

Mick's R notes

- Helpful links

- R for data science textbook <https://r4ds.hadley.nz/data-visualize.html>
- Cheatsheets <https://posit.co/resources/cheatsheets/>

- Notation

- **Red** is a variable that has already been defined by you, like a dataset
- **Purple** is a variable that is being defined by the current code, like in a `<-` function
- **Green** is an object R recognizes, like geom type (boxplot,), variable type (factor, string, etc.), function name, package name, etc
- `#` is a section, `##` is a subsection
- `**` is bolded text `**`

- Basic functions

- RUNNING COMMANDS

- Type in console at bottom to run functions without adding to doc (like the shell in python)
- ````{r}` starts a block of code, ````` ends it, cmd opt I gives automatically

- DATA

- ADDING

- `data=read.csv("/users/mickscriven/documents/R/patients101.csv")` saves a csv named `"patients101.csv"` saved in the R folder in documents as the variable data
- If your data file is in your current working directory, you ONLY NEED `data = read_csv("filename.csv")`
- If your data file is in a SUBFOLDER of your working directory, you ONLY NEED `data <- read_csv("subfolder/filename.csv")`
- TO FIND PATH: on the right window, click import data, from text (base). Open the file, this will open it in a new R tab. At the bottom in the console, you can copy the command to read the data and paste it into your r file.

- GETTING INFO

- `summary(csvName)`, `glimpse(csvName)`, `str(csvName)`, gives summary of data in a csv (summary can give wrong numbers in Q1/median/means, etc if NAs in data)
- `table(csvName$columnName)` is useful for factors, where it will tell you how many of each level is in the table
- `nrow(csvName)` and `ncol(csvName)` gives number of rows and columns, `dim(csvName)` gives dimensions of csv
- `names(csvName)` gives names or columns in csv
- `head(csvName)` and `tail(csvName)` give first/last few rows of csv

- CLEAN DATA

- No numbers

- No uppercase
- Fixing column names:
 - janitor package has `clean_names()` function, which removes spaces, special characters, uppercase letters only from column names. Can add to `read.csv("blah")`

