

		Scaling Factor	Sample Size		Population Size		Both Population and Sample Size	
			Strict Triplet Distance	Inner Node Loss	Strict Triplet Distance	Inner Node Loss	Strict Triplet Distance	Inner Node Loss
Scenario	Unit	Size (bits)						
drift	bit	32		*^+++		*^+++		
		64		*^+++	+	*++	+	
		256		*^+++	+	*++	+	
	byte	256		*++	+	*++	++	
mild structure	bit	32		*^+++		*^+++		*^+++
		64	+	*^+++	*++	*^+++	+	*^+++
		256	+	*^+++		*^+++	+	
	byte	256		*^+++		*^+++		*^+++
plain	bit	32		*^+++		*^+++		*^+++
		64		*^+++		*^+++		*^+++
		256		*^+++		*^+++		
	byte	256		*^+++		*^+++		*++
rich structure	bit	32	+	*^+++		*^+++		*^+++
		64		*^+++	+	*^+++		*^+++
		256		*+++	+	*^+++		*^+++
	byte	256		*^+++		*^+++		*^+++