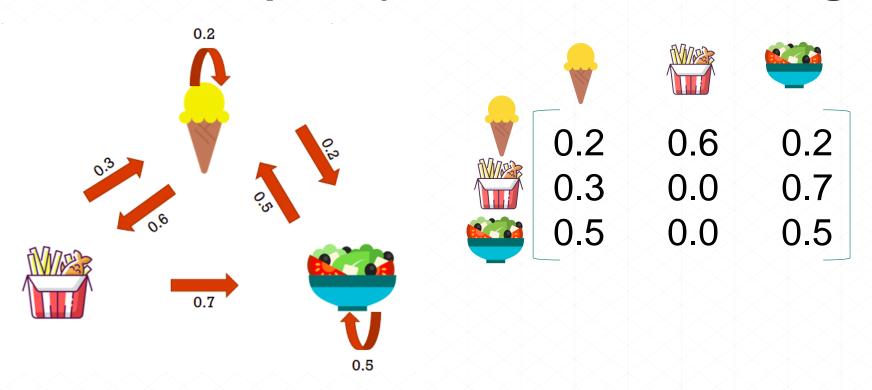


The answer is







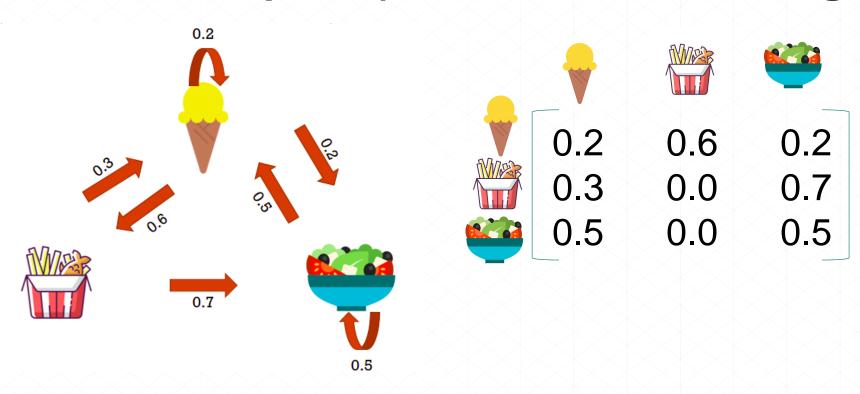


Not this one...





