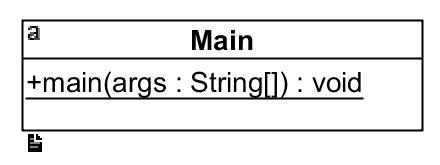
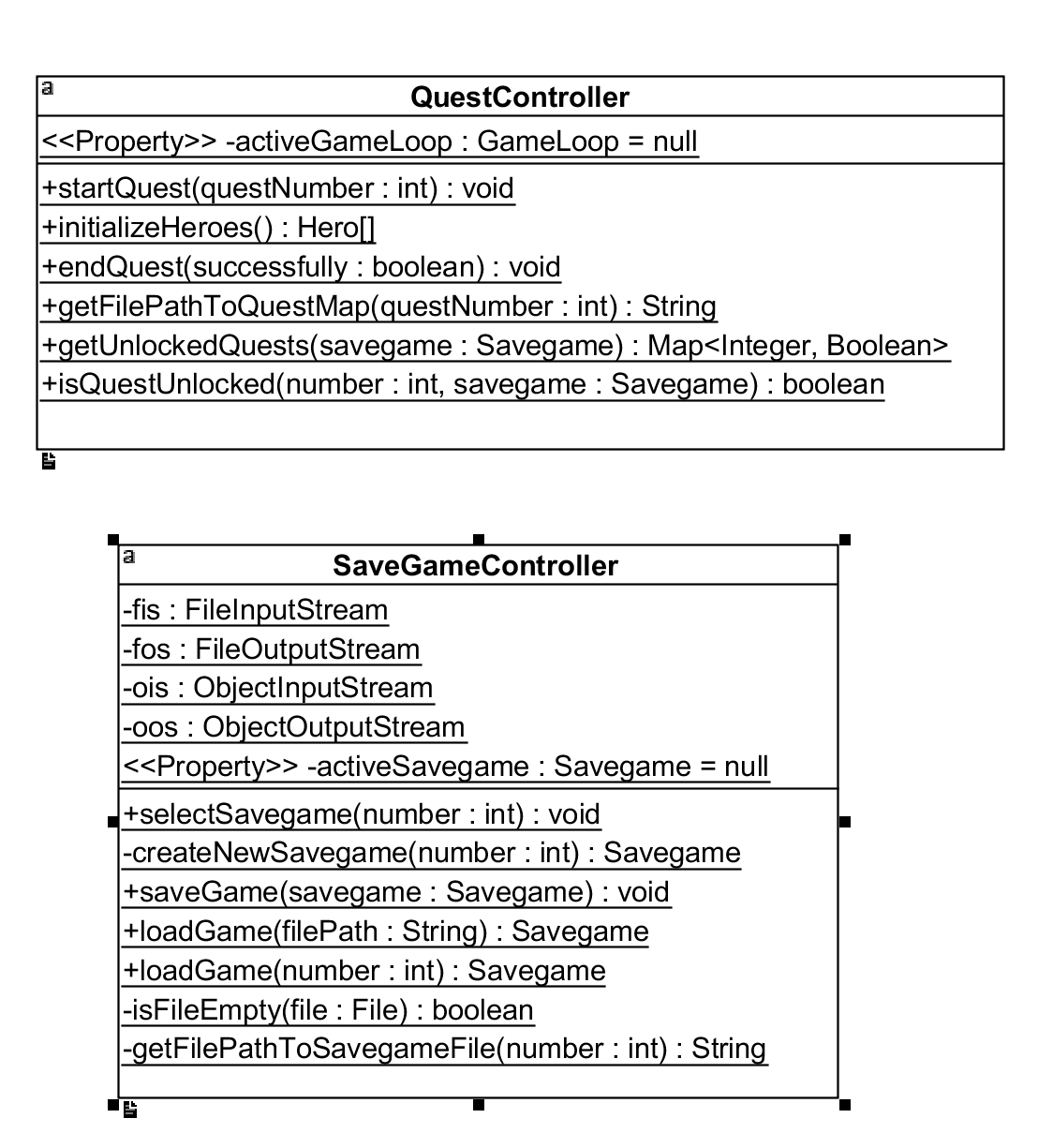
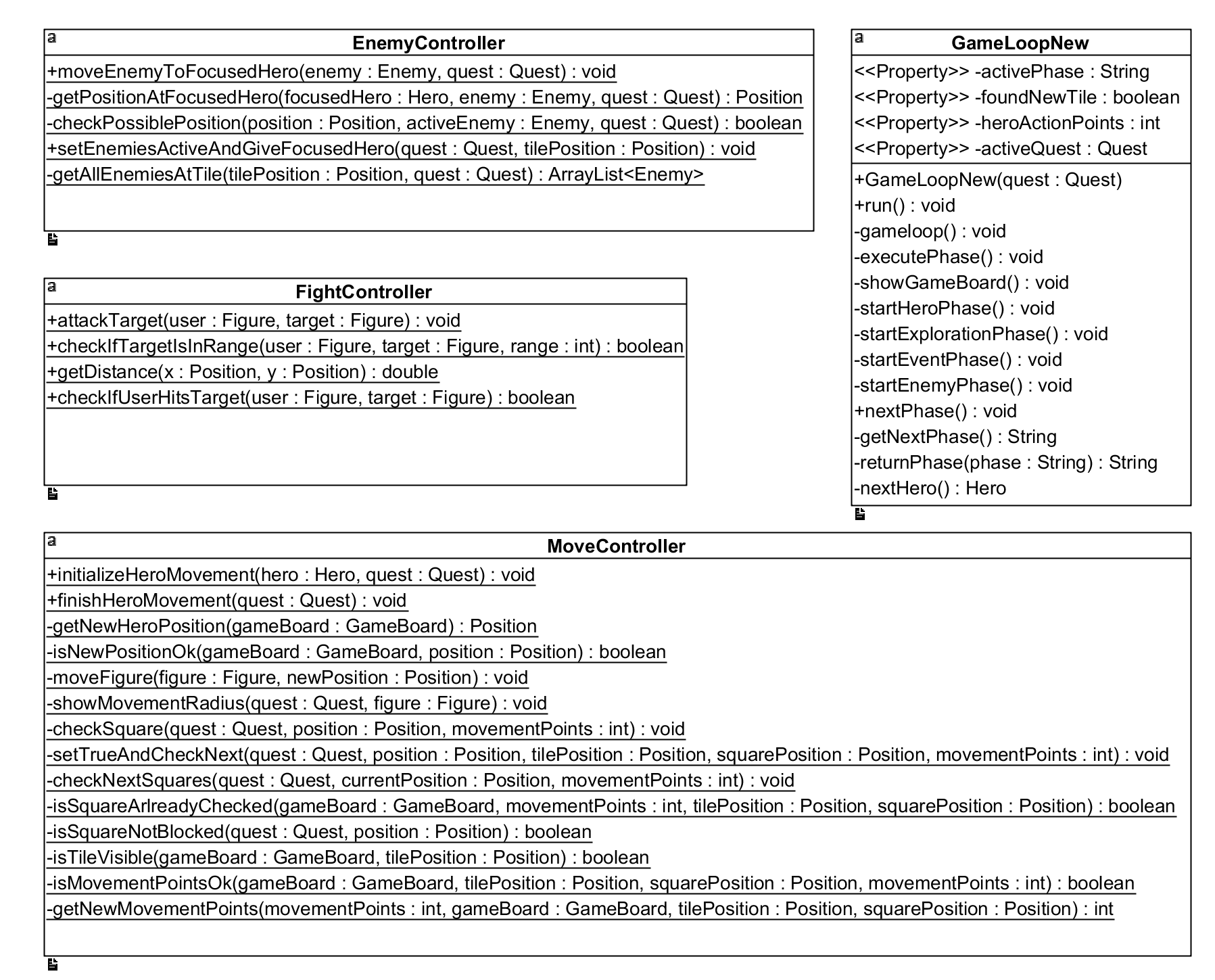
Control.Main



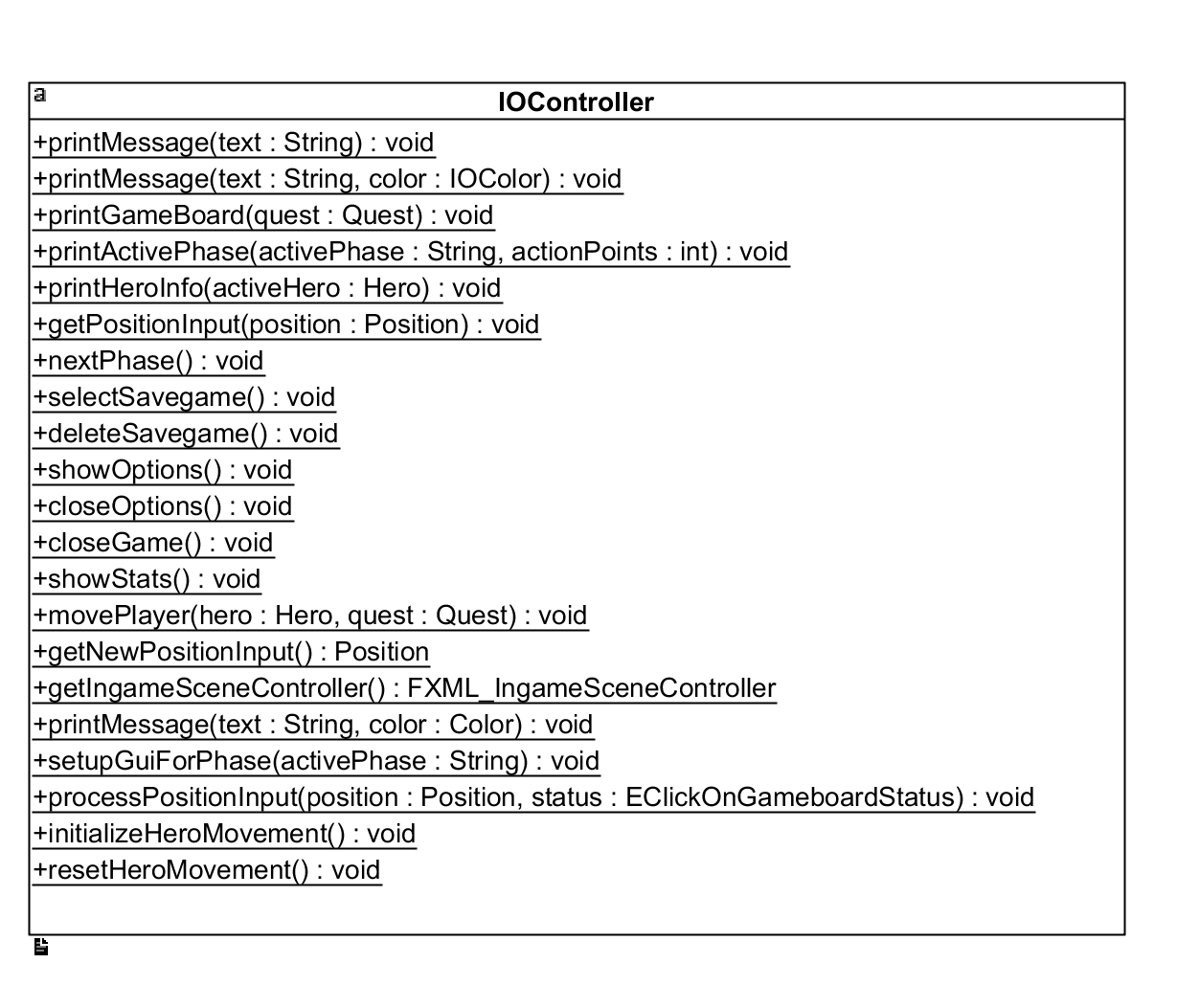
Control.gamemanagment



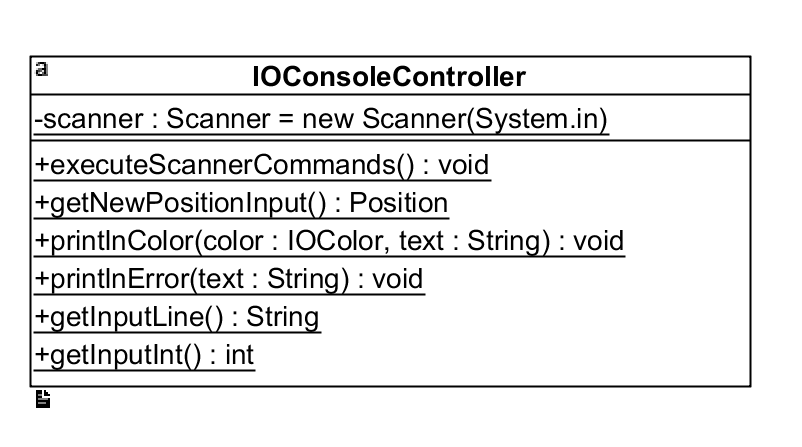
Control.Ingamemanagment



