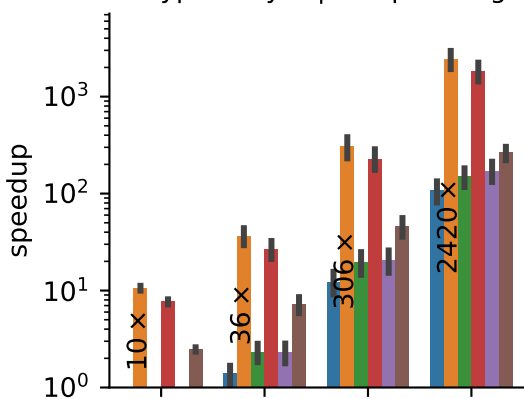
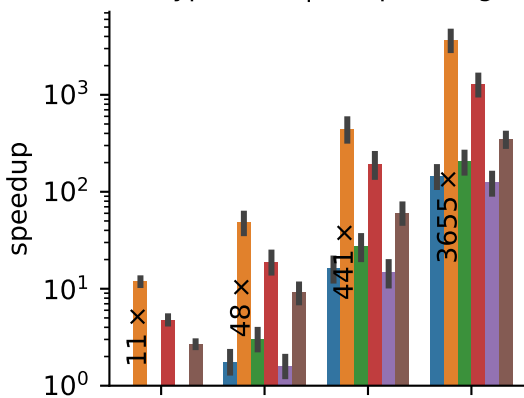


data type = byte | compiler = g++



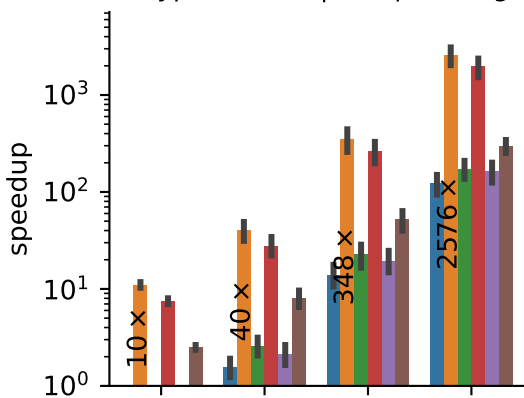
data type = bit | compiler = g++



algo_name

- dstream.tilted_algo
- control_throwaway_algo
- dstream.stretched_algo
- control_ring_algo
- zhao_tilted_algo
- dstream.steady_algo

data type = word | compiler = g++



data type = double word | compiler = g++

