

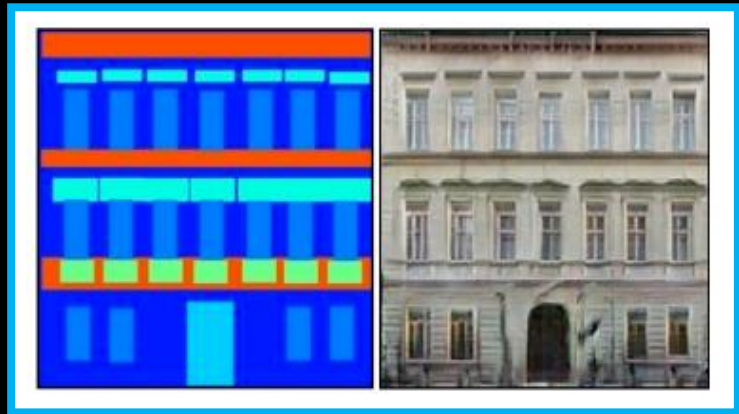
# Exploring Machine Intelligence

## Week 6, Generative Models II



# Motivation for today

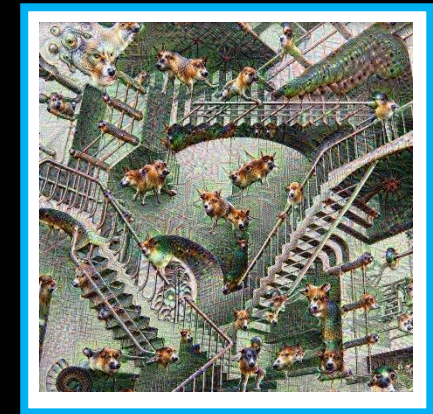
## Overview of additional machine learning techniques:



**pix2pix**



**style transfer**



**deep dream**

# Today


## Overview of some additional Generative Models:

- **Pix2pix** and domain to domain transfer
- **Style transfer** technique
- **Deep Dream** technique


## Larger focus on the practical session:

- Using **Progressively Growing GAN** – detailed instructions from data processing to model training

# Domain to Domain

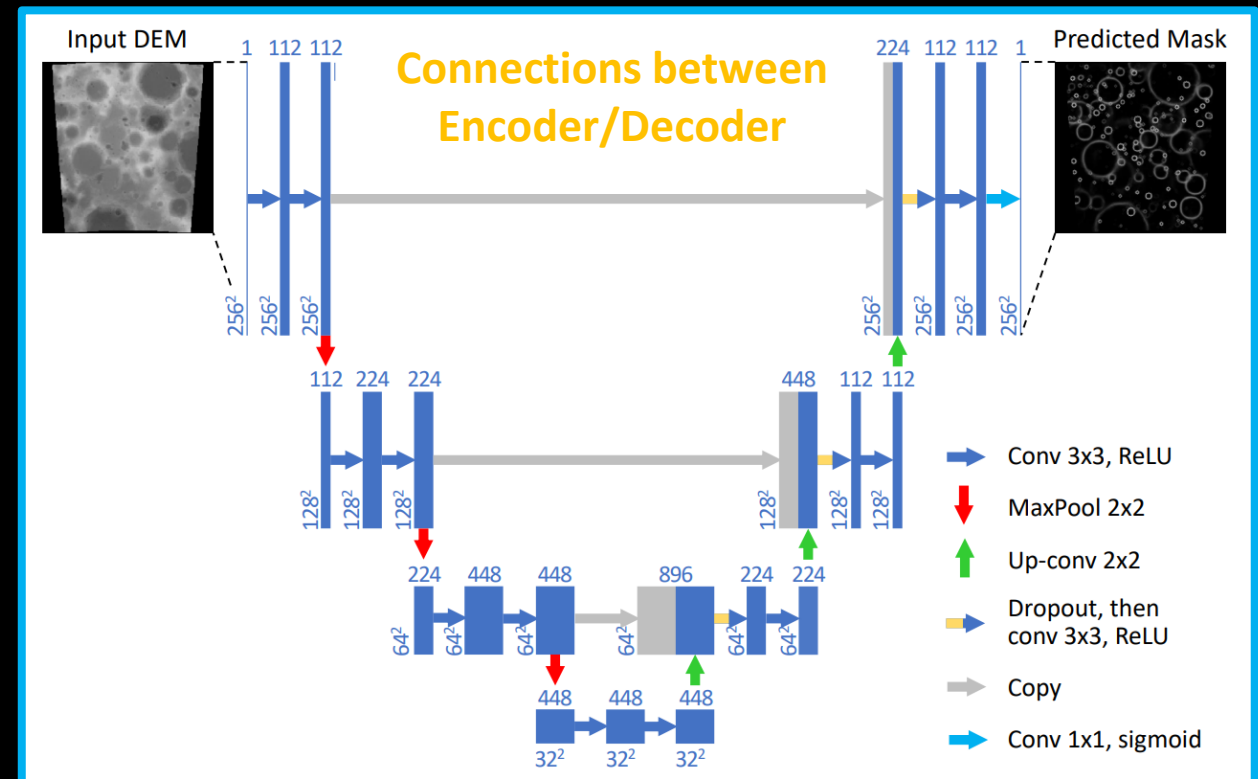
- We have seen few models working with images on outputs and inputs (for example [AutoEncoders](#)). Similar architectures can be also used to model **relation between two domains** of data. 

# Domain to Domain

- We have seen few models working with images on outputs and inputs (for example [AutoEncoders](#)). Similar architectures can be also used to model **relation between two domains** of data. 

