

▼ Essential Python

Today we are learning Python for beginners.

- 1. Variables
- 2. Data Types
- 3. Functions
- 4. Data Structures
- 5. Control Flow
- 6. OOP - Object Oriented Programming

```
1 print("Hello World")
```

```
    Hello World
```

```
1 # Comment
2 print("I am learning Python")
3 1 + 1
4 1 - 1
5 2 * 2
6 print(7 / 2)
7 print(7 // 2)
```

```
    I am learning Python
    3.5
    3
```

```
1 pow(5, 2)
```

```
    25
```

```
1 pow(5, 3)
```

```
    125
```

```
1 abs(-666)
```

```
    666
```

```
1 # Modulo
2 5 % 3
```

2

```
1 ## 5 Building Blocks
2 # 1. Variables
3 # 2. Data Types
4 # 3. Functions
5 # 4. Data Structures
6 # 5. Control Flow
7 # 6. OOP - Object Oriented Programming
8
```

▼ 1. Variables

```
1 ## 1. Variables
2 # Assing a Variable
3 my_name = "Mon"
4 age = 21
5 gpa = 3.30
6 movie_lover = True # False
```

```
1 # Case Sensitive
2 print(age, gpa, movie_lover, my_name)
```

```
21 3.3 True Mon
```

```
1 # Over write a value
2 age = 31
3 new_age = age - 11
4 print(age, new_age)
```

```
31 20
```

```
1 s23_price = 30000
2 discount = 0.15
3 new_s23_price = s23_price * (1 - discount)
4
5 print(new_s23_price)
```

```
25500.0
```

```
1 # Remove Variable
2 del s23_price
```

```

1 # Count Variable
2 age = 21
3 age += 1
4 age += 1
5 age += 1
6 age -= 2
7 age *= 2
8 age /= 2
9 print(age)

```

22.0

▼ 2. Data Types

```

1 ## 2. Data Types
2 # int float str bool
3 age = 21
4 gpa = 3.30
5 school = "KMUTT"
6 movie_lover = True

```

```

1 # Check Data Types
2 print( type(age) )
3 print( type(gpa) )
4 print( type(school) )
5 print( type(movie_lover) )

```

```

<class 'int'>
<class 'float'>
<class 'str'>
<class 'bool'>

```

```

1 # Convert Types
2 x = 100
3 x = str(x)
4 print(x, type(x))

```

100 <class 'str'>

```

1 y = True # False
2 y = int(y)
3 print(y, type(y))

```

1 <class 'int'>

```

1 z = 1 # 0
2 z = bool(z)

```

```
3 print(z, type(z))
```

```
True <class 'bool'>
```

```
1 age = 21
```

```
2 print(age+age, age*2, age/2)
```

```
42 42 10.5
```

```
1 text = "Hello"
```

```
2 print(text + text)
```

```
3 print(text * 4)
```

```
HelloHello
```

```
HelloHelloHelloHello
```

```
1 # Type Hint
```

```
2 age: int = 21
```

```
3 age: str = "Mon"
```

```
4 gpa: float = 3.30
```

```
5 seafood: bool = True
```

```
1 print(age, type(age))
```

```
Mon <class 'str'>
```

▼ 3. Function

```
1 ## 3. Function
```

```
2 print("Hello", "World")
```

```
3 print(pow(5, 2), abs(-5))
```

```
Hello World
```

```
25 5
```

```
1 # greeting()
```

```
2 def greeting(name = "John", location = "London"):
```

```
3     print("Hello " + name)
```

```
4     print("He is in " + location)
```

```
1 greeting()
```

```
2 greeting("Mon")
```

```
3 print("\n")
```

```
4 greeting("Naruto", "Washington")
```

```
5 greeting(location = "Washington",  
6         name = "Naruto")
```

```
Hello John  
He is in London  
Hello Mon  
He is in London
```

```
Hello Naruto  
He is in Washington  
Hello Naruto  
He is in Washington
```

```
1 def add_two_nums(num1, num2):  
2     print("Hello World")  
3     return num1 + num2  
4     print("Done!")
```

```
1 result = add_two_nums(5, 15)  
2 print(result)
```

```
Hello World  
20
```

```
1 def add_three_nums(a: int, b: int, c: int):  
2     return a + b + c
```

```
1 add_three_nums(5, 6, 4)
```

```
15
```

```
1 # Work with String  
2 text = "Hello World\n"  
3  
4 long_text = """This is a  
5 very long text.  
6 This is a new line  
7 """"  
8  
9 print(text)  
10 print(long_text)
```

```
Hello World
```

```
This is a  
very long text.  
This is a new line
```

```

1 # tring Template: fstring
2 my_name = "John Wick"
3 location = "London"
4
5 text = f"Hi! my name is {my_name} and I live in {location}."
6
7 print(text)

