

# Fun Recommendations

Congratulations! You've made it to the deliverables portion of Unit 1, a major component of understanding how to code is effectively using conditional statements. The following exercise asks you to demonstrate your knowledge of these critical items. You will also need to bring your problem-solving logic to the table!

**Task:** Create a console app in C# that helps the user figure out how to spend their weekend. You will ask the user what type of activity they are in the mood for as well as how many people are joining them and respond with a suggestion for both an activity and a recommendation on how they should travel. Feel free to add your own inputs and answers, but these are the inputs and outputs we'll be looking for:

If you want an activity for...	You should go...
Action	Stock Car Racing
Chilling	Hiking
Danger	Skydiving
Good Food	To Taco Bell
How many people are you bringing with you?	You should travel in...
0	sneakers
1 - 4	a sedan
5 - 10	a Volkswagen bus
11+	an airplane

Example:

>Hello user, what are you in the mood for?

>Here are your options:

- 1) Action
- 2) Chill times



- 3) Danger
- 4) Good food

>4

>How many people are you bringing with you?

>8

>Okay if you're in the mood for good food, then you should go to Taco Bell and travel in a Volkswagen bus!

>Goodbye.

### **Build Specifications:**

1. Greet the user and then prompt them with the different options
2. Take input from the user. If it matches one of your options, print a message saying your recommendation. If the input doesn't match any options you have, print a message telling the user the input was not understood.
3. Change your output based on both the desired activity and the number of people.
4. Print a message saying goodbye to the user.

**Hint:** Console.WriteLine() and Console.ReadLine() will be handy for this deliverable.

