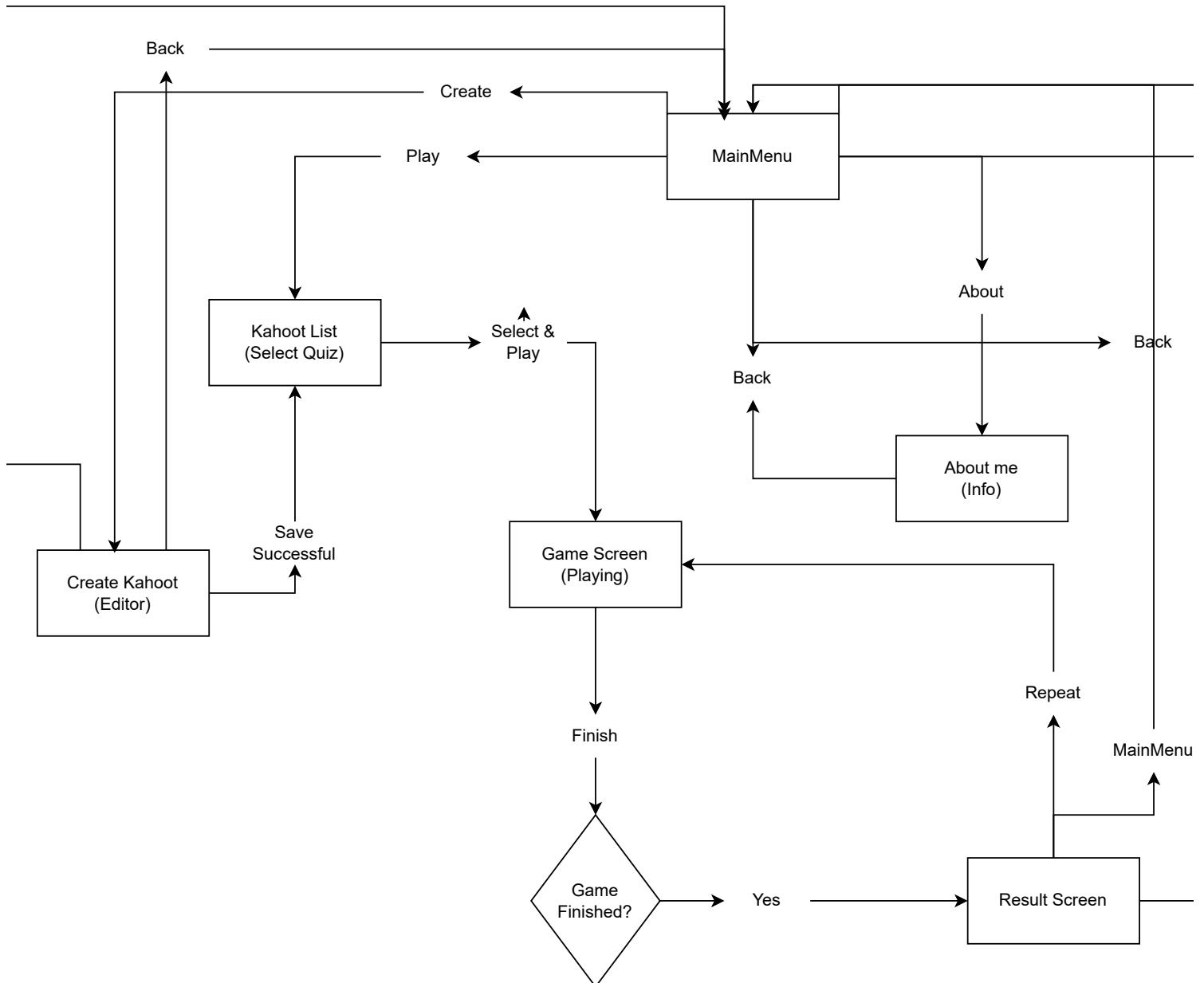


Cancel



LEGEND & NAVIGATION FLOW

• Primary Screens (Hub)

• Success Actions (Create)

• Error

→ Normal Flow

◆ Decision Node (Game Logic)

↪ Other

✓ ALL TRANSITIONS: Keyboard (Tab/Arrows), Gamepad, Mouse | ✓ ScrollView: All list-based screens

