001.	The following is a slice of information across the engineering artifact sets sufficient to satisfy all stakeholders that the vision can be achieved within the parameters of the					
	_	ness case	_	A 1.4		
	A	Architecture baseline	В	Architecture description		
	C	Architecture	D	Model	_	
002.	_	following are the reasons for project fai			С	
	A	Poor Architectures	В	Immature processes		
	С	Poor Architectures and Immature	D	There will be no project failures		
		processes			_	
003.		of the following describes architectural	ly sig	nificant structures and functions of the	Α	
		gn model				
	Α	Design	В	Process		
	С	Component	D	Deployment	_	
004.		of the following describes concurrency	and o	control thread relationships among the	В	
	desi	gn component and deployment views				
	Α	Design	В	Process		
	С	Component	D	Deployment		
005.	The	most critical product of a software prod			В	
	Α	Software Documentation	В	Software Architecture		
	С	Test Document	D	Maintenance		
006.	One	of the following best describes the arch	nitecti	ure	В	
	Α	A tangible design concept	В	An intangible design concept		
	С	A concrete modeling concept	D	A direct plan		
007.	An a	rchitecture is			С	
	Α	Software Plan	В	Software Sketch		
	С	Software System Design	D	Requirement plan		
008.	A Vi	ew is of the model that abst	tracts	a specific relevant perspective	Α	
	Α	Subset	В	Superset		
	С	Similar to	D	Superior		
009.	One	of the following is not a structural diagr	am		D	
	Α	Class	В	Object		
	С	Component	D	Sequence		
010.	One	of the following is a structural Diagram			С	
	Α	Sequence	В	Collaboration		
	С	Class	D	State Chart		
011.	One	of the following is a behavioral Diagran	n		Α	
	Α	Collaboration	В	Class		
	С	Object	D	Deployment		
012.	One	of the following describes the architect	urally	significant elements of the design	В	
	mod					
	Α	Use Case View	В	Design View		
	С	Process Vies	D	Component view		
013.	The	requirements model addresses the beh			D	
	Α	End Users	В	Analysts		
	С	Testers	D	End Users, Analysts and Testers		
014.	Whi	ch of the following describes how the sy	/stem	s critical use cases are realized by the	Α	
	elem	nents of the design model				
	Α	Use case view	В	Class view		
	С	Deployment view	D	Requirement view		
015.	One	of the following describes concurrency	and o	control thread relationships among the	C	
	desi	gn, component and deployment views.				
	Α	Design	В	Process		
	С	Component	D	Deployment		
016.	One	of the following describes the structure	of th	e deployment set	D	

	A	Design	В	Process	
	С	Component	D	Deployment	_
017.	The	activities of the process are organized	into h		С
	Α	3	В	5	
	С	7	D	10	_
018.	Cont	trolling the process and ensuring win co			Α
	Α	Management workflow	В	Environment workflow	
	С	Requirements workflow	D	Design workflow	
019.	Auto	mating the process and evolving the m			В
	Α	Management workflow	В	Environment workflow	
	С	Requirements workflow	_	Design workflow	
020.		yzing the problem space and evolving	the re	quirement artifacts is called	C
	Requ	uirements artifacts			
	Α	Management workflow	В		
	С	Requirements workflow	D	Design workflow	
021.		ch of the following addresses the execu		· ·	D
	Α	Use Case View	В	Process View	
	С	Component view	D	Deployment view	
022.	Gen	erally, an architectural baseline shall in			В
	Α	Requirements	В	Design	
	С	Implementation	D	Deployment	
023.		ch of the following addresses the runtim			C
	Α	Use Case View	В	Design View	
	С	Process View	D	Component view	
024.		ch of the following describes the archite	ectura	lly significant elements of the	D
	imple	ementation set			
	Α	Use Case View	В	Design View	
	С	Process View	D	Component view	
025.		<u> </u>	of the	overall architecture and the complete	Α
	deliv	erable system			
	Α	Iteration	В	Increment	
	С	Can be call as both Iteration and	D	Deliverable	
		Increment			
026.		ch of the following represents the work	in pro	gress that will be combined with the	В
	•	eding iterations to the next iteration.			
	A	Iteration	В	Increment	
	С	Can be call as both Iteration and	D	Deliverable	
		Increment			_
027.	_			of each development phase are called	Α
	A	Major Milestones	В	Minor Milestones	
	C	Status Assessments	D .	Deliverables	_
028.			ıcted	to review the content of an iteration in	В
		il to authorize the continued work	_		
	A	Major Milestones	В	Minor Milestones	
	С	Status Assessments	D	Deliverables	_
029.		essing the trends in process and produc			В
	A	Management workflow		Assessment workflow	
	C	Requirements workflow	D	Design workflow	_
030.		sitioning the end products to the user is			D
	A	Management workflow	В	Assessment workflow	
	C	Requirements workflow	D	Deployment workflow	_
031.		eling the solution and evolving the arch	ntectu	ire and design	D
	artifa		_		
	Α	Management workflow	В	Environment workflow	

