

CSE 221: Algorithms

Introduction to algorithms

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References

- 1 Jon Kleinberg and Éva Tardos, *Algorithm Design*. Pearson Education, 2006.
- 2 T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, *Introduction to Algorithms, Second Edition*. The MIT Press, September 2001.

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Definition (from Wikipedia)

[...] an algorithm [...] is an effective method for solving a problem expressed as a finite sequence of steps. Algorithms are used for calculation, data processing, and many other fields.

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Elegance Ah, this is where the “art” in Computer Science comes in!

Contents

1 Introduction to algorithms

- Natural search space
- Algorithm analysis
- Asymptotic complexity
- Correctness
- Recurrences

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Exhaustive search vs. efficient algorithm

Exhaustive search

- 1 Enumerate all possible *configurations* (need to know what the *natural search space* is).
- 2 Pick *the* (or, *a* – there may be many solutions) *configuration* that satisfies the criteria for solution.

Exhaustive search vs. efficient algorithm

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The *natural search space* is often very large!

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The goal of efficient algorithms is to **significantly shrink** the natural search space.

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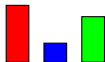
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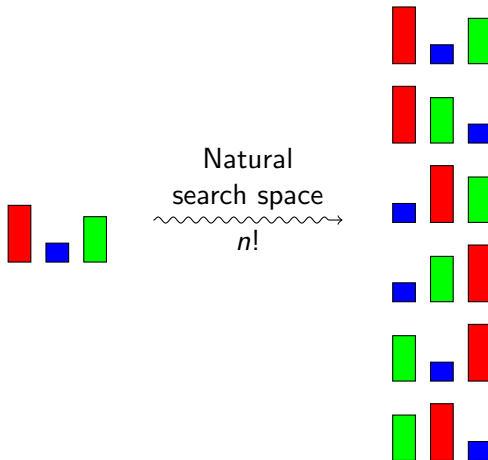
Efficient algorithm?

The goal of efficient algorithms is to **significantly shrink** the natural search space. **Is it always possible?**

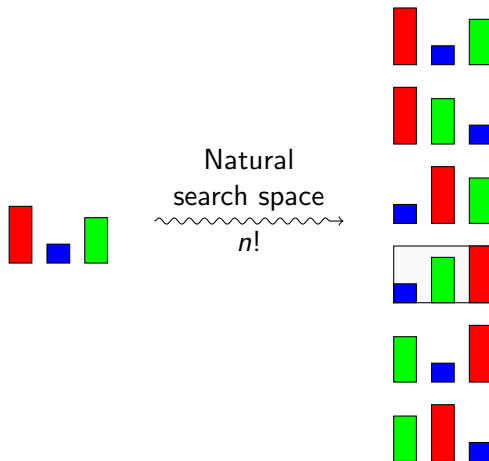
The sorting problem



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Search space

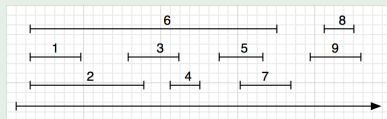
Natural search space is $n!$ (all possible permutations).

The interval scheduling problem

Definition

Given a set of schedules $I = \{I_i\}$, find the largest set $A \subseteq I$ such that the members of A are non-conflicting.

Example

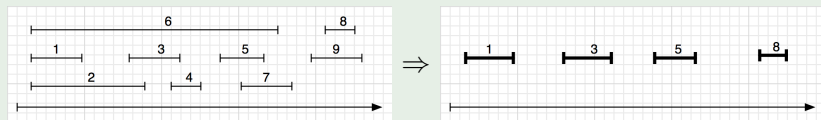


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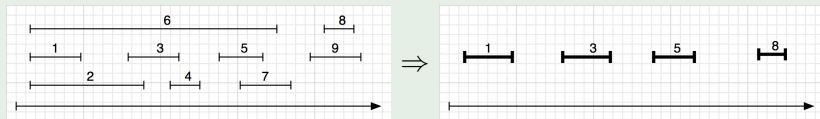


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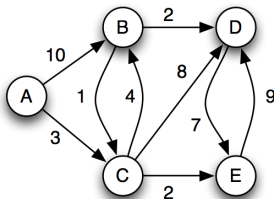
Natural search space is $2^n - 1$ (the set of non-empty subsets).

The shortest path problem

Definition

Given a weighted directed graph, find the shortest path from the source vertex to all the other vertices.

Example

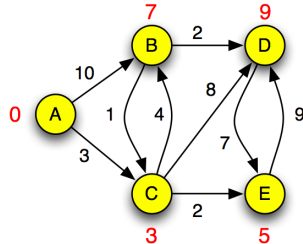
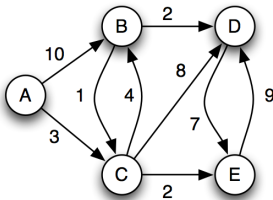


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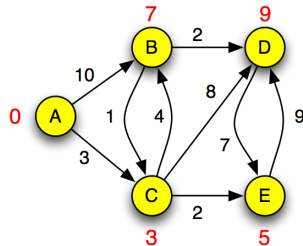
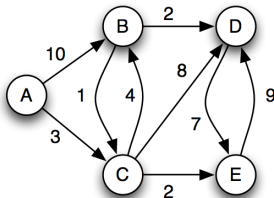


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Example



Search space

Natural search space is exponential.

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Finding the largest element in a sequence

The search for maximum problem

Find the largest element e in a sequence $A[1..n]$ of n elements.

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FIND-MAXIMUM(A, n) $\triangleright A[1..n]$

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1   $max \leftarrow A[1]$ 
2  for  $i \leftarrow 2$  to  $n$ 
3      do if  $A[i] > max$ 
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Finding the largest element in a sequence: analysis

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<i>cost</i>	<i>times</i>
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c_2	n
c_4	$n - 1$
c_5	x
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^a x is the number of times the max is assigned on line 4; x ranges between 0 (best-case, when $A[1]$ is the largest element) and $n - 1$ (worst-case, when A is sorted such that $A[n]$ is the largest element)

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cost *times*

c_1 1

c_2 n

c_4 $n - 1$

c_5 x

c_6 1

Total cost

$$T(n) = (c_1 - c_4 + c_6) + (c_2 + c_4)n + c_5x$$

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Best-case cost: $x = 0$, when $A[1]$ is the largest element

$$\begin{aligned} T(n) &= (c_1 - c_4 + c_6) + (c_2 + c_4)n \\ &= cn + d \quad \text{where } c \text{ and } d \text{ are constants} \end{aligned}$$

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Worst-case cost: $x = n - 1$, when A is sorted

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Average-case cost: $E[x] = \frac{n}{2}$

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FIND-MAXIMUM analysis: summary

Best case Runs in **linear** time, when $A[1]$ is the largest element.

Worst case Runs in **linear** time, when A is sorted such that $A[n]$ is the largest element.

Average case Runs in **linear** time, if we assume randomly distributed input data.

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Which one to use to analyze algorithms?

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Question

Which one to use to analyze algorithms?

All are of the same degree, so which one to choose?

What is the problem with average-case analysis?

Inserting into a sorted sequence

The INSERT-SORTED problem

Insert the given *key* in a sorted sequence $A[1..n]$ of n numbers such that resulting sequence $A[1..n+1]$ remain sorted.

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Example

INPUT: Given the following sorted sequence and *key* = 4

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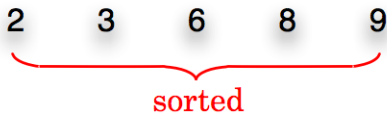
INPUT: Given the following sorted sequence and *key* = 4

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OUTPUT: A sorted sequence of $n+1$ numbers, with the *key* = 4 inserted in its proper position.

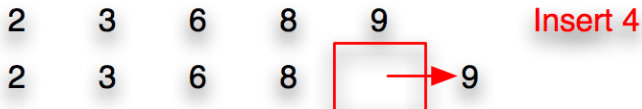
2	3	4	6	8	9
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Inserting into a sorted sequence

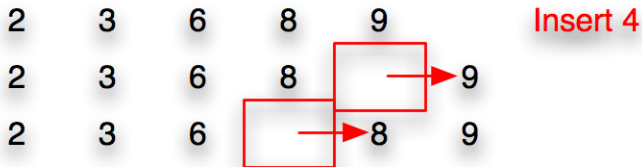


Insert 4

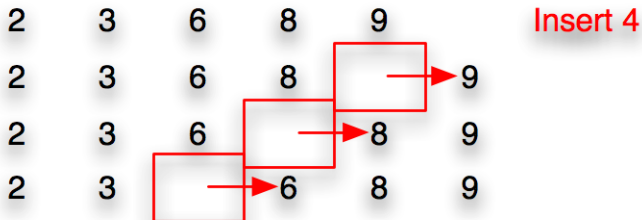
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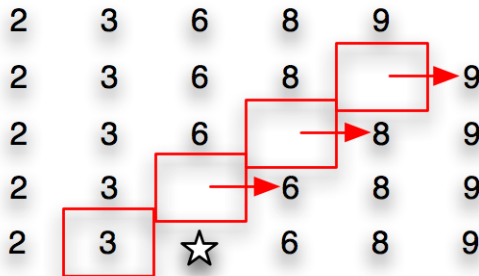
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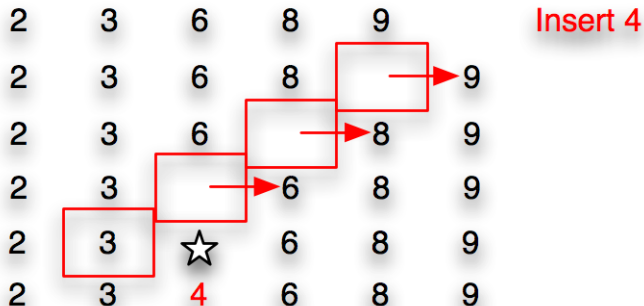


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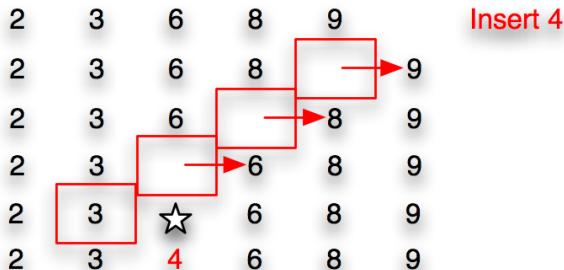


Insert 4

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Inserting into a sorted sequence



