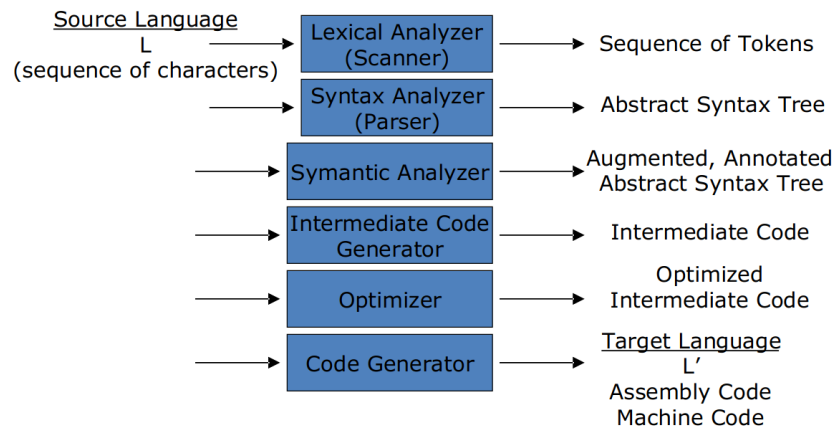


1. Flow chart

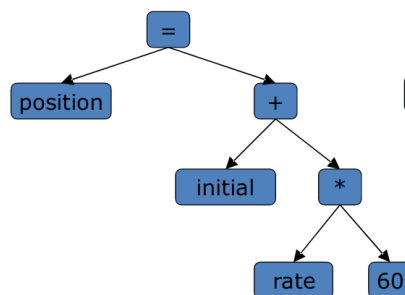


Scanner :
to tokens

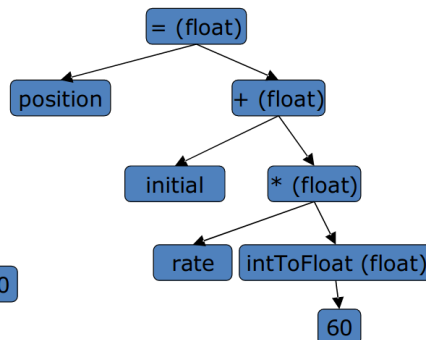
Parser :
variables that are multiply declared.
might generate code, or build some intermediate representation of the program such as an abstract-syntax tree

Semantic analyzer:
Checks for (more) "static semantic" errors
Annotate and/or change the abstract syntax tree

Abstract-Syntax Tree:



Annotated Abstract-Syntax Tree:



Intermediate Code Generator:

Translates from abstract-syntax tree to intermediate code
One possibility is 3-address code
each instruction involves at most 3 operands

Example:

```
temp1 = inttofloat(60)
temp2 = rate * temp1
temp3 = initial + temp2
position = temp3
```

Optimizer :

Tries to improve code to run faster , be smaller and consume less energy
mainly includes;

- Constant Propagation
- Constant Propagation
- Algebraic Simplification
- Copy Propagation
- Common Sub-expression Elimination
- Dead Code Elimination
- Loop Invariant Removal
- Strength Reduction

Code Generator:

to assembly code

2.Symbol Tables

Keep track of names declared in the program

Separate level for each scope

Used to analyze static symantics:

- Variables should not be declared more than once in a scope
- Variables should not be used before being declared
- Parameter types for methods should match method declaration

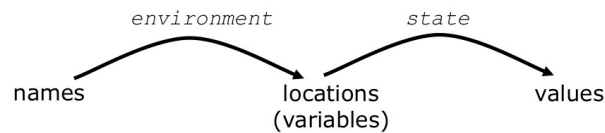
3.Programming language basics

Static/Dynamic Distinction

-static : in space(initialized when the program start)

-dynamic: in time(when the code execute this code)

Environments and States



Static Scope and Block Structure

-declaration works in the most sub-block

Explicit Access Control

-class member access control

Dynamic Scope

Parameter Passing

-copy by value

-copy by reference

Aliasing

-refer to the same memory

4.make file

<target> : <dependency list>

<tab><command to satisfy target>

example:

JC = ~/usr/local/jdk/javac

JFLAG = -g

Example.class : Example.java IO.class

\$(JC) \$JFLAG Example.java

IO.class : IO.java

\$(JC) \$JFLAG IO.java

clean:

rm -rf *.class

test:

java -cp . Test.class

5. FSA (finite state automata)

Q (a finiteset of states)

Σ (alphabet)

δ (statetransition func)

q (thestartstate)

F (theset of finalstates)