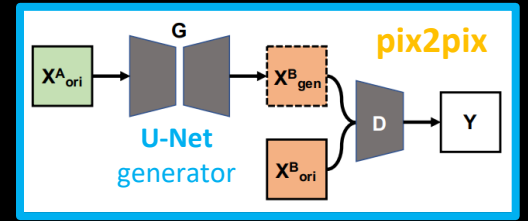
- Let's look at a predecessor of this idea, the **U-Net model**:
  - Paper with U-Net applied on the task of lunar crater identification

(PS: U-Net is from 2015, this [paper](#) from 2018)

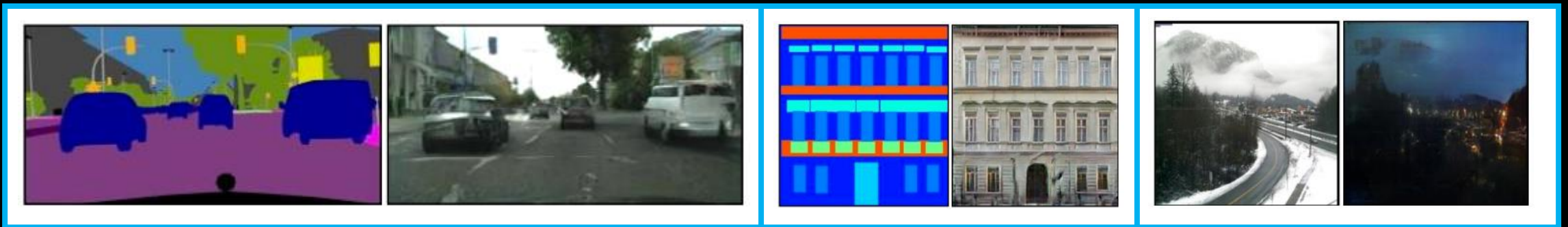




# Pix2Pix

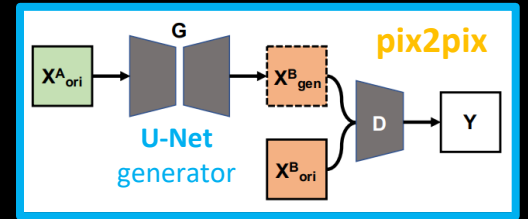


- General purpose **image-to-image translation**:
  - From their paper: “Many problems in image processing, computer graphics, and computer vision can be posed as “*translating*” an input image into a *corresponding output image*.”
  - Translating without specifically defining the rules – data-driven translating between two domains by showing **paired** examples:
    - [Image from A, Corresponding Image from B] \* N samples

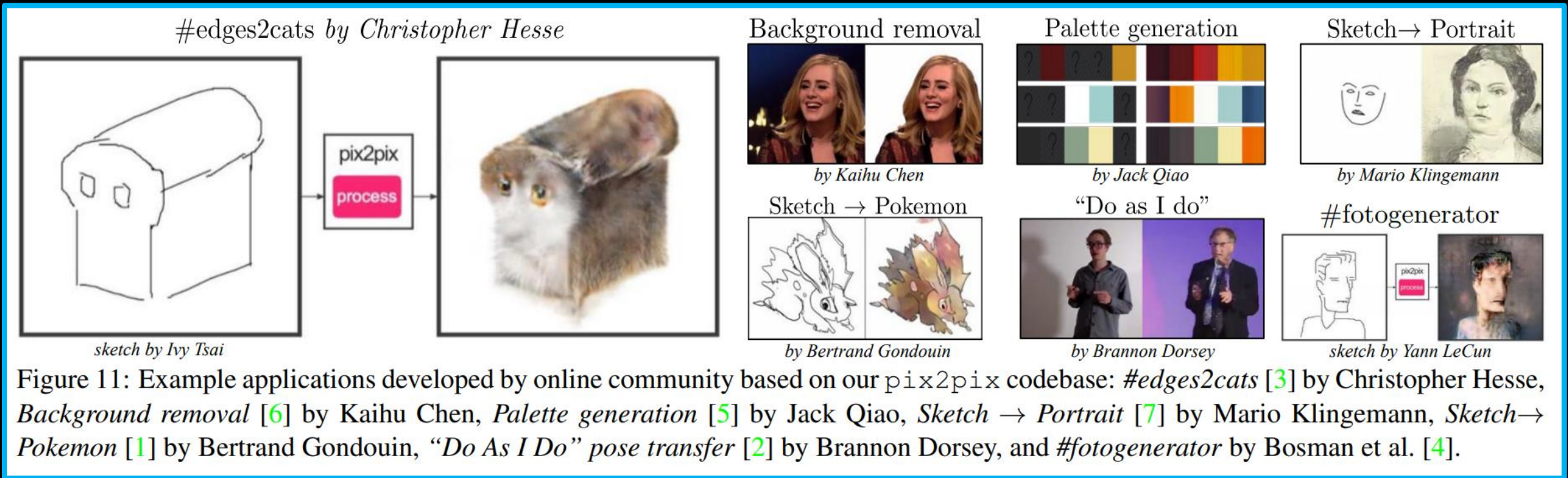


(PS: there is also an un-paired version called **CycleGAN** = images from two domains, but they don't have to correspond)

# Pix2Pix



- General purpose **image-to-image translation**:



# Pix2Pix

- **Online demos:** [affinelayer.com/pixsrv/](https://affinelayer.com/pixsrv/)
- **Colab notebooks:**
  - Training and using Pix2Pix on Colab: our repo / [Demo1\\_pix2pix-keras-v2.ipynb](#)
- **Papers:** [pix2pix](#), [pix2pixHD](#) (with high. res.), [vid2vid](#) (with frame to frame consistency)



# Style Transfer

- Previously we saw, how a Deep Convolutional network separates where it saves *high-level* and *low-level* representations (this is due to the *Conv->Pool* combo – each convolutional layer serves as an image-filter).