	С	Requirements workflow	D	Design workflow	
032.	Prog	ramming the components and evolving	the i	•	Α
	artifa				
	Α	Implementation Workflow	В	Environment workflow	
	С	Requirements workflow	D	Design workflow	
033.	Suffi	ciency of the product and document art	tifacts	are the concerns of	D
	Α	Customers	В	Users	
	С	Architects	D	Mainteners	
034.	The	Lifecycle objectives milestones occurs	at the	e end of phase	Α
	Α	Inception	В	Elaboration	
	С	Construction	D	Development	
035.	The	Lifecycle architecture milestones occur	s at t	he end of phase	В
	Α	Inception	В	Elaboration	
	С	Construction		Transition	
036.	Initia	ll Operational Capability Milestone occu	ırs in		С
	Α	Inception	В	Elaboration	
	С	Construction	D	Transition	
037.	Cons	sistency with requirements and usage s	cena	rios, potential for accommodating	В
	grow	rth, quality attributes are the concerns o	of		
	Α	Customers	В	Users	
	С	Architects	D	Developers	
038.	Prod	luct line compatibility, requirements cha	anges	, tradeoff-analysis, completeness and	C
	cons	sistency, balance among risk, quality an	id usa	ability are the concerns of	
	Α	Customers	В	Users	
	С	Architects	D	Developers	
039.	The	periodic events that provide manageme	ent w	th frequent and regular insight to the	C
	prog	ress being made			
	Α	Major Milestones	В	Minor Milestones	
	С	Status Assessments	D	Deliverables	
040.	Sche	edule and budget estimates, feasibility,	risk a	ssessment requirements	Α
	unde	erstanding, progress, product line comp	atibili	ty	
	Α	Customers	В	Users	
	С	Architects	D	Developers	
041.	A de	lineation of all significant work is provid	led by	/	Α
	Α	Work Break Down Structure	В	Work Hierarchy	
	С	Plan Hierarchy	D	Tree Hierarchy	
042.	Whic	ch of the following WBS organize the pl	annin	g elements around the process	Α
	fram	ework rather than the product framewo	rk?		
	Α	Evolutionary Work Break Down	В	Conventional Work Break Down	
		Structure		Structure	
	С	Structured Work Break Down	D	Coding Work Break Down Structure	
		Structure			
043.	One	of the following Work Break Down Stru	icture	s are prematurely decomposed,	В
	plan	ned and budgeted in either too little or t	:00 m	uch detail.	
	A	Evolutionary Work Break Down	В	Conventional Work Break Down	
		Structure		Structure	
	С	Structured Work Break Down	D	Coding Work Break Down Structure	
		Structure		Č	
044.	The	following develops a characterization o	f the	overall size, process, environment.	Α
		ple and quality required for the project	-	, , , , , , , , , , , , , , , , , , , ,	
	Α	Project Manager	В	Requirement Analyst	
	C	Designer	D	Developer	
045	_	oformal iteration milestone that is condu	ıcted	•	R

