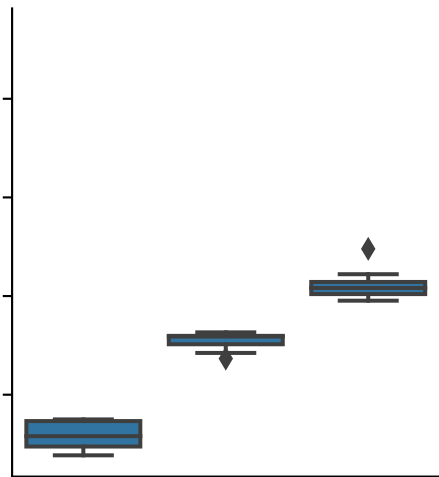
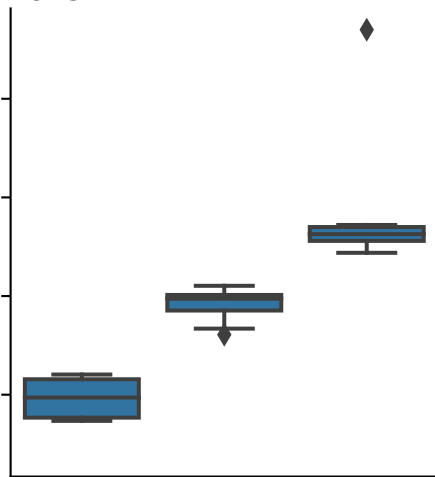


1e-5 Cpus Per Node = 1

Cpus Per Node = 4

Number of Defects

Num Sims Per Cpu = 1



Number of Defects

Num Sims Per Cpu = 2048