# Style Transfer

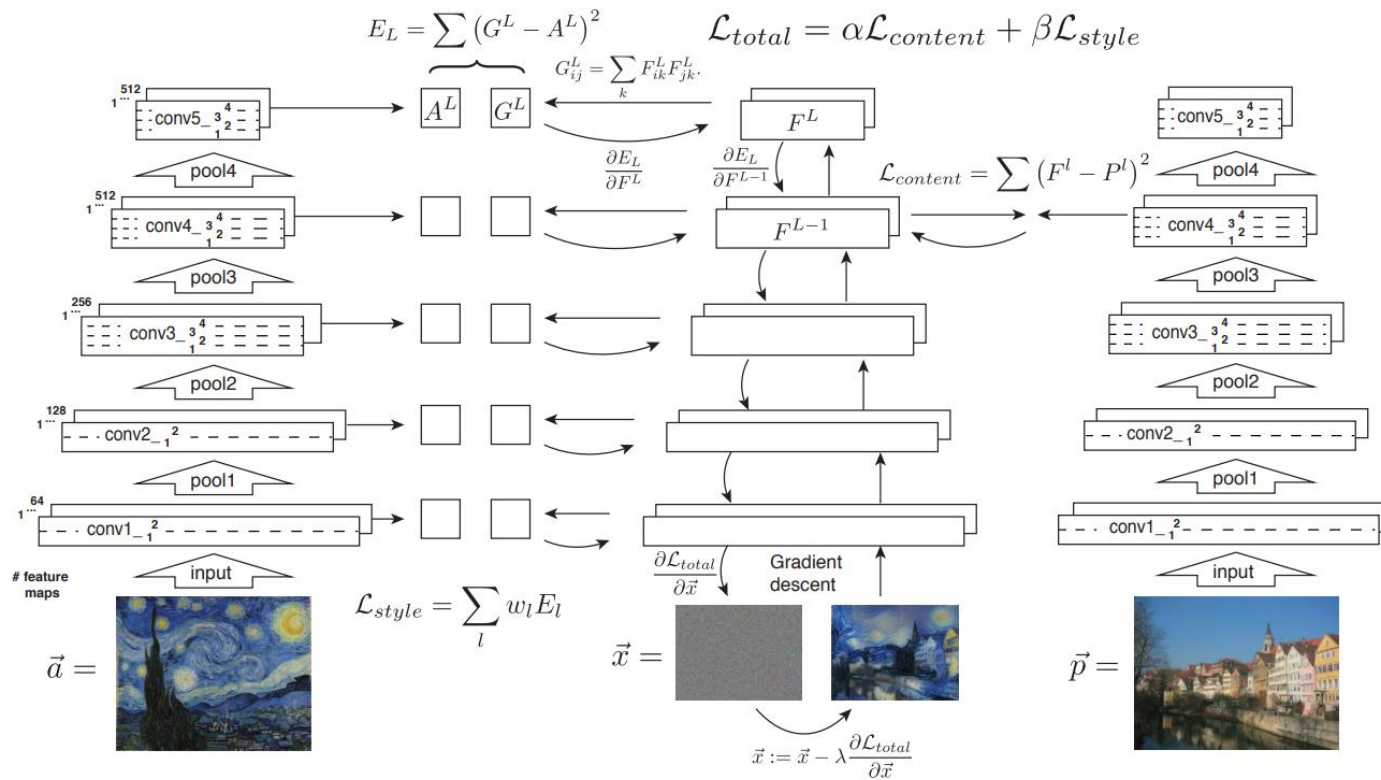
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  - **High-level information** – contents of the whole image – **image content**
    - Encode one image extracting its *content information*, the feature responses in deeper layers of the network

# Style Transfer

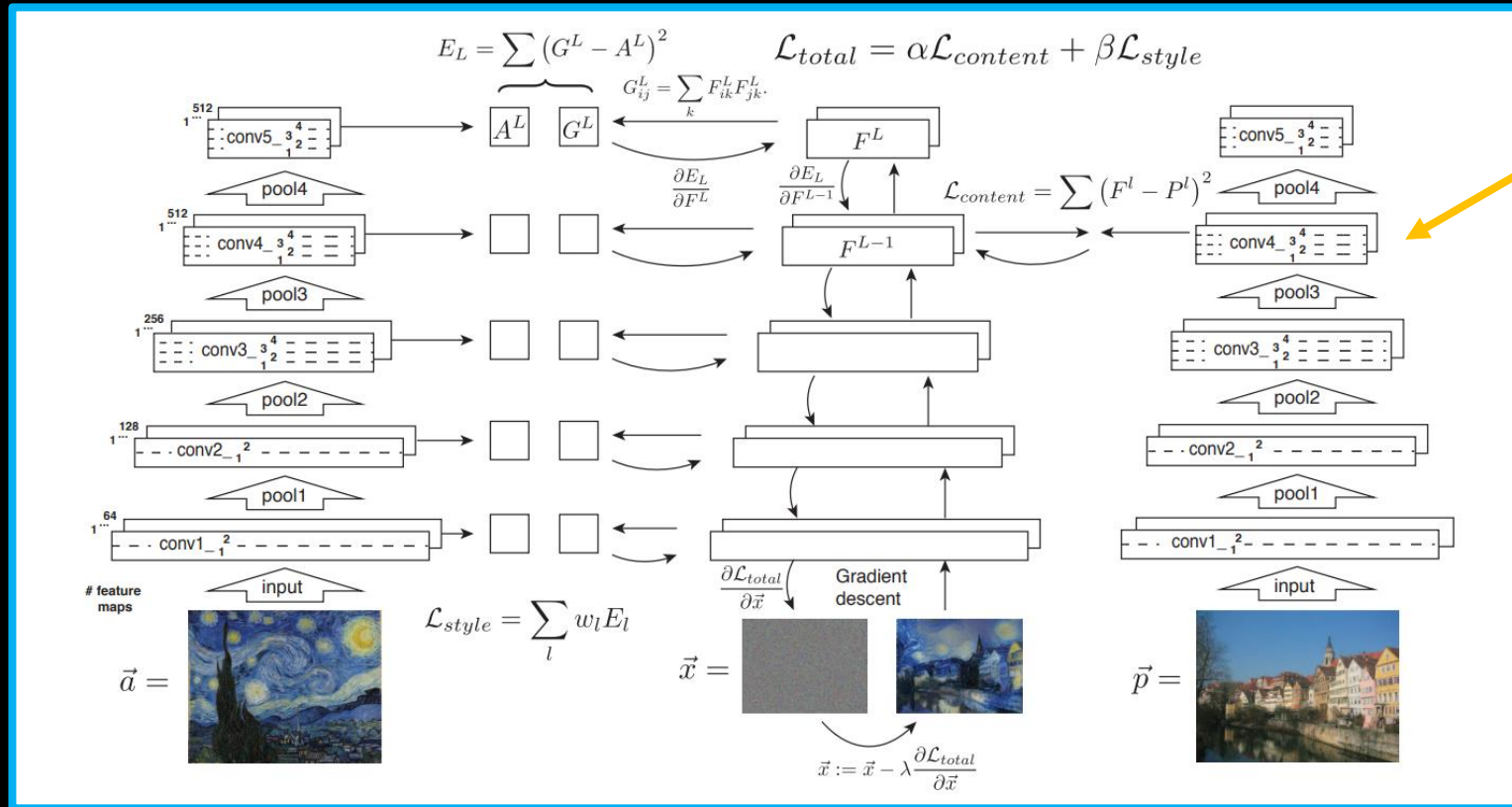
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  - **High-level information** – contents of the whole image – **image content**
    - Encode one image extracting its *content information*, the feature responses in deeper layers of the network
  - **Low-level information** – details used inside the image, texture – **image style**
    - Encode another image extracting the *style information*, feature response alongside a selection of layers