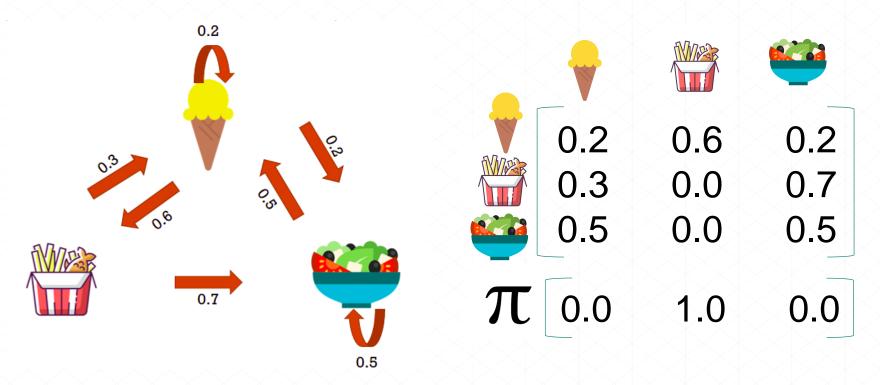




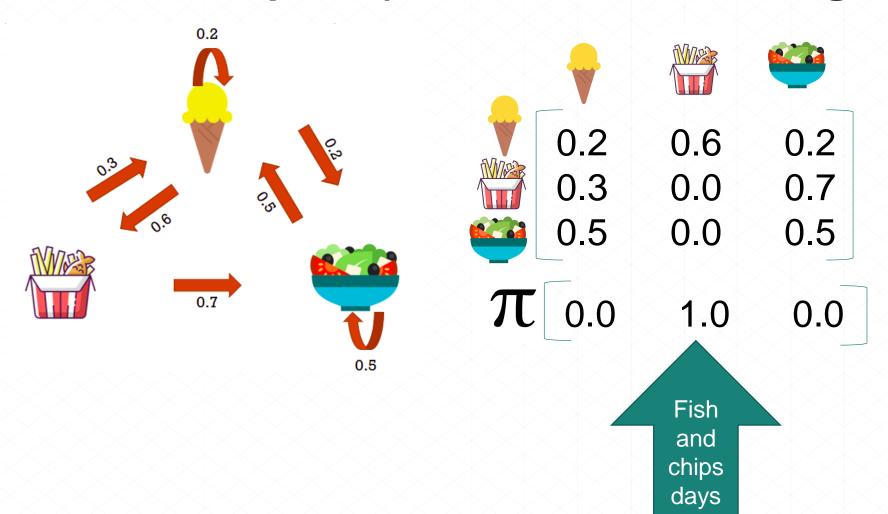
This one





















0.2

0.6

0.2

0.3

0.0

0.7

0.5

0.0

0.5

 $\pi$  0.0

1.0

0.0

0.0

1.0

0.0

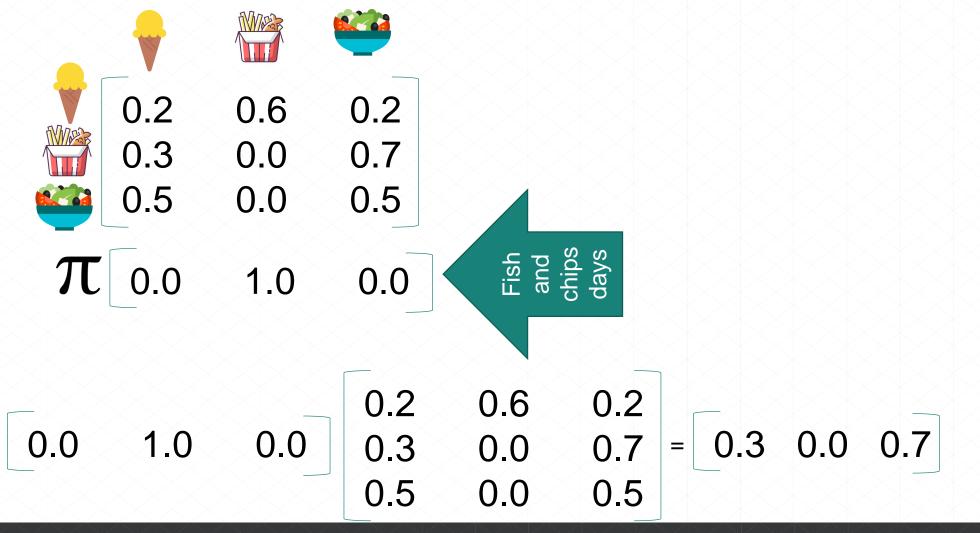
0.2 0.3 0.5 0.6 0.0 0.0

0.2 0.7 0.5

= 0.3 0.0 0.7

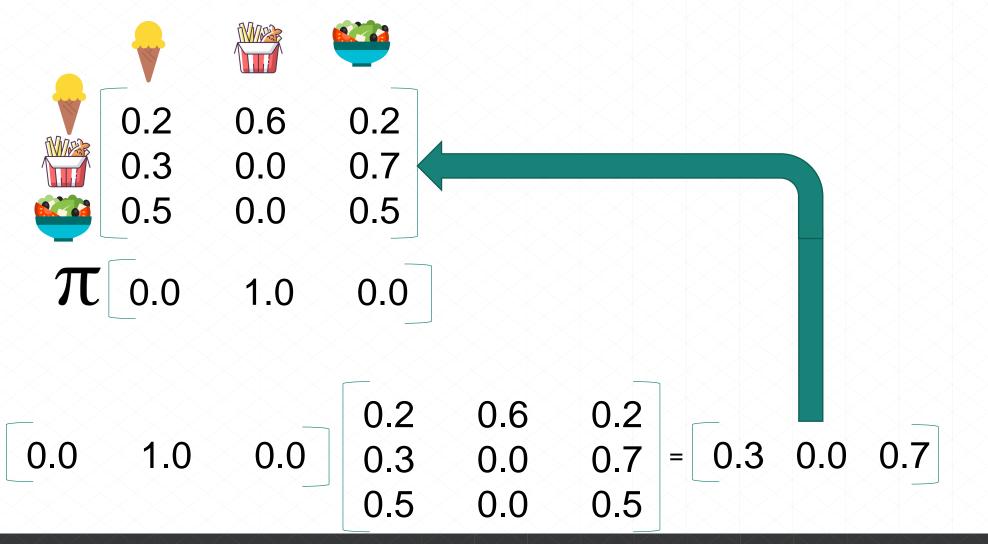






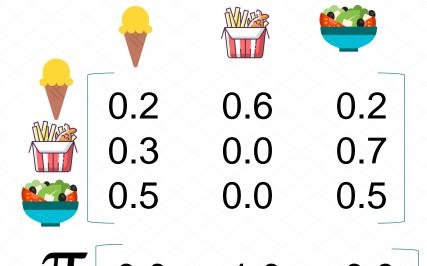














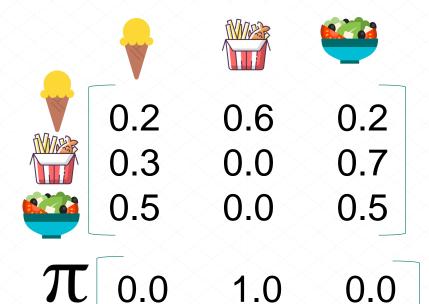