```
%>% clean_names()
```
- Fixing data
 - Make uppercase entries lowercase by
 - `data %>%`
`mutate(across(c("col1", "col2"), tolower))`
 - `data %>%`
`mutate(across(where(is.character), tolower))`
 - Replace -999 with NA
 - `data %>%`
`mutate(col1New=ifelse(col1 == -999.00, NA, col1))`
 - Makes new col without -999, leaves old column there
 - `data %>%`
`mutate(col1=ifelse(col1 == -999.00, NA, col1))`
 - Replaces old col with new one without -999
 - `data %>%`
`mutate(across(c(col1, col2, col3), ~ifelse(. == -999.00, NA, .)))`
 - Multiple columns
 - `data %>%`
`mutate(across(where(is.numeric), ~ifelse(. == -999.00, NA, .)))`
 - All numeric columns
- VARIABLES
 - Assign variables with `<-` or `=`
 - Change variable type with `as.` Function (ex., `as.factor`)
 - FACTORS
 - Factors are categorical variables that have a fixed number of possible values called levels
 - `as.factor(variable)` changes variable to be a factor (you need to save to be permanent, ex. `variable <- as.factor(variable)`)
 - `levels(variable)` gives the levels of a factor variable
- PACKAGES
 - Install package with `install.packages("package_name")`
 - To use, run `library("package_name")` at beginning of code file

- OPERATORS

- ARITHMETIC

- + (addition)
 - - (subtraction)
 - * (multiplication)
 - / (division)
 - ^ or ** (exponentiation)
 - %% (modulus - returns the remainder of a division)
 - %/% (integer division - returns the integer quotient)
 - %*% (matrix multiplication)
 - %o% (outer product)
 - %/% (integer division, also an arithmetic operator)
 - %% (modulus, also an arithmetic operator)

- COMPARISON (returns Boolean true/false)

- == (equal to)
 - != (not equal to)
 - < (less than)
 - > (greater than)
 - <= (less than or equal to)
 - >= (greater than or equal to)

- VECTORS

- c() creates vector out of values (vector is a list), can be numbers or strings
 - x:y (sequence operator - creates a sequence of numbers from x to y, good for making vectors)
 - %in% (membership operator - checks if an element is present in a vector)
 - **vector_name**[i] gives the i-th value in the vector “**vector_name**”
 - **vector_name**<=10 gives TRUE or FALSE for each item in vector of whether it is less than or equal to ten
 - **vector_name**[**vector_name**<=10] gives identity of all values that are TRUE for less than or equal to ten

- MISC

- %>% (pipe), feeds left side into right side
 - **var1** %>%
function1() %>%
function2()
 - Feeds var1 into function1, then that output goes into function2

- TUTORIALS

- **?aggregate** opens a tutorial on the aggregate function (very useful!!!)

- tidyverse
 - USING
 - `install.packages("tidyverse")`
 - `library("tidyverse")`
 - TIBBLE (data.frame equivalent)
 - CREATING
 - `tibble(name1=vector1, name2=vector2, name3=vector3)` gives a table where each column is a vector, titled by the given name (name1, unless not specified, then it is the variable of the vector). Ex: column 1 is titled vector1 and has values of vector1. Under vector name, type of variable in each vector is specified (character, float, etc...)
 - GETTING INFO
 - `names(tibble_name)` gives names of columns
 - Also works for data frames: `str()`
 - Also works for data frames: `dim(tibble_name)` gives dimensions of table ex, 3x3
 - `tibble_name[1,]` gives first row of tibble, `tibble_name[,3]` gives third column, `tibble_name[1,3]` gives row 1 column 3 value
 - `$` to access a specific column, for ex `mean(tibble_name$column_name)` gives the mean of the data in column titled column_name in tibble saved as tibble_name
 - MISC
 - `write.csv(tibble_name, "file_name_you_want.csv", row.names = FALSE)` saves a csv file of your tibble to your working directory. `row.names = FALSE` means it doesn't give you numbered rows
- Stats functions
 - MEAN
 - `mean(data$column)` gives mean of "column" for csv saved as "data"
 - STANDARD DEVIATION
 - `sd(data$column)` gives standard deviation
 - AGGREGATED DATA (mean, sd... separated by a category)
 - `aggregate(weight ~ gender, data = data, mean)` gives two means of the weight separated by gender in the data set "data"
 - LENGTH
 - `length(data)` gives number of things
- Graphs
 - GENERAL
 - TYPES OF DATA
 - discrete quantitative data that only contains integers
 - continuous quantitative data that can take any numerical value
 - categorical qualitative data that can take on a limited number of values

■ COLORS

- `col="color"` changes color of graph to "color" (ex., "red", "lightblue")
- `col=c("color1","color2")` changes color to be different for each graph there is. For example, if you have two bar graphs, they will be different colors.
 - If you put in too many colors, it will just use the first relevant number of colors (2 bar graphs=2 colors)

■ TITLES

- `main="title"` gives the graph a title
- `xlab="label"` or `ylab="label"` will give a label to the x and y axes

■ AXIS RANGES

- `ylim=c(0,200)` sets the axis to start at zero and end at 200

○ dplyr

■ select()

- Pulls specified columns out of large dataframe to make small dataframe. Needs to be saved.
- include: `newData <- select(data, col1, col2)` gives dataframe with only col1, col2
- Include set: `select(data, colStart:colEnd)` to give dataframe including cols between (incl) colStart and colEnd
- Exclude: `select(data, !col1)` removes col1 from dataframe
- Exclude many: `select(data, !c(col1,col2,col3))` removes col1, col2, col3 from dataframe
- start/end with: `select(data, starts_with("blah"))` or `select(data, ends_with("blah"))` gives data starting/ending with "blah"
- Object type: `select(data, where(is.objectType))` gives only data that is that type, like numeric
- Rename: you can rename within the select command, `select(data, col1Rename=col1)`

■ filter()

- Takes data that is true for a certain variable, for ex taking only data with bodyMass=1.5, and makes new dataframe
- `filter(data, col1 == "variable")`
 - gives only data where col1 is variable
- `filter(data, col1 >= number)`
