Execution Cycles

- Fetch instruction, update the PC register Instruction memory (read only)
 Get in with an address
 The address is stored in the PC register
 Get out with the instruction
 PC register is updated [PC + 4]
- Decode

 The instruction is parsed into fields (R-format has OPCODE 000000)

 Get the source data

 Register file (2 read and 1 write port)
- * Must understand the implementation of the read and write ports (1356 on Patterson)
- Execute

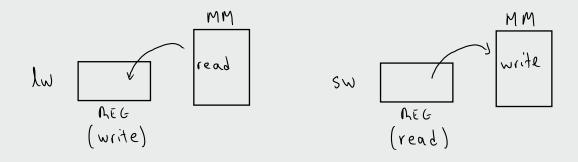
ALU: compute logical and arithmetic operations Output: result of the operation, it can represent target address (lw, sw) check for zero

- Write back/memory access

Data memory or register file

Write-back: R-format

Memory access: Lw and sw



Datapath for A-format

Sout = shift amount fct = function counter

