

Hospital Management System

A C++ console-based hospital appointment management system with priority-based triage, waiting list management, and appointment scheduling.

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Features

Doctor Management

- Add doctors with ID, name, and specialty
- List all doctors with appointment counts
- View individual doctor schedules

Appointment System

- Schedule appointments with priority levels (1-5)
- Automatic time slot creation with configurable capacity
- Cancel appointments with automatic waiting list promotion
- List appointments by doctor and time slot
- Search for all appointments by patient ID

Triage Queue

- Priority-based patient queue (1 = highest, 5 = lowest)
- FIFO ordering for same priority levels
- Call next patient based on priority
- Undo last patient call

Waiting List

- Automatic waiting list when time slots are full
- Automatic promotion when appointments are cancelled

File Structure

```
|── run.cpp           # Main entry point
|── hospital_sys.h   # Hospital system class declaration
|── hospital_sys.cpp # Hospital system implementation
|── doctor.h          # Doctor class declaration
|── doctor.cpp        # Doctor class implementation
|── patient.h         # Patient class declaration
|── patient.cpp       # Patient class implementation
|── appointment.h     # Appointment class declaration
|── appointment.cpp   # Appointment class implementation
|── timeslot_info.h   # Time slot information declaration
|── timeslot_info.cpp # Time slot implementation
|── triage_entry.h    # Triage entry struct and comparator
|── triage_entry.cpp  # Triage entry implementation
```

Data Structures Used

- **std::map** - Store doctors by ID and time slots
- **std::priority_queue** - Triage queue with priority ordering
- **std::stack** - Call history for undo functionality
- **std::queue** - Waiting lists per time slot
- **std::vector** - Store appointments per time slot

Compilation

```
g++ -o hospital run.cpp hospital_sys.cpp doctor.cpp patient.cpp appointment.cpp timeslot_info.cpp triage_entry.cpp
```

Usage

Run the compiled program:

```
./hospital      # Linux/Mac  
hospital.exe   # Windows
```

Menu Options

1. Add doctor
2. List all doctors
3. View doctor schedule
4. Schedule appointment
5. Cancel appointment
6. List appointments for a doctor and time slot
7. Call next patient (triage)
8. Undo last call
9. Find patient appointments
0. Exit

Example Workflow

1. Add Doctors

```
Enter doctor ID: D001  
Enter doctor name: Dr. Ozbey  
Enter specialty: Cardiology
```

2. Schedule Appointment

```
Enter patient ID: P001  
Enter patient name: Alice Bob  
Enter priority level (1=high, 5=low): 2  
Enter doctor ID: D001  
Enter time slot (type: 09:00): 09:00
```

3. Call Next Patient (Triage)

```
Calling next patient  
Next patient:  
  Patient ID: P001  
  Name: John Doe  
  Priority: 2  
  Doctor: D001  
  Time slot: 09:00
```

Class Descriptions

HospitalSystem

Main system controller managing doctors, appointments, and triage queue.

Doctor

Represents a doctor with schedule management capabilities.

Patient

Stores patient information including ID, name, and priority level.

Appointment

Represents a scheduled appointment linking patient and doctor.

TimeSlotInfo

Manages appointments and waiting lists for specific time slots.

TriageEntry

Entry in the priority queue with patient and appointment details.

Priority System

- Priority 1: Critical/Emergency cases
- Priority 2: Urgent cases
- Priority 3: Normal cases
- Priority 4: Low priority
- Priority 5: Routine checkups

Patients with the same priority are processed in FIFO order.

Configuration

Default time slot capacity: **2 patients per slot**

Can be modified in `HospitalSystem` constructor (`default_capacity` variable).

Notes

- Time slots are created automatically when first appointment is scheduled
- Waiting list patients are automatically promoted when appointments are cancelled
- All patient calls can be undone using the undo feature
- Patient IDs and Doctor IDs should be unique