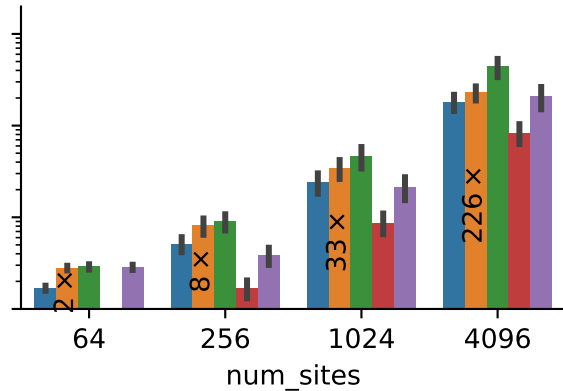
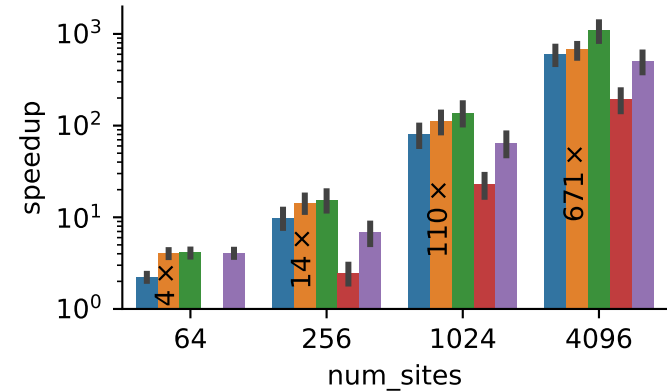


compiler = g++

compiler = clang++



algo\_name

- dstream.stretched\_algo
- dstream.steady\_algo
- control\_throwaway\_algo
- dstream.tilted\_algo
- control\_ring\_algo