

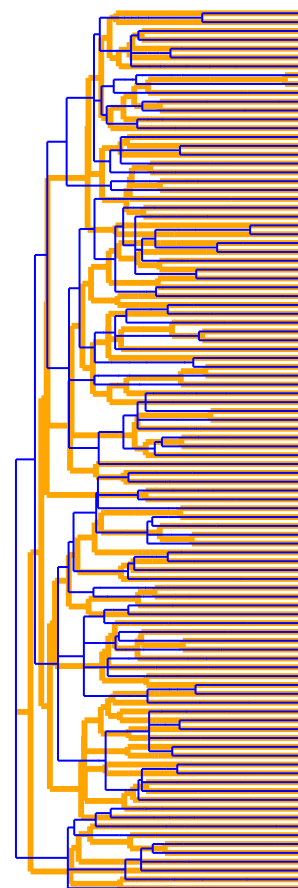
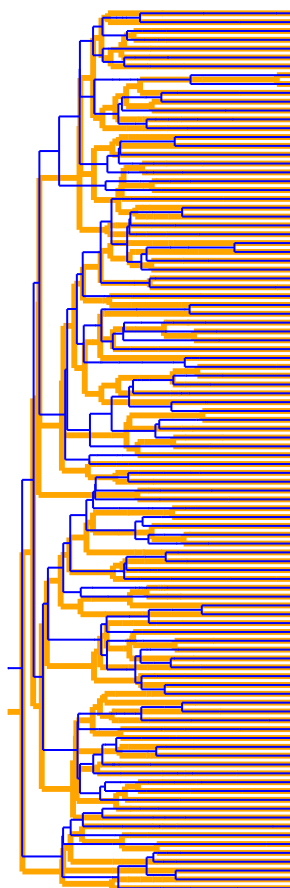
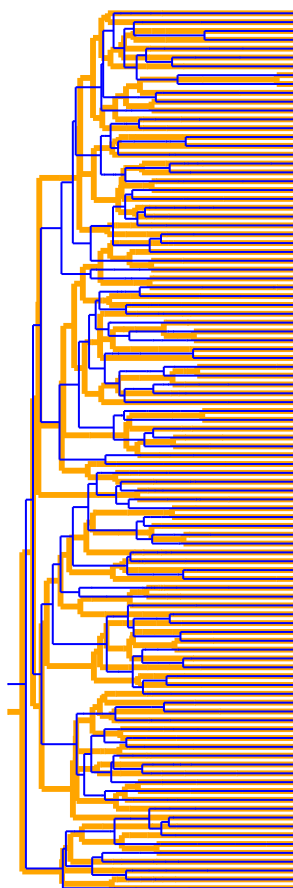
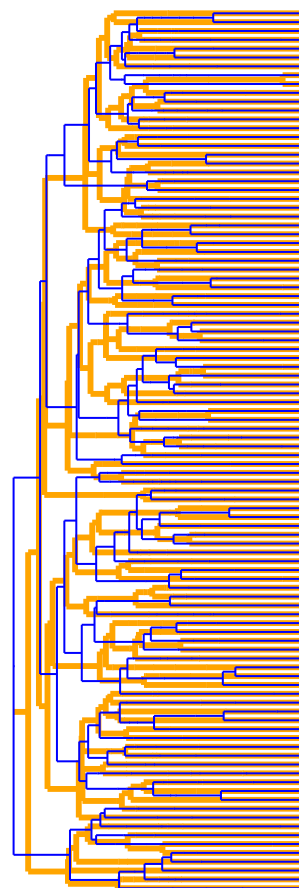
policy = surface-tilted

32-bit size
bit differentia

64-bit size,
bit differentia

256-bit size
bit differentia

256-bit size
byte differentia



True Reconstruction