

| | | Scaling Factor | Sample Size | | | Population Size | | |
|----------------|------|----------------|-------------------------|----------------------|-----------------|-------------------------|----------------------|-----------------|
| | | | Strict Triplet Distance | Lax Triplet Distance | Inner Node Loss | Strict Triplet Distance | Lax Triplet Distance | Inner Node Loss |
| Scenario | Unit | Size (bits) | | | | | | |
| drift | bit | 32 | | + | n/a | *** | **** | n/a |
| | | 64 | | | n/a | *** | *** | n/a |
| | | 256 | | | n/a | + | + | n/a |
| | byte | 256 | | | **** | *** | | **** |
| rich structure | bit | 32 | | + | n/a | + | + | n/a |
| | | 64 | + | | n/a | | | n/a |
| | | 256 | | | n/a | | | n/a |
| | byte | 256 | | | **** | + | | **** |
| some structure | bit | 32 | + | | n/a | | | n/a |
| | | 64 | + | | n/a | | | n/a |
| | | 256 | + | + | n/a | | | n/a |
| | byte | 256 | | | **** | | | **** |
| zero structure | bit | 32 | | | n/a | | | n/a |
| | | 64 | | | n/a | | | n/a |
| | | 256 | | | n/a | | | n/a |
| | byte | 256 | | | **** | | | **** |