*(PS: One possible similarity if the content of low and high frequencies in music converted to spectrograms)*

# Style Transfer



# Style Transfer

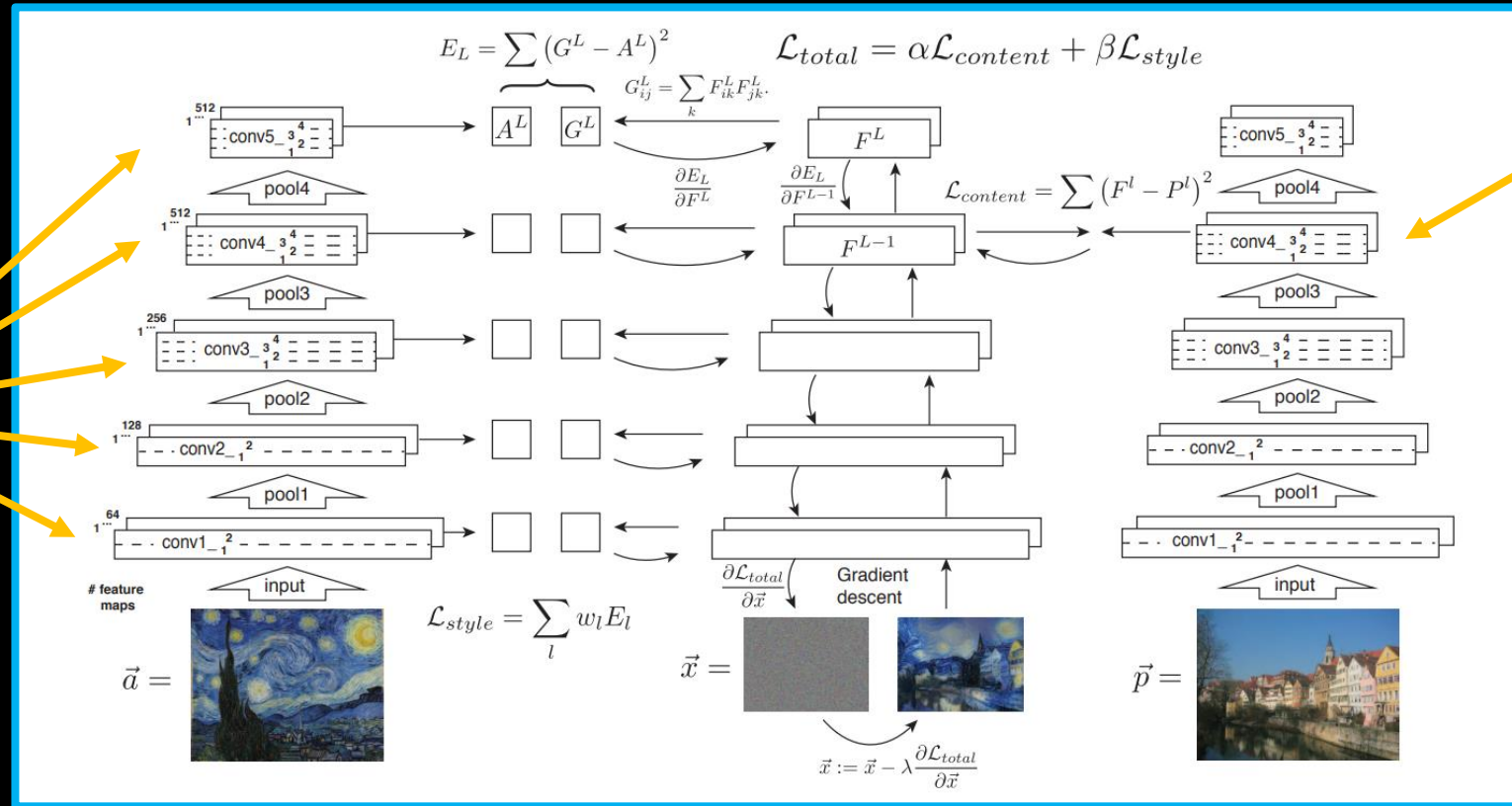


**Image content =**  
the feature  
responses in deeper  
layers of the VGG  
network



# Style Transfer

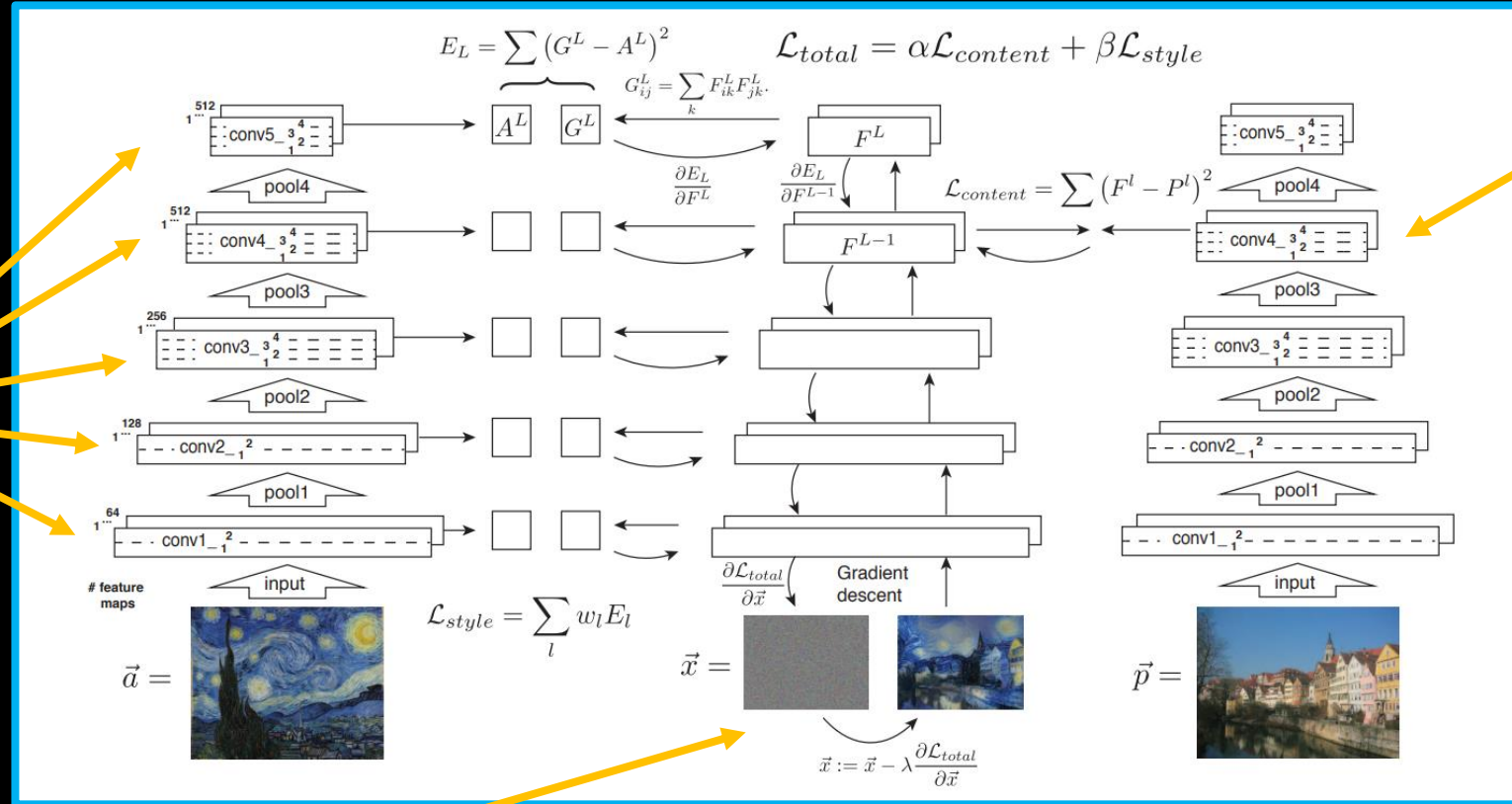
