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ECE 427: Microcomputer Architecture Lab

Experiment #2

BCD & ASCII Addition and Subtraction

Performed: 9/17/2013

Submitted: 10/1/2013

Objective:

- To code Assembly language instructions to perform addition and subtraction on packed BCD numbers
- To code Assembly language instructions to perform addition and subtraction on ASCII data

Part 1: Using DEBUG, write Assembly language instructions to add two BCD numbers and store the result in BCD.

Part 2: Using DEBUG, write Assembly language instructions to subtract two BCD numbers and store the result in BCD.

Part 3: Write a subroutine to add two 10-digit ASCII numbers and store the result in ASCII.

Part 4: Write a subroutine to subtract two 10-digit ASCII numbers and store the result in ASCII.

Part 5: Write a subroutine to add two 10-digit BCD numbers and store the result in BCD.

Part 6: Write a subroutine to subtract two 10-digit BCD numbers and store the result in BCD.

Word Description:

In this lab, gained practical experience with summing and subtracting BCD and ASCII Numbers.

Code & Screenshots:

Part 1:

```
MOV AL, 45
MOV BL, 25
ADD AL, BL
DAA
```

```
C:\ Command Prompt - debug
00AF6:0102 MOV BL,25
00AF6:0104 ADD AL,BL
00AF6:0106 DAA
00AF6:0107 ^C
-T
AX=0045 BX=0000 CX=0000 DX=0000 SP=FFEE BP=0000 SI=0000 DI=0000
DS=0AF6 ES=0AF6 SS=0AF6 CS=0AF6 IP=0102  NU UP EI PL NZ NA PO NC
00AF6:0102 B325 MOV BL,25
-T
AX=0045 BX=0025 CX=0000 DX=0000 SP=FFEE BP=0000 SI=0000 DI=0000
DS=0AF6 ES=0AF6 SS=0AF6 CS=0AF6 IP=0104  NU UP EI PL NZ NA PO NC
00AF6:0104 00D8 ADD AL,BL
-T
AX=006A BX=0025 CX=0000 DX=0000 SP=FFEE BP=0000 SI=0000 DI=0000
DS=0AF6 ES=0AF6 SS=0AF6 CS=0AF6 IP=0106  NU UP EI PL NZ NA PE NC
00AF6:0106 27 DAA
-T
AX=0070 BX=0025 CX=0000 DX=0000 SP=FFEE BP=0000 SI=0000 DI=0000
DS=0AF6 ES=0AF6 SS=0AF6 CS=0AF6 IP=0107  NU UP EI PL NZ AC PO NC
00AF6:0107 7405 JZ 010E
-
```

Part 2:

```
MOV AL, 45
MOV BL, 25
SUB AL, BL
DAS
```

```
C:\ Command Prompt - debug
00AF6:0102 MOV BL,25
00AF6:0104 SUB AL,BL
00AF6:0106 DAS
00AF6:0107 ^C
-T
AX=0045 BX=0000 CX=0000 DX=0000 SP=FFEE BP=0000 SI=0000 DI=0000
DS=0AF6 ES=0AF6 SS=0AF6 CS=0AF6 IP=0102  NU UP EI PL NZ NA PO NC
00AF6:0102 B325 MOV BL,25
-T
AX=0045 BX=0025 CX=0000 DX=0000 SP=FFEE BP=0000 SI=0000 DI=0000
DS=0AF6 ES=0AF6 SS=0AF6 CS=0AF6 IP=0104  NU UP EI PL NZ NA PO NC
00AF6:0104 28D8 SUB AL,BL
-T
AX=0020 BX=0025 CX=0000 DX=0000 SP=FFEE BP=0000 SI=0000 DI=0000
DS=0AF6 ES=0AF6 SS=0AF6 CS=0AF6 IP=0106  NU UP EI PL NZ NA PO NC
00AF6:0106 2F DAS
-T
AX=0020 BX=0025 CX=0000 DX=0000 SP=FFEE BP=0000 SI=0000 DI=0000
DS=0AF6 ES=0AF6 SS=0AF6 CS=0AF6 IP=0107  NU UP EI PL NZ NA PO NC
00AF6:0107 7405 JZ 010E
-
```

Part 3 & 5:

*;ASCII_SUM Holds the value of the sum in ASCII, while BCD_SUM holds the value of the sum in BCD
org 100h*

```
.DATA  
ASCII1 DB '2345623456'  
ASCII2 DB '5432154321'  
BCD1 DB 5 DUP(?)  
BCD2 DB 5 DUP(?)  
BCD_SUM DB 5 DUP(?)  
ASCII_SUM DB 10 DUP(?)
```

```
.code  
MAIN PROC FAR  
    MOV AX, @DATA  
    MOV DS, AX  
    MOV BX, OFFSET ASCII1  
    MOV DI, OFFSET BCD1  
    MOV CX, 10  
    CALL ASCII_TO_BCD  
    MOV BX, OFFSET ASCII2  
    MOV DI, OFFSET BCD2  
    MOV CX, 10  
    CALL ASCII_TO_BCD  
    CALL ADD_BCD  
    MOV SI, OFFSET BCD_SUM  
    MOV DI, OFFSET ASCII_SUM  
    MOV CX, 05  
    CALL BCD_TO_ASCII  
    MOV AH, 4CH  
    INT 21H  
MAIN ENDP
```

```
ASCII_TO_BCD PROC  
    ;Convert ASCII to BCD  
AGAIN: MOV AX, [BX]  
    AND AX, 0F0FH  
    PUSH CX  
    MOV CL, 4  
    SHL AH, CL  
    OR AL, AH  
    MOV [DI], AL  
    ADD BX, 2  
    INC DI  
    POP CX  
    LOOP AGAIN  
    RET  
ASCII_TO_BCD ENDP
```

```
ADD_BCD PROC
```

```

MOV BX, OFFSET BCD1
MOV DI, OFFSET BCD2
MOV SI, OFFSET BCD_SUM
MOV CX, 05
CLC
BACK: MOV AL, [BX] + 4
ADC AL, [DI] + 4
DAA
MOV [SI] + 4, AL
DEC BX
DEC DI
DEC SI
LOOP BACK
RET
ADD_BCD ENDP

```

```

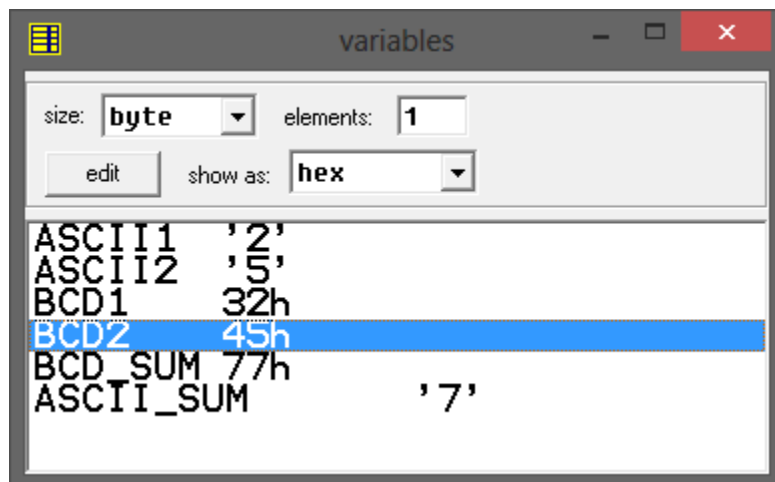
BCD_TO_ASCII PROC
AGAIN2: MOV AL, [SI]
MOV AH, AL
AND AX, 0F00FH
PUSH CX
MOV CL, 04
SHR AH, CL
OR AX, 3030H
XCHG AH, AL
MOV [DI], AX
INC SI
ADD DI, 2
POP CX
LOOP AGAIN2
RET
BCD_TO_ASCII ENDP

```

```

END MAIN

```



Part 4 & 6:

org 100h

.DATA

ASCII1 DB '6543265432'

ASCII2 DB '5432154321'

BCD1 DB 5 DUP(?)

BCD2 DB 5 DUP(?)

BCD_SUM DB 5 DUP(?)

ASCII_SUM DB 10 DUP(?)

.code

MAIN PROC FAR

MOV AX, @DATA

MOV DS, AX

MOV BX, OFFSET ASCII1

MOV DI, OFFSET BCD1

MOV CX, 10

CALL ASCII_TO_BCD

MOV BX, OFFSET ASCII2

MOV DI, OFFSET BCD2

MOV CX, 10

CALL ASCII_TO_BCD

CALL SUB_BCD

MOV SI, OFFSET BCD_SUM

MOV DI, OFFSET ASCII_SUM

MOV CX, 05

CALL BCD_TO_ASCII

MOV AH, 4CH

INT 21H

MAIN ENDP

ASCII_TO_BCD PROC

;Convert ASCII to BCD

AGAIN: MOV AX, [BX]

AND AX, 0F0FH

PUSH CX

MOV CL, 4

SHL AH, CL

OR AL, AH

MOV [DI], AL

ADD BX, 2

INC DI

POP CX

LOOP AGAIN

RET

ASCII_TO_BCD ENDP

SUB_BCD PROC

MOV BX, OFFSET BCD1

```

MOV DI, OFFSET BCD2
MOV SI, OFFSET BCD_SUM
MOV CX, 05
CLC
BACK: MOV AL,[BX] + 4
SBB AL, [DI] + 4
DAS
MOV [SI] + 4, AL
DEC BX
DEC DI
DEC SI
LOOP BACK
RET
SUB_BCD ENDP

```

```

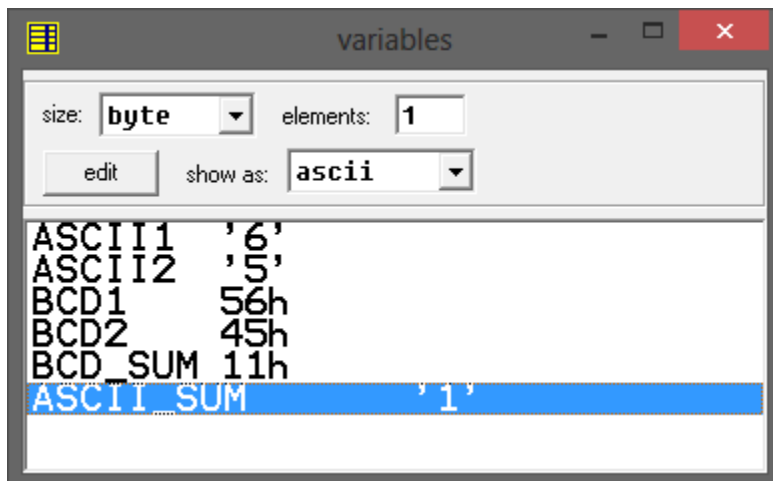
BCD_TO_ASCII PROC
AGAIN2: MOV AL, [SI]
MOV AH, AL
AND AX, 0F00FH
PUSH CX
MOV CL, 04
SHR AH, CL
OR AX, 3030H
XCHG AH, AL
MOV [DI], AX
INC SI
ADD DI, 2
POP CX
LOOP AGAIN2
RET
BCD_TO_ASCII ENDP

```

```

END MAIN

```



Conclusion & Comments:

In this lab, we were able to convert ASCII numbers to Packed BCD, and then perform simple mathematical operations on the numbers (addition and subtraction). We also gained experience with the DAA and DAS operations, offsetting the values as needed to return a BCD value, rather than a hex value. We also were introduced to Processes in assembly, and how to use them effectively.

TASK 2 Worksheet

Name: _____
Date: _____
Section: _____

1- Demonstrate your understanding of the different formats ASCII, binary and BCD by filling in the corresponding formats for each of the decimal numbers below in the following table.

| Decimal | ASCII(Hex) | Binary | BCD |
|---------|------------|----------|----------|
| 0 | 30 | 00110000 | 00000000 |
| 3 | 33 | 00110011 | 00000011 |
| 6 | 36 | 00110110 | 00000110 |
| 9 | 39 | 00111001 | 00001001 |
| 19 | 31 39 | 00010011 | 00011001 |
| 99 | 39 39 | 01100011 | 10011001 |

2- For the test data you selected for activities 1 and 2, write the result of the addition in BCD as the program stored it. Also write it in hex. Verify that the addition was done correctly.

3- For the test data you selected for Activities 3 and 4, write the result of the subtraction in BCD. Also write it in hex. Verify that the subtraction was done correctly.

4- Verify the sum obtained in the addition in Activity 5. Attach a trace of the execution to show your program obtained the same result.

5- Verify the result obtained in the subtraction in Activity 6. Attach a trace of the execution to show your program obtained the same result.

6- Verify the sum obtained in the addition in Activity 7. Attach a trace of the execution to show your program obtained the same result.

7- Verify the result obtained in the subtraction in Activity 8. Attach a trace of the execution to show your program obtained the same result.

For parts 2-7, see lab report.