Algorithm

INSERT-SORTED(key, A, n) $\triangleright A[1 \dots n]$

```

1   $i \leftarrow n$ 
2  while  $i > 0$  and  $A[i] > key$ 
3      do  $A[i + 1] \leftarrow A[i]$ 
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INSERT-SORTED(*key*, *A*, *n*) \triangleright *A*[1 .. *n*]

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2 while <i>i</i> > 0 and <i>A</i> [<i>i</i>] > <i>key</i>	<i>c</i> ₂	<i>x</i> ^{<i>a</i>}
3 do <i>A</i> [<i>i</i> + 1] \leftarrow <i>A</i> [<i>i</i>]	<i>c</i> ₃	<i>x</i> − 1
4 <i>i</i> \leftarrow <i>i</i> − 1	<i>c</i> ₄	<i>x</i> − 1
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2 while $i > 0$ and $A[i] > key$	c_2	x
3 do $A[i + 1] \leftarrow A[i]$	c_3	$x - 1$
4 $i \leftarrow i - 1$	c_4	$x - 1$
5 $A[i + 1] \leftarrow key$	c_5	1

Total cost

$$T(n) = c_1 + c_2x + (c_3 + c_4)(x - 1) + c_5$$

Analyzing the algorithm

INSERT-SORTED(key, A, n) $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 $i \leftarrow n$	c_1	1
2 while $i > 0$ and $A[i] > key$	c_2	x
3 do $A[i + 1] \leftarrow A[i]$	c_3	$x - 1$
4 $i \leftarrow i - 1$	c_4	$x - 1$
5 $A[i + 1] \leftarrow key$	c_5	1

Total cost

$$T(n) = c_1 + c_2x + (c_3 + c_4)(x - 1) + c_5$$

Best-case cost: $x = 1$, when $key > A[n]$

$$T(n) = c_1 + c_2 + c_5 = c \quad \text{where } c \text{ is a constant}$$

Analyzing the algorithm

INSERT-SORTED(*key*, *A*, *n*) $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 $i \leftarrow n$	c_1	1
2 while $i > 0$ and $A[i] > \text{key}$	c_2	x
3 do $A[i + 1] \leftarrow A[i]$	c_3	$x - 1$
4 $i \leftarrow i - 1$	c_4	$x - 1$
5 $A[i + 1] \leftarrow \text{key}$	c_5	1

Total cost

$$T(n) = c_1 + c_2x + (c_3 + c_4)(x - 1) + c_5$$

Worst-case cost: $x = n + 1$, when $\text{key} < A[1]$

$$\begin{aligned} T(n) &= c_1 + c_2(n + 1) + (c_3 + c_4)n + c_5 \\ &= cn + d \quad \text{where } c \text{ and } d \text{ are constants} \end{aligned}$$

Analyzing the algorithm

INSERT-SORTED(key, A, n) $\triangleright A[1..n]$

	<i>cost</i>	<i>times</i>
1 $i \leftarrow n$	c_1	1
2 while $i > 0$ and $A[i] > key$	c_2	x
3 do $A[i + 1] \leftarrow A[i]$	c_3	$x - 1$
4 $i \leftarrow i - 1$	c_4	$x - 1$
5 $A[i + 1] \leftarrow key$	c_5	1

Total cost

$$T(n) = c_1 + c_2x + (c_3 + c_4)(x - 1) + c_5$$

Average-case cost: $E[x] = \frac{n}{2}$

$$\begin{aligned} T(n) &= c_1 + (c_2 + c_3 + c_4)\frac{n}{2} + c_5 \\ &= cn + d \quad \text{where } c \text{ and } d \text{ are constants} \end{aligned}$$

INSERT-SORTED analysis: summary

Best case Runs in **constant** time, when $key > A[n]$.

Worst case Runs in **linear** time, when $key < A[1]$.

Average case Runs in **linear** time, if we assume randomly distributed input data.

INSERT-SORTED analysis: summary

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Often as bad as the worst-case performance.

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Average case Runs in **linear** time, if we assume randomly distributed input data.

Often as bad as the worst-case performance.

Question

Which one to use to analyze algorithms?

INSERT-SORTED analysis: summary

Best case Runs in **constant** time, when $key > A[n]$.

Worst case Runs in **linear** time, when $key < A[1]$.

Average case Runs in **linear** time, if we assume randomly distributed input data.

Often as bad as the worst-case performance.

Question

Which one to use to analyze algorithms?

Worst-case or average-case, but **certainly not the best-case performance!**

What is the problem with average-case analysis?

Sorting

The sorting problem

INPUT: A sequence of n numbers $\langle a_1, a_2, \dots, a_n \rangle$

5	2	10	4	3	6
1	2	3	4	5	6

Sorting

The sorting problem

INPUT: A sequence of n numbers $\langle a_1, a_2, \dots, a_n \rangle$

5	2	10	4	3	6
1	2	3	4	5	6

OUTPUT: A permutation $\langle a'_1, a'_2, \dots, a'_n \rangle$ of the input sequence such that $a'_1 \leq a'_2 \leq \dots \leq a'_n$.

2	3	4	5	6	10
1	2	3	4	5	6

Sorting

The sorting problem

INPUT: A sequence of n numbers $\langle a_1, a_2, \dots, a_n \rangle$

5	2	10	4	3	6
1	2	3	4	5	6

OUTPUT: A permutation $\langle a'_1, a'_2, \dots, a'_n \rangle$ of the input sequence such that $a'_1 \leq a'_2 \leq \dots \leq a'_n$.

2	3	4	5	6	10
1	2	3	4	5	6

Sorting algorithms

- Bubble, Selection, Insertion, Shell, ...
- Quicksort, Heapsort, Mergesort, ...

Insertion sort

Algorithm

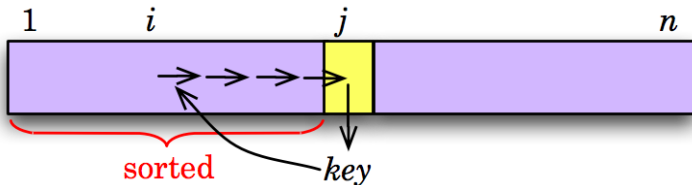
INSERTION-SORT(A, n) $\triangleright A[1..n]$

```
1  for  $j \leftarrow 2$  to  $n$ 
2      do  $key \leftarrow A[j]$ 
3           $i \leftarrow j - 1$ 
4          while  $i > 0$  and  $A[i] > key$ 
5              do  $A[i + 1] \leftarrow A[i]$ 
6                   $i \leftarrow i - 1$ 
7           $A[i + 1] \leftarrow key$ 
```

Insertion sort

Algorithm

```
INSERTION-SORT( $A, n$ )  $\triangleright A[1..n]$   
1  for  $j \leftarrow 2$  to  $n$   
2      do  $key \leftarrow A[j]$   
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```



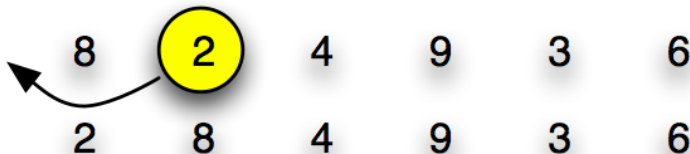
Sorting a sequence with Insertion sort

8 2 4 9 3 6

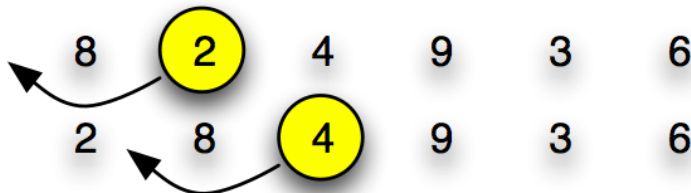
Sorting a sequence with Insertion sort



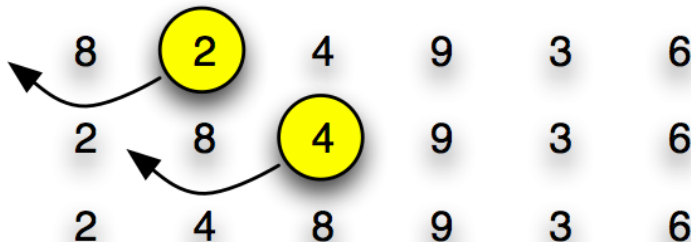
Sorting a sequence with Insertion sort



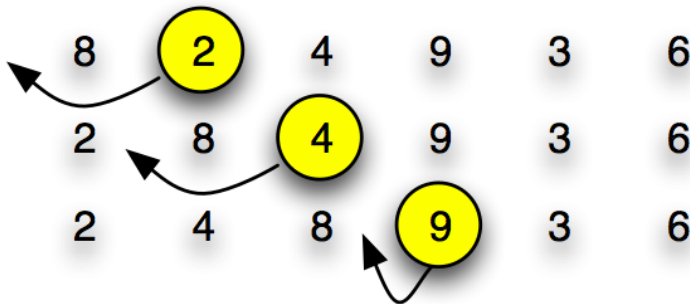
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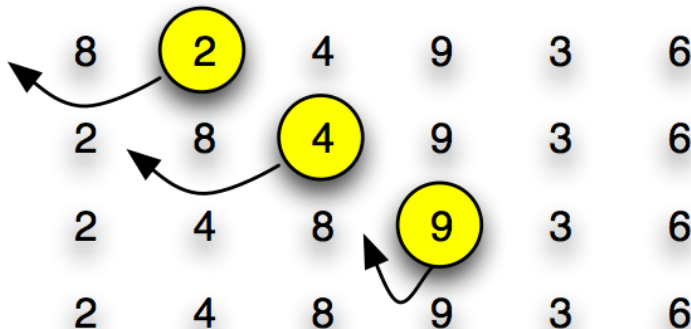
Sorting a sequence with Insertion sort



