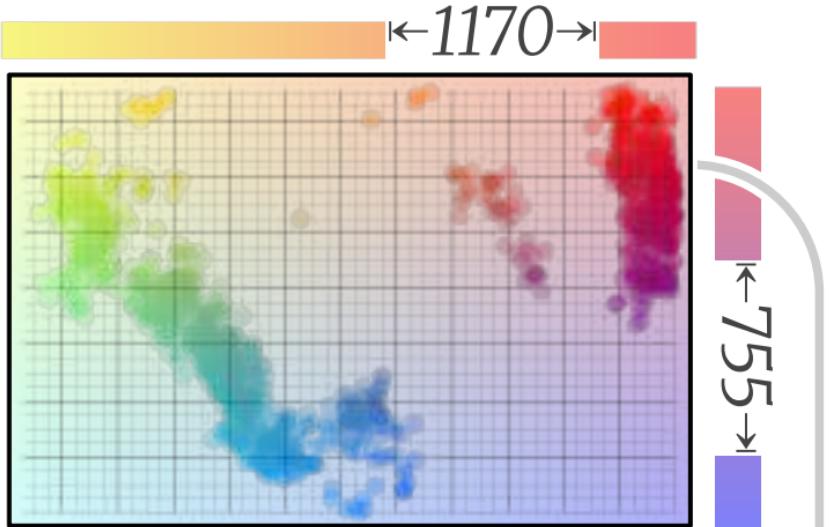


*neutral
dynamics*



*adaptive
dynamics*