



Evolvability in EANN

Northwest Honors Research Symposium

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Motivation

- tasks that are easy for people can be very difficult for computers
- idea: use algorithms inspired by biological structures and processes

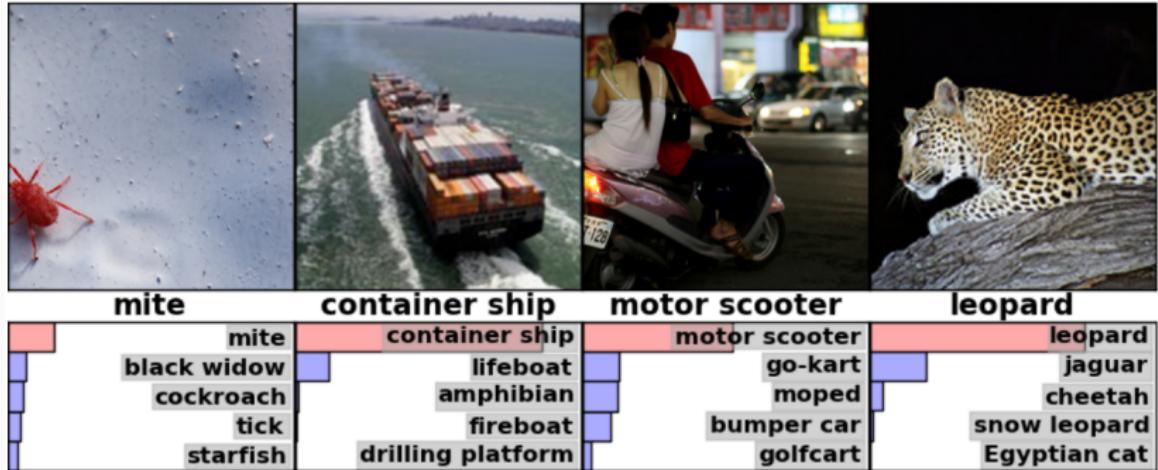


Figure 1: TensorFlow Image Identification [Ima,]

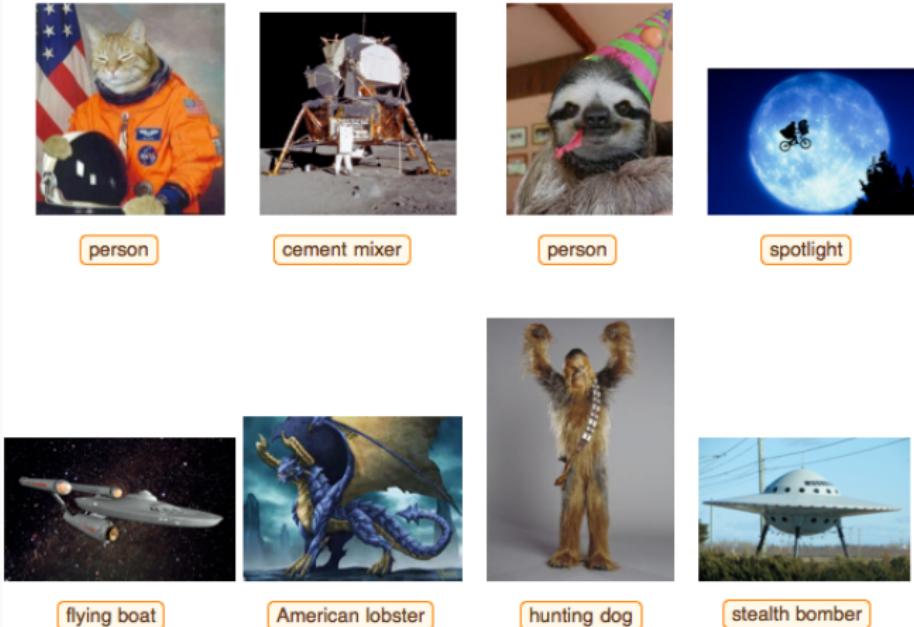


Figure 2: Amusing responses to unexpected images from the Wolfram Image Identification Project [Wolfram, 2015]