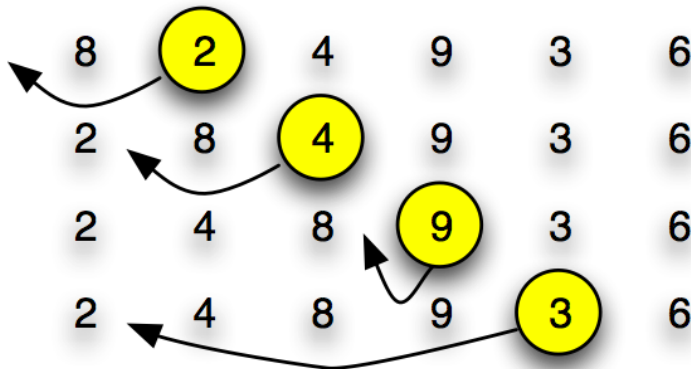
Sorting a sequence with Insertion sort



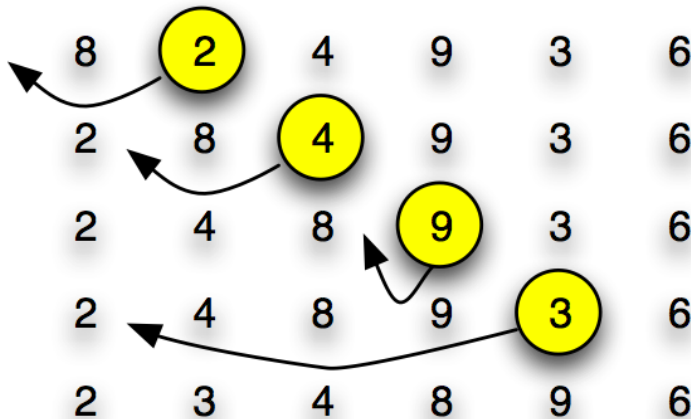
Sorting a sequence with Insertion sort



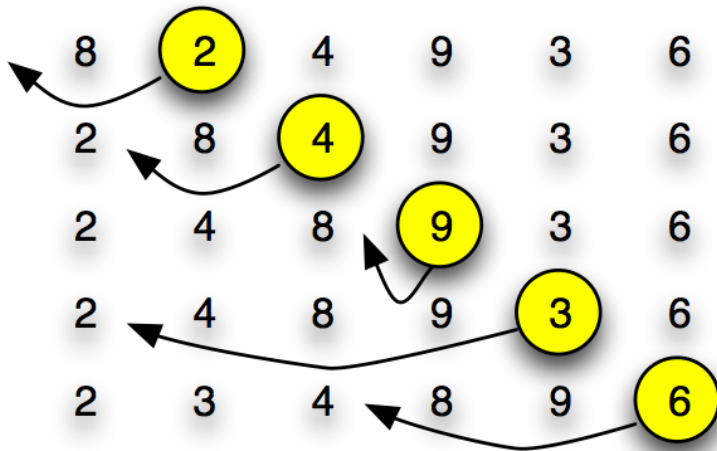
Sorting a sequence with Insertion sort



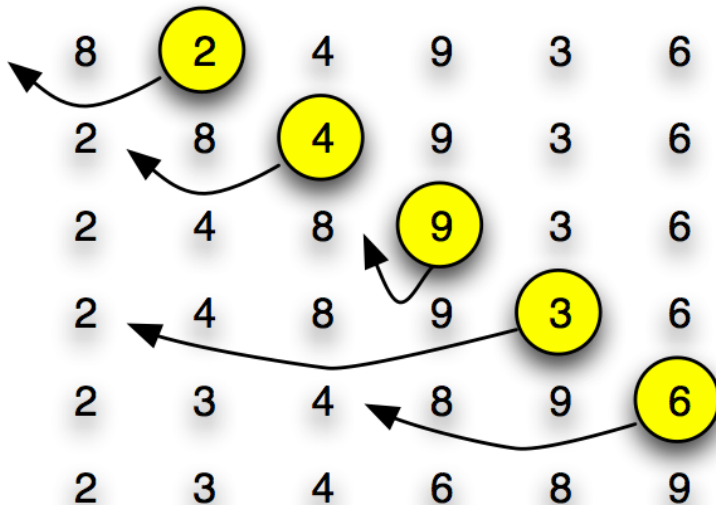
Sorting a sequence with Insertion sort



Sorting a sequence with Insertion sort



Sorting a sequence with Insertion sort

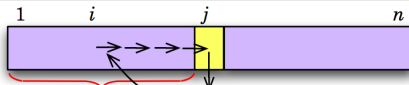


Insertion sort

Algorithm

INSERTION-SORT(A, n)

```
1  INPUT: A sequence of  $n$  numbers  $\langle a_1, a_2, \dots, a_n \rangle$ 
2  OUTPUT: A permutation  $\langle a'_1, a'_2, \dots, a'_n \rangle$  of the input
3      sequence such that  $a'_1 \leq a'_2 \leq \dots \leq a'_n$ .
4  for  $j \leftarrow 2$  to  $n$ 
5      do  $key \leftarrow A[j]$ 
6           $\triangleright$  Insert  $A[j]$  into sorted sequence  $A[1..j-1]$ .
7           $i \leftarrow j - 1$ 
8          while  $i > 0$  and  $A[i] > key$ 
9              do  $A[i + 1] \leftarrow A[i]$ 
10              $i \leftarrow i - 1$ 
11          $A[i + 1] \leftarrow key$ 
```



Insertion sort analysis (CLRS 2.2)

INSERTION-SORT(A, n)

```

1  for  $j \leftarrow 2$  to  $n$ 
2      do  $key \leftarrow A[j]$ 
3           $\triangleright$  Insert  $A[j]$  into sorted
4              sequence  $A[1..j-1]$ .
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8                   $i \leftarrow i-1$ 
9           $A[i+1] \leftarrow key$ 

```

<i>cost</i>	<i>times</i>
c_1	n
c_2	$n-1$
0	$n-1$
c_4	$n-1$
c_5	$\sum_{j=2}^n t_j$
c_6	$\sum_{j=2}^n (t_j - 1)$
c_7	$\sum_{j=2}^n (t_j - 1)$
c_8	$n-1$

Insertion sort analysis (CLRS 2.2)

INSERTION-SORT(A, n)

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Insertion sort analysis (CLRS 2.2)

INSERTION-SORT(A, n)

	<i>cost</i>	<i>times</i>
1 for $j \leftarrow 2$ to n	c_1	n
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3 \triangleright Insert $A[j]$ into sorted		
4 sequence $A[1..j-1]$.	0	$n - 1$
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Insertion sort analysis (CLRS 2.2)

INSERTION-SORT(A, n)

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5 $i \leftarrow j - 1$	c_4	$n - 1$
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7 do $A[i+1] \leftarrow A[i]$	c_6	$\sum_{j=2}^n (t_j - 1)$
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^a t_j is the number of times the **while** loop test executes for that value of j ; t_j ranges between 1 (best-case) and j (worst-case)

Insertion sort analysis (CLRS 2.2)

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Insertion sort analysis (CLRS 2.2)

INSERTION-SORT(A, n)

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9 $A[i+1] \leftarrow key$	c_8	$n - 1$

Total cost

$$\begin{aligned}
 T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\
 & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)
 \end{aligned}$$

Insertion sort analysis: best case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

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Insertion sort analysis: best case

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Best case

Condition: Input already sorted.

Insertion sort analysis: best case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

Best case

Condition: Input already sorted. $\Rightarrow t_j = 1$ for $j = 2, 3, \dots, n$.

Insertion sort analysis: best case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

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$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5(n-1) + c_8(n-1)$$

Insertion sort analysis: best case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

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Condition: Input already sorted. $\Rightarrow t_j = 1$ for $j = 2, 3, \dots, n$.

$$\begin{aligned} T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + c_5(n-1) + c_8(n-1) \\ &= (c_1 + c_2 + c_4 + c_5 + c_8)n - (c_2 + c_4 + c_5 + c_8) \end{aligned}$$

Insertion sort analysis: best case

Runtime

$$\begin{aligned}T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)\end{aligned}$$

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Insertion sort analysis: best case

Runtime

$$\begin{aligned}T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ &\quad + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)\end{aligned}$$

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Observation

$T(n)$ is a **linear function** of n in the **best case**.

Insertion sort analysis: worst case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

Worst case

Insertion sort analysis: worst case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

Worst case

Condition: Input reverse sorted.

Insertion sort analysis: worst case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

Worst case

Condition: Input reverse sorted. $\Rightarrow t_j = j$ for $j = 2, 3, \dots, n$.

Insertion sort analysis: worst case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

Note

$$\sum_{j=2}^n j = \frac{n(n+1)}{2} - 1$$

and

$$\sum_{j=2}^n (j-1) = \frac{n(n-1)}{2}$$

Worst case

Condition: Input reverse sorted. $\Rightarrow t_j = j$ for $j = 2, 3, \dots, n$.

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \left(\frac{n(n+1)}{2} - 1 \right) \\ & + c_6 \left(\frac{n(n-1)}{2} \right) + c_7 \left(\frac{n(n-1)}{2} \right) + c_8(n-1) \end{aligned}$$

Insertion sort analysis: worst case

Runtime

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

Worst case

Condition: Input reverse sorted. $\Rightarrow t_j = j$ for $j = 2, 3, \dots, n$.

$$\begin{aligned} T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + c_5 \left(\frac{n(n+1)}{2} - 1 \right) \\ &\quad + c_6 \left(\frac{n(n-1)}{2} \right) + c_7 \left(\frac{n(n-1)}{2} \right) + c_8(n-1) \\ &= \left(\frac{c_5}{2} + \frac{c_6}{2} + \frac{c_7}{2} \right) n^2 + \left(c_1 + c_2 + c_4 + \frac{c_5}{2} - \frac{c_6}{2} - \frac{c_7}{2} + c_8 \right) n \\ &\quad - (c_2 + c_4 + c_5 + c_8) \end{aligned}$$

Insertion sort analysis: worst case

Runtime

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

Worst case

Condition: Input reverse sorted. $\Rightarrow t_j = j$ for $j = 2, 3, \dots, n$.

$$\begin{aligned} T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + c_5 \left(\frac{n(n+1)}{2} - 1 \right) \\ &\quad + c_6 \left(\frac{n(n-1)}{2} \right) + c_7 \left(\frac{n(n-1)}{2} \right) + c_8(n-1) \\ &= \left(\frac{c_5}{2} + \frac{c_6}{2} + \frac{c_7}{2} \right) n^2 + \left(c_1 + c_2 + c_4 + \frac{c_5}{2} - \frac{c_6}{2} - \frac{c_7}{2} + c_8 \right) n \\ &\quad - (c_2 + c_4 + c_5 + c_8) \\ &= cn^2 + dn + e \quad (\text{where } c, d, \text{ and } e \text{ are constants}) \end{aligned}$$

Insertion sort analysis: worst case

Runtime

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

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Condition: Input reverse sorted. $\Rightarrow t_j = j$ for $j = 2, 3, \dots, n$.

$$\begin{aligned} T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + c_5 \left(\frac{n(n+1)}{2} - 1 \right) \\ &\quad + c_6 \left(\frac{n(n-1)}{2} \right) + c_7 \left(\frac{n(n-1)}{2} \right) + c_8(n-1) \\ &= \left(\frac{c_5}{2} + \frac{c_6}{2} + \frac{c_7}{2} \right) n^2 + \left(c_1 + c_2 + c_4 + \frac{c_5}{2} - \frac{c_6}{2} - \frac{c_7}{2} + c_8 \right) n \\ &\quad - (c_2 + c_4 + c_5 + c_8) \\ &= cn^2 + dn + e \quad (\text{where } c, d, \text{ and } e \text{ are constants}) \end{aligned}$$

Observation

$T(n)$ is a **quadratic function** of n in the **worst case**.

Insertion sort analysis: average case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

Average case

Insertion sort analysis: average case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

Average case

Condition: On the average, half the elements in $A[1..j-1]$ are less than $A[j]$.

Insertion sort analysis: average case

Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

Average case

Condition: On the average, half the elements in $A[1..j-1]$ are less than $A[j]$. $\Rightarrow E[t_j] = \frac{j}{2}$ for $j = 2, 3, \dots, n$.

Insertion sort analysis: average case

Runtime

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

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Condition: On the average, half the elements in $A[1..j-1]$ are less than $A[j]$. $\Rightarrow E[t_j] = \frac{j}{2}$ for $j = 2, 3, \dots, n$.

