

						Strict Triplet Distance			Inner Node Loss		
					Policy	Tilted	Hybrid	Steady	Tilted	Hybrid	Steady
Scenario	Unit	Population Size	Downsample	Num Generations	Size (bits)						
drift	bit	4096	500	100000	32	B	B	w			
					64	B		w			
					256	B	B	w			
		65536	500	100000	32	w	B	B			
					64						
					256						
			8000	100000	32	w	B w	B			
					64						
					256						
	byte	4096	500	100000	256	B	B	w	B		w
		65536	500	100000	256	w	B	B	B		w
			8000	100000	256	w	B	B	B		w
mild structure	bit	4096	500	100000	32	B		w			
					64	B		w			
					256	B	B	w			
		65536	500	100000	32	B	B	w			
					64	B	B	w			
					256	B		w			
			8000	100000	32	B	B	w			
					64	B		w			
					256	B	B	w			
	byte	4096	500	100000	256	B		w	B		w
		65536	500	100000	256	B		w	B		w
			8000	100000	256	B		w	B		w
plain	bit	4096	500	100000	32	B		w			
					64	B		w			
					256	B	B	w			
		65536	500	100000	32	B		w			
					64	B		w			
					256	B	B	w			
			8000	100000	32	B	B	w			
					64	B		w			
					256	B	B	w			
	byte	4096	500	100000	256	B		w	B		w
		65536	500	100000	256	B		w	B		w
			8000	100000	256	B		w	B		w
rich structure	bit	4096	500	100000	32						
					64	B	B	w			
					256						
		65536	500	100000	32	B	w	w			
					64	B	B	w			
					256	B	B	w			
			8000	100000	32	B	B	w			
					64	B	B	w			
					256	B	B	w			
	byte	4096	500	100000	256				B		w
		65536	500	100000	256				B		w
			8000	100000	256	B	B w	w	B		w