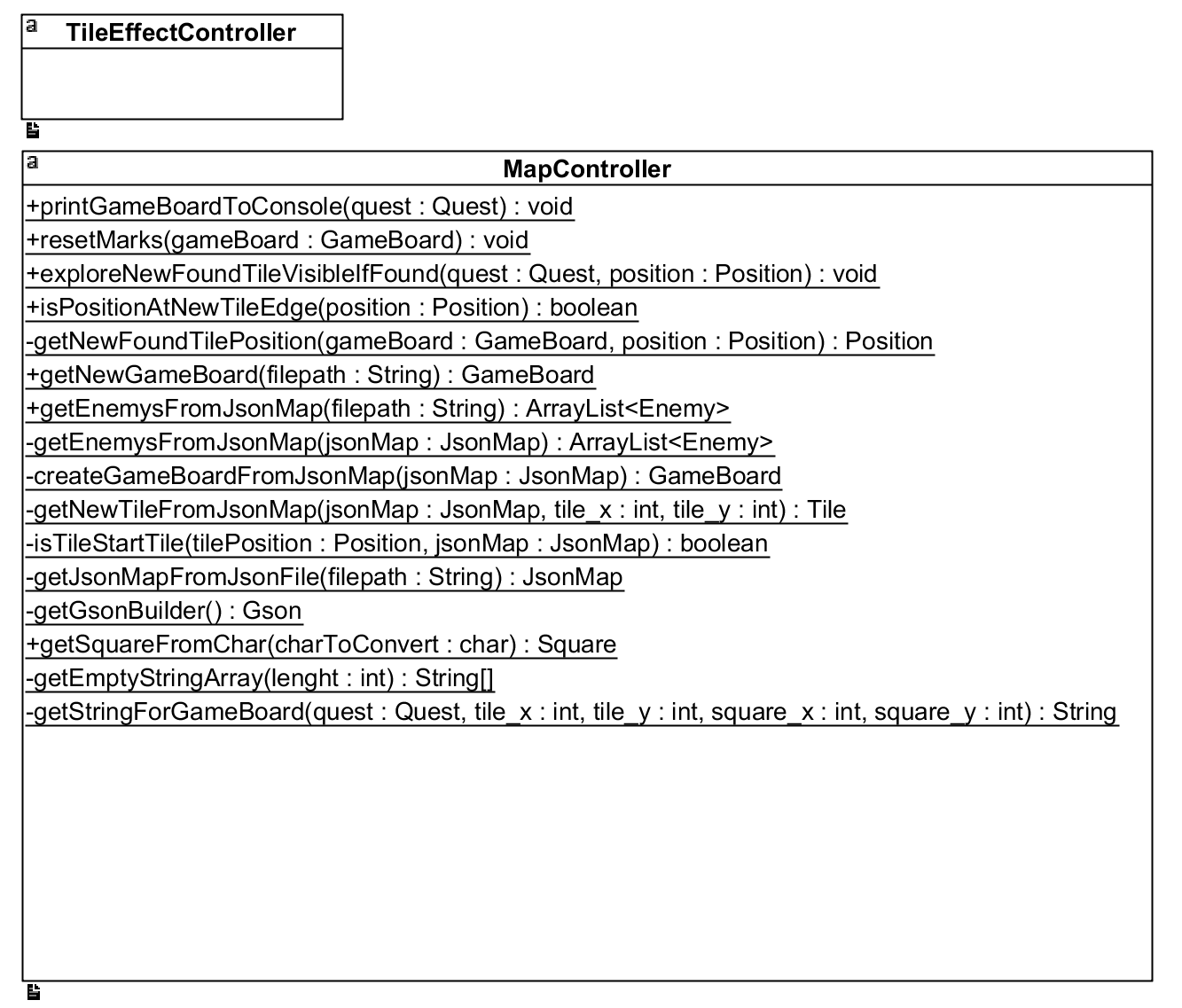
Control.IOController



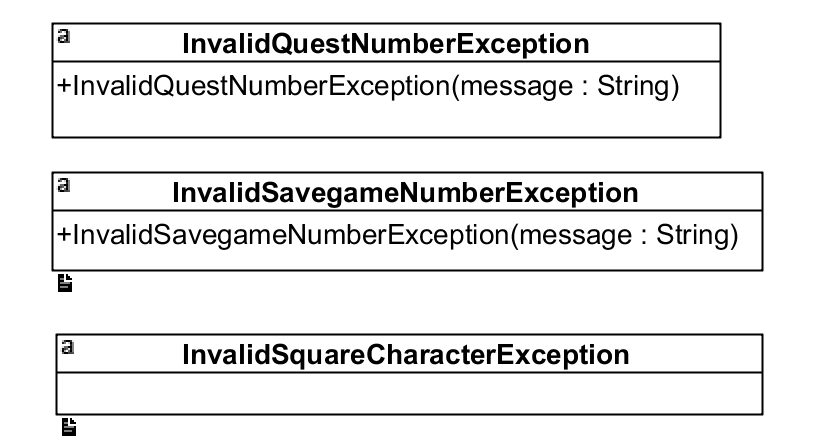
