

Mick's R notes

- Helpful links
 - R for data science textbook <https://r4ds.hadley.nz/data-visualize.html>
 - Cheatsheets <https://posit.co/resources/cheatsheets/>
- Notation
 - Red is a variable that has already been defined by you, like a dataset
 - Purple is a variable that is being defined by the current code, like in a <- function
 - Green is an object R recognizes, like geom type (boxplot,), variable type (factor, string, etc.), function name, package name, etc
 - # is a section, ## is a subsection
 - ** is bolded text **
- Basic functions
 - RUNNING COMMANDS
 - Type in console at bottom to run functions without adding to doc (like the shell in python)
 - ``{r} starts a block of code, `` ends it, cmd opt I gives automatically
 - DATA
 - ADDING
 - `data=read.csv("/users/mickscreven/documents/R/patients101.csv")` saves a csv named “patients101.csv” saved in the R folder in documents as the variable data
 - If your data file is in your current working directory, you ONLY NEED `data = read_csv("filename.csv")`
 - If your data file is in a SUBFOLDER of your working directory, you ONLY NEED `data <- read_csv("subfolder/filename.csv")`
 - TO FIND PATH: on the right window, click import data, from text (base). Open the file, this will open it in a new R tab. At the bottom in the console, you can copy the command to read the data and paste it into your r file.
 - GETTING INFO
 - `summary(csvName)`, `glimpse(csvName)`, `str(csvName)`, gives summary of data in a csv (summary can give wrong numbers in Q1/median/means, etc if NAs in data)
 - `table(csvName$columnName)` is useful for factors, where it will tell you how many of each level is in the table
 - `nrow(csvName)` and `ncol(csvName)` gives number of rows and columns, `dim(csvName)` gives dimensions of csv
 - `names(csvName)` gives names or columns in csv
 - `head(csvName)` and `tail(csvName)` give first/last few rows of csv
 - CLEAN DATA
 - No numbers

- No uppercase
- Fixing column names:
 - janitor package has `clean_names()` function, which removes spaces, special characters, uppercase letters only from column names. Can add to `read.csv("blah") %>% clean_names()`
- Fixing data
 - Make uppercase entries lowercase by
 - `data %>% mutate(across(c("col1", "col2"), tolower))`
 - `data %>% mutate(across(where(is.character), tolower))`
 - Replace -999 with NA
 - `data %>% mutate(col1New = ifelse(col1 == -999.00, NA, col1))`
 - Makes new col without -999, leaves old column there
 - `data %>% mutate(col1 = ifelse(col1 == -999.00, NA, col1))`
 - Replaces old col with new one without -999
 - `data %>% mutate(across(c(col1, col2, col3), ~ifelse(. == -999.00, NA, .)))`
 - Multiple columns
 - `data %>% mutate(across(where(is.numeric), ~ifelse(. == -999.00, NA, .)))`
 - All numeric columns
 - VARIABLES
 - Assign variables with `<-` or `=`
 - Change variable type with `as.` Function (ex., `as.factor`)
 - FACTORS
 - Factors are categorical variables that have a fixed number of possible values called levels
 - `as.factor(variable)` changes variable to be a factor (you need to save to be permanent, ex. `variable <- as.factor(variable)`)
 - `levels(variable)` gives the levels of a factor variable
 - PACKAGES
 - Install package with `install.packages("package_name")`
 - To use, run `library("package_name")` at beginning of code file

- o OPERATORS

- ARITHMETIC

- + (addition)
 - - (subtraction)
 - * (multiplication)
 - / (division)
 - ^ or ** (exponentiation)
 - %% (modulus - returns the remainder of a division)
 - %/% (integer division - returns the integer quotient)
 - %*% (matrix multiplication)
 - %o% (outer product)
 - %/%% (integer division, also an arithmetic operator)
 - %% (modulus, also an arithmetic operator)

- COMPARISON (returns Boolean true/false)

- == (equal to)
 - != (not equal to)
 - < (less than)
 - > (greater than)
 - <= (less than or equal to)
 - >= (greater than or equal to)

- VECTORS

- c() creates vector out of values (vector is a list), can be numbers or strings
 - x:y (sequence operator - creates a sequence of numbers from x to y, good for making vectors)
 - %in% (membership operator - checks if an element is present in a vector)
 - `vector_name[i]` gives the i-th value in the vector “`vector_name`”
 - `vector_name<=10` gives TRUE or FALSE for each item in vector of whether it is less than or equal to ten
 - `vector_name[vector_name<=10]` gives identity of all values that are TRUE for less than or equal to ten

- MISC

- %>% (pipe), feeds left side into right side
 - `var1 %>%`
`function1() %>%`
`function2()`
 - Feeds var1 into function1, then that output goes into function2

- o TUTORIALS

- `?aggregate` opens a tutorial on the aggregate function (very useful!!!)

