```
class DraftOrderStatus extends OrderStatus
{
   public function canBeChanged(): bool
   {
      return true;
   }
}
```

A draft order can be changed but a paid cannot be:

```
class PaidOrderStatus extends OrderStatus
{
   public function canBeChanged(): bool
   {
      return false;
   }
}
```

To make it even better, we can write an Enum that has a factory function and can create these status classes: