

MIKA MUNCH

mikakomunch@gmail.com • 650-353-0495 • Palo Alto, CA

*Design portfolio at
mmunchportfolio.tumblr.com***EDUCATION:****Georgia Institute of Technology** - Junior, Expected graduation: May 2017**B.S. in Computer Science** - Focus in Media and People, **Minor** in Industrial Design**GPA** - 3.2**Relevant Classes:** Computer Organization, User Interface Design, Intro to AI, Data Structures and Algorithms, Object-Oriented Programming, Objects and Design, Research Methods, Combinatorics, Discrete Math for CS, Linear Algebra, Intro to Computing in Python, Sensation and Perception, Social Psychology**SKILLS:****WORK EXPERIENCE:**

Java	Data Science Lab. - Research Assistant	(August 2015 -Current)
Python	• Paid position under Dr. Polo Chau	
C	• Working on Google Play's interface	
D3.js	• In charge of design flow, mockups, and analysis	
AngularJS	Tivix Inc. - Intern	(May-August 2015 & May-August 2014)
Django	• Completed engineer training for Django Framework and AngularJS	
HTML	• Worked on site flow project for Apple	
CSS	• Developed internal platform for communication with Django/Angular	
mySQL	• Helped with project management, mockups and wireframes	
Git	• Executed, analyzed and maintained Google Adwords campaign	
Photoshop	GaTech Computational Perception Lab - Research Assistant	(August 2014 - May 2015)
Illustrator	• Using D3.js, in charge of making dynamic data visualization using of solution strategies	
InDesign	• Studied the Kohs Block Design Test using computational models as a means of testing human visual cognition	
Excel	• Involved in discussing strategies for the CV and AI components	
	Cognitive Science - Memory Lab - Research Assistant	(January 2015 - Current)
	• Involved in administering experiments and brain imaging	
	• Analyzing fMRI scans and summarizing the results	
	• Reviewing articles and various lab tasks	
	Jigsaw Informatics - Visual Design Intern	(July-August 2013)
	• Involved in making important decisions about User Interface and User Experience	
	• Influenced a major change and reworking of the flow and design	
	• Helped with prototyping process and software QA	
	• Drew and created icon library for buttons	

LEADERSHIP & ACTIVITIES:

Design For America Exec Board - Director of Marketing and Recruitment	(2015-Present)
• Responsible for club marketing and branding	
• Club's go-to UI and design person	
Design Club Leadership Board	(2015-Present)
• Acting as a mentor and teacher for Graphic/UI/UX Design	
• Responsible for making teaching material and presentations	
VGDev - Video Game Development Club	(2014-2015)
• Learning Unity3D software and animation with Maya	
• Contributing artwork and level designs	
GT FreShGA Advisor - Student government affiliated freshmen leadership organization	(2013-2015)
• Helped put on the biggest student run event on campus, with an attendance of over 3,000	
• Personally fundraised over \$1,500 worth of prizes and funds	

HONORS / OTHER:

• Patent No. 8,082,683 B1 Issued - for Flip-Flop accessory	(Dec. 27, 2011)
• Women@CC Member	(2015 - Present)
• Member of Alpha Chi Omega Fraternity	(2013 - Present)
• Georgia Tech Women's Volleyball Club Team	(2013 - Present)