

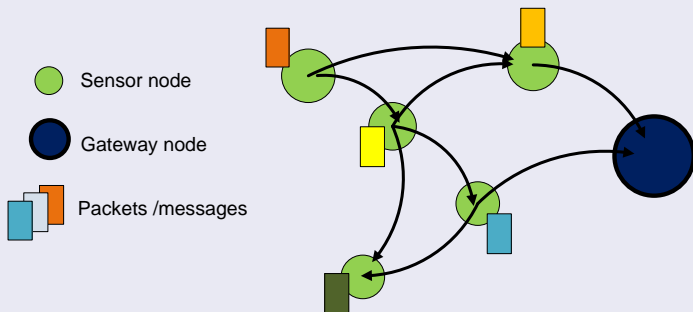
# Restricted Isometry Property in Quantized Network Coding of Sparse Messages

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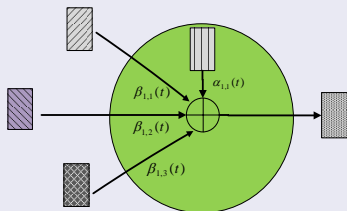


# Scenario: Data Gathering in Sensor Networks



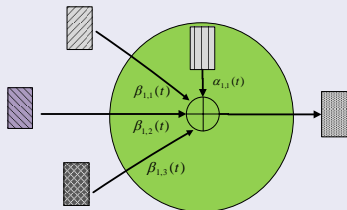
- messages are correlated,
- links are lossless without any interference.

# Linear Network Coding in lossless networks

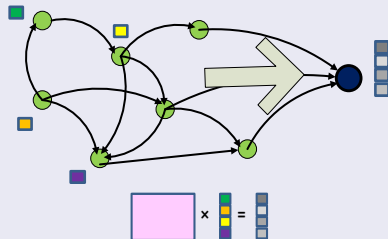


- Calculates linear combinations in a finite field, according to network coding coefficients.

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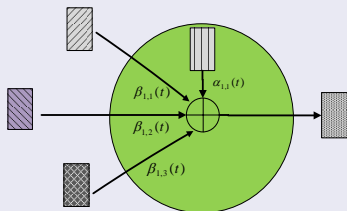


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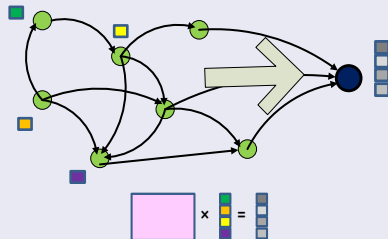


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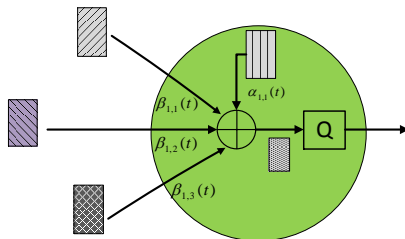


- Perfect decoding is possible, by using matrix inversion in the field, if measurement matrix is full rank.

Using Quantized Network Coding (QNC),

robust recovery is possible even if there are fewer measurements.

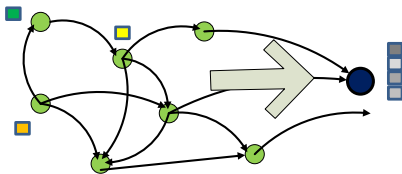
# Quantized Network Coding



## Network Coding + Quantization $\rightarrow$ QNC

- Linear network coding in real field with semi-random coefficients,
- *Quantization* to cope with the finite capacity of links.

# QNC meets Compressed Sensing



$$\Psi_{tot} \cdot \underline{x} + \underline{n}_{eff,tot} = \underline{z}_{tot}$$

Decoding for:  $[\Psi_{tot}]_{m \times n} \cdot [\underline{x}]_{n \times 1} + [\underline{n}_{eff,tot}]_{m \times 1} = [\underline{z}_{tot}]_{m \times 1}$

- If  $\Psi_{tot}$  is full rank, a matrix inversion can recover  $\underline{x}$ , with respect to an error, caused by  $\underline{n}_{eff,tot}$ .
- If not, we have an under-determined set of equations, which for **Compressed Sensing** decoding ( $\ell_1$ -minimization) *may* help.

# $\ell_1$ -min decoding for QNC

meas. eq. :  $[\Psi_{tot}]_{m \times n} \cdot [\underline{x}]_{n \times 1} + [\underline{n}_{eff,tot}]_{m \times 1} = [\underline{z}_{tot}]_{m \times 1}$

CS claims recovery is possible for  $m < n$ , if:

- $\underline{x} = \phi \cdot \underline{s}$ , where  $\underline{s}$  is  $k$ -sparse,
- bounded measurement noise,  $\|\underline{n}_{eff,tot}\|_{\ell_2} \leq \epsilon_{rec}$ .

$$\Psi_{tot} \phi \cdot \underline{s} + \underline{n}_{eff,tot} = \underline{z}_{tot}$$



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$\ell_1$ -min recovery

$$\hat{\underline{x}} = \phi \cdot \arg \min_{\underline{s}'} \|\underline{s}'\|_{\ell_1}, \quad \text{s.t.} \quad \|\underline{z}_{tot} - \Psi_{tot} \cdot \phi \cdot \underline{s}'\|_{\ell_2} \leq \epsilon_{rec}$$

# $\ell_1$ -min decoding for QNC

$$[\Psi_{tot}]_{m \times n} \cdot [\phi]_{n \times n} \cdot [\underline{s}]_{n \times 1} + [\underline{n}_{eff,tot}]_{m \times 1} = [\underline{z}_{tot}]_{m \times 1}$$

## Advantage:

If we have robust recovery, when  $m < n$ , we have a *saving* in the required number of channel uses  $\rightarrow$  **inter-node compression**.

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## How to ensure robust recovery?

**Theorem (Candes, 2008):** If  $\Theta_{tot} = \Psi_{tot} \cdot \phi$  satisfies Restricted Isometry Property (RIP) of order  $2k$  with constant  $\delta_{2k} < \sqrt{2} - 1$ , then:

$$\|\underline{x} - \hat{\underline{x}}\|_{\ell_2} = \|\underline{s} - \hat{\underline{s}}\|_{\ell_2} \leq c_1(\delta_{2k}) \cdot \epsilon_{rec}.$$

# Satisfaction of RIP

## Definition

As a *norm conservation* property,  $\Theta_{m \times n}$  is said to satisfy Restricted Isometry Property (RIP) of order  $k$ , with constant  $\delta_k$ , if for all  $k$ -sparse vector  $\underline{s}$ , we have:

$$1 - \delta_k \leq \frac{\|\Theta \cdot \underline{s}\|_{\ell_2}^2}{\|\underline{s}\|_{\ell_2}^2} \leq 1 + \delta_k.$$

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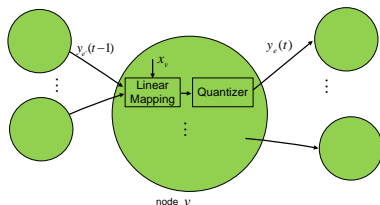
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## Example

Random matrices with i.i.d Gaussian entries satisfy RIP, with overwhelming probability.

# Appropriate NC Coefficients

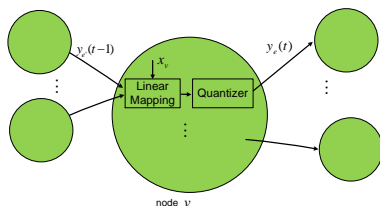


$$y_e(t) = \sum_{e' \in \ln(v)} \beta_{e,e'}(t) \cdot y_{e'}(t-1) + \alpha_{e,v}(t) \cdot x_v$$

## Semi-random coefficients...

We proposed design of local network coding coefficients,  $\alpha_{e,v}(t)$  and  $\beta_{e,e'}(t)$ , which results in a Gaussian-like total measurement matrix,  $\Psi_{tot}$ .

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In the following,

we show that the resulting  $\Psi_{tot}$  has similar RIP behavior as i.i.d Gaussian.

# Tail Probability and RIP Satisfaction

## Definition

Tail Prob.  $\mathbf{p}_{tail}(\Psi_{tot}, \epsilon) = \max_{\underline{x}', \|\underline{x}'\|_{\ell_2}=1} \mathbf{P}\left(\left|\|\Psi_{tot}\underline{x}'\|_{\ell_2}^2 - 1\right| > \epsilon\right)$



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## Theorem

For every orthonormal  $\phi$ ,  $\Theta_{\text{tot}} = \Psi_{\text{tot}}\phi$  satisfies RIP of order  $k$  with constant  $\delta_k$ , with a probability exceeding:

$$1 - \binom{n}{k} \left(\frac{42}{\delta_k}\right)^k \mathbf{p}_{\text{tail}}(\Phi, \epsilon = \frac{\delta_k}{\sqrt{2}}). \quad (1)$$

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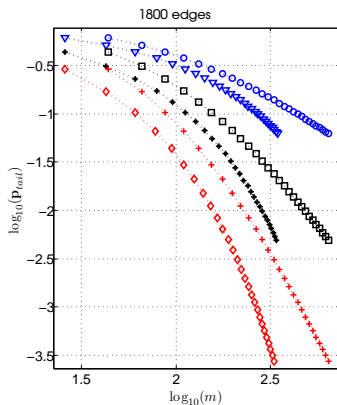
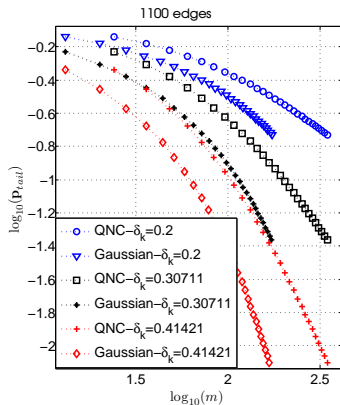
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Therefore,

we compare tail probabilities for i.i.d Gaussian and  $\Psi_{\text{tot}}$  matrices.

# Numerical Evaluation: Tail Probabilities vs No of Measurements

Tail probabilities versus the number of received packets for different  $\epsilon = \delta_k / \sqrt{2}$ :



# Conclusion

- The measurement matrix,  $\Psi_{tot}$ , resulting from appropriate quantized network coding has almost the same behavior in terms of RIP satisfaction as a i.i.d Gaussian matrix.
- This enables to perform sparse recovery by using smaller number of measurements (received packets) than the size of data.
- Moreover, this can be done in a non-adaptive way, which provides the bases for joint distributed compression and network coding of sparse sources (messages).

# Effective Measurement Noise in QNC (Backup)

$$\Psi_{tot} \cdot \underline{x} + \underline{n}_{eff,tot} = \underline{z}_{tot}$$

## Quantization Noise at Nodes

- We use *uniform* quantizer in a constant range for all nodes and vary the step size, depending on the capacity of edges.

## Quantization Noise Propagation

- Quantization noises at each outgoing edge is considered as a random source which propagates noise in the network and has a transfer function to decoder ports.
- We have calculated an *upper bound* on the  $\ell_2$ -norm of effective noise, at the decoder ports,  $\|\underline{n}_{eff,tot}\|_{\ell_2}$ .

## Simulation Results (Backup)

- Random uniform deployment of 1400 edges, and 100 nodes,
- QNC with uniform quantizer,
- Packet forwarding via delay optimized routes,
- Different sparsity factors,  
 $\frac{k}{n} = 0.1, 0.2, 0.3$ ,

