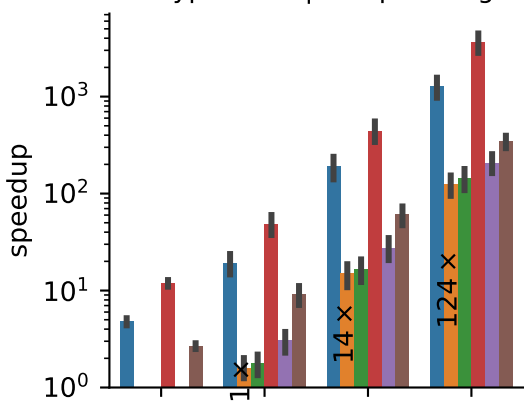
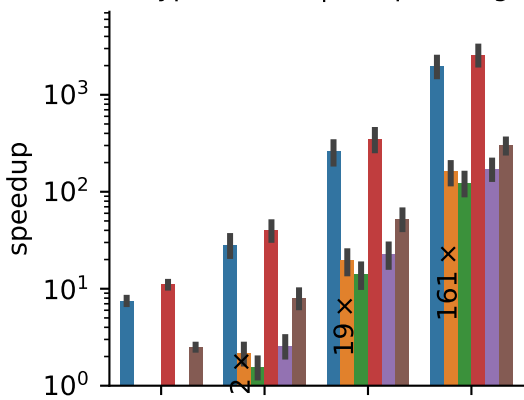


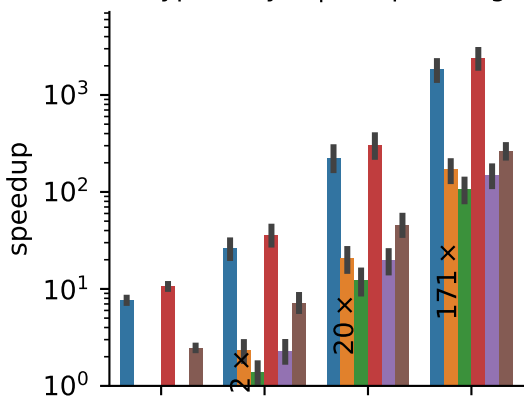
data type = bit | compiler = g++



data type = word | compiler = g++



data type = byte | compiler = g++



- algo_name
- control_ring_algo
 - zhao_tilted_algo
 - dstream.tilted_algo
 - control_throwaway_algo
 - dstream.stretched_algo
 - dstream.steady_algo

data type = double word | compiler = g++