```

Hi! my name is John Wick and I live in London.

```

1 "Hi! my name is {} and I live in {}".format(my_name, location)

```

'Hi! my name is John Wick and I live in London.'

```

1 text = "a duck walks into a bar"
2 print(text)
3
4 len(text)

```

a duck walks into a bar
23

```

1 # Slicing, index starts with 0.
2 print(text[0], text[-1], text[22], text[23-1])

```

a r r r

```

1 # Up to, But not include
2 print(text[13:17])
3 print(text[7: ])
4 print(text[-3: ])

```

into
walks into a bar
bar

```

1 # String is immutable
2 name = "Python" # -> Cython
3 name = "C" + name[1: ]
4 print(name)

```

Cython

```

1 text = "a duck walks into a bar"
2
3 # Function vs. Method
4 # Sting method
5 # String is immutable

```

```

5 # String is immutable
6 text1 = text.upper()
7 print(text1)
8
9 text2 = text.lower()
10 print(text2)
11
12 text3 = text.title()
13 print(text3)

```

```

A DUCK WALKS INTO A BAR
a duck walks into a bar
A Duck Walks Into A Bar

```

```

1 text.replace("duck", "lion")

'a lion walks into a bar'

```

```

1 # List
2 words = text.split(" ")
3 print(words, type(words))

['a', 'duck', 'walks', 'into', 'a', 'bar'] <class 'list'>

```

```

1 " ".join(words)

'a duck walks into a bar'

```

▼ 4. Data Structures

```

1 ## 4. Data Structures
2 # 1. list []
3 # 2. tuple ()
4 # 3. dictionary {}
5 # 4. set {unique}

1 # 1. list [] is mutable
2 shopping_items = ["banana", "egg", "milk"]
3 print(shopping_items[0])
4 print(shopping_items[1])
5 print(shopping_items[2])
6 print(shopping_items[1:])
7 print( len(shopping_items) )