- tidyverse
 - USING
 - `install.packages("tidyverse")`
 - `library("tidyverse")`
 - TIBBLE (data.frame equivalent)
 - CREATING
 - `tibble(name1=vector1, name2=vector2, name3=vector3)` gives a table where each column is a vector, titled by the given name (name1, unless not specified, then it is the variable of the vector). Ex: column 1 is titled vector1 and has values of vector1. Under vector name, type of variable in each vector is specified (character, float, etc...)
 - GETTING INFO
 - `names(tibble_name)` gives names of columns
 - Also works for data frames: `str()`
 - Also works for data frames: `dim(tibble_name)` gives dimensions of table ex, 3x3
 - `tibble_name[1,]` gives first row of tibble, `tibble_name[,3]` gives third column, `tibble_name[1,3]` gives row 1 column 3 value
 - \$ to access a specific column, for ex `mean(tibble_name$column_name)` gives the mean of the data in column titled column_name in tibble saved as tibble_name
 - MISC
 - `write.csv(tibble_name, "file_name_you_want.csv", row.names = FALSE)` saves a csv file of your tibble to your working directory. `row.names = FALSE` means it doesn't give you numbered rows
- Stats functions
 - MEAN
 - `mean(data$column)` gives mean of "column" for csv saved as "data"
 - STANDARD DEVIATION
 - `sd(data$column)` gives standard deviation
 - AGGREGATED DATA (mean, sd... separated by a category)
 - `aggregate(weight ~ gender, data = data, mean)` gives two means of the weight separated by gender in the data set "data"
 - LENGTH
 - `length(data)` gives number of things
- Graphs
 - GENERAL
 - TYPES OF DATA
 - discrete quantitative data that only contains integers
 - continuous quantitative data that can take any numerical value
 - categorical qualitative data that can take on a limited number of values

- COLORS
 - `col="color"` changes color of graph to “color” (ex., “red”, “lightblue”)
 - `col=c("color1","color2")` changes color to be different for each graph there is. For example, if you have two bar graphs, they will be different colors.
 - If you put in too many colors, it will just use the first relevant number of colors (2 bar graphs=2 colors)
- TITLES
 - `main="title"` gives the graph a title
 - `xlab="label"` or `ylab="label"` will give a label to the x and y axes
- AXIS RANGES
 - `ylim=c(0,200)` sets the axis to start at zero and end at 200
- dplyr
 - select()
 - Pulls specified columns out of large dataframe to make small dataframe. Needs to be saved.
 - include: `newData <- select(data, col1, col2)` gives dataframe with only `col1, col2`
 - Include set: `select(data, colStart:colEnd)` to give dataframe including cols between (incl) `colStart` and `colEnd`
 - Exclude: `select(data, !col1)` removes `col1` from dataframe
 - Exclude many: `select(data, !c(col1,col2,col3))` removes `col1, col2, col3` from dataframe
 - start/end with: `select(data, starts_with("blah"))` or `select(data, ends_with("blah"))` gives data starting/ending with “blah”
 - Object type: `select(data, where(is.objectType))` gives only data that is that type, like numeric
 - Rename: you can rename within the select command, `select(data, col1Rename=col1)`
 - filter()
 - Takes data that is true for a certain variable, for ex taking only data with `bodyMass=1.5`, and makes new dataframe
 - `filter(data, col1=="variable")`
 - gives only data where `col1` is variable
 - `filter(data, col1 >= number)`
 - gives only data where `col1` is > number
 - `filter(data, col1 %in% c(number1, number2))` or `filter(data, col1 %in% c("variable1", "variable2"))`
 - gives data where `col1` is `number1` or `number2`, or `variable1` or `variable2`
 - `filter(data, between(col1, number1, number2))` or `filter(data, col1 %in% c(number1:number2))`

- gives data where col1 is between (incl) number1 and number2
 - filter(`data`, near(`col1`, number, tol=toleranceNumber))
 - Gives data where col1 is within toleranceNumber of number. tol is automatically set to a small number
 - filter(`data`, `col1`==“variable” & `col2`> number)

filter(`data`, `col1`==“variable | `col2`>number)
 - & gives data where both conditions are met, | gives data where either condition is met
- `arrange()`
 - Arranges data by specified column, automatically in ascending order. Add desc(`col1`) to make it descending
 -
- `rename()`
 - Renames specified columns
 - `rename(data, col1Rename=col1)`
- `relocate()`
 - Move specified columns, automatically to front
 - `relocate(data, col1)` moves col1 to be first column
- `distinct()`
 - `distinct(data)` removes duplicate rows
 - `data %>% distinct(variable)`
 - Gives you each distinct level for that variable
 - `data %>% distinct(variable1, variable2)`
 - Gives you each distinct combination of those two variables
 - Add .keep_all T to keep the variables not mentioned in the code
 - `n_distinct()` tells you how many distinct variables
- `mutate()`
 - Adds new mutated column to end of dataset
 - `mutate(data, newVar=oldVar/1000)`
 - Adds new column named newVar, contains oldVar/1000
- `summarize()`
 - Takes dataframe, makes new dataframe with selected stat functions (mean, min, max, sd, n_distinct, etc.)
 - `data %>%`
 - `summarize_all(mean, na.rm=T)`
 - gives a new data frame with one row showing means for all columns (removes NA values to avoid errors)