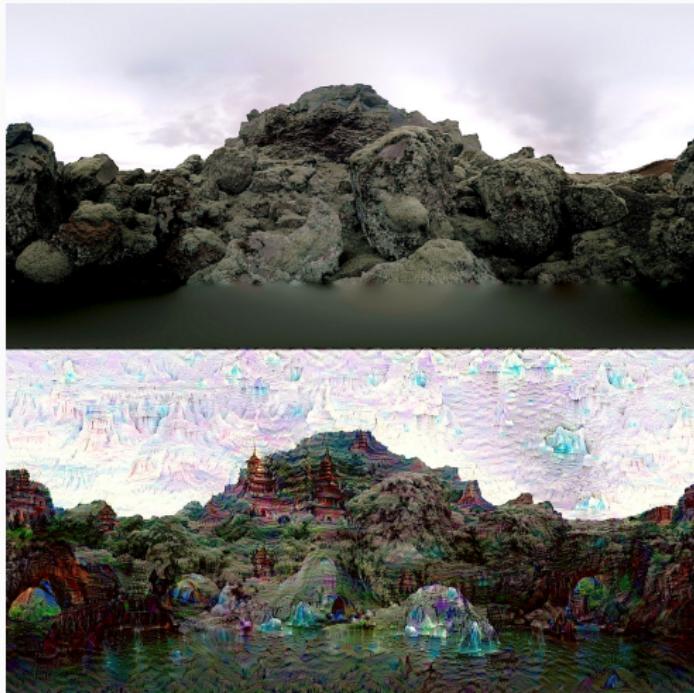


Figure 3: Google Deep Dream [Mordvintsev et al., 2015a]

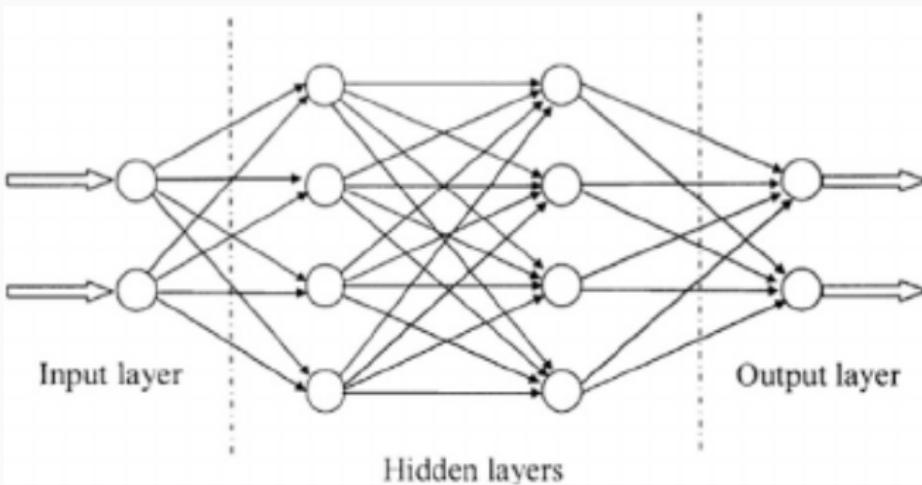


Figure 4: Schematic diagram of an Artificial Neural Network (ANN) [Ata, 2015, Figure 1]

Evolutionary Algorithms

Evolutionary Algorithms

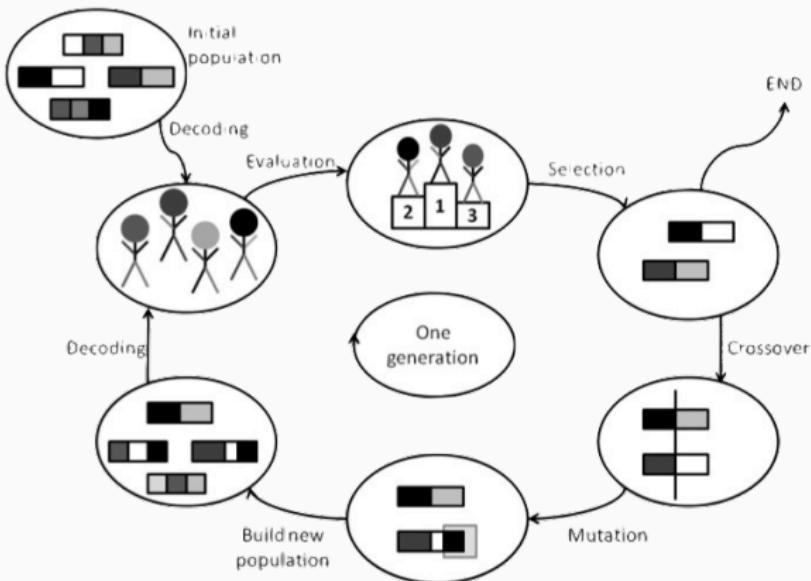


Figure 5: Schematic illustration of the evolutionary algorithm
[Prothmann et al., 2009, Figure 1]

Evolutionary Algorithms

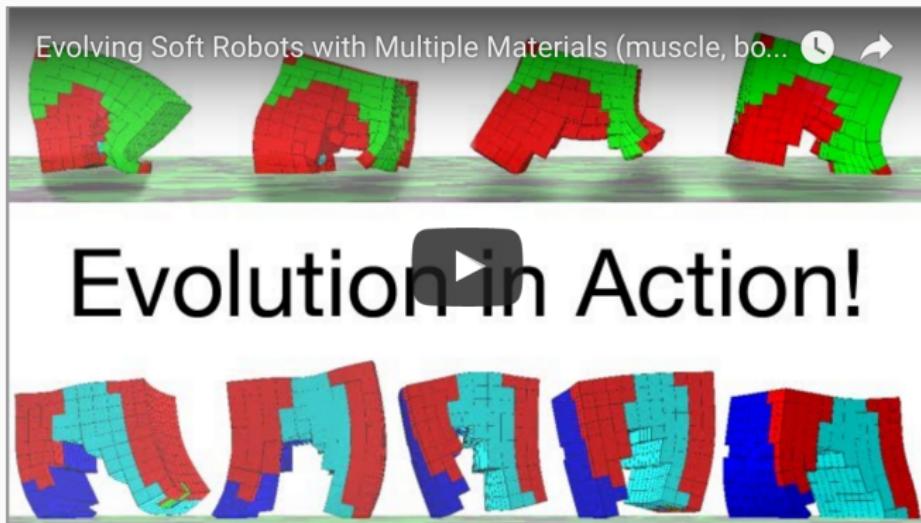


Figure 6: Evolution in Action [Cheney et al., 2013]

Evolutionary Algorithms: Glossary

- individual
- population
- fitness function
- selection
- recombination
- genotype
- phenotype

Evolutionary Algorithms: Problem Statement

What makes an evolutionary algorithm work?

Defining Evolvability

Defining Evolvability

consensus: the amount of useful variation generated by the evolutionary process

- evolvability as the ability to generate heritable variation
- evolvability as bias towards useful variation