Keep doing it.....



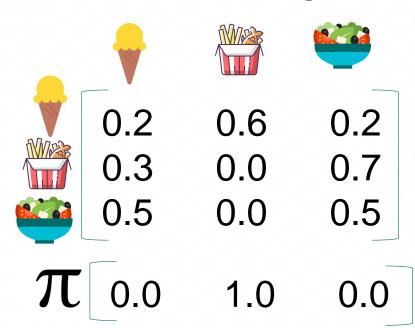




Keep doing it.....





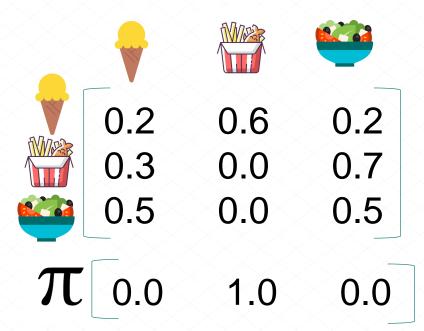


#### Until input = output

In that case, we have a stationary state and that is the "common" probability of each item







For this example, it will be

$$\pi$$
 = 0.352 0.211 0.436



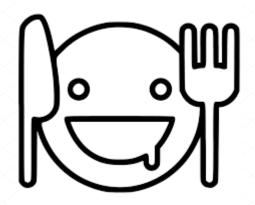
#### That is very close to the previous one