the degree to which the iteration achieved the objectives is known as

	Α	Iteration Readiness review	В	Iteration Assessment review	
	С	Process Assessment review	D	Software Assessment review	
046.	Hier	archy of elements that decomposes the	proje	ect plan into the discrete work tasks is	Α
	term	ed as			
	Α	Work Break Down Structure	В	Work Hierarchy	
		Plan Hierarchy	D	Tree Hierarchy	
047.	Proc	luct release mile stone at the end of $__$		phase	C
	Α	Inception	В	Elaboration	
	С	Construction	D	Transition	
048.		nformal iteration milestone that is condu			A
		detailed iteration plan and the evaluatio	n crite	eria that have been allocated to this	
	itera	tion is known as			
	Α	Iteration Readiness review	В		
		Process Assessment review	D	Software Assessment review	
049.		ch of the following is responsible for en	_		В
		rganizational and business unit softwar	e poli		
	Α	SEPA	В	PRA	
	С	SEEA	D	SEI	_
050.		ch of the following is responsible for aut			С
	A	SEPA	В	PRA	
	C	SEEA	D	SEI	_
051.		ch of the following provides human reso			D
	_	arch and development and other critica	_		
	A	SEPA	В	PRA	
050	C	SEEA	D	INFRASTRUCTURE	
052.	_	ch of the following is a skill set of Datab			Α
	A	Storage and retrieval of data	В	Experience in display organization	
	С	Specialists in executing multiple	D	Specialists with experience in	
050	\	software objects		algorithms	
U 3 3.		t is SEPA	D	Coffusions Engine aring Draduct	Α
	Α	Software Engineering Process	В	Software Engineering Product	
	<u></u>	Authority	D	Authority	
	С	Software Engineering People	D	Software Engineers People	
0E 4	\ // h:	Authority		Association	٨
U 34 .		ch of the following facilitates the exchar	ige oi	information and process guidance	Α
		to and from project practitioners	D	DDA	
	A C	SEPA SEEA	B D	PRA SEI	
055	_		_		Ь
055.		ch of the following are the iteration profi			D
		ption: an architecture prototype. ii)Two			
	-	otype and architecture baseline. iii)Two			
	_	ases. iv)One iteration in transition phase			
	A C	i) Only	B D	ii) Only	
056		iii) Only		i),ii),iii) & iv)	٨
U30.	_	system wide events that are held at the Major Milestones	В	Minor Milestones	A
	A C	Status Assessments	D	Deliverables	
057	_	mation needs grow depending on	U	Deliverables	С
551 .	Auto	Scale	В	Effort	J
	C	Scale and Effort	D	User	
058	_	organizations policies, procedures, and	_		Δ
555 .		of business	piaol	1000 for managing a bottware intensive	~~

	Α	Metaprocess	В	Macroprocess	
	С	Microprocess	D	Megaprocess	
059.	The	projects policies, procedures and pract	ices f	or producing a complete software	В
	prod	uct within certain cost, schedule and qu	ality	control	
	A	Metaprocess	В	Macroprocess	
	С	Microprocess	D	Megaprocess	
060.	The	projects teams policies, procedures and	d pra	ctices for achieving an artifact of the	С
		vare process	•	· ·	
	Α	Metaprocess	В	Macroprocess	
	С	Microprocess	D	Megaprocess	
061.	Whic	ch of the following is a skill set of Doma	in Ap	G .	D
	Α	Storage and retrieval of data	В	Experience in display organization	
	С	Specialists in executing multiple	D	Specialists with experience in	
		software objects		algorithms	
062.	Whic	ch of the following is a skill set related to	o con	•	Α
	Α	Detailed Knowledge on components	В	Experience in display organization	
	-	central to the system			
	С	Specialists in executing multiple	D	Specialists with experience in	
		software objects		algorithms	
063.	Whic	ch of the following is a skill set of GUI s	oecia	-	В
000.	A	Storage and retrieval of data	В	Experience in display organization	
	C	Specialists in executing multiple	D	Specialists with experience in	
		software objects	_	algorithms	
064.	Whic	ch of the following is a skill set of OS ar	d Ne	•	С
•••	Α	Storage and retrieval of data	В	Experience in display organization	
	C	Specialists in executing multiple	D	Specialists with experience in	
		software objects	_	algorithms	
065.	In th	e SCO which of the following includes t	he na	<u> </u>	Α
		ementing the change			
	Α	Resolution	В	Assessment	
	С	Disposition	D	Metrics	
066.		t is CCB			Α
	Α	Configuration Control Board	В	Configuration Change Board	
	С	Change Challenge Board	D	Configuration Commitment Board	
067.	The	following field describes the assessmen	nt tec	9	В
		onstration, or test			
	Α	Resolution	В	Assessment	
	С	Disposition	D	Metrics	
068.	Writt	en, pending, CCB review are assigned	to wh	nich state of the CCB	Α
	Α	Proposed	В	Accepted	
	С	Rejected	D	Archived	
069.		ed en		lange and any dragger	C
	One	of the following is a matured version of	deve	elopment environment	
	One A	The Prototyping Environment	deve B	The Development Environment	
		=			
070.	A C	The Prototyping Environment	В	The Development Environment	Α
070.	A C	The Prototyping Environment The Maintenance Environment	В	The Development Environment	Α
070.	A C Wha	The Prototyping Environment The Maintenance Environment t is SCO Software Change Order	B D	The Development Environment The testing Environment	Α
	A C Wha A C	The Prototyping Environment The Maintenance Environment t is SCO Software Change Order Software Configuration Order	B D B D	The Development Environment The testing Environment Software Clash Order Software Configuration	
	A C Wha A C	The Prototyping Environment The Maintenance Environment t is SCO Software Change Order Software Configuration Order following includes the test bed for proto	B D B D	The Development Environment The testing Environment Software Clash Order Software Configuration	
	A C Wha A C The	The Prototyping Environment The Maintenance Environment t is SCO Software Change Order Software Configuration Order following includes the test bed for proto	B D B D	The Development Environment The testing Environment Software Clash Order Software Configuration	
	A C Wha A C The trade	The Prototyping Environment The Maintenance Environment t is SCO Software Change Order Software Configuration Order following includes the test bed for protoeoffs	B D B D otypin	The Development Environment The testing Environment Software Clash Order Software Configuration g project architectures to evaluate the	
071.	A C Wha A C The trade A C	The Prototyping Environment The Maintenance Environment t is SCO Software Change Order Software Configuration Order following includes the test bed for protoeoffs The Prototyping Environment	B D B D typin B D	The Development Environment The testing Environment Software Clash Order Software Configuration g project architectures to evaluate the The Development Environment The testing Environment	Α
071.	A C Wha A C The trade A C	The Prototyping Environment The Maintenance Environment t is SCO Software Change Order Software Configuration Order following includes the test bed for protoeoffs The Prototyping Environment The Maintenance Environment	B D B D typin B D	The Development Environment The testing Environment Software Clash Order Software Configuration g project architectures to evaluate the The Development Environment The testing Environment	Α