Evolvability as Heritable Variation

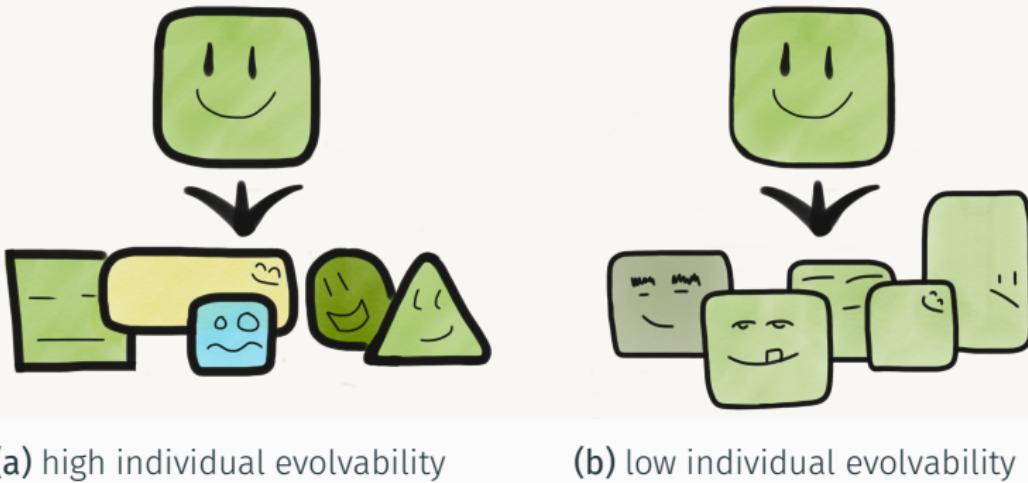
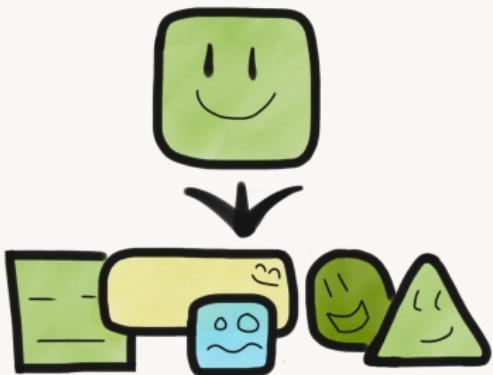


Figure 7: An illustration of individual evolvability, considering evolvability as heritable variation [Wilder and Stanley, 2015].

Evolvability as Heritable Variation



(a) individual evolvability



(b) population evolvability

Figure 8: An illustration contrasting individual and population evolvability [Wilder and Stanley, 2015].

Evolvability as Bias towards Useful Variation

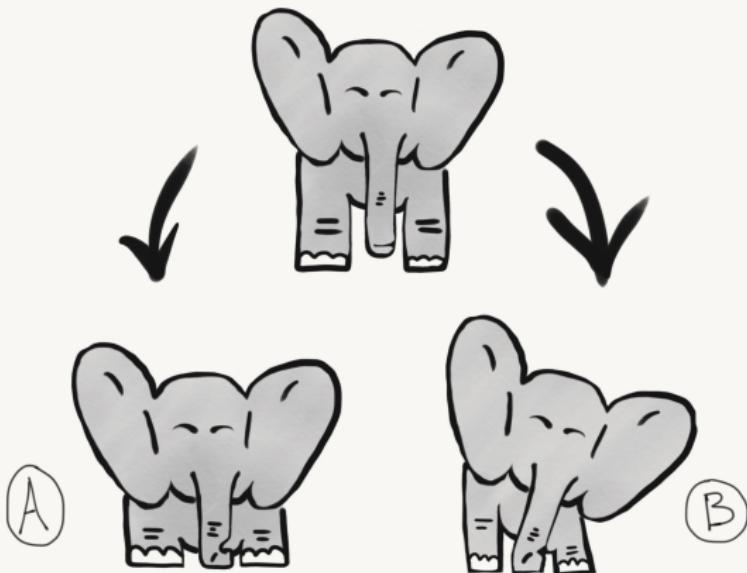


Figure 9: Illustration of developmental constraint; high evolvability left and low evolvability right [Smith et al., 1985, Tuinstra et al., 1990].