```

```

banana
egg
milk

```

```
['egg', 'milk']  
3
```

```
1 shopping_items[0] = "pineapple"  
2 shopping_items[1] = "ham"  
3 print(shopping_items)
```

```
['pineapple', 'ham', 'milk']
```

```
1 # list method  
2 shopping_items.append("egg")  
3 print(shopping_items)
```

```
['pineapple', 'ham', 'milk', 'egg']
```

```
1 # sort items (ascending order, A-Z)  
2 shopping_items.sort(reverse = True) # descending order  
3 print(shopping_items)
```

```
['pineapple', 'milk', 'ham', 'egg']
```

```
1 # reusable  
2 def mean(scores):  
3     return sum(scores)/len(scores)
```

```
1 scores = [90, 88, 85, 92, 75]  
2 print(len(scores), sum(scores), min(scores), max(scores), mean(scores))
```

```
5 430 75 92 86.0
```

```
1 shopping_items
```

```
['pineapple', 'milk', 'ham', 'egg']
```

```
1 # Remove last item in list  
2 shopping_items.pop()  
3 shopping_items
```

```
['pineapple', 'milk', 'ham']
```

```
1 shopping_items.append("egg")  
2 shopping_items
```

```
['pineapple', 'milk', 'ham', 'egg']
```



```
1 shopping_items.remove("milk")
2 shopping_items
```

```
['pineapple', 'ham', 'egg']
```

```
1 # .insert()
2 shopping_items.insert(1, "milk")
3 shopping_items
```

```
['pineapple', 'milk', 'ham', 'egg']
```

```
1 # list + list
2 item1 = ['egg', 'milk']
3 item2 = ['banana', 'bread']
4 item1 + item2
```

```
['egg', 'milk', 'banana', 'bread']
```

```
1 # tuple () is immutable
2 tup_items = ('egg', 'bread', 'pepsi', 'egg', 'egg')
3 tup_items
```

```
('egg', 'bread', 'pepsi', 'egg', 'egg')
```

```
1 tup_items.count('egg')
```

```
3
```

```
1 # username password
2 # student1, student2
3 s1 = ("id001", "123456")
4 s2 = ("id002", "654321")
5 user_pw = (s1, s2)
6
7 print(user_pw)
```

```
((('id001', '123456'), ('id002', '654321')))
```

```
1 # tuple unpacking
2 username, password = s1
3
4 print(username, password)
```

```
id001 123456
```

```
1 # tuple unpacking 3 values
2 name, age, _ = ("Mon", 21, 3.30)
```

```
3 print(name, age)
```

```
Mon 21
```

```
1 # set {unique}
2 courses = ["Python", "Python", "R", "SQL", "SQL", "SQL"]
```

```
1 set(courses)

{'Python', 'R', 'SQL'}
```

```
1 # dictionary key: value pairs
2 courses = {
3     "name": "Data Science",
4     "duration": "4 months",
5     "replay": True,
6     "skills": ["Google Sheets", "SQL", "R", "Data Tranformation",
7               "Data Visualization", "Stats", "ML", "Python", "Dashboard"]
8 }
9
10 print(courses)
```

```
{'name': 'Data Science', 'duration': '4 months', 'replay': True, 'skills': ['Google Sheets', 'SQL', 'R', 'Data Tranfor
```



```
1 courses["replay"] = False
2 courses["start_time"] = "9am"
3 courses["language"] = "Thai"
4
5 courses
```

```
{'name': 'Data Science',
 'duration': '4 months',
 'replay': False,
 'skills': ['Google Sheets',
 'SQL',
 'R',
 'Data Tranformation',
 'Data Visualization',
 'Stats',
 'ML',
 'Python',
 'Dashboard'],
 'start_time': '9am',
 'language': 'Thai'}
```

```
1 # delete
2 del courses["language"]
```

```
3 del courses["start_time"]
```

```
4 courses
```

```
{'name': 'Data Science',
 'duration': '4 months',
 'replay': False,
 'skills': ['Google Sheets',
            'SQL',
            'R',
            'Data Tranformation',
            'Data Visualization',
            'Stats',
            'ML',
            'Python',
            'Dashboard']}
```

```
1 print(courses["skills"][0:3])
```

```
2 courses["skills"][-3: ]
```

```
['Google Sheets', 'SQL', 'R']
['ML', 'Python', 'Dashboard']
```

```
1 list( courses.keys() )
```

```
['name', 'duration', 'replay', 'skills']
```

```
1 list( courses.values() )
```

```
['Data Science',
 '4 months',
 False,
 ['Google Sheets',
  'SQL',
  'R',
  'Data Tranformation',
  'Data Visualization',
  'Stats',
  'ML',
  'Python',
  'Dashboard']]
```

```
1 list( courses.items() )
```

```
[('name', 'Data Science'),
 ('duration', '4 months'),
 ('replay', False),
 ('skills',
  ['Google Sheets',
   'SQL',
   'R',
   'Data Tranformation',
   'Data Visualization',
```

```
'Stats',
'ML',
'Python',
'Dashboard']]])
```

```
1 courses.get("replays")
```

```
1 courses.get("replay")
```

```
False
```

```
1 # Recap
2 # list, dictionary = mutable
3 # tuple, string = immutable
```

