

WARRING NATIONS SPRINT BACKLOG WITH BURNDOWN CHART

BACKLOG TASK & ID	ASSIGNED TO	STATUS	ORIGINAL ESTIMATE	DAY 1	DAY 2	DAY 3	DAY 4	SPRINT REVIEW
Sprint #1								
UML Diagram	Everyone	Complete	2	1	1	1	0	0
Add healer	Richie	Complete	1	1	0	0	0	0
Add Documentation	Mark/Kyle	Complete	2	2	2	2	0	0
Add team member nations	Everyone adds their own nation	Complete	1	1	1	0	0	0
Sprint #2								
Understand new code	Everyone	Complete	3	2	0	0	0	0
Implement Strategies for Warrior, Wizard, Healer	Kyle	Complete	3	2	1	1	0	0
Implement Strategies for Wizard, Healer, Warrior	Richie	Complete	3	2	1	1	0	0
Implement Strategies for Healer, Wizard, Warrior	Mark	Complete	3	2	1	1	0	0
Add Healer	Kyle	Complete	1	1	0	0	0	0
Increase Tribe Size to 6	Kyle	Complete	1	1	0	0	0	0
Set minimum Tribe member requirements	Mark	Complete	5	4	3	2	0	0
Add Documentation	Everyone	Complete	4	4	4	3	0	0
Update UML Diagram to reflect Implementation	Richie	Complete	2	2	1	0	0	0
Sprint #3								
Lifepoint Limit	Mark	Complete	1	0	0	0	0	0
Remove 1 of Each Strategy on UML	Richie	Complete	1	0	0	0	0	0
Update UML Diagram to reflect Implementation	Richie	Complete	2	2	2	0	0	0
Research GUI Interface	Mark	Complete	3	3	3	3	3	0
Add Documentation	Mark, Richie, Kyle	Complete	1	1	1	0	0	0
Dice Rolling	Richie, Kyle	Complete	3	2	0	0	0	0
Refactor Encounter method	Mark, Richie, Kyle	Complete	2	1	0	0	0	0
Add Special characters and artifacts	Mark, Richie, Kyle	Complete	4	4	4	2	1	0
Sprint #4								
Implement GUI	Mark	Complete	4	3	0	0	0	0
Update UML to keep up with Program	Richie	Complete	1	1	0	0	0	0
Update Existing Documentation	Kyle	Complete	1	0	0	0	0	0
Add Documentation	Kyle	Complete	1	0	0	0	0	0
Sprint #5								
Task			0	0	0	0	0	0
Task			0	0	0	0	0	0
Task			0	0	0	0	0	0
Task			0	0	0	0	0	0
Current Sprint Total			7	4	0	0	0	0
TOTAL			55	42	25	16	4	0

