

| | | Policy | Tilted | | | Steady | | | Hybrid | | |
|----------------|----------|--------|-------------------------|----------------------|-----------------|-------------------------|----------------------|-----------------|-------------------------|----------------------|---------------|
| | | | Strict Triplet Distance | Lax Triplet Distance | Inner Node Loss | Strict Triplet Distance | Lax Triplet Distance | Inner Node Loss | Strict Triplet Distance | Lax Triplet Distance | Inne Nod Loss |
| Scenario | Pop Size | DSamp | | | | | | | | | |
| drift | 4096 | 500 | *^+++ | *^+ | *^+++ | *^+++ | *^+++ | *^+++ | *^+++ | *++ | *^ |
| | 65536 | 500 | *^+++ | *^++ | *^+++ | *+ | *+ | *^+++ | *++ | *+ | *^ |
| | | 8000 | *^+++ | *^++ | *^+++ | *^++ | * | *^+++ | *^+++ | | *^ |
| mild structure | 4096 | 500 | *^+++ | *^+ | *^+++ | *^+++ | *^++ | *^+++ | *^+++ | *^+++ | *^ |
| | 65536 | 500 | *^+++ | *^+ | *^+++ | *^+++ | *^+++ | *^+++ | *^+++ | *^+++ | *^ |
| | | 8000 | *^+++ | *^++ | *^+++ | *^+++ | *^+++ | *^+++ | *^+++ | *^+++ | *^ |
| plain | 4096 | 500 | *^+++ | *^+++ | *^+++ | + | | *+ | *^+++ | *^+++ | *^ |
| | 65536 | 500 | *^+++ | *^+++ | *^+++ | *^+++ | *^+ | *^+++ | *^+++ | *^+++ | *^ |
| | | 8000 | *^+++ | *^+++ | *^+++ | *^+++ | *^++ | *^+++ | *^+++ | *^+++ | *^ |
| rich structure | 4096 | 500 | *^+++ | *+ | *^+++ | *^+++ | *+ | *^+++ | *^+++ | *^++ | *^ |
| | 65536 | 500 | *^+++ | *^+ | *^+++ | *^+++ | *^+++ | *^+++ | *^+++ | *+ | *^ |
| | | 8000 | *^+++ | *^+ | *^+++ | *^+++ | *^+++ | *^+++ | *^+++ | *+ | *^ |