Evolvability as Bias towards Useful Variation

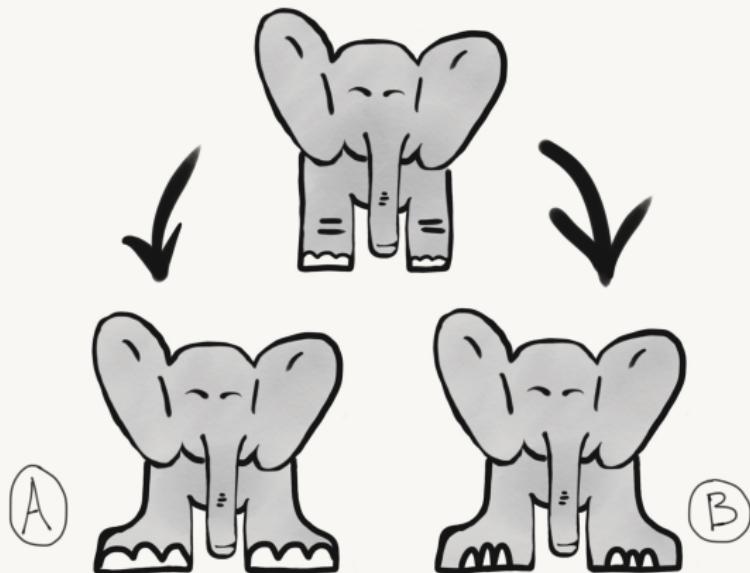


Figure 10: Illustration of exploratory growth; high evolvability left and low evolvability right [Downing, 2015].

Evolvability as Bias towards Useful Variation

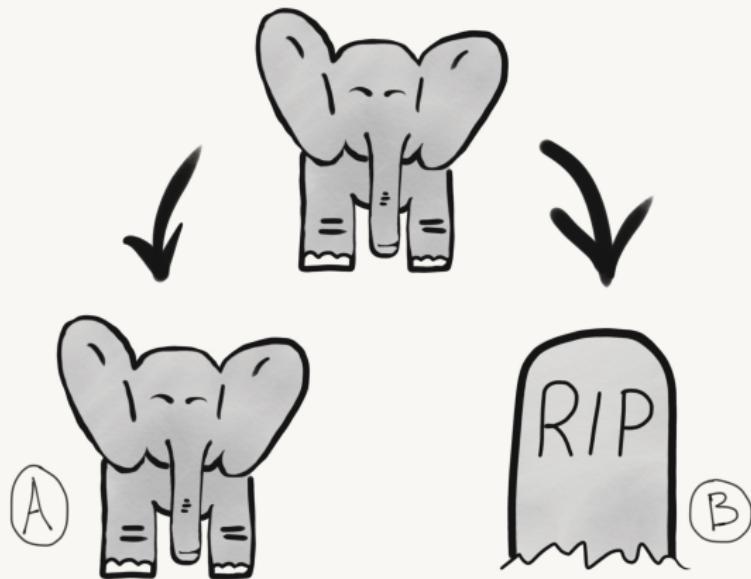
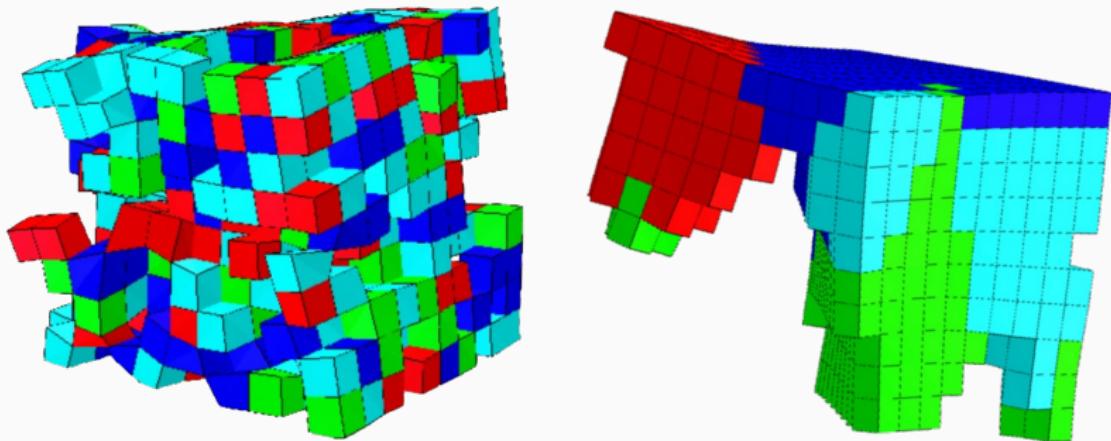


