

						Strict Triplet Distance			Inner Node Loss		
					Policy	Tilted	Hybrid	Steady	Tilted	Hybrid	Steady
Scenario	Unit	Population Size	Downsample	Num Generations	Size (bits)						
drift	bit	4096	500	100000	32	B	B	W			
					64	B		W			
					256	B	B	W			
		65536	500	100000	32	W	B	B			
					64	W	B	B			
					256						
			8000	100000	32	W	W	B			
					64	W	B	B			
					256						
	byte	4096	500	100000	256	B	B	W	B		W
		65536	500	100000	256	W	B	B	B		W
			8000	100000	256	W	B	B	B		W
mild structure	bit	4096	500	100000	32	B		W			
					64	B		W			
					256	B	B	W			
		65536	500	100000	32	B	B	W			
					64	B	B	W			
					256	B		W			
			8000	100000	32	B	B	W			
					64	B		W			
					256	B	B	W			
	byte	4096	500	100000	256	B		W	B		W
		65536	500	100000	256	B		W	B		W
			8000	100000	256	B		W	B		W
plain	bit	4096	500	100000	32	B		W			
					64	B		W			
					256	B	B	W			
		65536	500	100000	32	B		W			
					64	B		W			
					256	B	B	W			
			8000	100000	32	B	B	W			
					64	B		W			
					256	B	B	W			
	byte	4096	500	100000	256	B		W	B		W
		65536	500	100000	256	B		W	B		W
			8000	100000	256	B		W	B		W
rich structure	bit	4096	500	100000	32						
					64						
					256						
		65536	500	100000	32						
					64	B	B	W			
					256						
			8000	100000	32						
					64						
					256						
	byte	4096	500	100000	256				B		W
		65536	500	100000	256				B		W
			8000	100000	256				B		W