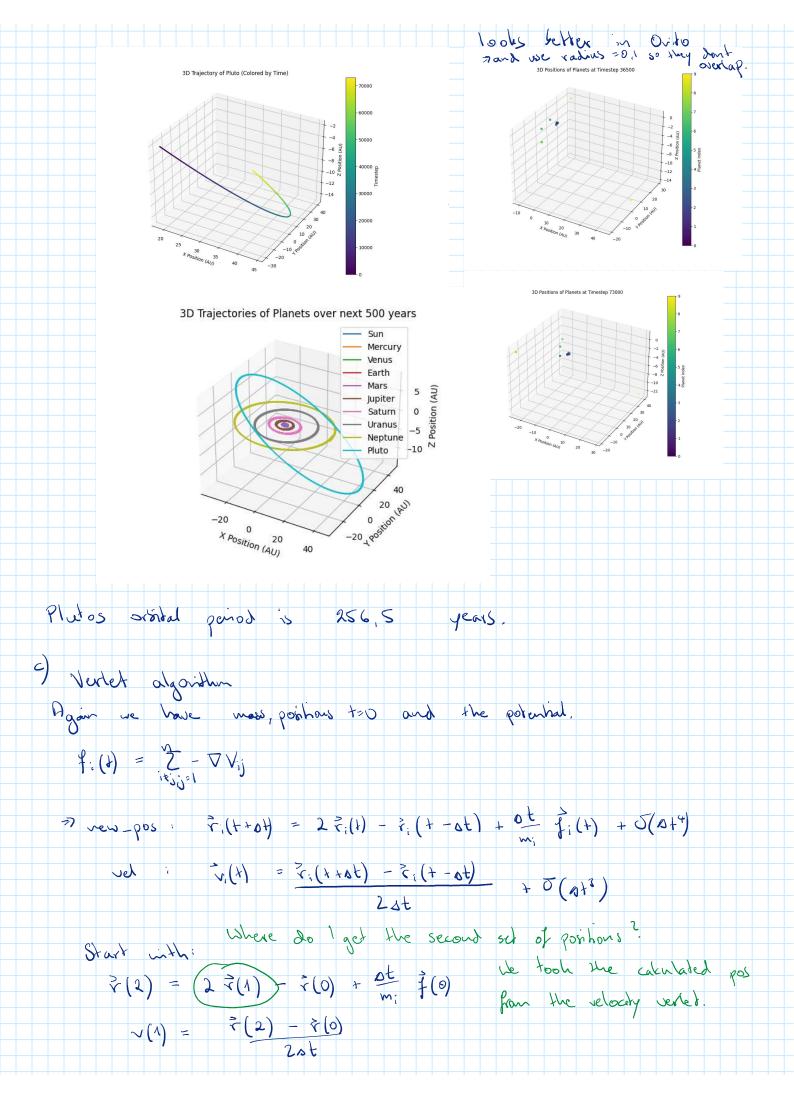
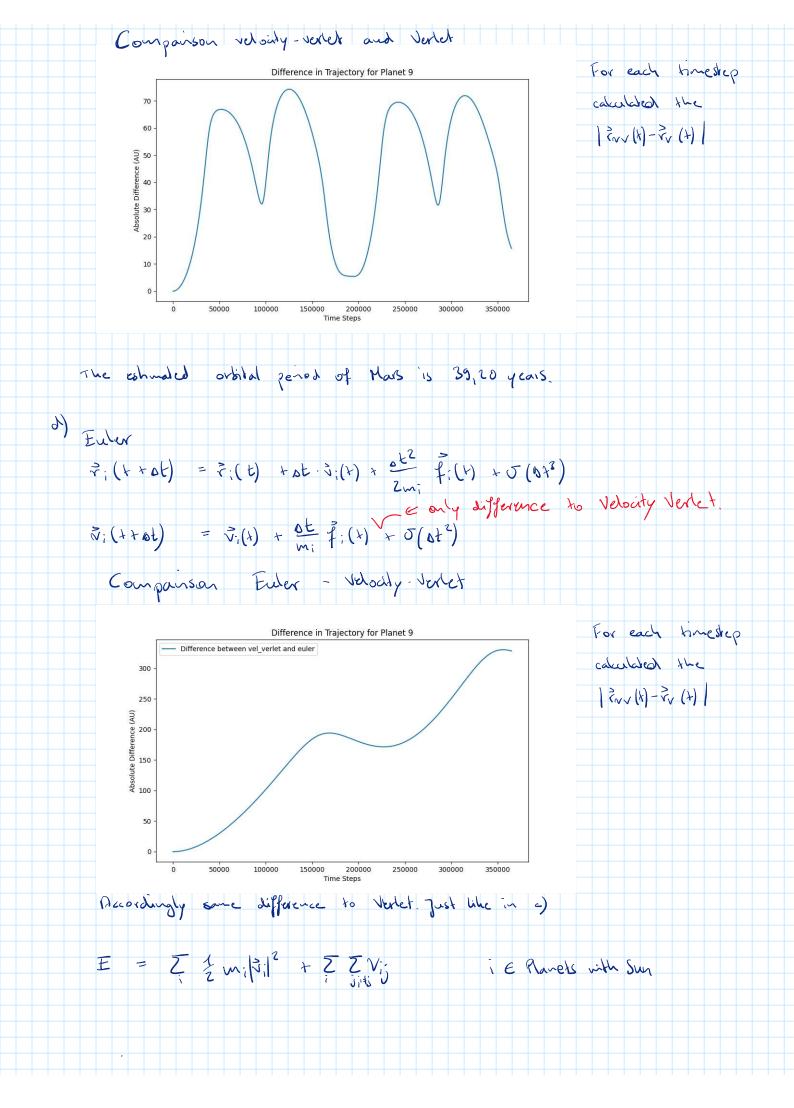
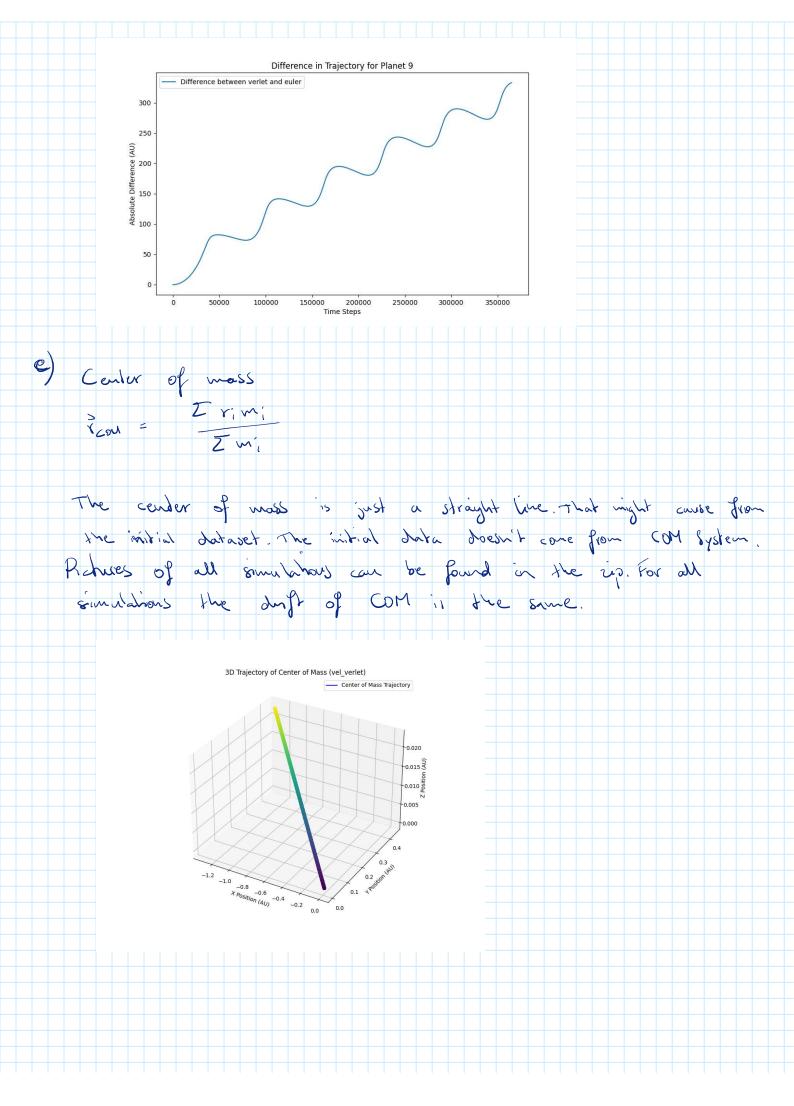
Mallhias Maller Computational Physics Elias Jedam Exercise Sheet 01 04.05.2025 Code and plots can be found in the zip folder Newton f= m? Taylor expansor to get vert timestep $r(++at) = r(x) + \dot{r}(t) at + \frac{1}{2} \dot{r}(t) at^2$ (\wedge) r(t-st) = r(t) - r(t) ot + 2r(t) ot? (2) Adding them r(+ +ot) + r(+-ot) = 2 r(+) + r(+) ot2 = verlet algorithm We can show that relocity realet is the same x(+ + ot) - x(+) + x(t) st + = x(+) ot? i (++ st) = i(+) + = [i(+) + i(++st)] st -> Second order taylor expansion r(++20t) = r(++0t) + &(++0t) 0t + 2 x(++0t) 0t2 adding (1) r(++2st)+v(+) = 2r(++st)+[r(++st)-r(+)]st +2[i(++st)-i(+)]st2 i (++ st)-i(+) => [i(+ x st +i(+)] st use (2) and r (+ + 2 ot) + r (+) = 2r (+ + ot) + = (+ + ot) st2 =>) Is redet algorithm

Starting conditions set server: 10 and so Derlet: just vo and v, no whochy recessary. b) How can I calculate the positions ?? I have ?o and ? = Jo. Vi) ((i) = - G M; M; Velocity Verlet algorithm $\vec{\tau}_i(t+\Delta t) = \vec{\tau}_i(t) + \vec{\tau}_i(t) \Delta t + \frac{\Delta t^2}{2m} \cdot \vec{F}_i(t) + \vec{\tau}_i(0t^3)$ \vec{J} , $(++at) = \vec{V}$, $(+) + \frac{at}{2m}$, $[\vec{F},(+) + \vec{F},(++at)] + O(at^3)$ So I need to calculate the force for each t and Etot $\overline{+}(\overline{z}) = -\nabla V(\overline{z}) = -G \frac{M \cdot M}{|r_{ij}|^{3}} \overline{z}$ ディマル) = ブーマリッ いち Unit chech (v) = Au (c) = au







realish < XD Whipedia Mercury eccentrity is 0,2056 Simulation excentristy for each smulation & > 0,96 I it just relative vertex seems the most realistic because every planed stays in the solar system. In the other simulations planets more on a hyperbolic trajectory > See pornes in up.