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + \frac{c_5}{2} \left(\frac{n(n+1)}{2} - 1 \right) \\ + \frac{c_6}{2} \left(\frac{n(n-1)}{2} \right) + \frac{c_7}{2} \left(\frac{n(n-1)}{2} \right) + c_8(n-1)$$

Insertion sort analysis: average case

Runtime

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

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$$\begin{aligned} T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + \frac{c_5}{2} \left(\frac{n(n+1)}{2} - 1 \right) \\ &\quad + \frac{c_6}{2} \left(\frac{n(n-1)}{2} \right) + \frac{c_7}{2} \left(\frac{n(n-1)}{2} \right) + c_8(n-1) \\ &= cn^2 + dn + e \quad (\text{where } c, d, \text{ and } e \text{ are constants}) \end{aligned}$$

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Runtime

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

Average case

Condition: On the average, half the elements in $A[1..j-1]$ are less than $A[j]$. $\Rightarrow E[t_j] = \frac{j}{2}$ for $j = 2, 3, \dots, n$.

$$\begin{aligned} T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + \frac{c_5}{2} \left(\frac{n(n+1)}{2} - 1 \right) \\ &\quad + \frac{c_6}{2} \left(\frac{n(n-1)}{2} \right) + \frac{c_7}{2} \left(\frac{n(n-1)}{2} \right) + c_8(n-1) \\ &= cn^2 + dn + e \quad (\text{where } c, d, \text{ and } e \text{ are constants}) \end{aligned}$$

Observation

$T(n)$ is a **quadratic function** of n in the **average case**.

Insertion sort analysis: summary

Best case Runs in **linear** time, when the input is already sorted.

Worst case Runs in **quadratic** time, when the input is already sorted, but in the wrong order.

Average case Runs in **quadratic** time, if we assume randomly distributed input data.

Insertion sort analysis: summary

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Often as bad as the worst-case performance.

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Often as bad as the worst-case performance.

Question

Which one to use to analyze algorithms?

Insertion sort analysis: summary

Best case Runs in **linear** time, when the input is already sorted.

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Average case Runs in **quadratic** time, if we assume randomly distributed input data.

Often as bad as the worst-case performance.

Question

Which one to use to analyze algorithms?

Worst-case or average-case, but **certainly not the best-case performance!**

What is the problem with average-case analysis?

Selection sort

Algorithm

```
SELECTION-SORT( $A, n$ )  $\triangleright A[1..n]$ 
1  for  $j \leftarrow 1$  to  $n - 1$ 
2     $\triangleright$  Find the minimum element in  $A[j..n]$ ,
3      and exchange the element with  $A[j]$ .
4      do  $i_{min} \leftarrow j$ 
5          for  $i \leftarrow j + 1$  to  $n$ 
6              do if  $A[i] < A[i_{min}]$ 
7                  then  $i_{min} \leftarrow i$ 
8          if  $j \neq i_{min}$ 
9              then exchange  $A[j] \leftrightarrow A[i_{min}]$ 
```

Selection sort analysis

SELECTION-SORT(A, n) $\triangleright A[1..n]$

	<i>cost</i>	<i>times</i>
1 for $j \leftarrow 1$ to $n - 1$	c_1	n
2 \triangleright Find the minimum element in $A[j..n]$,		
3 and exchange the element with $A[j]$.	0	n
4 do $i_{min} \leftarrow j$	c_2	$n - 1$
5 for $i \leftarrow j + 1$ to n	c_3	$\sum_{k=0}^n k$
6 do if $A[i] < A[i_{min}]$	c_4	$\sum_{k=0}^{n-1} k$
7 then $i_{min} \leftarrow i$	c_5	$\sum_{k=0}^{n-1} k$
8 if $j \neq i_{min}$	c_6	$n - 1$
9 then exchange $A[j] \leftrightarrow A[i_{min}]$	c_7	$n - 1$

Selection sort analysis

SELECTION-SORT(A, n) $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 for $j \leftarrow 1$ to $n - 1$	c_1	n
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3 and exchange the element with $A[j]$.	0	n
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Selection sort analysis

SELECTION-SORT(A, n) $\triangleright A[1..n]$

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Selection sort analysis

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Selection sort analysis

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Selection sort analysis

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Selection sort analysis

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Selection sort analysis

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Selection sort analysis

SELECTION-SORT(A, n) $\triangleright A[1 \dots n]$

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Worst-case cost

$$T(n) = c_1 n + c_2(n - 1) + c_3 \sum_{k=0}^n k + c_4 \sum_{k=0}^{n-1} k + c_5 \sum_{k=0}^{n-1} k + c_6(n - 1) + c_7(n - 1)$$

Selection sort analysis

SELECTION-SORT(A, n) $\triangleright A[1..n]$

	<i>cost</i>	<i>times</i>
1 for $j \leftarrow 1$ to $n - 1$	c_1	n
2 \triangleright Find the minimum element in $A[j..n]$,		
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Worst-case cost

$$\begin{aligned}
 T(n) = & (c_1 + c_2 + c_6 + c_7)n + c_3 \frac{n(n+1)}{2} + c_4 \frac{n(n-1)}{2} \\
 & + c_5 \frac{n(n-1)}{2} - (c_2 + c_6 + c_7)
 \end{aligned}$$

Selection sort analysis

SELECTION-SORT(A, n) $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 for $j \leftarrow 1$ to $n - 1$	c_1	n
2 \triangleright Find the minimum element in $A[j \dots n]$,		
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Worst-case cost

$$T(n) = cn^2 + dn + e \quad (\text{where } c, d, \text{ and } e \text{ are constants})$$

Selection sort analysis

SELECTION-SORT(A, n) $\triangleright A[1..n]$

	<i>cost</i>	<i>times</i>
1 for $j \leftarrow 1$ to $n - 1$	c_1	n
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Observation

$$T(n) = cn^2 + dn + e$$

Selection sort is a **quadratic algorithm** in the worst- and best-cases!

Summing a sequence using *Divide and Conquer*

Algorithm

RECURSIVE-SUM(A, p, q) $\triangleright A[p \dots q]$

```
1  if  $p > q$ 
2      then return 0
3  elseif  $p = q$ 
4      then return  $A[p]$ 
5  else  $mid \leftarrow \frac{p+q}{2}$ 
6      return RECURSIVE-SUM( $A, p, mid$ ) +
7              RECURSIVE-SUM( $A, mid + 1, q$ )
```

Analyzing *Divide and Conquer* recursive algorithms

RECURSIVE-SUM(A, p, q) \triangleright $A[p \dots q]$

	<i>cost</i>	<i>times</i>
1 if $p > q$	c_1	1
2 then return 0	c_2	1
3 elseif $p = q$	c_3	1
4 then return $A[p]$	c_4	1
5 else $mid \leftarrow \frac{p+q}{2}$	c_5	1
6 return RECURSIVE-SUM(A, p, mid) +		
7 RECURSIVE-SUM($A, mid + 1, q$)		
8	1	$T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil)$

Analyzing *Divide and Conquer* recursive algorithms

RECURSIVE-SUM(A, p, q) $\triangleright A[p..q]$

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7 RECURSIVE-SUM($A, mid + 1, q$)		
8	1	$T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil)$

Total cost

$$\begin{aligned}
 T(n) &= (c_1 + c_2 + c_3 + c_4 + c_5) + T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil) \\
 &= T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil) + c \quad (\text{where } c \text{ is a constant}) \\
 &= 2T(\frac{n}{2}) + c \quad (\text{letting } n = 2^k \text{ for some } k)
 \end{aligned}$$

Analyzing *Divide and Conquer* recursive algorithms

RECURSIVE-SUM(A, p, q) $\triangleright A[p \dots q]$

	<i>cost</i>	<i>times</i>
1 if $p > q$	c_1	1
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7 RECURSIVE-SUM($A, mid + 1, q$)		
8	1	$T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil)$

Solving recurrences

How do you solve recurrences such as $T(n) = 2T(n/2) + c$?

Solving recurrences: *iterative substitution* method

$$\begin{aligned}T(n) &= 2T(n/2) + c \\&= 2(2T(n/4) + c) + c = 4T(n/4) + 3c \\&= 4(2T(n/8) + c) + 3c = 8T(n/8) + 7c \\&= 8(2T(n/16) + c) + 7c = 16T(n/16) + 15c \\&= 2^4 T(n/2^4) + (2^4 - 1)c\end{aligned}$$

⋮

$$= 2^k T(n/2^k) + (2^k - 1)c$$

▷ setting $2^k = n$, so $k = \log_2 n$

$$\begin{aligned}&= 2^{\log_2 n} T(n/n) + (n - 1)c \\&= nT(1) + (n - 1)c \\&= nd + (n - 1)c \quad \text{where } T(1) = d, \text{ a constant} \\&= (c + d)n - c\end{aligned}$$

Solving recurrences: *iterative substitution* method

$$\begin{aligned}T(n) &= 2T(n/2) + c \\&= 2(2T(n/4) + c) + c = 4T(n/4) + 3c \\&= 4(2T(n/8) + c) + 3c = 8T(n/8) + 7c \\&= 8(2T(n/16) + c) + 7c = 16T(n/16) + 15c \\&= 2^4 T(n/2^4) + (2^4 - 1)c\end{aligned}$$

$$\vdots$$

$$= 2^k T(n/2^k) + (2^k - 1)c$$

▷ setting $2^k = n$, so $k = \log_2 n$

$$= 2^{\log_2 n} T(n/n) + (n - 1)c$$

$$= nT(1) + (n - 1)c$$

$$= nd + (n - 1)c \quad \text{where } T(1) = d, \text{ a constant}$$

$$= (c + d)n - c$$

▷ $T(n)$ is a **linear function of n** .

Mathematical preliminaries – summations

Arithmetic series For $n \geq 0$,

$$\sum_{i=0}^n i = 1 + 2 + \dots + n = \frac{n(n+1)}{2} = \Theta(n^2)$$

Geometric series Let $c \neq 1$ be any constant, then for $n \geq 0$,

$$\sum_{i=0}^n c^i = 1 + c + c^2 + \dots + c^n = \frac{c^{n+1} - 1}{c - 1}$$

if $0 < c < 1$, then $\Theta(1)$; if $c > 1$, then $\Theta(c^n)$.

Linear geometric series Let $c \neq 1$ be any constant, then for $n \geq 0$,

$$\begin{aligned} \sum_{i=0}^{n-1} ic^i &= c + 2c^2 + 3c^3 + \dots + nc^n = \frac{(n-1)c^{n+1} - nc^n + c}{(c-1)^2} \\ &= \Theta(nc^n) \end{aligned}$$

Harmonic series For $n \geq 0$,

$$H_n = \sum_{i=1}^n \frac{1}{i} = 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} = (\ln n) + O(1)$$

Mathematical preliminaries

Polynomials

Given a nonnegative integer d , a **polynomial in n of degree d** is a function $p(n)$ of the form

$$p(n) = \sum_{i=0}^d a_i n^i$$

where the constants a_0, a_1, \dots, a_d are the **coefficients** of the polynomial and $a_d \neq 0$.

Exponentials

$$\begin{aligned} a^0 &= 1, \\ a^1 &= a, \\ a^{-1} &= 1/a, \\ (a^m)^n &= a^{mn}, \\ (a^n)^m &= (a^m)^n, \\ a^m a^n &= a^{m+n}. \end{aligned}$$

Logarithms

$$\begin{aligned} a &= b^{\log_b a}, \\ \log_c(ab) &= \log_c a + \log_c b, \\ \log_b a^n &= n \log_b a, \\ \log_b a &= \frac{\log_c a}{\log_c b}, \\ \log_b(1/a) &= -\log_b a, \\ \log_b a &= \frac{1}{\log_a b}, \\ a^{\log_b c} &= c^{\log_b a}. \end{aligned}$$

Contents

1 Introduction to algorithms

- Natural search space
- Algorithm analysis
- Asymptotic complexity
- Correctness
- Recurrences

Growth of functions

Question

Which of the following two functions grows faster?

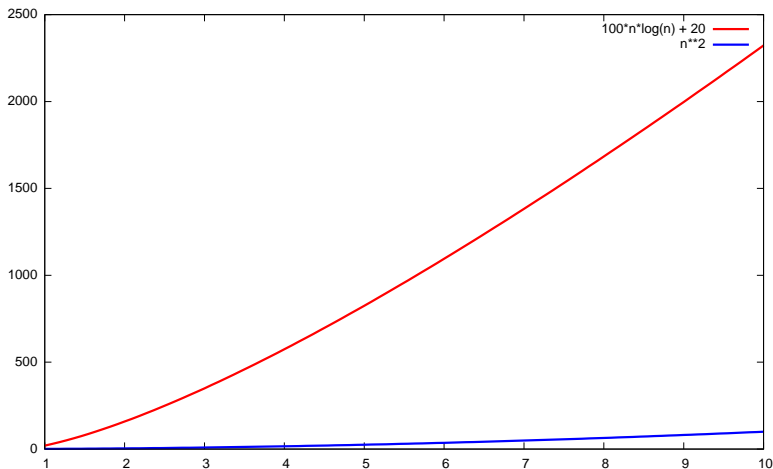
1. $T_1(n) = 100n \log n + 20$
2. $T_2(n) = n^2$

Growth of functions

1. $T_1(n) = 100n \log n + 20$

2. $T_2(n) = n^2$

$n = [1..10]$

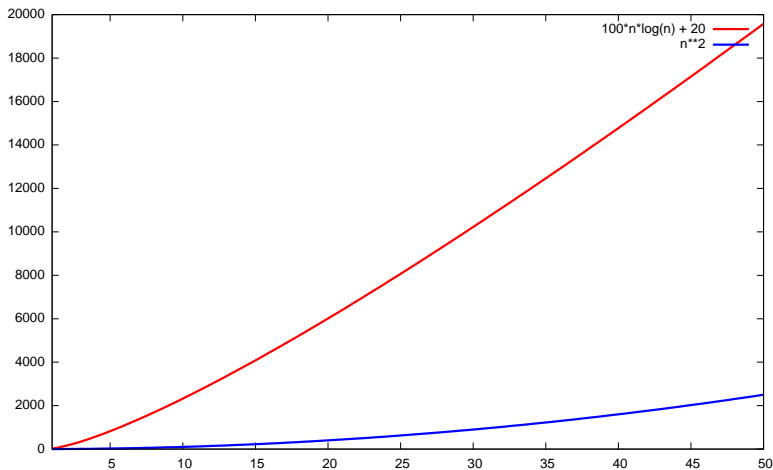


Growth of functions

1. $T_1(n) = 100n \log n + 20$

2. $T_2(n) = n^2$

$$n = [1..50]$$

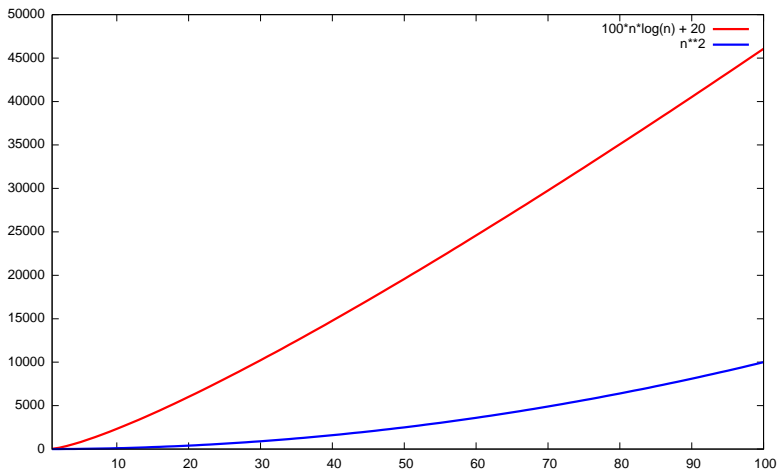


Growth of functions

1. $T_1(n) = 100n \log n + 20$

2. $T_2(n) = n^2$

$n = [1..100]$

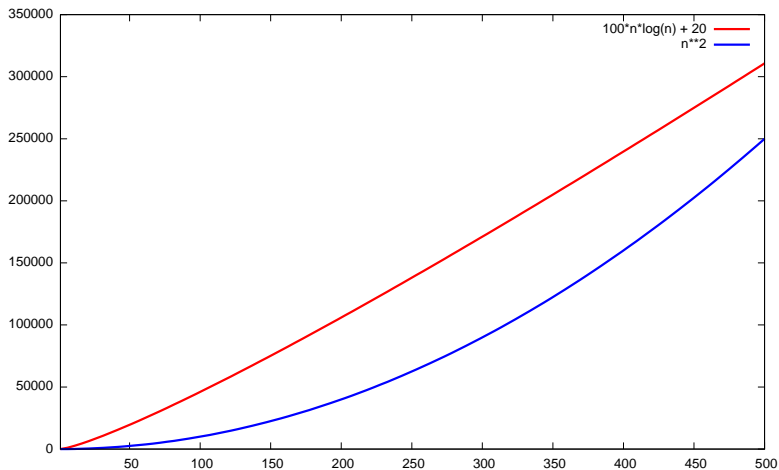


Growth of functions

1. $T_1(n) = 100n \log n + 20$

2. $T_2(n) = n^2$

$n = [1..500]$

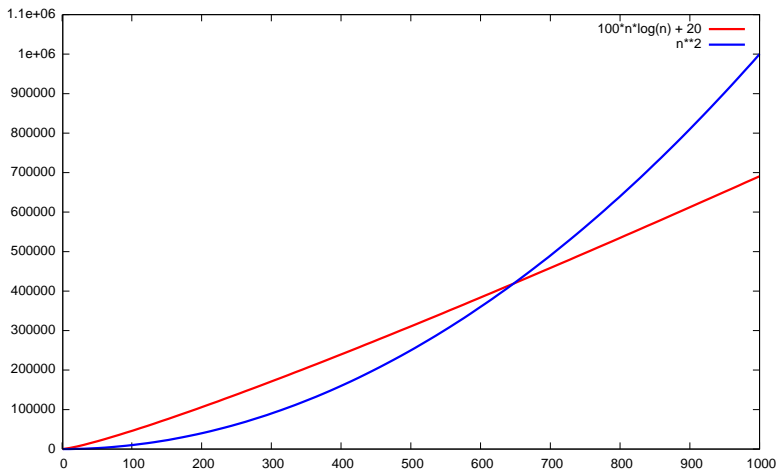


Growth of functions

1. $T_1(n) = 100n \log n + 20$

2. $T_2(n) = n^2$

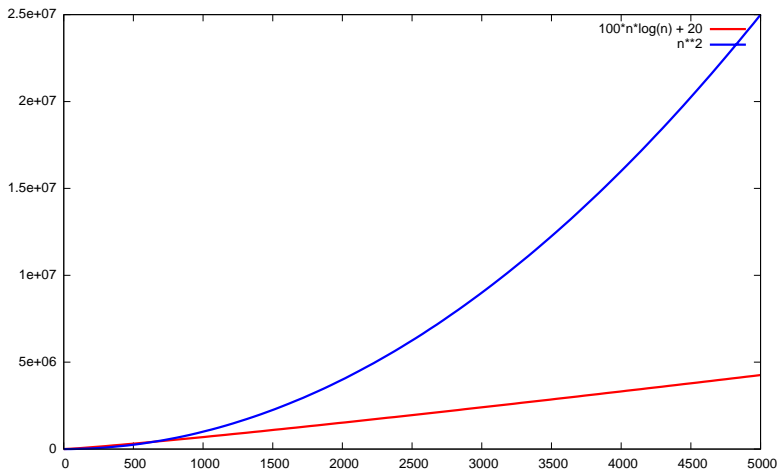
$n = [1..1000]$



Growth of functions

1. $T_1(n) = 100n \log n + 20$
2. $T_2(n) = n^2$

$n = [1 \dots 5000]$

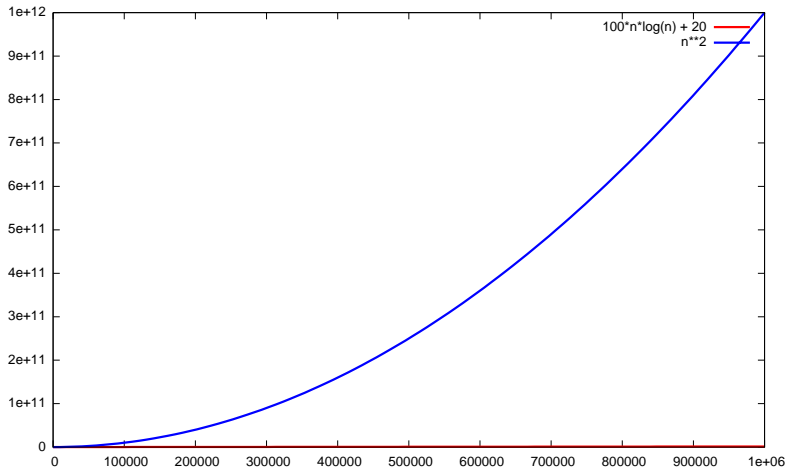


Growth of functions

1. $T_1(n) = 100n \log n + 20$

2. $T_2(n) = n^2$

$n \rightarrow \infty$



Running times of different algorithms

size	n	$n \log_2 n$	n^2	n^3	1.5^n	2^n	$n!$
10	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	< 4 s
30	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	18 m	10^{25} y
50	< 1 s	< 1 s	< 1 s	< 1 s	11 m	36 y	VL
100	< 1 s	< 1 s	< 1 s	1 s	12,892 y	10^{17} y	VL
1,000	< 1 s	< 1 s	1 s	18 m	VL	VL	VL
10,000	< 1 s	< 1 s	1 m	12 d	VL	VL	VL
100,000	< 1 s	2 s	3 h	32 y	VL	VL	VL
1,000,000	1 s	20 s	12 d	32,710 y	VL	VL	VL

- 1 Assuming 1 Million high-level instructions per second
- 2 s: seconds, m: minutes, d: days, y: years, VL: very long!

Running times of different algorithms

size	n	$n \log_2 n$	n^2	n^3	1.5^n	2^n	$n!$
10	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	< 4 s
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1,000,000	1 s	20 s	12 d	32,710 y	VL	VL	VL

- 1 Assuming 1 Million high-level instructions per second
- 2 s: seconds, m: minutes, d: days, y: years, VL: very long!