Control.IOConsolleController



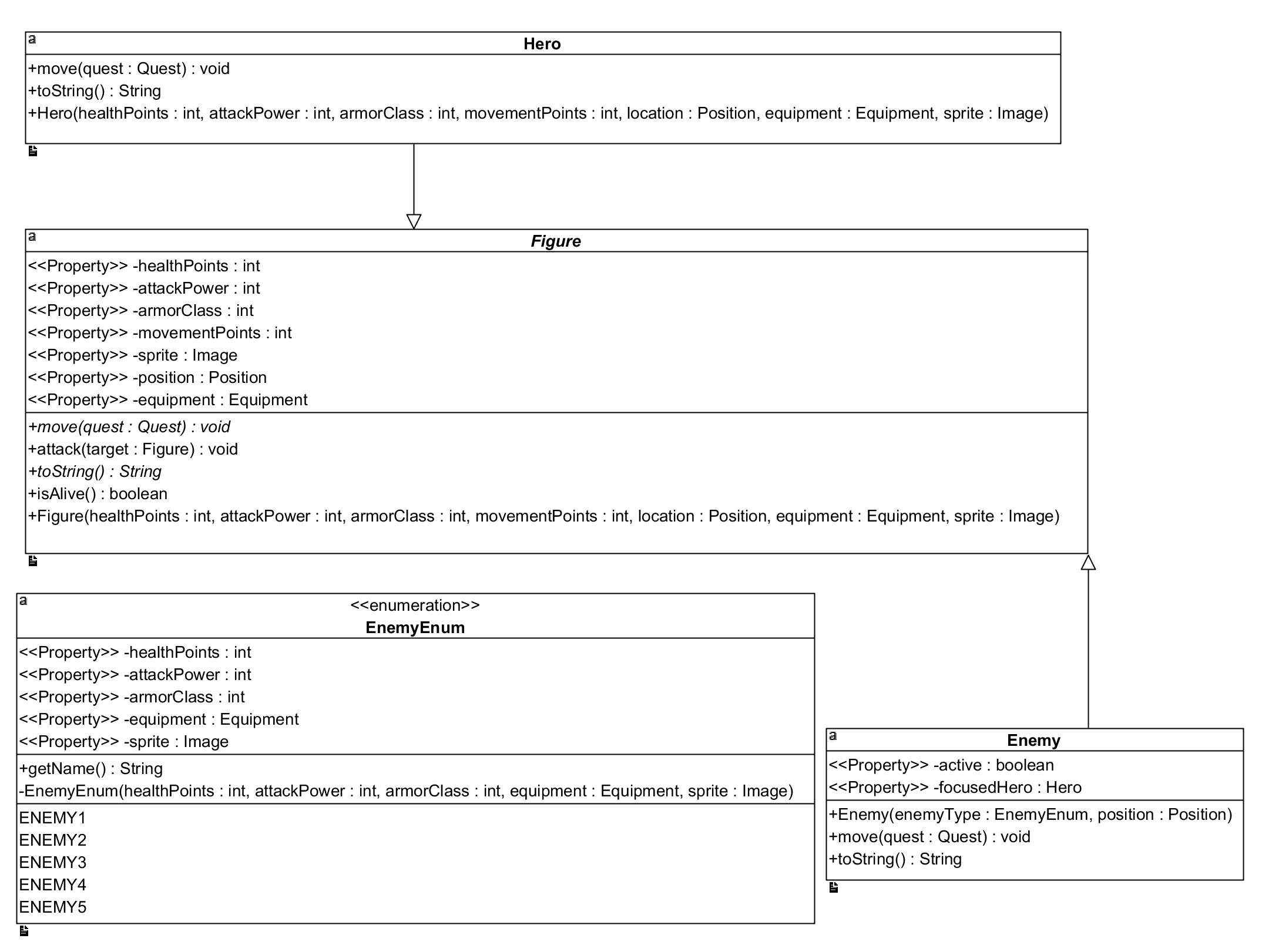
Control.Map



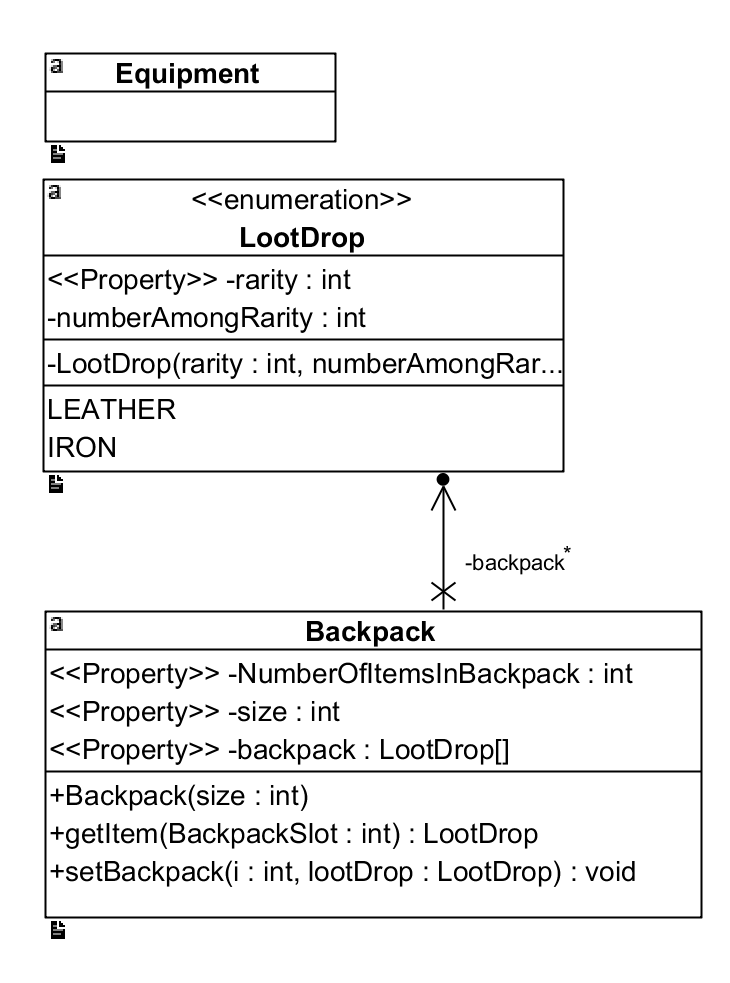
Exception



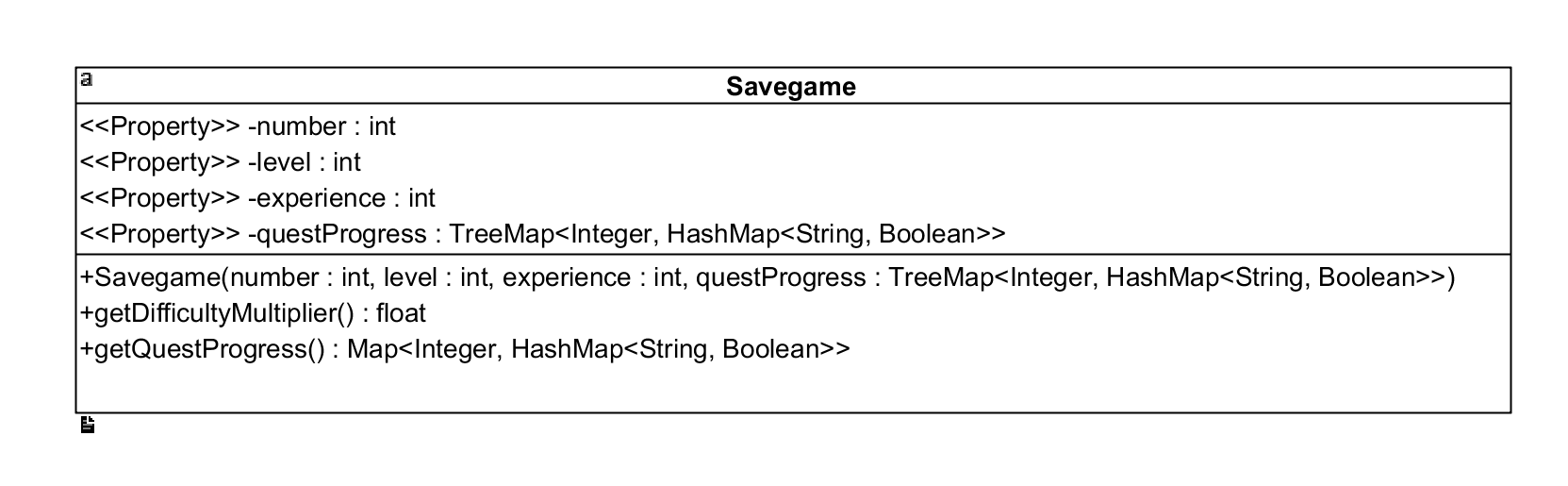
Model.figure



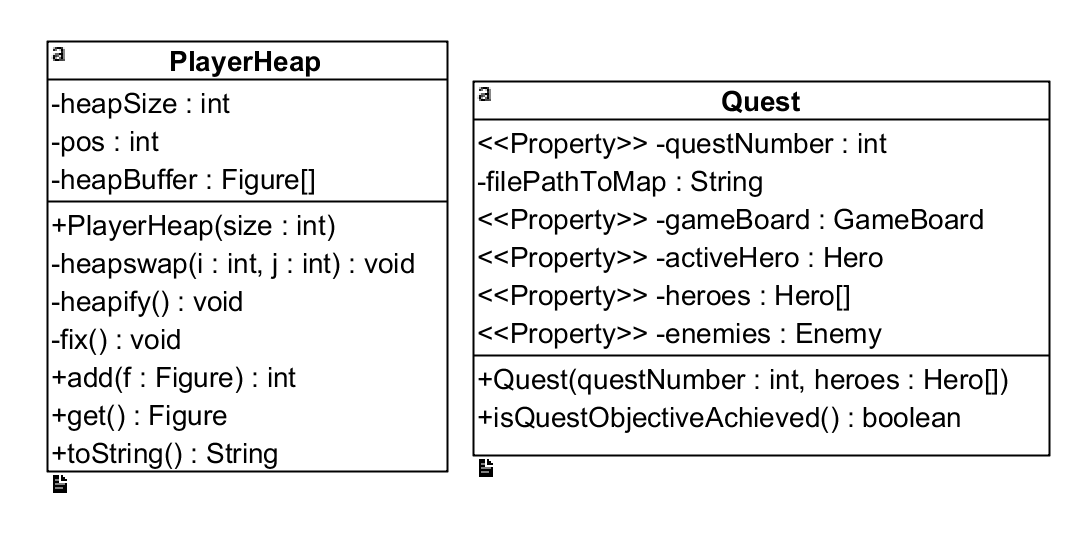
Model.Items



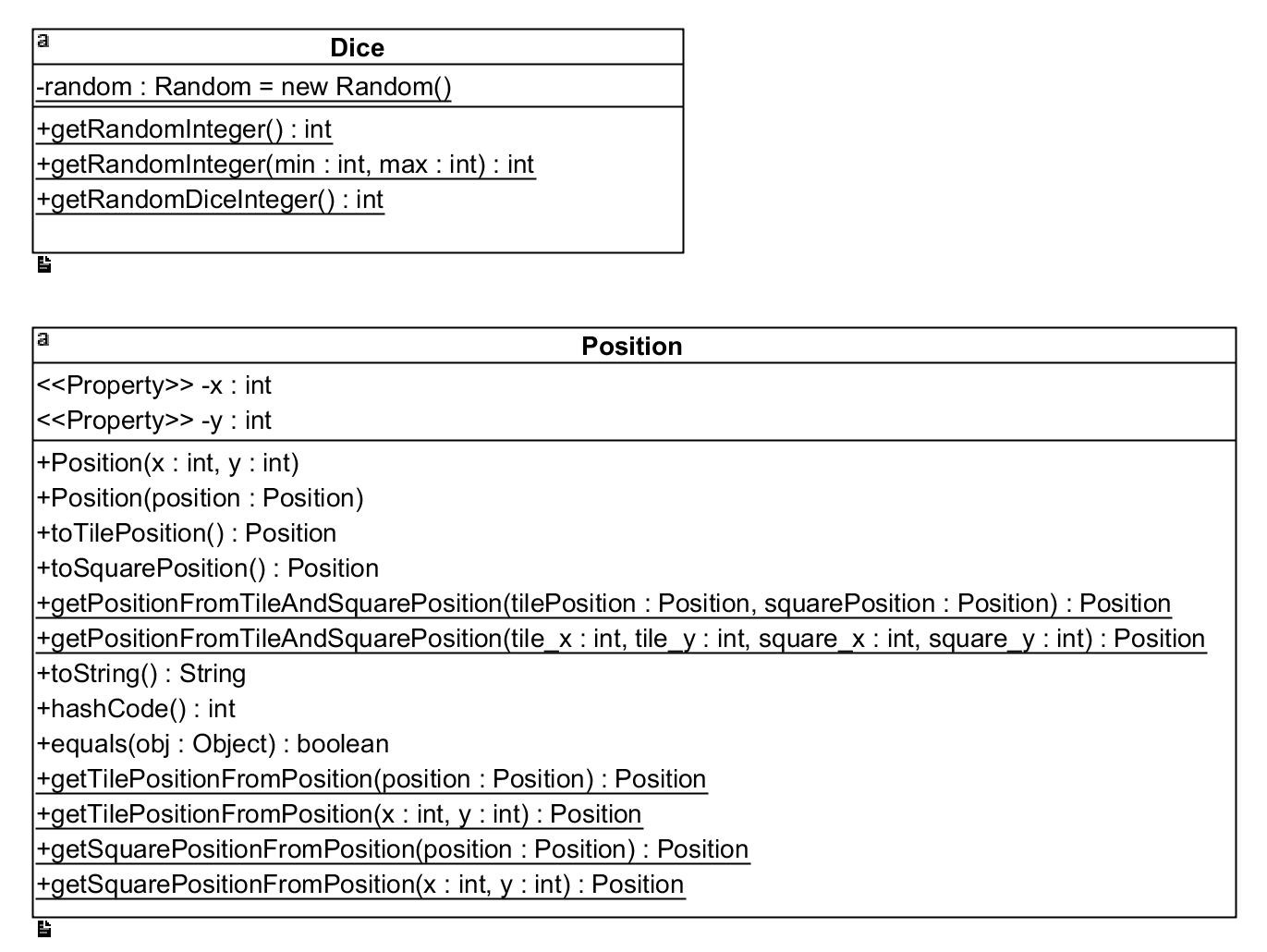
Model.gamemanagment



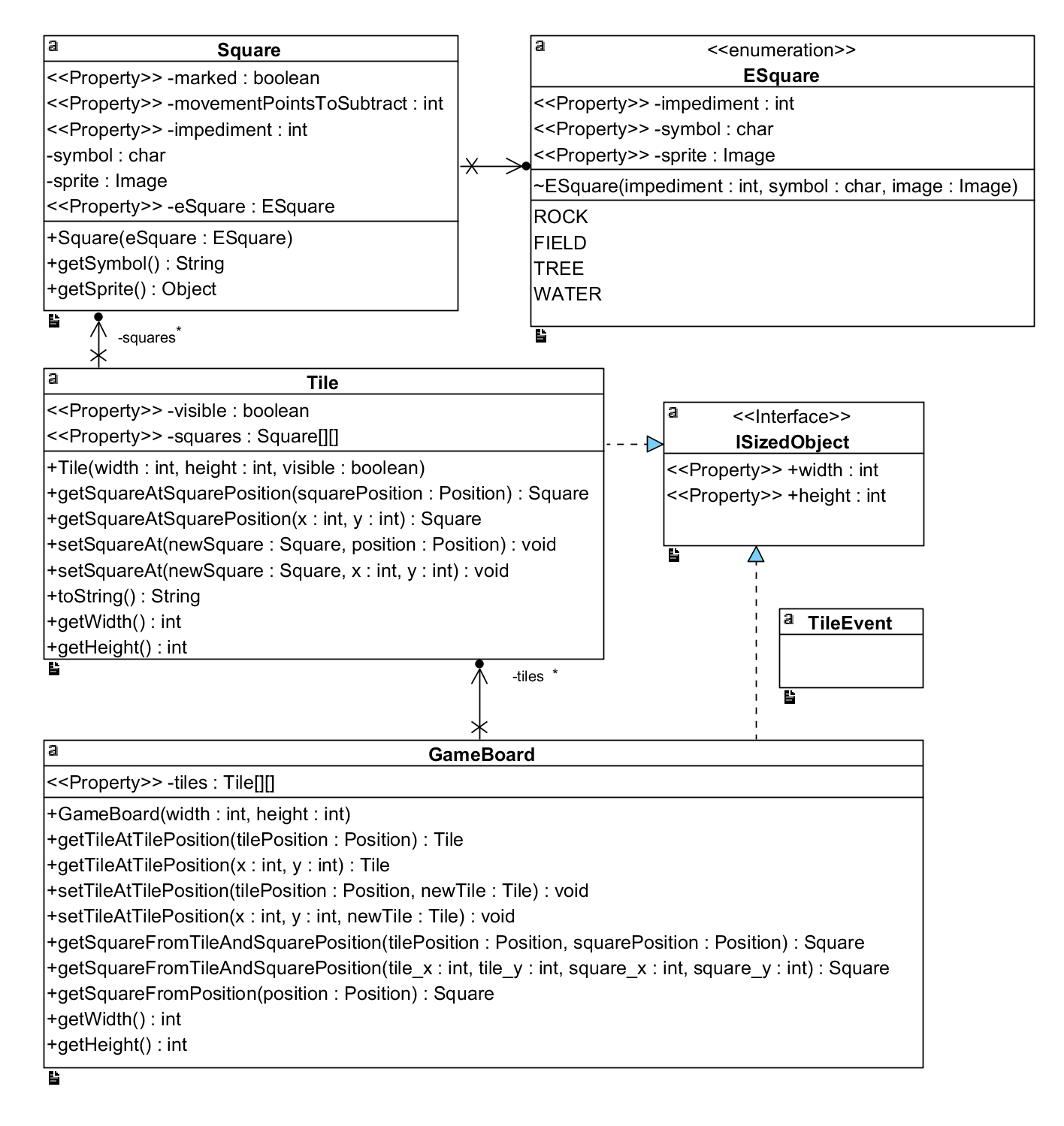
Model.ingamemanagment



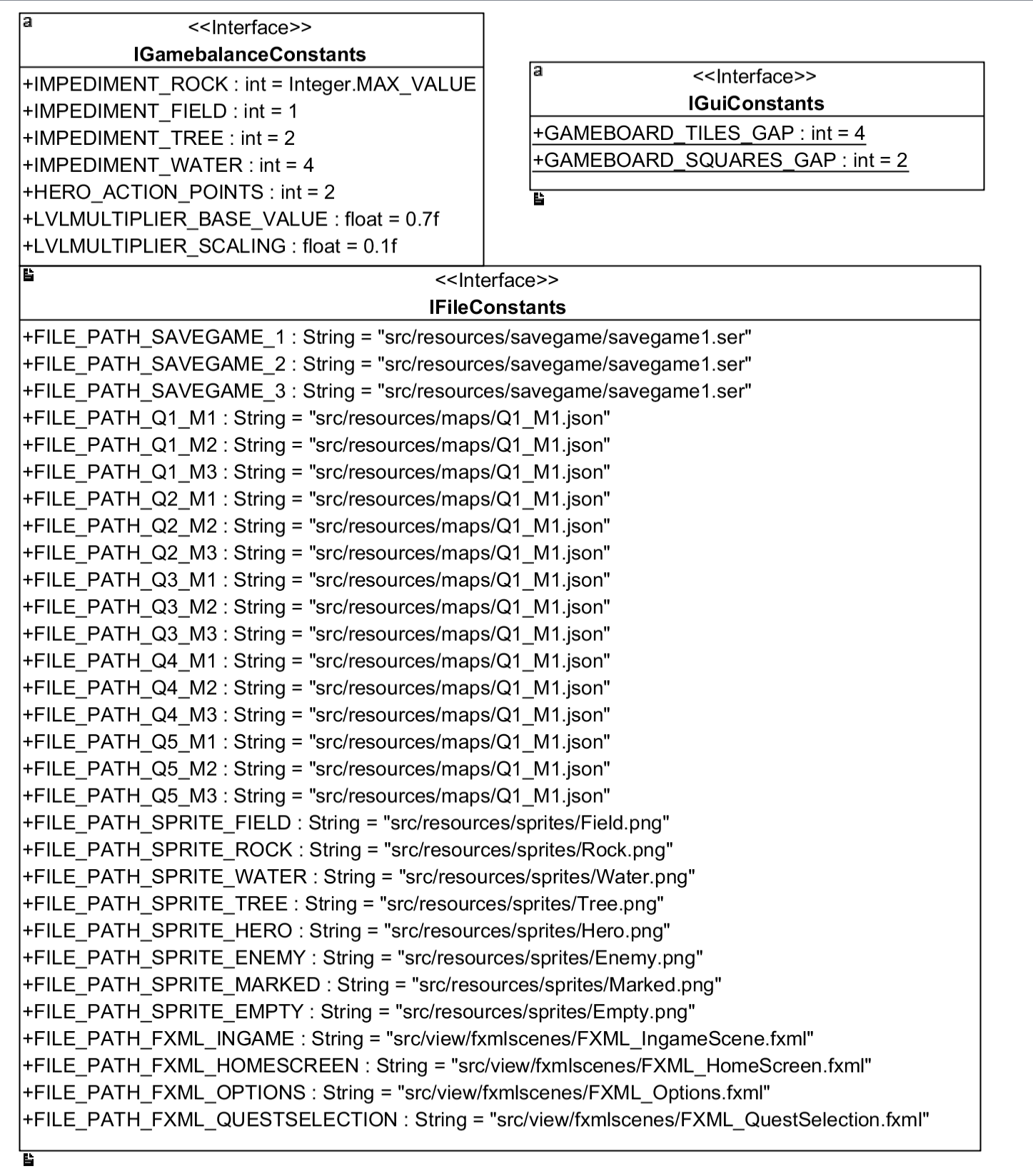
Model.misc

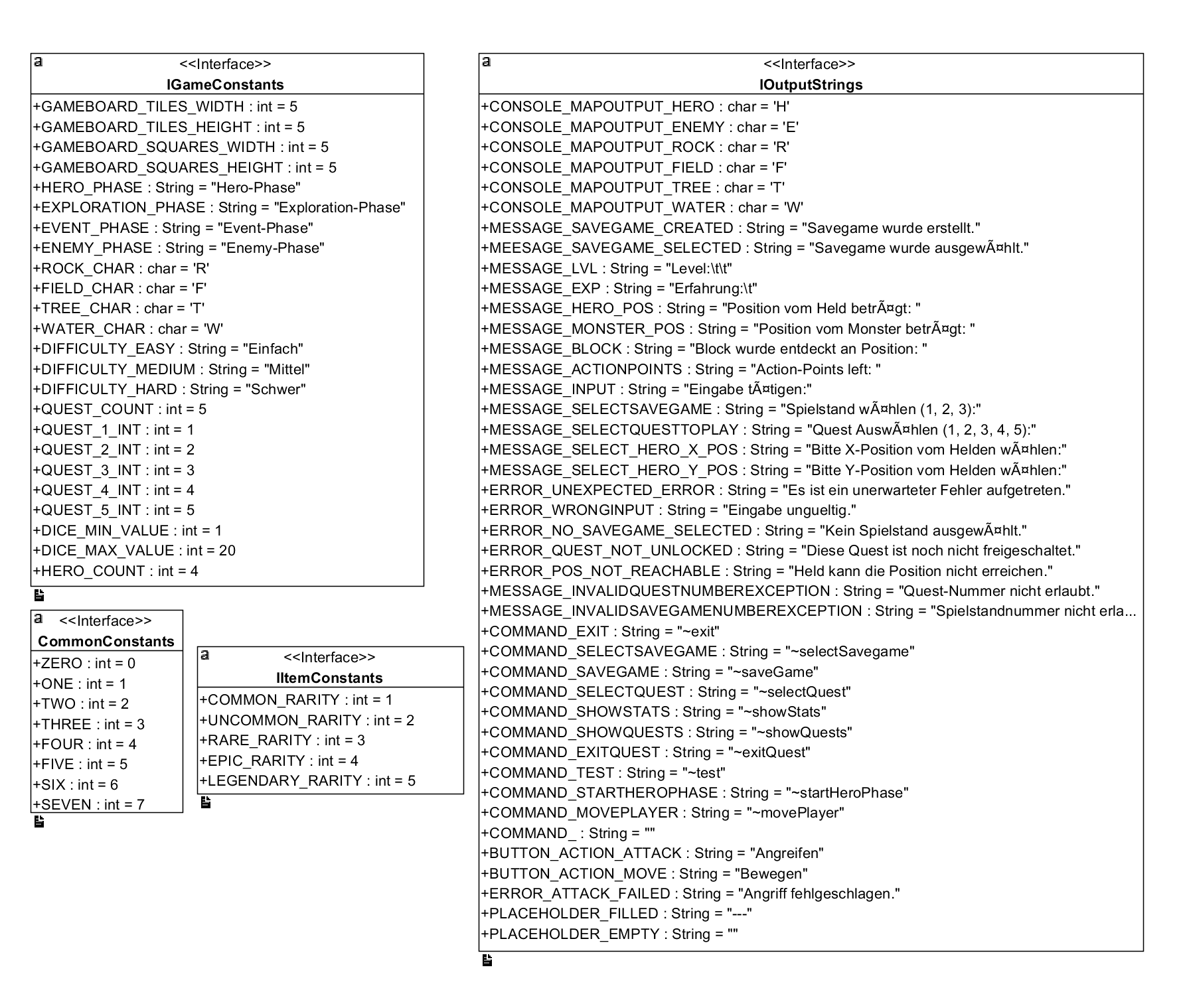


Model.Map

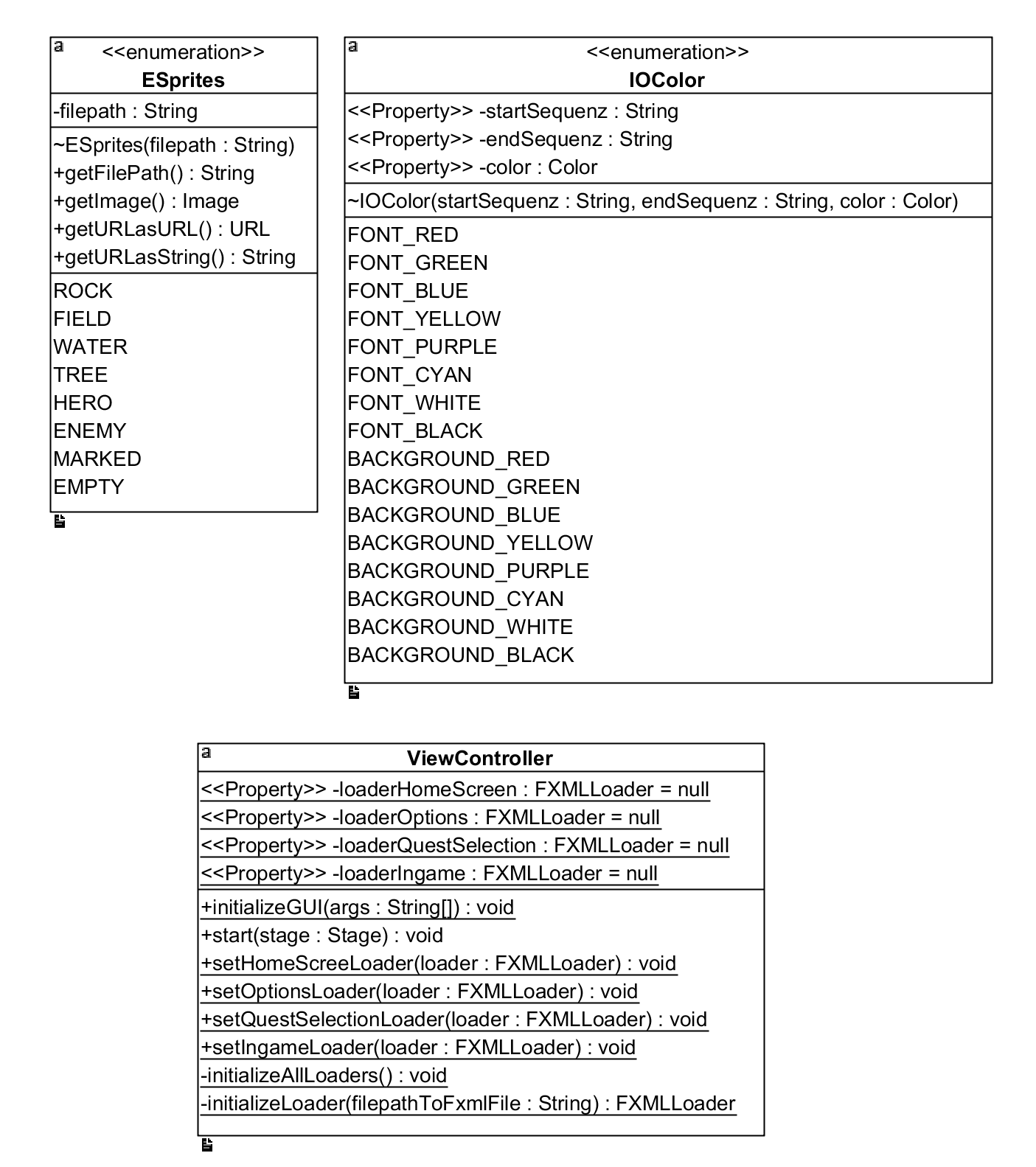