▼ 5. Control Flow

```
1 ## 5. Control Flow
2 # if for while
```

```
1 # final exam 150 questions, pass >= 120
2 def grade(score):
3     if score >= 120:
4         return "Passed"
5     elif score >= 100:
6         return "Good"
7     elif score >= 80:
8         return "Okay"
9     else:
10        return "Need to read more!"
```

```
1 result = grade(95)
2 print(result)
```

```
Okay
```

```
1 # Use and, or in condition
2 # course == data science, score >= 80 Passed
3 # course == english, score >= 70 Passed
4
5 def grade(course, score):
6     if course == "english" and score >= 70:
7         return "Passed"
8     elif course == "data science" and score >= 80:
9         return "Passed"
```

```
10 else:
11     return "Failed"
```

```
1 grade("data science", 81)

    'Passed'
```

```
1 # for loop
2 # if score >= 80, Passed
3 def grading_all(scores):
4     new_scores = []
5     for score in scores:
6         new_scores.append(score-2)
7     return new_scores
8
9 #scores = [88, 90, 75]
10 #new_scores = []
11 #for score in scores:
12 #    new_scores.append(score-2)
13
14 #print(new_scores)
```

```
1 grading_all([88, 90, 75])

    [86, 88, 73]
```

```
1 # list comprehension
2 scores = [88, 90, 75]
```

```
1 new_scores = [s*2 for s in scores]
2 new_scores
3
4 #for s in scores:
5 #    print(s*2)

    [176, 180, 150]
```

```
1 friends = ["mon", "drew", "ya"]
2 new_friends = [f.upper() for f in friends]
3 new_friends

    ['MON', 'DREW', 'YA']
```

```
1 # while loop
2 count = 0
3
4 while count < 5:
```

```
5 print("Hello")
6 count += 1
```

```
Hello
Hello
Hello
Hello
Hello
```

```
1 # chatbot for fruit order
2 user_name = input("What is your name ?: ")
```

```
What is your name ?: Mon
```

```
1 def chatbot():
2     fruits = []
3     while True:
4         fruit = input("What fruits do you want to order ?: ")
5         if fruit == "exit":
6             return fruits
7     fruits.append(fruit)
```

```
1 chatbot()
```

```
What fruits do you want to order ?: Mon
What fruits do you want to order ?: exit
[]
```

```
1 age = int( input("How old are you ?:") )
```

```
How old are you ?:21
```

```
1 type(age)
```

```
int
```

▼ 6. OOP - Object Oriented Programming

```
1 ## 6. OOP - Object Oriented Programming
2 # Dog Class
```

```
1 #class Dog:
2 #     pass
```

```
1 #dog = Dog()
2 #print(dog)
```

```
1 class Dog:
2     def __init__(self, name, age, breed):
3         self.name = name
4         self.age = age
5         self.breed = breed
```

```
1 dog1 = Dog("Ovaltine", 2, "Chihuahua")
2 dog2 = Dog("Milo", 3, "Bulldog")
3 dog3 = Dog("Pepsi", 3.5, "German Shepherd")
```

```
1 print(dog1.name, dog1.age, dog1.breed)
2 print(dog2.name, dog2.age, dog2.breed)
3 print(dog3.name, dog3.age, dog3.breed)
```

```
Ovaltine 2 Chihuahua
Milo 3 Bulldog
Pepsi 3.5 German Shepherd
```

```
1 # Object: attribute => name, id, dept, pos
2 # Object: method => hello(), work_hours(), chang_dept()
```

```
1 class Employee:
2     def __init__(self, id, name, dept, pos):
3         self.id = id
4         self.name = name
5         self.dept = dept
6         self.pos = pos # position
7
8     def hello(self):
9         print(f"Hello! my name is {self.name}")
10
11     def work_hours(self, hours):
12         print(f"{self.name} works for {hours} hours.")
13
14     def change_dept(self, new_dept):
15         self.dept = new_dept
16         print(f"{self.name} is now in {self.dept}.")
```

```
1 emp1 = Employee(1, "John", "Finance", "Financial Analyst")
```

```
1 print(emp1.name, emp1.pos)
```

```
John Financial Analyst
```

```
1 emp1.hello()
```

Hello! my name is John

```
1 emp1.work_hours(10)
```

John works for 10 hours.

```
1 emp1.dept
```

'Finance'

```
1 emp1.change_dept("Data Science")
```

John is now in Data Science.

```
1 emp1.dept
```

'Data Science'

✓ 0 วินาที เสร็จสมบูรณ์เมื่อ 12:22