Asymptotic complexity

- Need a formalism to express the running time of an algorithm as a function of the input size n for large n .
 - Expressed using only the highest-order term in the expression for the exact running time. For example, if running time is $13n^2 + 2n - 14$, say $\Theta(n^2)$.
 - Describes behavior of function in the limit $n \rightarrow \infty$.
 - Written using asymptotic notation Θ , O , and Ω (and their “distant cousins” o and ω), which define a set of functions.
- Θ or “Big-Theta” Describes the tight bound.
- O or “Big-Oh” Describes the upper bound.
- Ω or “Big-Omega” Describes the lower bound.

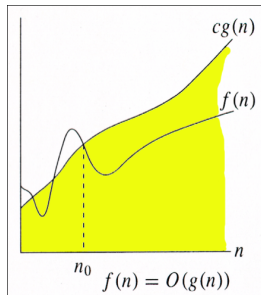
Asymptotic notation

Upper bound

Lower bound

Tight bound

Can you find a function $g(n)$ that grows at least as fast as your algorithm $f(n)$ in the worst-case?



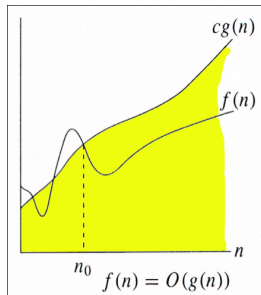
Asymptotic notation

Upper bound

Lower bound

Tight bound

Can you find a function $g(n)$ that grows at least as fast as your algorithm $f(n)$ in the worst-case?



Definition

$O(\cdot)$: $f(n)$ is $O(g(n))$ if there exists constants $c > 0$ and $n_0 > 0$ such that for all $n \geq n_0$, $0 \leq f(n) \leq cg(n)$.

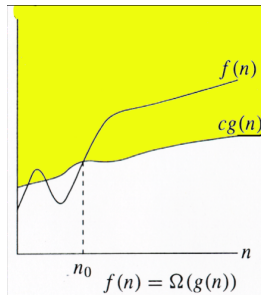
Asymptotic notation

Upper bound

Lower bound

Tight bound

Can you find a function $g(n)$ that grows no faster than your algorithm $f(n)$ in the worst-case?



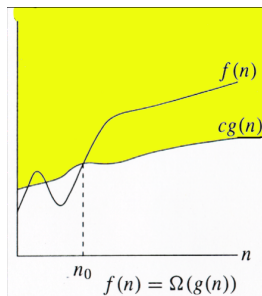
Asymptotic notation

Upper bound

Lower bound

Tight bound

Can you find a function $g(n)$ that grows no faster than your algorithm $f(n)$ in the worst-case?



Definition

$\Omega(\cdot)$: $f(n)$ is $\Omega(g(n))$ if there exists constants $c > 0$ and $n_0 > 0$ such that for all $n \geq n_0$, $f(n) \geq cg(n)$.

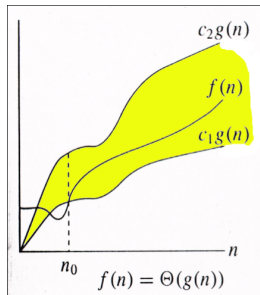
Asymptotic notation

Upper bound

Lower bound

Tight bound

Can you find a function $g(n)$ that grows at the same rate as your algorithm $f(n)$ in the worst-case?



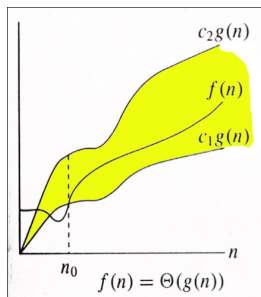
Asymptotic notation

Upper bound

Lower bound

Tight bound

Can you find a function $g(n)$ that grows at the same rate as your algorithm $f(n)$ in the worst-case?



Definition

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Asymptotic notation

Definition

- $O(\cdot)$ – upper bound. $f(n)$ is $O(g(n))$ if there exists constants $c > 0$ and $n_0 > 0$ such that for all $n \geq n_0$, $0 \leq f(n) \leq cg(n)$.

Asymptotic notation

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- $O(\cdot)$ – upper bound. $f(n)$ is $O(g(n))$ if there exists constants $c > 0$ and $n_0 > 0$ such that for all $n \geq n_0$, $0 \leq f(n) \leq cg(n)$.
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Asymptotic notation

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Asymptotic notation

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Example

$$f(n) = 32n^2 + 17n + 32.$$

Asymptotic notation

Definition

- $O(\cdot)$ – upper bound. $f(n)$ is $O(g(n))$ if there exists constants $c > 0$ and $n_0 > 0$ such that for all $n \geq n_0$, $0 \leq f(n) \leq cg(n)$.
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$f(n)$ is $\Theta(g(n))$ iff $f(n)$ is $O(g(n))$ and $f(n)$ is $\Omega(g(n))$.

Example

$$f(n) = 32n^2 + 17n + 32.$$

- $f(n)$ is $O(n^2)$, $O(n^3)$, $\Omega(n^2)$, $\Omega(n)$, and $\Theta(n^2)$.

Asymptotic notation

Definition

- $O(\cdot)$ – upper bound. $f(n)$ is $O(g(n))$ if there exists constants $c > 0$ and $n_0 > 0$ such that for all $n \geq n_0$, $0 \leq f(n) \leq cg(n)$.
- $\Omega(\cdot)$ – lower bound. $f(n)$ is $\Omega(g(n))$ if there exists constants $c > 0$ and $n_0 > 0$ such that for all $n \geq n_0$, $f(n) \geq cg(n)$.
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$f(n)$ is $\Theta(g(n))$ iff $f(n)$ is $O(g(n))$ and $f(n)$ is $\Omega(g(n))$.

Example

$$f(n) = 32n^2 + 17n + 32.$$

- $f(n)$ is $O(n^2)$, $O(n^3)$, $\Omega(n^2)$, $\Omega(n)$, and $\Theta(n^2)$.
- $f(n)$ is **not** $O(n)$, $\Omega(n^3)$, $\Theta(n)$, or $\Theta(n^3)$.

Asymptotic notation summary

Notation	means ...	think ...	e.g.,	$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)}^1$
$f(n) = O(g(n))$	$\exists c > 0, n_0 > 0 : \forall n \geq n_0, 0 \leq f(n) \leq cg(n).$	Upper bound	$100n^2 = O(n^3)$	$\neq \infty$
$f(n) = \Omega(g(n))$	$\exists c > 0, n_0 > 0 : \forall n \geq n_0, f(n) \geq cg(n).$	Lower bound	$100n^2 = \Omega(n)$	> 0
$f(n) = \Theta(g(n))$	$\exists c_1, c_2 > 0, n_0 > 0 : \forall n \geq n_0, c_1g(n) \leq f(n) \leq c_2g(n).$	Tight bound	$100n^2 = \Theta(n^2)$	$= \text{CONST}$
$f(n) = o(g(n))$	$\exists n_0 > 0 : \forall c > 0, n \geq n_0, 0 \leq f(n) \leq cg(n).$	Weak upper bound	$100n^2 = o(n^6)$	$= 0$
$f(n) = \omega(g(n))$	$\exists n_0 > 0 : \forall c > 0, n \geq n_0, f(n) \geq cg(n).$	Weak lower bound	$100n^2 = \omega(n)$	$= \infty$

¹if the limit $\lim_{n \rightarrow \infty} f(n)/g(n)$ exists

Properties of asymptotic notations

Transitivity:

$$\begin{aligned} f(n) &= \Theta(g(n)) \quad \text{and} \quad g(n) = \Theta(h(n)) \quad \text{imply} \quad f(n) = \Theta(h(n)), \\ f(n) &= O(g(n)) \quad \text{and} \quad g(n) = O(h(n)) \quad \text{imply} \quad f(n) = O(h(n)), \\ f(n) &= \Omega(g(n)) \quad \text{and} \quad g(n) = \Omega(h(n)) \quad \text{imply} \quad f(n) = \Omega(h(n)). \end{aligned}$$

Reflexivity:

$$\begin{aligned} f(n) &= \Theta(f(n)), \\ f(n) &= O(f(n)), \\ f(n) &= \Omega(f(n)). \end{aligned}$$

Symmetry:

$$f(n) = \Theta(g(n)) \quad \text{if and only if} \quad g(n) = \Theta(f(n)).$$

Transpose Symmetry:

$$f(n) = O(g(n)) \quad \text{if and only if} \quad g(n) = \Omega(f(n)).$$

Linearity:

$$\sum_{k=1}^n \Theta(f_k) = \Theta\left(\sum_{k=1}^n f_k\right)$$

Examples of asymptotic growth

① $10n + 3 = O(n)$, if $c \geq 11$ and $n_0 \geq 2$.

Examples of asymptotic growth

- 1 $10n + 3 = O(n)$, if $c \geq 11$ and $n_0 \geq 2$.
- 2 $10n + 3 = O(n^2)$, if $c \geq 3$ and $n_0 \geq 4$.

Examples of asymptotic growth

- ❶ $10n + 3 = O(n)$, if $c \geq 11$ and $n_0 \geq 2$.
- ❷ $10n + 3 = O(n^2)$, if $c \geq 3$ and $n_0 \geq 4$.
- ❸ $n^3 = \Omega(n^2)$, if $c = 1$ and $n_0 = 0$.

Examples of asymptotic growth

① $10n + 3 = O(n)$, if $c \geq 11$ and $n_0 \geq 2$.

② $10n + 3 = O(n^2)$, if $c \geq 3$ and $n_0 \geq 4$.

③ $n^3 = \Omega(n^2)$, if $c = 1$ and $n_0 = 0$.

④ $\frac{n(n-1)}{2} = \Theta(n^2)$.

Upper bound: $\frac{n^2}{2} - \frac{n}{2} \leq \frac{n^2}{2}$ for all n , so $c_1 = \frac{1}{2}$;

Lower bound: $\frac{1}{2}n^2 - \frac{n}{2} > \frac{n^2}{2} - \frac{n^2}{4} = \frac{n^2}{4}$ for all $n \geq 2$, so $c_2 = \frac{1}{4}$, and $n_0 = 2$.

Examples of asymptotic growth

① $10n + 3 = O(n)$, if $c \geq 11$ and $n_0 \geq 2$.

② $10n + 3 = O(n^2)$, if $c \geq 3$ and $n_0 \geq 4$.

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④ $\frac{n(n-1)}{2} = \Theta(n^2)$.

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⑤ $\frac{1}{2}n^2 - 3n = \Theta(n^2)$.

$c_1 n^2 \leq \frac{1}{2}n^2 - 3n \leq c_2 n^2$ for all $n \geq n_0$. Dividing by n^2 yields:

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$$c_1 = \frac{1}{14}, c_2 = \frac{1}{2}, \text{ and } n_0 = 7.$$

Examples of asymptotic growth

① $10n + 3 = O(n)$, if $c \geq 11$ and $n_0 \geq 2$.

② $10n + 3 = O(n^2)$, if $c \geq 3$ and $n_0 \geq 4$.

③ $n^3 = \Omega(n^2)$, if $c = 1$ and $n_0 = 0$.

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⑥ $2n^2 + 3n + 1 = 2n^2 + \Theta(n) = \Theta(n^2)$.