$$\pi$$
 = 0.352 0.211 0.436

0.351 0.212 0.435



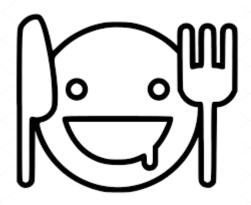
Now... I guess that you are hungry







Let's use this in our favor and work on an exercise

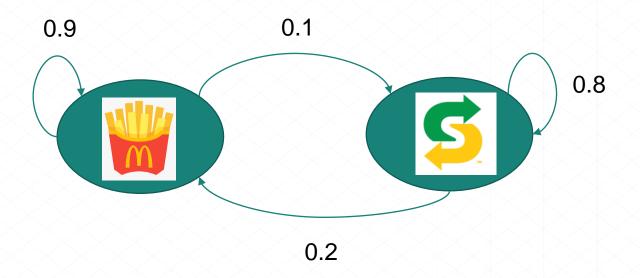








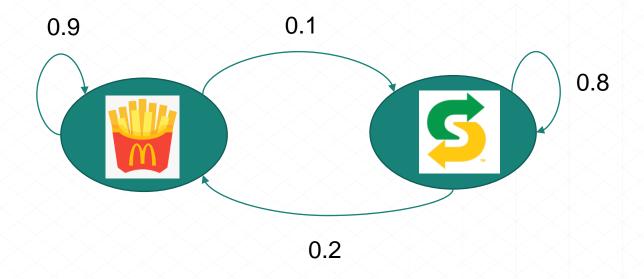
- Given that a person buys McDonalds and Subway at a random choice.
- Given that the purchase can be represented by the Markov model below.





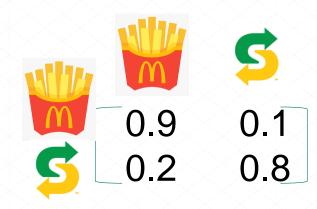


Given that a person just bough a Subway, what is the probability that they will purchase McDonalds two purchases from now?













0.2 \* 0.9

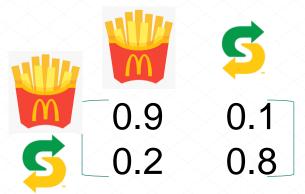
+

8.0

\* 0.2

$$= 0.3$$

4







$$0.8$$
 \*  $0.2$  =  $0.3$ 

$$= 0.3$$

$$\pi^2 \begin{bmatrix} 0.9 & 0.1 & 0.9 & 0.1 \\ 0.2 & 0.8 & 0.2 & 0.8 \end{bmatrix} = \begin{bmatrix} 0.83 & 0.17 \\ 0.34 & 0.66 \end{bmatrix}$$





$$=$$
 0.3

$$\pi^2 \begin{bmatrix} 0.9 & 0.1 & 0.9 & 0.1 \\ 0.2 & 0.8 & 0.2 & 0.8 \end{bmatrix} = \begin{bmatrix} 0.83 & 0.00$$





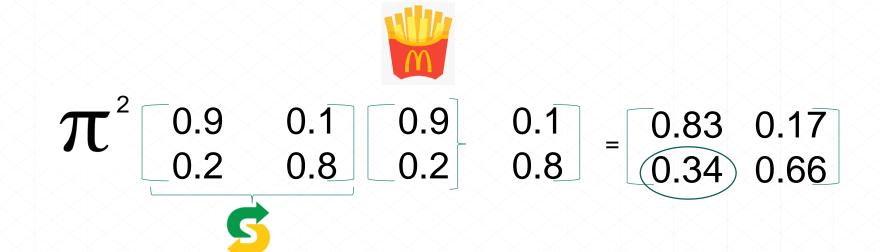
0.8 \* 0.2



$$\pi^2 \begin{bmatrix} 0.9 & 0.1 & 0.9 & 0.1 \\ 0.2 & 0.8 & 0.2 & 0.8 \end{bmatrix} = \begin{bmatrix} 0.83 & 0.17 \\ 0.34 & 0.66 \end{bmatrix}$$











# **Differences**

#### Task

• What are the main differences between a Markov Chain and a Bayesian Network?





# **Differences**

- Bayesian network is a directed graphical model, while a Markov network is an undirected graphical model.
- Cause/Effect (aka causality)
- Markov property
  - List and level of dependencies
- Acyclic vs cyclic
- Induced dependencies vs Cyclic dependencies





## Post sessional work

- What is a hypothesis?
- Provide an example of two hypotheses in the area of Computer Science / Cybersecurity / Digital Forensics.





## References

Yogesh Khandelwal, 'Markov chain', 13:03:05 UTC. Accessed: Jul. 15, 2021. [Online]. Available: https://www.slideshare.net/yogesh\_khandelwal/markov-chain-46504704

Normalized Nerd, *Markov Chains Clearly Explained! Part - 1*. Accessed: Jul. 15, 2021. [Online Video]. Available:

https://www.youtube.com/watch?v=i3AkTO9HLXo

### **Next Session!**

Hypothesis testing