Figure 11: Illustration of robustness; high evolvability left and low evolvability right [Downing, 2015].

Promoting Evolvability

Promoting Evolvability: Indirect Representation



(a) direct encoding (low regularity) (b) indirect encoding (high regularity)

Figure 12: Representative examples of soft robots evolved with direct and indirect representations [Cheney et al., 2013, Figures 6, 7]

Promoting Evolvability: Selection Pressure

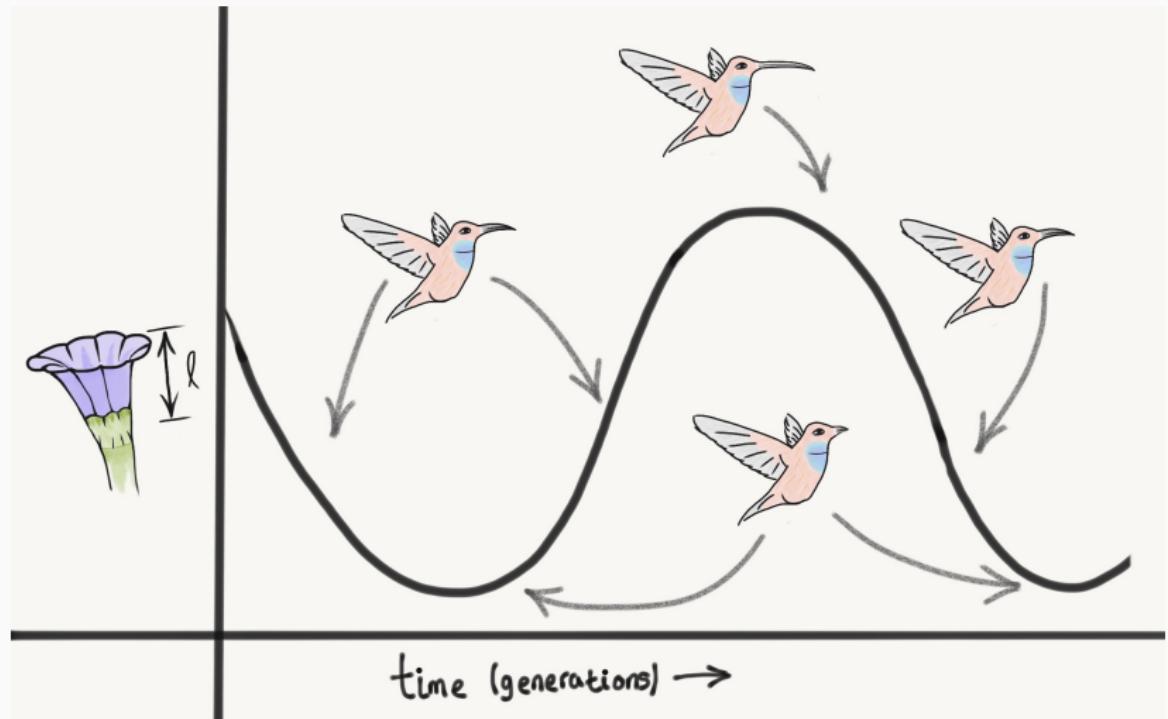


Figure 13: An illustration of a modularly varying fitness function
[Kashtan and Alon, 2005]