Examples of asymptotic growth

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Ordering by asymptotic growth

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Order by asymptotic growth
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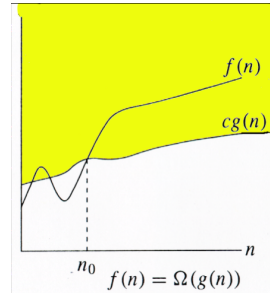
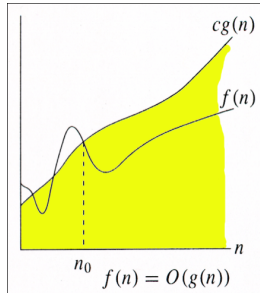
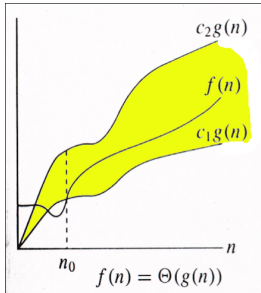
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$x^k$  beats  $n^k$  for any fixed  $k$  and  $x > 1$

# Relationship of $\Theta$ , $O$ and $\Omega$



# $O(\cdot)$ summary

- $O(1)$  : Great. Constant time. Can't beat this!
- $O(\log \log n)$  : Very fast, almost constant time.
- $O(\log n)$  : *logarithmic time*. Very good.
- $O((\log n)^k)$  : (where  $k$  is a constant) *polylogarithmic time*. Not bad.
- $O(n^p)$  : (where  $0 < p < 1$  is a constant) Beats  $O((\log n)^k)$  regardless of how large  $k$  is or how small  $p$  is.
- $O(n)$  : *linear time*. About the best you can do if your algorithm has to look at all the data.
- $O(n \log n)$  : *log-linear time*. Shows up in many places.
- $O(n^2)$  : *quadratic time*.
- $O(n^k)$  : (where  $k$  is a constant) *polynomial time*. Only if  $k$  is not too large.
- $O(2^n), O(n!)$  : *exponential time*. Unusable for any problem of reasonable size ( $n > 20?$ ).



# Contents

## 1 Introduction to algorithms

- Natural search space
- Algorithm analysis
- Asymptotic complexity
- **Correctness**
- Recurrences

# Correctness proofs

- Proving, beyond any doubt, that an algorithm is correct.
  - ① **Partial correctness:** Prove that the algorithm produces correct output when it terminates.
  - ② **Total correctness:** Prove that the algorithm will necessarily terminate.
- Proof techniques
  - ① Proof by Construction.
  - ② Proof by Induction.
  - ③ Proof by Contradiction.

# Loop invariants

## Definition

Loop invariants are logical expressions with the following properties:

- 1 **Initialization:** Holds true before the first iteration of a loop.
- 2 **Maintenance:** If it's true before an iteration of a loop, it holds true at the beginning of the next iteration.
- 3 **Termination:** When the loop terminates, the invariant – along with the fact that the loop terminated – gives a useful property that helps to show that the loop is correct.

Similar to **Mathematical induction**. (How?)

# Example of loop invariant

## Algorithm to find the maximum value in a sequence

FIND-MAXIMUM( $A, n$ )  $\triangleright A[1..n]$

```
1   $max \leftarrow A[1]$ 
2  for  $i \leftarrow 2$  to  $n$ 
3      do if  $A[i] > max$ 
4          then  $max \leftarrow A[i]$ 
5  return  $max$ 
```

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## Loop invariant

$\triangleright$  **At the start of each for loop,  $max$  contains the largest element in  $A[1..i-1]$ .**

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## Loop invariant

**$\triangleright$  At the start of each for loop,  $max$  contains the largest element in  $A[1..i-1]$ .**

**Initialization:** Before the first iteration,  $max = A[1]$ , so the loop invariant trivially holds.  $\checkmark$

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## Loop invariant

**$\triangleright$  At the start of each for loop,  $max$  contains the largest element in  $A[1..i-1]$ .**

**Maintenance:** At the end of  $i-1^{th}$  iteration, the value of  $max$  is updated to hold the larger of  $max$  and  $A[i]$  (see line 4), so  $max$  contains the largest value in  $A[1..i-1]$  in the beginning of the next ( $i^{th}$ ) iteration.  $\checkmark$

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## Loop invariant

**$\triangleright$  At the start of each for loop,  $max$  contains the largest element in  $A[1..i-1]$ .**

**Termination:** Since the value of  $max$  is updated to hold the larger of  $max$  and  $A[i]$  (see line 4) just before the loop terminated, and since  $i = n + 1$  after the loop terminated,  $max$  contains the largest value in  $A[1..n]$  or  $A[1..i-1]$  after the loop.  $\checkmark$



# Another example of loop invariant

## Algorithm to sort a sequence using insertion sort

INSERTION-SORT( $A, n$ )  $\triangleright A[1..n]$

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1  for  $j \leftarrow 2$  to  $n$ 
2      do  $key \leftarrow A[j]$ 
3           $i \leftarrow j - 1$ 
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## Loop invariant

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**Maintenance:** The inner while loop finds the position  $i$  with  $A[i] \leq key$ , and shifts  $A[j-1], A[j-2], \dots, A[i+1]$  right by one position. Then  $key$ , formerly known as  $A[j]$ , is placed in position  $i+1$  so that  $A[i] \leq A[i+1] < A[i+2]$ .

$A[1..i-1]$  sorted +  $A[i] \rightarrow A[1..i]$  sorted  $\therefore$

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**Termination:** The loop terminates, when  $j = n + 1$ . Then the invariant states: “ $A[1..n]$  consists of elements originally in  $A[1..n]$  but in sorted order.”  $\checkmark$

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The worst-case running time for MERGE-SORT can be described using the recurrence

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1, \\ 2T(n/2) + \Theta(n) & \text{if } n > 1. \end{cases}$$

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## Question

How do we get the closed form solutions of such recurrences?

# Recurrence solution methods

- ① **Substitution method:** Use algebraic manipulation to compute bounds.
  - ① **Guess and Test:** Guess a bound, and then use mathematical induction to prove our guess correct. **Must start with a good guess.**
  - ② **Iterative substitution:** Algebraically expand the recurrence, until a pattern emerges, which you can use to solve for the correct bound. **Often involves very elaborate algebraic manipulation.**
- ② **Recursion-tree method:** Convert the recurrence into a tree whose nodes represent the costs incurred at various levels of the recursion, and then use the tree to solve the recurrence. **Often very intuitive.**
- ③ **Master method:** Provides bounds for recurrences of the form  $T(n) = aT(n/b) + f(n)$ , where  $a \geq 1$ ,  $b > 1$ , and  $f(n)$  is a given function. **Requires memorization of three cases.**

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# “Guess and Test” substitution example

**Recurrence:** MERGE-SORT  $T(n) = 2T(n/2) + n, n > 1$ , with  $T(1) = 1$ .

**Guess:**  $T(n) = n \lg n + n$ .

**Induction:**

**Basis:**  $n = 1 \Rightarrow n \lg n + n = 1 = T(n)$ .

**Hypothesis:**  $T(k) = k \lg k + k$ , for all  $k < n$ .

**Inductive step:**

$$\begin{aligned} T(n) &= 2T(n/2) + n \\ &= 2(n/2 \lg(n/2) + (n/2)) + n \\ &= n(\lg(n/2)) + 2n \\ &= n \lg n - n \lg 2 + 2n \\ &= n \lg n - n + 2n \\ &= n \lg n + n \end{aligned}$$

# Iterative substitution example: Binary Search

BINARY-SEARCH  $T(n) = T(n/2) + 1$ , with  $T(0) = T(1) = 1$ .

$$\begin{aligned}T(n) &= T(n/2) + 1 \\&= (T(n/4) + 1) + 1 = T(n/4) + 2 \\&= (T(n/8) + 1) + 2 = T(n/8) + 3 \\&\vdots \\&= T(n/2^k) + k \\\triangleright \text{ setting } 2^k &= n, \text{ so } k = \log_2 n \\&= T(n/n) + \log_2 n \\&= T(1) + \log_2 n \\&= \log_2 n \\&= \Theta(\log n)\end{aligned}$$



# Iterative substitution example: Merge Sort

MERGE-SORT  $T(n) = 2T(n/2) + cn$ , with  $T(0) = T(1) = 1$ .

$$\begin{aligned}T(n) &= 2T(n/2) + cn \\&= 2(2T(n/4) + cn/2) + cn = 4T(n/4) + 2cn \\&= 4(2T(n/8) + cn/4) + 2cn = 8T(n/8) + 3cn \\&= 8(2T(n/16) + cn/8) + 3cn = 16T(n/16) + 4cn \\&\vdots \\&= 2^k T(n/2^k) + kn \\&\triangleright \text{setting } 2^k = n, \text{ so } k = \log_2 n \\&= nT(1) + \log_2 n \cdot cn \\&= n + n \log_2 n = n(\log_2 n + 1) \\&= \Theta(n \log n)\end{aligned}$$

# Recursion tree example: Merge Sort

Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.

- Expand the tree until you reach the base case (problem size of 1 in this case).
- In this case, the cost per step is  $cn$  **plus** the cost of the two recursive calls.

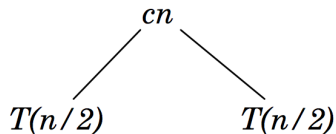
# Recursion tree example: Merge Sort

Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.

$$T(n)$$

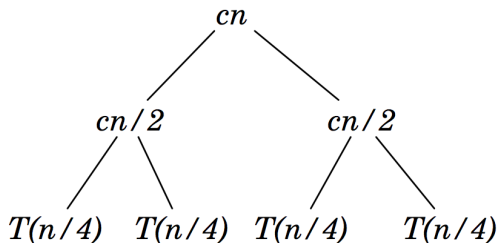
# Recursion tree example: Merge Sort

Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.



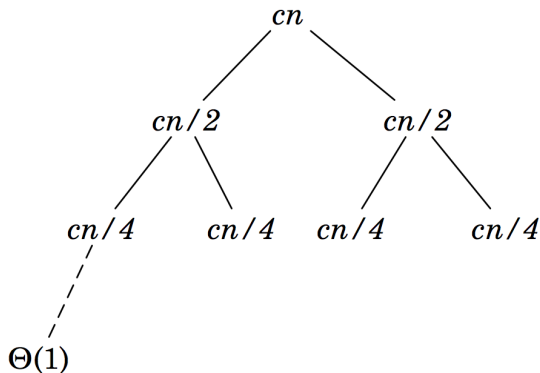
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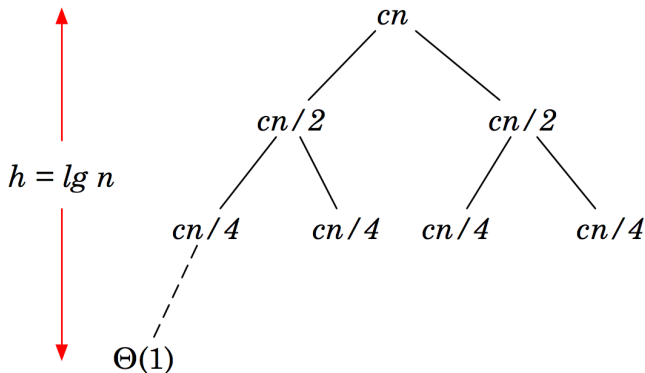
# Recursion tree example: Merge Sort

Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.