Resources.gameconstants



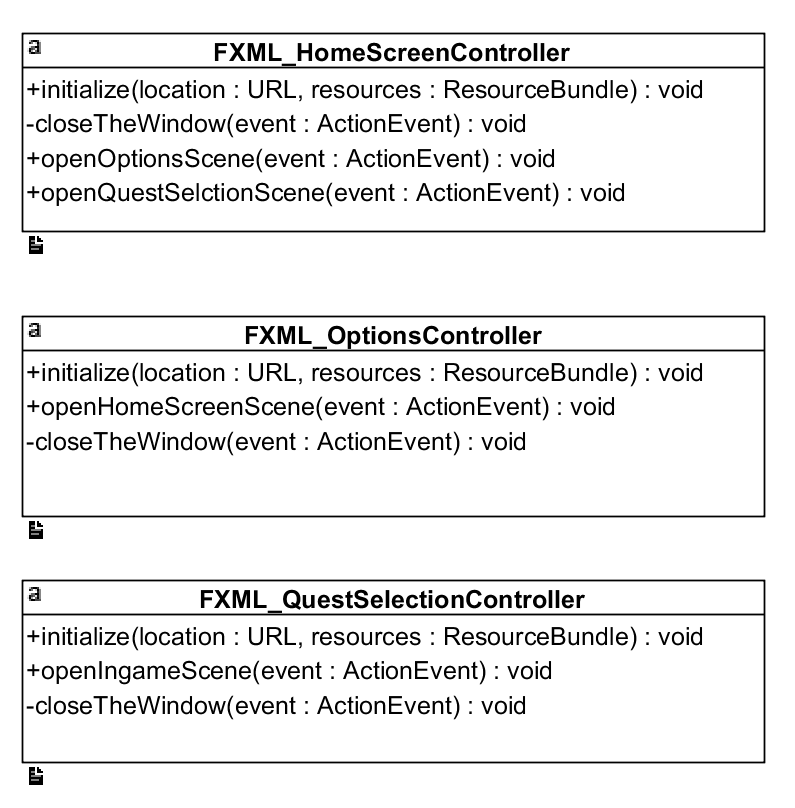


View



View.fxmlcontroller





View.viewmodel