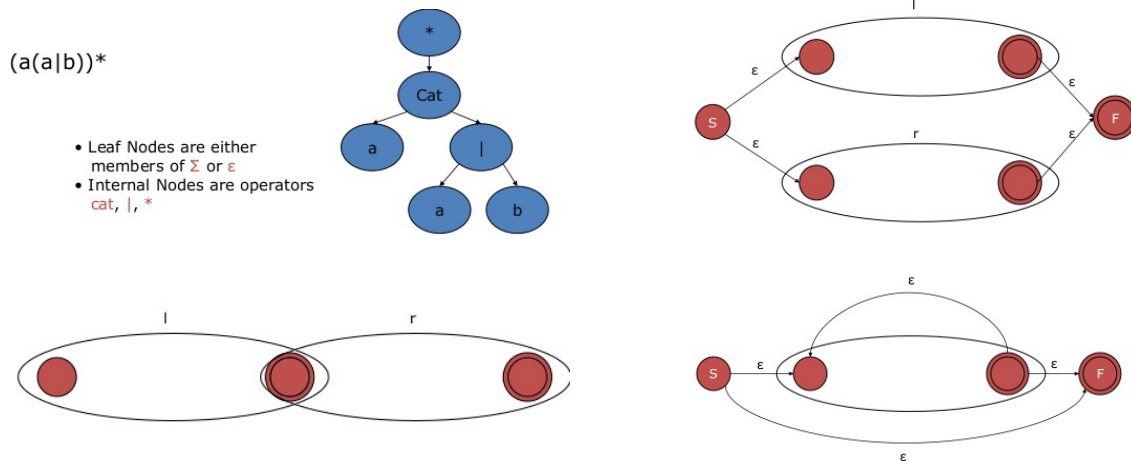
RE (regular expression) priority: * > cat > |

NFA (non-deterministic)

DFA (deterministic)

6. RE → NFA

- create a tree from regular expression
- do a post-order Traversal of tree



7. NFA → DFA

Initially ϵ -closure(s) is the only state in DFA and it is unmarked
 While (there is unmarked state T in DFA)
 mark T ;
 for (each input symbol a) {
 ϵ -closure(move(T, a));
 if (U not in DFA)
 add U unmarked to DFA
 transition[T, a]= U ;

8. JLEX

Symbol	Meaning in RE	Meaning in Char Class
(Matches with) to group sub-expressions.	Represents itself.
)	Matches with (to group sub-expressions.	Represents itself.
[Begins a character class.	Represents itself.
]	Is illegal.	Ends a character class.
{	Matches with } to delimit a macro name.	Matches with } to delimit a macro name.
}	Matches with { to delimit a macro name.	Represents itself or matches with { to delimit a macro name.
"	Matches with " to delimit strings (only \ is special within strings).	Matches with " for a string of chars that belong to the char class. Only \ is special within the string.
\	Escapes special characters (n, t, etc). Also used unicode/hex/octal.	Escapes characters that are special inside a character class.
.	Matches any character except newline	Matches itself
	Or	Matches itself
*	Kleene Closure	Matches itself
+	One or more matches	Matches itself
?	Zero or One matches	Matches itself
^	Matches only at beginning of line	Complements chars in class
\$	Matches only at end of line	Matches itself
-	Matches itself	Range of characters

```
//User Code Section (uninterpreted java code)

%%

//Directives Section

DIGIT = [0-9]
LETTER = [a-zA-Z]
WHITESPACE = [\040\t\n] } Macro definitions

%state SPECIALINTSTATE — State declaration

//Configure for use with java CUP (Parser generator)
%implements java_cup.runtime.Scanner
%function next_token
%type java_cup.runtime.Symbol

//End of file behavior
%eofval{
System.out.println("All done");
return null;
%eofval}

//Turn on line counting
%line

%%

//Regular Expression rules
```

9. The use of ^

用法一：限定开头

文档上给出了解释是匹配输入的开始，如果多行标示被设置成了true，同时会匹配后面紧跟的字符。
比如 /[^]A/会匹配"An e"中的A，但是不会匹配"ab A"中的A

用法二：（否）取反

当这个字符出现在一个字符集合模式的第一个字符时，他将会有不同的含义。

比如： /[^a-z\s]/会匹配"my 3 sisters"中的"3" 这里的"^"的意思是字符类的否定，上面的正则表达式的意思是匹配不是（a到z和空白字符）的字符。

10.CFG

- RE and FSA can not express all languages.
- leftmost** and **rightmost** derivation(parse trees)

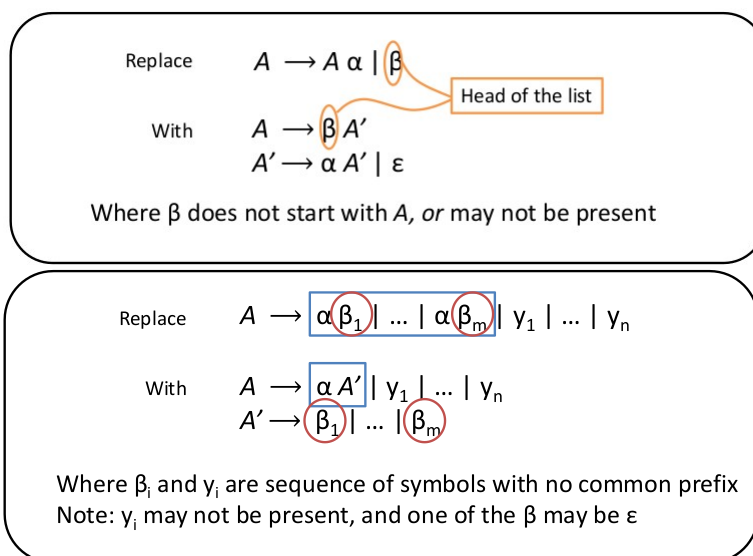
11.SDT(syntax-directed translation)

