

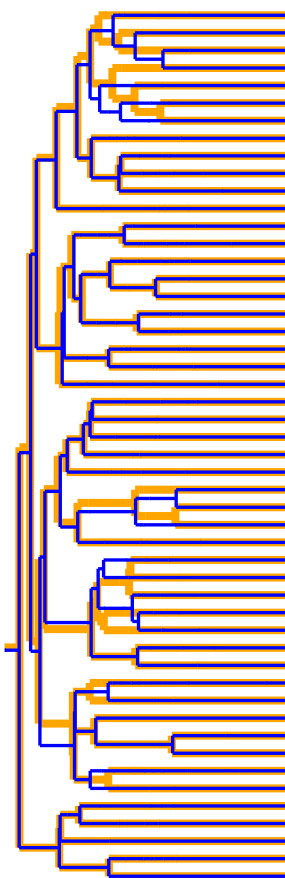
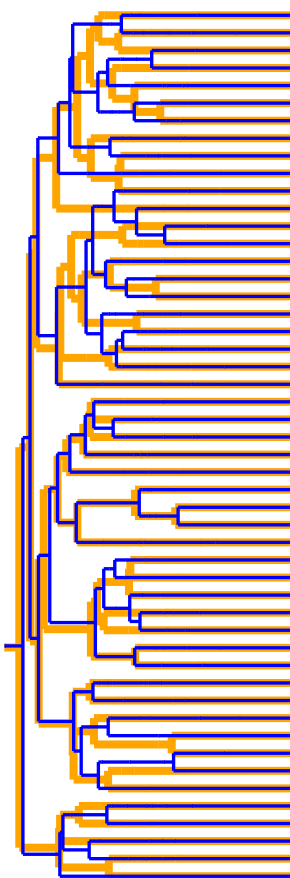
# policy = tilted (surface)

32-bit size  
bit differentia

64-bit size,  
bit differentia

256-bit size  
bit differentia

256-bit size  
byte differentia



Reference

Reconstruction