- data %>%


```
summarize(across(where(is.numeric),
      ~mean(.x, na.rm=T)))
```

 - Does the same thing
 -
 - GG PLOT BASICS
 - ggplot(data=**dataName**,
mapping=aes(x=**xVarName**,y=**yVarName**))+
geom_boxplot()
 - + adds a layer
 - labels
 - Labels labs(title=" ", x=" ",
 - geom_
 - changes type of graph
 - Format: **geom_type(mapping=aes())**
 - Options include: **boxplot**, **point** (scatterplot), **smooth**
 - (line of best fit, requires method=**lm** for linear model,
se=T to show error bars),
 - na.rm=T in **geom_bla**(HERE) removes error messages from
NA datapoints
 - Examples
 - **ggplot(data=penguins,**
mapping = aes(x=**body_mass_g**,y=**flipper_length_mm**,
color=species))+
geom_point(na.rm=T)+
geom_smooth(method=lm, se=T)
 - Above gives scatterplot comparing body mass and
flipper length, giving each point a different color by
species, and giving a line of best fit for each species
 - **ggplot(data=penguins,**
mapping = aes(x=**body_mass_g**,y=**flipper_length_mm**))+
geom_point(mapping=aes(color=species))+
geom_smooth(method=lm, se=T)
 - Moving color=species to the scatterplot aes instead of
the whole plot's means the line of best fit is not
separated by species, so we only have 1
 - HISTOGRAM
 - **hist(data\$column, main="title",xlab="xlab",ylab="ylab",col="red")**
 - for csv "data" makes a histogram of column "column" with title
"title", x axis labeled "xlab" and y axis labeled "ylab", colored
red

- BOXPLOT
 - `boxplot(GSK$sbp ~ GSK$exercise, GSK=GSK,main="systolic blood pressure",xlab="exercise level",ylab="systolic blood pressure",col=c("yellow", "orange", "red"))`
 - gives boxplot of sbp separated by exercise (gives a different plot for each value of exercise) in data “GSK” with labels and a different color for each plot
- TABLE
 - `stress_count <- table(GSK$stress)`
 - Creates a table called “stress_count” of “stress” from “GSK” data set
 - `SE.table=table(GSK$educatn,GSK$stress)`
 - 2 way table of “educatn” and “stress” columns/rows in GSK data saved as “SE.table”
- BARPLOT
 - `barplot(stress_count, main="barplot of stress levels",xlab="stress level",ylab="count of subjects",col=c("lightpink","lightblue","lightyellow"),ylim=c(0,200))`
 - Barplot from table “stress_count” with name “barplot of stress levels” and x and y labels, colors of each bar, y axis range from 0-200
- MOSAIC PLOT
 - `mosaicplot(SE.table,main="Mosaic Plot of Stress and Education",col=c("red","blue","green"))`
 - Mosaic plot from 2 way table “SE.table” with name and colors for boxes
- CURVE
 - `curve(dnorm(x, 50, 10), from=0, to=100, main="Normal Distribution", ylab="frequency", xlab="value", add=TRUE, lwd=2)`
 - Curve takes a function like dnorm and graphs a curve
 - from=, to=, changes x range for graph
 - add=T or F choose whether to add to an existing graph
 - lwd= changes line width
- PLOT
 - `plot(x,y, type=)`
 - Takes x,y to create scatterplot or more complex function for other graph
 - type="p" for points, "l" for lines, "b" for both, "o" for both ‘overplotted’, "h" for ‘histogram’ like (or ‘high-density’) vertical lines, "s" for stair steps, "n" for no plotting.

- Probability
 - Distributions
 - GENERAL
 - Four fundamental items can be calculated for a statistical distribution:
 - Density or point probability
 - Cumulated probability, distribution function
 - Quantiles
 - Pesudo-random numbers
 - x can be number or a sequence
 - NORMAL DIST
 - `pnorm(60, 50, 10)`
 - Probability of 60 or less in a normal distribution with mean 50 sd 10
 - `pnorm(60)`
 - Probability of 60 or less in standard normal distribution (mean=0 sd=1)
 - `pnorm(60, 50, 10) - pnorm(40, 50, 10)`
 - $P(60 > Z > 40)$
 - BINOM DIST
 - `dbinom(x, size = 50, prob = 1/3)`
 - x can be number or sequence
 - SIMULATIONS
 - `Runif, rnorm, rbinom, rpois(), rexp(), rchisq()`
 - generates random numbers from a distribution, returns a vector
 - `runif(n, min = 0, max = 1)`
 - n: The number of random values to generate.
 - min: The lower limit of the distribution (default is 0).
 - max: The upper limit of the distribution (default is 1).
 - `replicate`
 - `replicate(5, mean(runif(10)))`
 - generates five means of 10 random uniform numbers