 - gives only data where col1 is > number
- `filter(data, col1 %in% c(number1, number2))` or `filter(data, col1 %in% c("variable1", "variable2"))`
 - gives data where col is number1 or number2, or variable1 or variable2
- `filter(data, between(col1, number1, number2))` or `filter(data, col1 %in% c(number1:number2))`

- gives data where col1 is between (incl) number1 and number2
- filter(data, near(col1, number, tol=toleranceNumber))
 - Gives data where col1 is within toleranceNumber of number. tol is automatically set to a small number
- filter(data, col1=="variable" & col2> number)
 - filter(data, col1=="variable | col2>number)
 - & gives data where both conditions are met, | gives data where either condition is met
- arrange()
 - Arranges data by specified column, automatically in ascending order. Add desc(col1) to make it descending
 -
- rename()
 - Renames specified columns
 - rename(data, col1Rename=col1)
- relocate()
 - Move specified columns, automatically to front
 - relocate(data, col1) moves col1 to be first column
- distinct()
 - distinct(data) removes duplicate rows
 - data %>%
 - distinct(variable)
 - Gives you each distinct level for that variable
 - data %>%
 - distinct(variable1, variable2)
 - Gives you each distinct combination of those two variables
 - Add .keep_all=T to keep the variables not mentioned in the code
 - n_distinct() tells you how many distinct variables
- mutate()
 - Adds new mutated column to end of dataset
 - mutate(data, newVar=oldVar/1000)
 - Adds new column named newVar, contains oldVar/1000
- summarize()
 - Takes dataframe, makes new dataframe with selected stat functions (mean, min, max, sd, n_distinct, etc.)
 - data %>%
 - summarize_all(mean, na.rm=T)
 - gives a new data frame with one row showing means for all columns (removes NA values to avoid errors)

- data %>%
 summarize(across(where(is.numeric),
 ~mean(.x, na.rm=T)))
 - Does the same thing
- GGLOT BASICS
 - ggplot(data=dataName,
 mapping=aes(x=x VarName,y=y VarName))+
 geom_boxplot()
 - + adds a layer
 - labels
 - Labels labs(title= "", x= "",
 - geom_
 - changes type of graph
 - Format: geom_type(mapping=aes())
 - Options include: boxplot, point (scatterplot), smooth
 - (line of best fit, requires method=lm for linear model,
 se=T to show error bars),
 - na.rm=T in geom_blah(HERE) removes error messages from
 NA datapoints
 - Examples
 - ggplot(data=penguins,
 mapping = aes(x=body_mass_g,y=flipper_length_mm,
 color=species))+
 geom_point(na.rm=T)+
 geom_smooth(method=lm, se=T)
 - Above gives scatterplot comparing body mass and
 flipper length, giving each point a different color by
 species, and giving a line of best fit for each species
 - ggplot(data=penguins,
 mapping = aes(x=body_mass_g,y=flipper_length_mm))+
 geom_point(mapping=aes(color=species))+
 geom_smooth(method=lm, se=T)
 - Moving color=species to the scatterplot aes instead of
 the whole plot's means the line of best fit is not
 separated by species, so we only have 1
 - HISTOGRAM
 - hist(data\$column, main="title",xlab="xlab",ylab="ylab",col="red")
 - for csv "data" makes a histogram of column "column" with title
 "title", x axis labeled "xlab" and y axis labeled "ylab", colored
 red

○ BOXPLOT

- `boxplot(GSK$sbp ~ GSK$exercise, GSK=GSK, main="systolic blood pressure", xlab="exercise level", ylab="systolic blood pressure", col=c("yellow", "orange", "red"))`
 - gives boxplot of sbp separated by exercise (gives a different plot for each value of exercise) in data "GSK" with labels and a different color for each plot

○ TABLE

- `stress_count <- table(GSK$stress)`
 - Creates a table called "stress_count" of "stress" from "GSK" data set
- `SE.table=table(GSK$educatn, GSK$stress)`
 - 2 way table of "educatn" and "stress" columns/rows in GSK data saved as "SE.table"

○ BARPLOT

- `barplot(stress_count, main="barplot of stress levels", xlab="stress level", ylab="count of subjects", col=c("lightpink", "lightblue", "lightyellow"), ylim=c(0, 200))`
 - Barplot from table "stress_count" with name "barplot of stress levels" and x and y labels, colors of each bar, y axis range from 0-200

○ MOSAIC PLOT

- `mosaicplot(SE.table, main="Mosaic Plot of Stress and Education", col=c("red", "blue", "green"))`
 - Mosaic plot from 2 way table "SE.table" with name and colors for boxes

○ CURVE

- `curve(dnorm(x, 50, 10), from=0, to=100, main="Normal Distribution", ylab="frequency", xlab="value", add=TRUE, lwd=2)`
 - Curve takes a function like dnorm and graphs a curve
 - from=, to=, changes x range for graph
 - add=T or F choose whether to add to an existing graph
 - lwd= changes line width

○ PLOT

- `plot(x, y, type=)`
 - Takes x, y to create scatterplot or more complex function for other graph
 - type="p" for points, "l" for lines, "b" for both, "o" for both 'overplotted', "h" for 'histogram' like (or 'high-density') vertical lines, "s" for stair steps, "n" for no plotting.

- Probability

- Distributions

- GENERAL

- Four fundamental items can be calculated for a statistical distribution:
 - Density or point probability
 - Cumulated probability, distribution function
 - Quantiles
 - Pseudo-random numbers
 - x can be number or a sequence

- NORMAL DIST

- `pnorm(60, 50, 10)`
 - Probability of 60 or less in a normal distribution with mean 50 sd 10
 - `pnorm(60)`
 - Probability of 60 or less in standard normal distribution (mean=0 sd=1)
 - `pnorm(60, 50, 10) - pnorm(40, 50, 10)`
 - $P(60 > Z > 40)$

- BINOM DIST

- `dbinom(x, size = 50, prob = 1/3)`
 - x can be number or sequence

- SIMULATIONS

- `Runif, rnorm, rbinom, rpois(), rexp(), rchisq()`
 - generates random numbers from a distribution, returns a vector
 - `runif(n, min = 0, max = 1)`
 - n: The number of random values to generate.
 - min: The lower limit of the distribution (default is 0).
 - max: The upper limit of the distribution (default is 1).
 - `replicate`
 - `replicate(5, mean(runif(10)))`
 - generates five means of 10 random uniform numbers