

MARIANA MARQUES

www.mmvrstudio.com



WORK EXPERIENCE

Cohen Bros Financial LLC | VR/AR Developer

Philadelphia, PA, US, Full-Time: July 2021 - Present

March - present | NFTs Development, Solidity Smart Contracts, 3D modeling and Virtual Reality

July - March | Real estate 3D Scanning, VR/AR, 3D modeling, webdesign and UX/UI.

United Nations | Social Media Editor, Communications

Manhattan Headquarters, NY, US, Part-Time: Aug. 2020 - Present

Graphic designer and video editor for the United Nations social media accounts:

Twitter, Facebook, Instagram and YouTube.

New York Tech: College of Osteopathic Medicine | Virtual Reality Instructor

Long Island, NY, Full-Time: Jan. - Aug, 2019

Teaching position at university's bio lab, involving 3D modeling, VR and AR software.

Haddington Dynamics Inc. | Robotics 3D Modeler

Brooklyn, NY, Part-Time: Feb - Aug. 2019

3D modeling and 3D printing robot skins/covers for robotic arms.

SOFTWARE PROFICIENCY

Python, Javascript, MySQL, NoSql, React, Nodejs., Expressjs., MongoDB, MERN Stack, jQuery, Bootstrap,

Unreal Engine, Unity, Vuforia, Solidity

Premiere Pro, AfterEffects, Photoshop, Illustrator, In Design, Spark

Autodesk Maya, BIM, Revit, Fusion 360, SketchUp

Adobe Medium, Gravity Sketch, Adobe Aero, Adobe XD

Figma, Invision, Principle, Matterport

EDUCATION

Columbia University: School of Engineering and Applied Science, NY, US

Full Stack Developer Bootcamp

Dec 2021 – May 2022

Google's Professional Certificate in IT Automation with Python, Coursera

Nov 2021 – March 2022

New York Institute of Technology, NY, US

Master's Degree: Computer Graphics

Sept 2018 – May 2020

Nova University of Lisbon, Portugal, EU

Bachelor's Degree: History of Art

Sep 2012 – May 2016

LinkedIN <https://www.linkedin.com/in/mmvrstudio/>

Github <https://github.com/mmvrstudio>

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