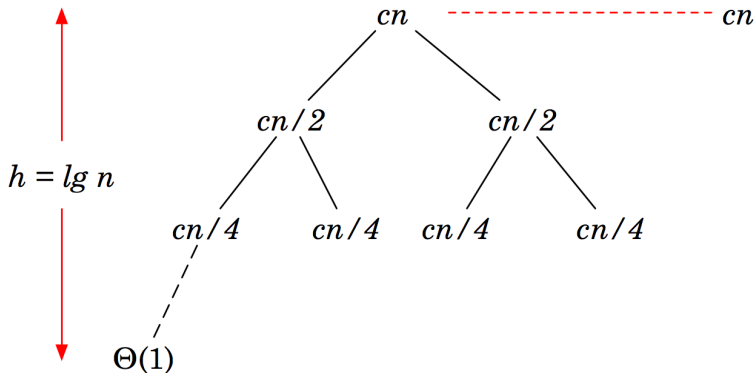
# Recursion tree example: Merge Sort

Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.



# Recursion tree example: Merge Sort

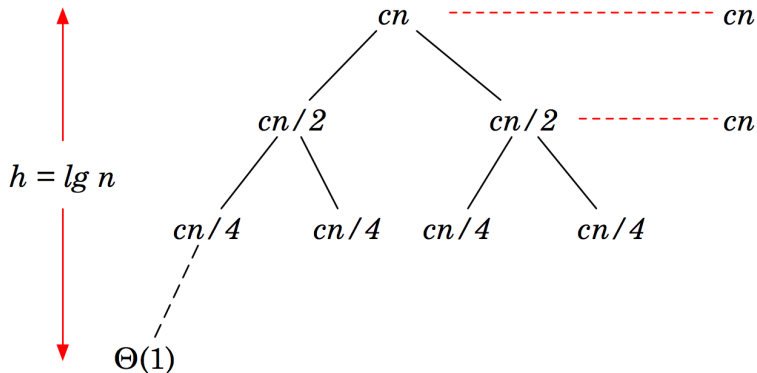
Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.





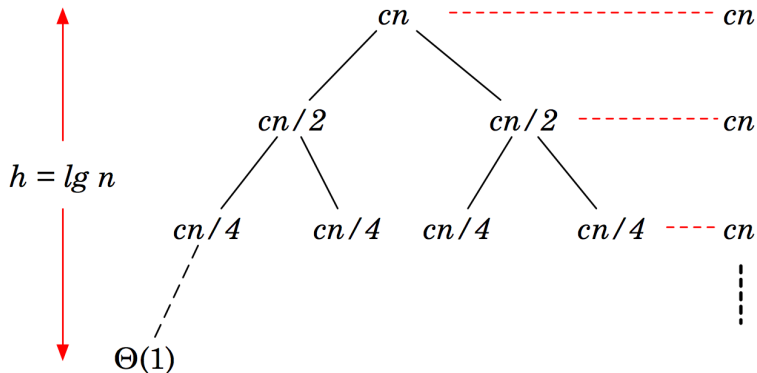
# Recursion tree example: Merge Sort

Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.



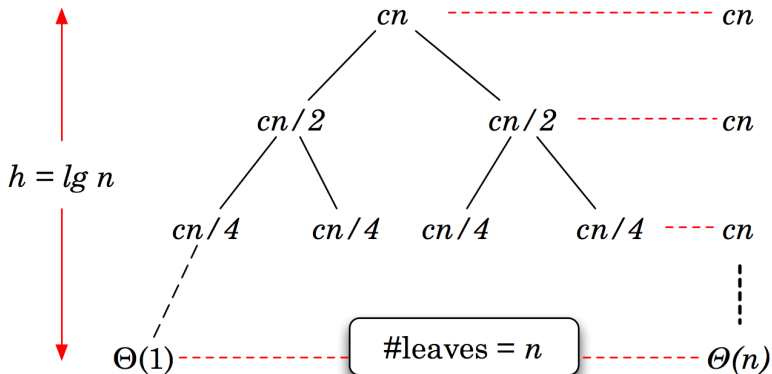
# Recursion tree example: Merge Sort

Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.



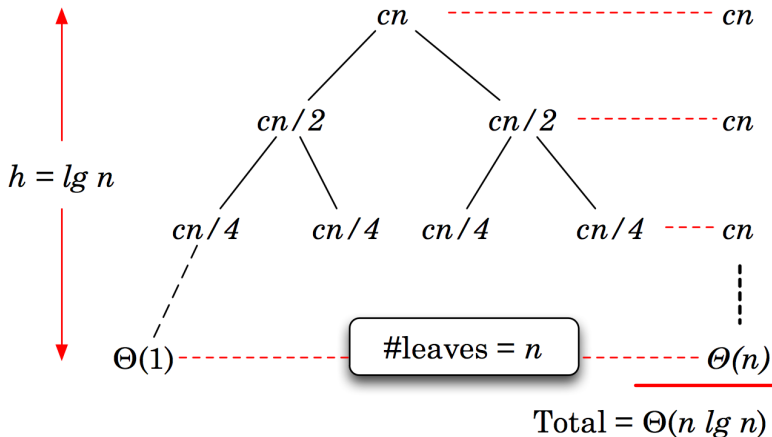
# Recursion tree example: Merge Sort

Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.



# Recursion tree example: Merge Sort

Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.



# Master method: solving “Divide and Conquer” recurrences

## Theorem (Master Theorem)

Let  $a \geq 1$  and  $b > 1$  be constants, let  $f(n)$  be a function, and let  $T(n)$  be defined on the nonnegative integers by the recurrence

$T(n) = aT(n/b) + f(n)$ . Then  $T(n)$  can be bounded asymptotically as follows.

Case 1 If  $f(n) = O(n^{\log_b a - \epsilon})$  for some constant  $\epsilon > 0$ , then

$$T(n) = \Theta(n^{\log_b a}).$$

Case 2 If  $f(n) = \Theta(n^{\log_b a})$ , then

$$T(n) = \Theta(n^{\log_b a} \lg n).$$

Case 3 If  $f(n) = \Omega(n^{\log_b a + \epsilon})$  for some constant  $\epsilon > 0$ , and if  $af(n/b) \leq cf(n)$  for some constant  $c < 1$  and all sufficiently large  $n$  (this is the regularity condition), then

$$T(n) = \Theta(f(n)).$$

# Intuition behind the master method

$$T(n) = \begin{cases} \Theta(n^{\log_b a}) & \text{if } f(n) = O(n^{\log_b a - \epsilon}), \epsilon > 0 \\ \Theta(n^{\log_b a} \log n) & \text{if } f(n) = \Theta(n^{\log_b a}) \\ \Theta(f(n)) & \text{if } f(n) = \Omega(n^{\log_b a + \epsilon}), \epsilon > 0 \\ & \text{and if } af(n/b) \leq cf(n), c < 1. \end{cases}$$

Comparing  $f(n)$  with the special function  $n^{\log_b a}$ .

**Case 1** If  $f(n)$  is *polynomially* smaller than  $n^{\log_b a}$ , then  $T(n) = \Theta(n^{\log_b a})$ .

**Case 2** If  $f(n)$  and  $n^{\log_b a}$  are of the “same size”, then we multiply by a logarithmic factor, and  $T(n) = \Theta(n^{\log_b a} \log n) = \Theta(f(n) \lg n)$ .

**Case 3** If  $f(n)$  is *polynomially* larger than  $n^{\log_b a}$ , and  $af(n/b)$  is a decreasing function, then  $T(n) = \Theta(f(n))$ . The *regularity condition* – that  $af(n/b) \leq cf(n)$  for some constant  $c < 1$  and all sufficiently large  $n$  – must hold for case 3.

# Using the master method

- ❶  $T(n) = 9T(n/3) + n$ .  $a = 9, b = 3, f(n) = n$ .  
 $n^{\log_b a} = n^{\log_3 9} = n^2 = \Theta(n^2)$ . Since  $f(n) = O(n^{\log_3 9 - \epsilon})$ ,  
where  $\epsilon = 1$ , falls under Case 1. Solution is  $T(n) = \Theta(n^2)$ .
- ❷  $T(n) = T(2n/3) + 1$ .  $a = 1, b = 3/2$ , and  
 $n^{\log_b a} = n^{\log_{3/2} 1} = n^0 = 1$ . Case 2 applies since  
 $f(n) = \Theta(n^{\log_b a}) = \Theta(1)$ , and solution is  $T(n) = \Theta(\lg n)$ .
- ❸  $T(n) = 3T(n/4) + n \lg n$ .  $a = 3, b = 4, f(n) = n \lg n$ , and  
 $n^{\log_b a} = n^{\log_4 3} = O(n^{0.793})$ . Since  $f(n) = \Omega(n^{\log_4 3 + \epsilon})$ , where  
 $\epsilon \approx 0.2$ , case 3 applies if the *regularity condition* holds. For  
sufficiently large  $n$ ,  
 $af(n/b) = 3(n/4) \lg(n/4) \leq (3/4)n \lg n = cf(n)$  for  $c = 3/4$ .  
So, under case 3,  $T(n) = \Theta(n \lg n)$ .

# Pitfalls in using the master method

Consider  $T(n) = 2T(n/2) + n \lg n$ .  $a = 2$ ,  $b = 2$ ,  $f(n) = n \lg n$ , and  $n^{\log_b a} = n^{\log_2 2} = n$ . Case 3 *should apply* since  $f(n) = n \lg n$  is asymptotically larger than  $n^{\log_b a} = n$ ; however, it is not *polynomially* larger! The ratio  $f(n)/n^{\log_b a} = (n \lg n)/n$  is asymptotically less than  $n^\epsilon$  for any positive constant  $\epsilon$ . Falls in the gap between case 2 and 3.



# Where does this "special function" $n^{\log_b a}$ come from?

$$T(n) = aT(n/b) + f(n)$$

$$= a(aT(n/b^2) + f(n/b)) + f(n) = a^2 T(n/b^2) + af(n/b) + f(n)$$

$$= a^2(aT(n/b^3) + f(n/b^2)) + af(n/b) + f(n) = a^3 T(n/b^3) + a^2 f(n/b^2) + af(n/b) + f(n)$$

$$= a^4 T(n/b^4) + a^3 f(n/b^3) + a^2 f(n/b^2) + af(n/b) + f(n)$$

$$\vdots$$

$$= a^{\log_b n} T(1) + \sum_{i=0}^{\log_b n - 1} a^i f(n/b^i) \quad \triangleright b^k = n \ (k = \log_b n)$$

$$= \boxed{n^{\log_b a} T(1)} + \sum_{i=0}^{\log_b n - 1} a^i f(n/b^i) \quad \triangleright a^{\log_b n} = n^{\log_b a}$$