**Image style =**  
feature response  
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# Style Transfer

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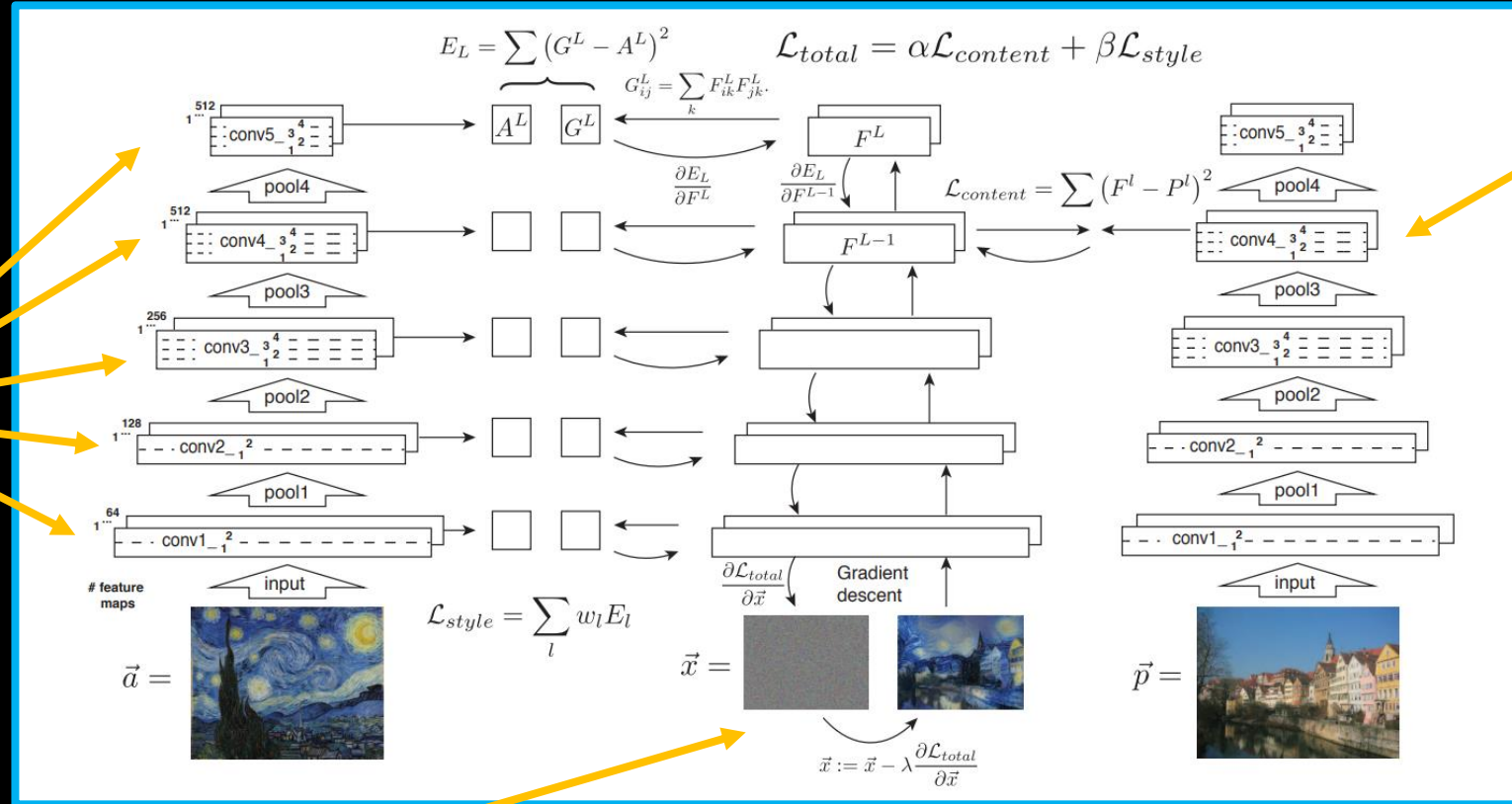
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**Optimizing random noise image** to have the same responses as those features we saved.