Promoting Evolvability in EANN

HyperNEAT

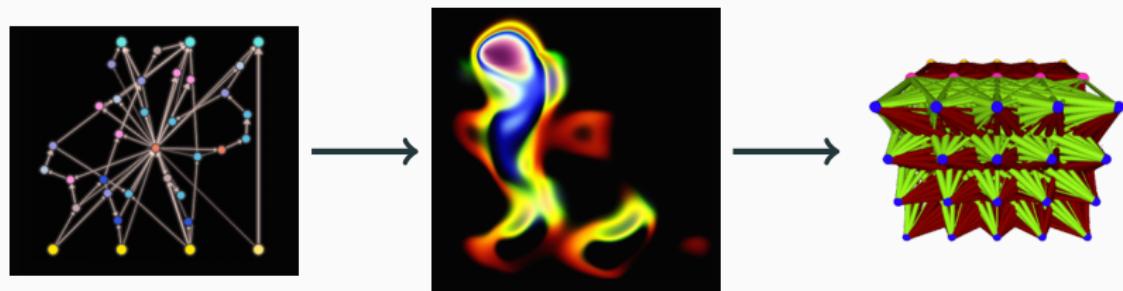


Figure 14: The working principle of HyperNEAT indirect genetic encoding; the genotype, a Compositional Pattern Producing Network (left), is used to construct a neural network configuration (right) [Ha, 2015], [Clune et al., 2011, Figure 15]

Novelty Search

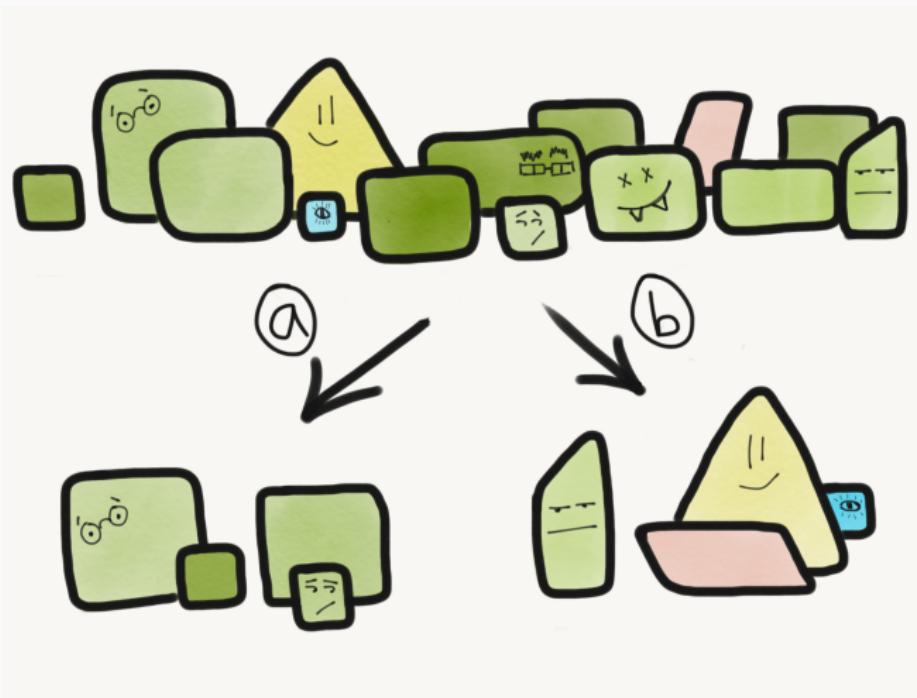


Figure 15: Novelty search, an example of divergent selection
[Wilder and Stanley, 2015]

Conclusion

Closing Thoughts

Potential Applications

- robotic control [Fehérvári and Elmenreich, 2010]
- financial trading [Sher, 2011]
- long term: more general artificial intelligence? [Downing, 2015, pg 364]

Scientific Questions

- what are the fundamental mechanisms at play in cognition and evolution?

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Questions?

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