- translation is the value of the input
- translation is a string of ids
- rules can have conditions

12.AST(*abstract syntax trees*) (*nodes based*)

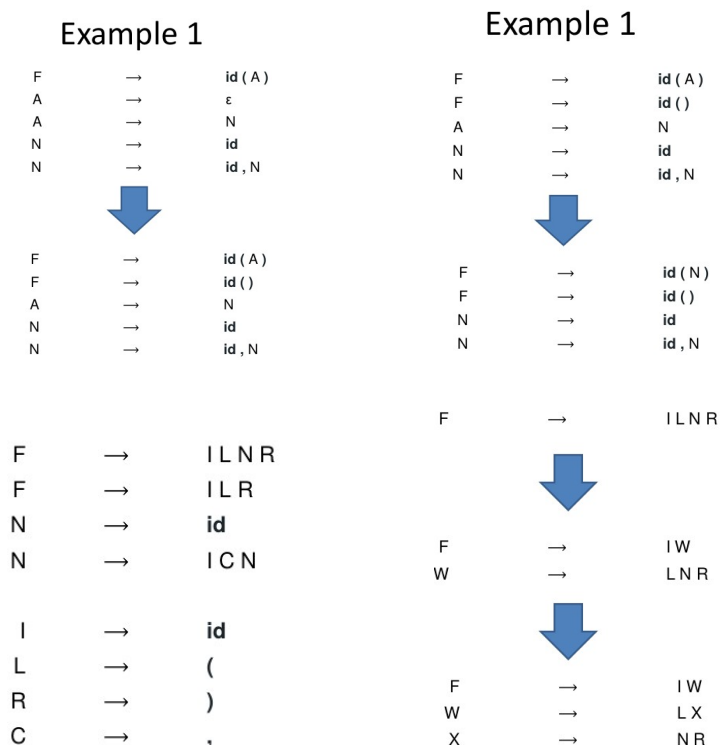
- make a parse tree
- use the parse tree to build an AST
- we construct a **new node object**, which becomes the value of LHS.trans
- populate the **node's fields with the translations of the RHS nonterminals**

13.LL



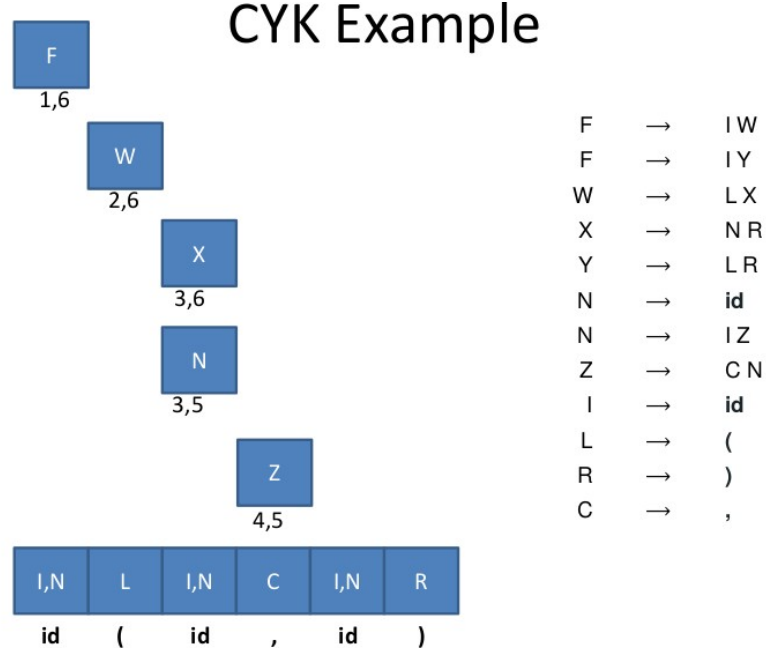
14.CNF(*Chomsky Normal Form*)

- 消除 ϵ
- 合并相同状态
- 将终结符设置为非终结符
- 将 trans 长度大于 2 的变成长度为 2



15.CYK

-对每一个长度的子串，找到可以与之相匹配的树，从下往上，如果最后能到 S，则找到了匹配字符串的所有生成树。



16.Java cup

-input : jlex's output

-output:

parser.java returns a Symbol whose value field contains the translation of the root non-terminal

sym.java returns each terminal declared in the java cup

Java CUP Input Spec

- Terminal & nonterminal declarations
- Optional precedence and associativity declarations
- Grammar with rules and actions [no actions shown here]

Grammar rules

```
Expr ::= intliteral
      | id
      | Expr plus Expr
      | Expr times Expr
      | lparens Expr rparens
```

Terminal and Nonterminals

```
terminal intliteral;
terminal id;
terminal plus;
terminal minus;
terminal times;
terminal lparen;
terminal rparen;
non terminal Expr;
```

lowest
precedence
first

Precedence and Associativity

```
precedence left plus, minus;
precedence left times;
precedence nonassoc less; 7
```