

# Chenxi Li

☎ 514-575-8242 | ✉ mmsdwlcx@gmail.com | 🔗 LinkedIn | 🐙 GitHub | 📍 Montreal, Canada

## Education

<b>McGill University</b> B.Sc. in Computer Science	Montreal, Canada Sep. 2018 - May 2022
<ul style="list-style-type: none"><li>• <b>Coursework:</b> Discrete Mathematics, Multivariable Calculus, Probability, Computer Systems, Algorithms and Data Structure, Database, Artificial Intelligence, Machine Learning, Software Systems, Software Requirement Engineering, Software Validation, Computer Networks, Human-Computer Interaction</li><li>• Final year GPA: 3.88/4.0</li></ul>	
<b>Marianopolis College</b> Quebec Diploma of College Studies in Pure & Applied Science	Westmount, Canada Sep. 2016 - May 2018

## Experience

<b>Solution Engineer Intern</b> , Huawei	Jun. 2019 – Aug. 2019
<ul style="list-style-type: none"><li>• Contributed to the design of a software system for a comprehensive surveillance platform that integrates over 300 cameras including legacy cameras.</li><li>• Collaborated with clients to gather and refine requirements, ensuring alignment with business needs.</li><li>• Contributed to the design of features including video clip storage, data visualization, and advanced functionalities such as image-based search.</li></ul>	

## Projects

<b>Digital Adaption of Board Game</b>	Oct. 2020 – Apr. 2021
<ul style="list-style-type: none"><li>• Design and developed, in a team of six, a digital adaptation of the board game <i>Colt Express</i> in <b>Java</b>, following the full software development life cycle.</li><li>• Implemented a client-server architecture, hosting the server on <b>AWS</b> and integrating an external RESTful API for real-time multiplayer gameplay.</li><li>• Created an intuitive GUI with <i>Minueto</i> that provides guidance to users for an engaging user experience.</li></ul>	
<b>Multi-Label Image Classification</b>	Oct. 2020 – Dec. 2020
<ul style="list-style-type: none"><li>• Developed a modified LeNet CNN architecture with 11 hidden layers for a modified MNIST dataset.</li><li>• Focused on minimizing cross-entropy loss while maximizing validation and test accuracy.</li><li>• Achieved 99% training accuracy within 40 epochs.</li></ul>	
<b>Hotel Management Web Application</b>	Oct. 2023 – Nov. 2023
Live demo   GitHub Repo	
<ul style="list-style-type: none"><li>• Designed and developed a web application to streamline hotel management tasks, including guest profiles, room management, and reservation operations.</li><li>• Implemented a responsive user interface using <b>React</b> and <b>Tailwind CSS</b>, featuring an interactive dashboard for real-time analytics.</li><li>• Implemented database, API, user authentication, and file storage with <b>Supabase Auth</b> and deployed the application on cloud platforms (Vercel).</li></ul>	

## Skills

**Programming Languages:** Java, Python, JavaScript, HTML/CSS, C, SQL, MATLAB, OCaml, MIPS, Bash

**Technologies & Tools:** React.js, Node.js, MongoDB, Express, Linux, Git, AWS, Azure, JUnit, Numpy, Pandas, PyTorch, TensorFlow, Matplotlib, RegEx

**Language:** Mandarin (native), English (fluent), French (intermediate), Japanese (beginner)