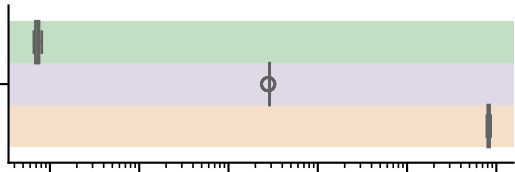
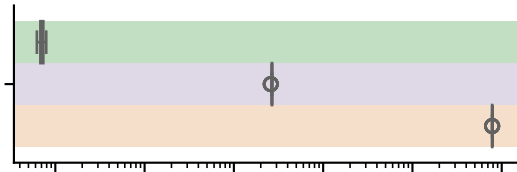


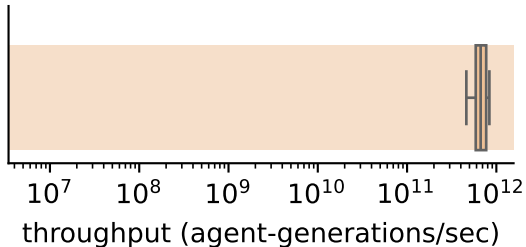
50/50 counter-based



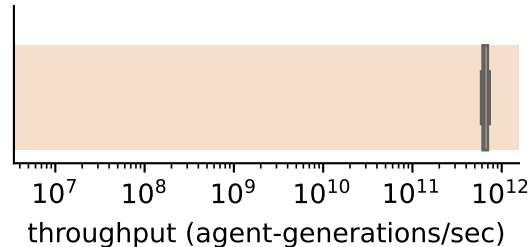
de novo counter-based



50/50 site-explicit



de novo site-explicit



hardware

CPU

GPU

WSE