- Iteratively we will create a new image which has the style responses similar to our encoded style features + content responses similar to our encoded content features

# Style Transfer

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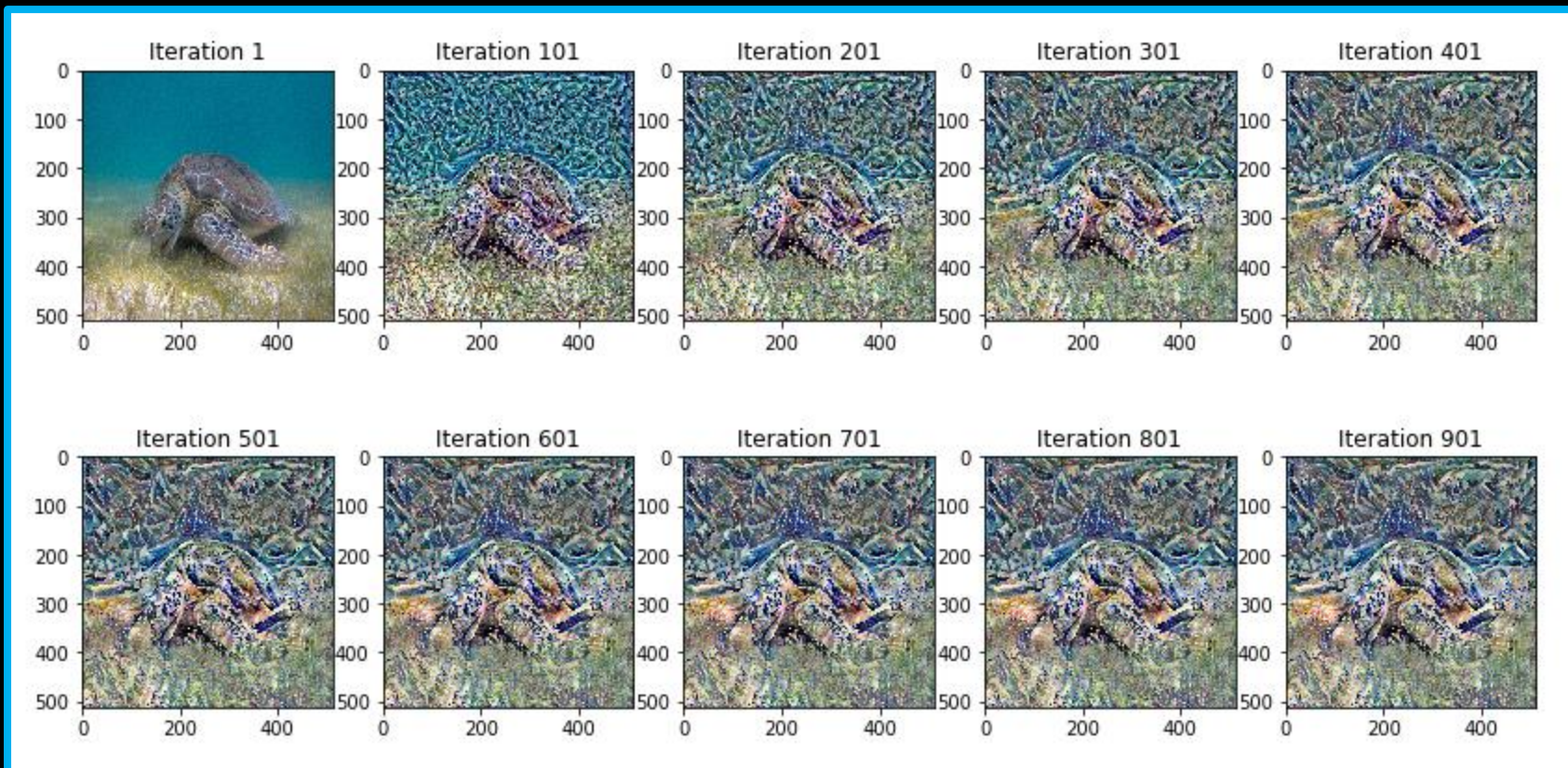
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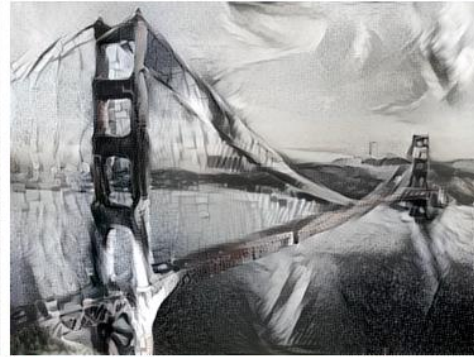
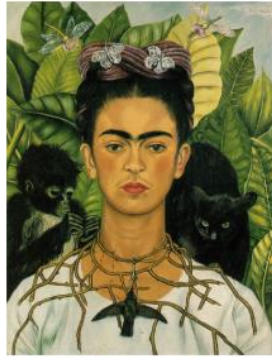
This is **relatively slow** (iterative optimization of the input image), later papers sped it up by using an **image2image translation method** with feed-forward networks.

# Style Transfer





# Style Transfer



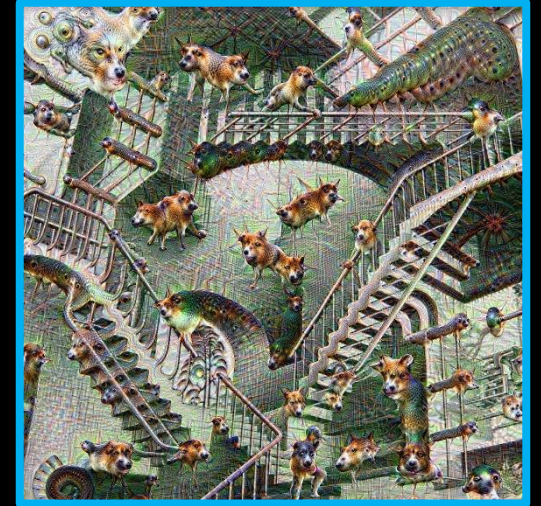


# Style Transfer

- **Online demos:** [deepart.io/latest/](https://deepart.io/latest/)
- **Colab notebooks:**
  - Basic style transfer (with arbitrary images): ArtML / [style transfer keras.ipynb](#)
  - Fast style transfer (with pretrained styles): ArtML / [fast-style-transfer](#)
- **Papers:** [style transfer \(2015\)](#), [fast style transfer \(2016\)](#)

# Deep Dream

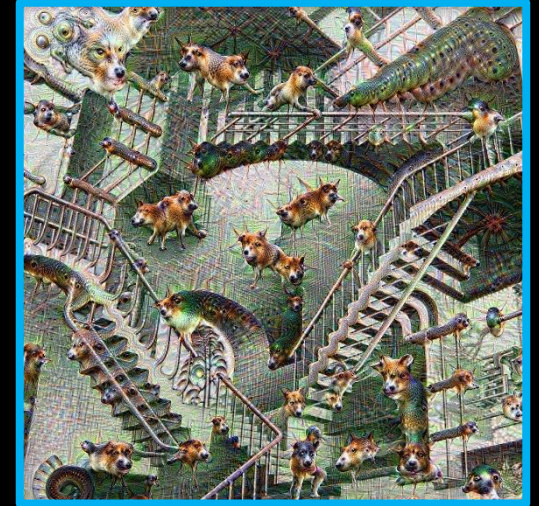
- Deep dream is a method which was originally used to **visualize what a network has learned**. It works on **image optimization** principle (as did the first version of Style Transfer).



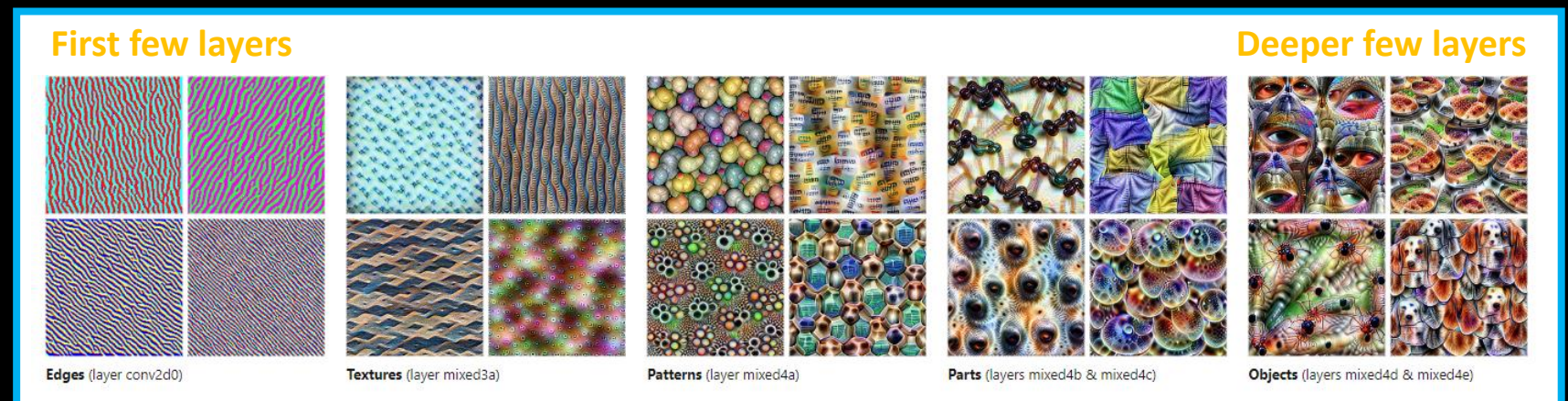
(PS: image [source](#), features [viz.](#), illustrational [video](#))

# Deep Dream

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Using **Convolutional network** (GoogLeNet) trained for classification on ImageNet:

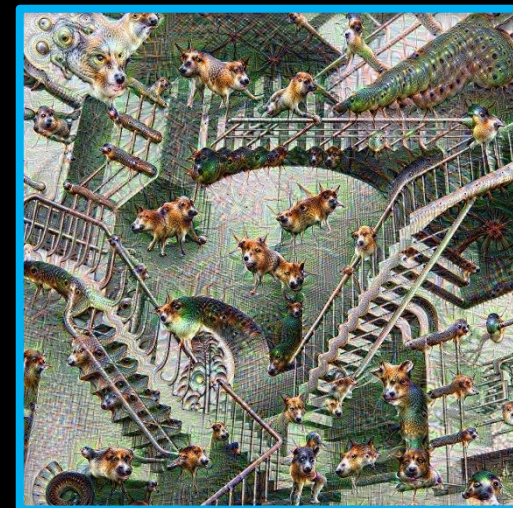


(PS: image [source](#), features [viz.](#), illustrational [video](#))

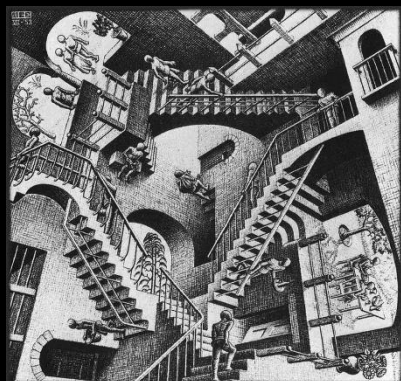


# Deep Dream

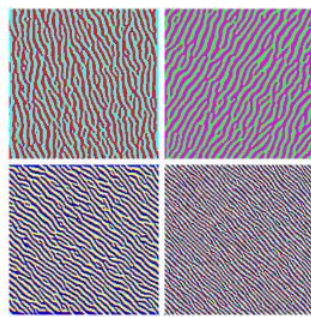
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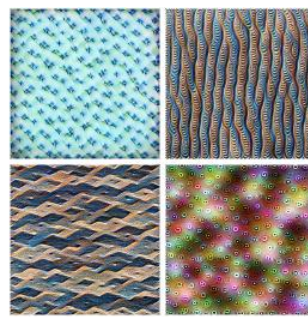
Change this **original image** so that it activates a **selected feature** with the highest possible force!



First few layers



Edges (layer conv2d0)



Textures (layer mixed3a)



Patterns (layer mixed4a)



Parts (layers mixed4b & mixed4c)

Deeper few layers



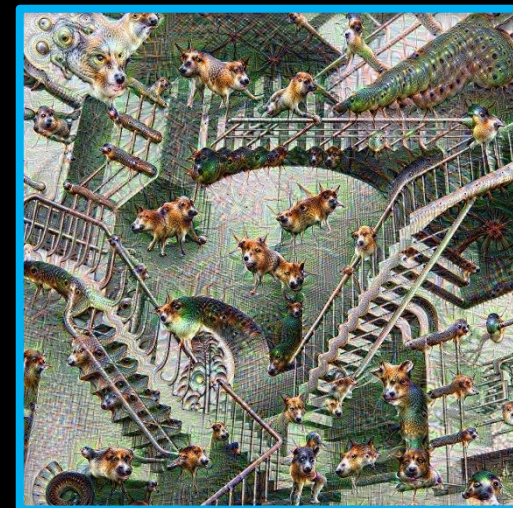
Objects (layers mixed4d & mixed4e)

(PS: image [source](#), features [viz.](#), illustrational [video](#))

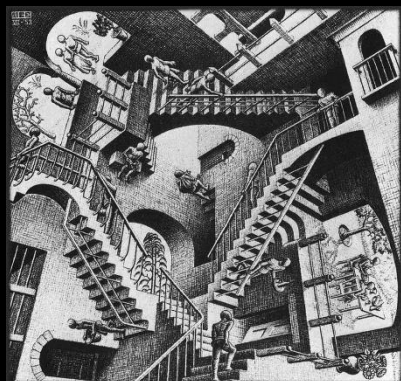


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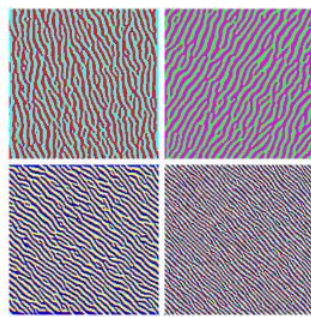
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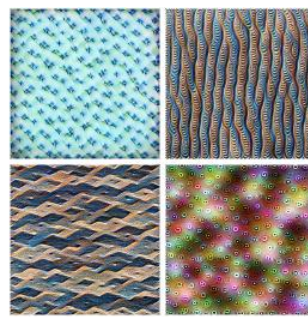
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**selected feature**

(PS: image [source](#), features [viz.](#), illustrational [video](#))



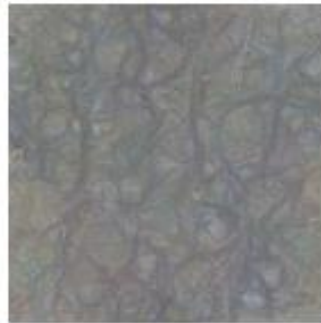
# Deep Dream

## Iterations:

Starting from random noise, we optimize an image to activate a particular neuron (layer mixed4a, unit 11).



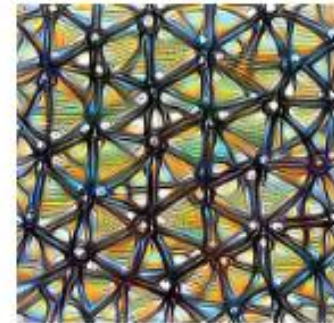
Step 0



Step 4



Step 48



Step 2048

# Deep Dream

## As a network visualization technique ...

Deep dreaming can reveal information stored inside the network ...  
Recall shapes and content information from the originally used dataset.

- Model released by Yahoo to identify NSFW content (without releasing the sensitive information about the dataset): [github.com/yahoo/open\\_nsfw](https://github.com/yahoo/open_nsfw)
- Which was (*of course* ...) soon followed by using a deep-dream–like technique: [open\\_nsfw.gitlab.io/](https://open_nsfw.gitlab.io/)
  - Interesting usage of the network to generate *suggestive imagery* (changing shapes of landscapes imagery, etc.)



# Deep Dream

- **Online demos:** [dreamscopeapp.com](https://dreamscopeapp.com) *(not 100% sure if it's not a style transfer of deep dream like effect)*
- **Colab notebooks:**
  - Deep dream a photo: [as a ML4A guide](#)
  - Alternative code: ArtML / [neural-synth-clustering-v2.ipynb](#)
- **Reading:** [distill.pub/2017/feature-visualization/](https://distill.pub/2017/feature-visualization/)

# Practicum: Generative Models II.

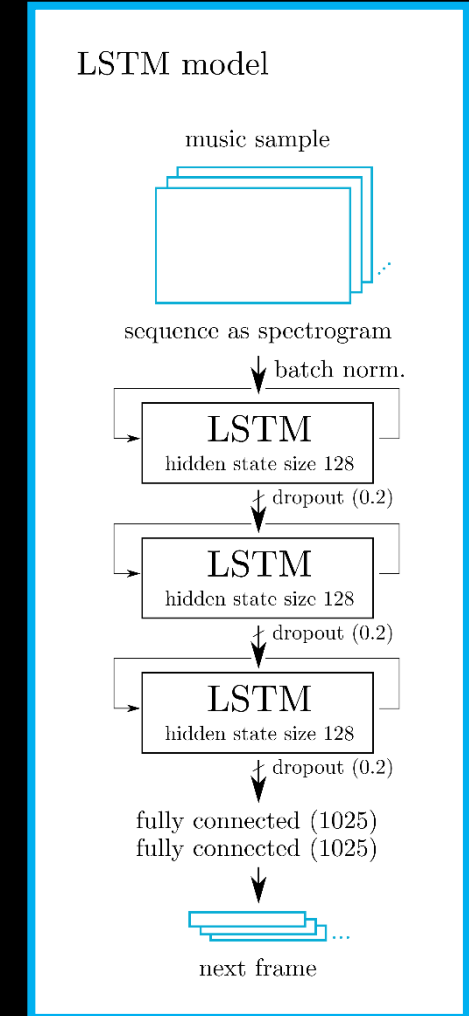
This week's focus will be in learning how to use **Progressive Growing GAN** with all practical steps included:

- data processing: [1 Dataset Processing.ipynb](#)
- model training and finally model inference: [2 Train Progressive GAN.ipynb](#)

# Next class

## More generative models:

- Sequential modelling





# Links and additional readings:

- **Bonus readings:**

- **Feature Visualization**, Distill – [blog](#)
- **Sensory Optimization**: Neural Networks as a Model for Understanding and Creating Art – [paper](#)
- About **Pix2Pix** on ML4A – [blog with code](#)

The end