**Machine Learning Project Report**

**Couse No: CSE-476**

**Problem Name: Mushroom Classification**

Submitted By-

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Context

Although this dataset was originally contributed to the UCI Machine Learning repository nearly 30 years ago, mushroom hunting (otherwise known as "shrooming") is enjoying new peaks in popularity. Learn which features spell certain death and which are most palatable in this dataset of mushroom characteristics. And how certain can your model be?

Content

This dataset includes descriptions of hypothetical samples corresponding to 23 species of gilled mushrooms in the Agaricus and Lepiota Family Mushroom drawn from The Audubon Society Field Guide to North American Mushrooms (1981). Each species is identified as definitely edible, definitely poisonous, or of unknown edibility and not recommended. This latter class was combined with the poisonous one. The Guide clearly states that there is no simple rule for determining the edibility of a mushroom; no rule like "leaflets three, let it be'' for Poisonous Oak and Ivy.

* Time period: Donated to UCI ML 27 April 1987

Inspiration

* What types of machine learning models perform best on this dataset?
* Which features are most indicative of a poisonous mushroom?

Acknowledgements

This dataset was originally donated to the UCI Machine Learning repository.

About DataSet:

Total Data: 8125

Total Attributes: 22

Attribute Information: (classes: edible=e, poisonous=p)

* cap-shape: bell=b,conical=c,convex=x,flat=f, knobbed=k,sunken=s
* cap-surface: fibrous=f,grooves=g,scaly=y,smooth=s
* cap-color: brown=n,buff=b,cinnamon=c,gray=g,green=r,pink=p,purple=u,red=e,white=w,yellow=y
* bruises: bruises=t,no=f
* odor: almond=a,anise=l,creosote=c,fishy=y,foul=f,musty=m,none=n,pungent=p,spicy=s
* gill-attachment: attached=a,descending=d,free=f,notched=n
* gill-spacing: close=c,crowded=w,distant=d
* gill-size: broad=b,narrow=n
* gill-color: black=k,brown=n,buff=b,chocolate=h,gray=g, green=r,orange=o,pink=p,purple=u,red=e,white=w,yellow=y
* stalk-shape: enlarging=e,tapering=t
* stalk-root: bulbous=b,club=c,cup=u,equal=e,rhizomorphs=z,rooted=r,missing=?
* stalk-surface-above-ring: fibrous=f,scaly=y,silky=k,smooth=s
* stalk-surface-below-ring: fibrous=f,scaly=y,silky=k,smooth=s
* stalk-color-above-ring: brown=n,buff=b,cinnamon=c,gray=g,orange=o,pink=p,red=e,white=w,yellow=y
* stalk-color-below-ring: brown=n,buff=b,cinnamon=c,gray=g,orange=o,pink=p,red=e,white=w,yellow=y
* veil-type: partial=p,universal=u
* veil-color: brown=n,orange=o,white=w,yellow=y
* ring-number: none=n,one=o,two=t
* ring-type: cobwebby=c,evanescent=e,flaring=f,large=l,none=n,pendant=p,sheathing=s,zone=z
* spore-print-color: black=k,brown=n,buff=b,chocolate=h,green=r,orange=o,purple=u,white=w,yellow=y
* population: abundant=a,clustered=c,numerous=n,scattered=s,several=v,solitary=y
* habitat: grasses=g,leaves=l,meadows=m,paths=p,urban=u,waste=w,woods=d

Classifier Details and Result:

GaussianNB(priors=None)  
-----------------------------------------------------------------  
Naive Byes accuracy score = 89.2036124795%  
Naive Byes precision score = 89.402455468%  
Naive Byes recall score = 89.3483883509%  
Naive Byes f1 score = 89.2029556426%  
-----------------------------------------------------------------  
SVC(C=25, cache\_size=200, class\_weight=None, coef0=0.0,  
decision\_function\_shape=None, degree=3, gamma='auto', kernel='linear',  
max\_iter=-1, probability=False, random\_state=None, shrinking=True,  
tol=0.001, verbose=False)  
--------------------VALIDATION--------------------------  
SVM accuracy score = 97.5349219392%  
SVM precision score = 97.5919650192%  
SVM recall score = 97.5811637433%  
SVM f1 score = 97.5349069598%  
--------------------TESTING--------------------------  
SVM accuracy score = 96.3054187192%  
SVM precision score = 96.3826366559%  
SVM recall score = 96.4898595944%  
SVM f1 score = 96.3045194628%  
-----------------------------------------------------------------  
DecisionTreeClassifier(class\_weight='balanced', criterion='gini',  
max\_depth=20, max\_features='log2', max\_leaf\_nodes=None,  
min\_impurity\_split=1e-07, min\_samples\_leaf=1,  
min\_samples\_split=5, min\_weight\_fraction\_leaf=0.0,  
presort=False, random\_state=251254, splitter='best')  
-----------------------------------------------------------------  
Decision tree accuracy score = 100.0%  
Decision tree precision score = 100.0%  
Decision tree recall score = 100.0%  
Decision tree f1 score = 100.0%  
-----------------------------------------------------------------  
MLPClassifier(activation='logistic', alpha=0.0001, batch\_size='auto',  
beta\_1=0.9, beta\_2=0.999, early\_stopping=False, epsilon=1e-08,  
hidden\_layer\_sizes=(20, 20, 20), learning\_rate='constant',  
learning\_rate\_init=0.001, max\_iter=200, momentum=0.9,  
nesterovs\_momentum=True, power\_t=0.5, random\_state=False,  
shuffle=True, solver='adam', tol=0.0001, validation\_fraction=0.1,  
verbose=False, warm\_start=False)  
--------------------VALIDATION--------------------------  
Neural network accuracy score = 100.0%  
Neural network precision score = 100.0%  
Neural network recall score = 100.0%  
Neural network f1 score = 100.0%  
--------------------TESTING--------------------------  
Neural network accuracy score = 100.0%  
Neural network precision score = 100.0%  
Neural network recall score = 100.0%  
Neural network f1 score = 100.0%  
--------------------VALIDATION--------------------------  
Voting system accuracy score = 100.0%  
Voting system precision score = 100.0%  
Voting system recall score = 100.0%  
Voting system f1 score = 100.0%  
--------------------TESTING--------------------------  
Voting system accuracy score = 100.0%  
Voting system precision score = 100.0%  
Voting system recall score = 100.0%  
Voting system f1 score = 100.0%  
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