073.	Wha	t is Type 0 Category of change			Α
	Α	Critical Failure	В	A bug or a defect that can be worked	
				around	
	С	Change or Enhancement	D	Change is necessitated by an update	
				to the requirements	
074.	Wha	t is Type 1 Category of change		·	В
	Α	Critical Failure	В	A bug or a defect that can be worked	
				around	
	С	Change or Enhancement	D	Change is necessitated by an update	
	•	onange or Innancement	_	to the requirements	
075	\//ha	it is Type 2 Category of change		to the requirements	С
075.	A	Critical Failure	В	A bug or a defect that can be worked	O
	\wedge	Ontical Failure	D	around	
	С	Change or Enhancement	D		
	C	Change or Enhancement	ט	Change is necessitated by an update	
070	\	4 in Trump 2 Ontonom of all and a		to the requirements	_
0/6.	_	at is Type 3 Category of change	_		D
	Α	Critical Failure	В	A bug or a defect that can be worked	
	_		_	around	
	С	Change or Enhancement	D	Change is necessitated by an update	
				to the requirements	
077.	CCE	3- Completely resolved is represented b	y whi	ich state	D
	Α	Proposed	В	Accepted	
	С	Rejected	D	Closed	
078.	Nam	ned collection of software components a	and s	upporting documents that is subject to	Α
	char	nge management			
	Α	Configuration baseline	В	Requirements Baseline	
	С	System baseline	D	Testing Baseline	
079.	CCE	3- Approved for resolution is represente	d in v	vhich state	В
	Α	Proposed	В	Accepted	
	С	Rejected	D	Archived	
080.	CCE	3- Accepted but postponed until a later	releas	se is assigned to which state	D
	Α	Proposed	В	Accepted	
	С	Rejected	D	Archived	
081.	In w	hich of the following the independent te	st tea	am assesses whether the SCO is	D
		pletely resolved.			
	A	Proposed change	В	Accepted Change	
	C	In Progress Change	D	In assessment Change	
082	_	ch of the following is the focus of the Hi		•	Α
00 <u>2</u> .	A	Strategic long term process	В	Tactical and short term process	^
	<i>,</i> ,	improvements		improvement	
	С	Efficiency in achieving quality	D	Compliance with customer	
	C	Efficiency in achieving quality	D	•	
002	\\/hi/	sh of the following is the feets of the Int	tormo	requirements	В
003.		ch of the following is the focus of the Int			D
	Α	Strategic long term process	В	Tactical and short term process	
	_	improvements	_	improvement	
	С	Efficiency in achieving quality	D	Compliance with customer	
• • •				requirements	_
084.		ch of the following is the focus of the lov			D
	Α	Strategic long term process	В	Tactical and short term process	
	_	improvements		improvement	
	С	Efficiency in achieving quality	D	General Technology insertion and	
				education	
085.	The	CCB assigns a unique identifier and ac	cepts	s, archives and rejects each proposed	В
	char	nge			

	Α	Proposed change	В	Accepted Change	
	С	In Progress Change	D	In assessment Change	
086.	The	CCB in which of the following the response	nsibl	e person analyzes, implements and	C
	tests	a solution to satisfy the SCO			
	Α	Proposed change	В	Accepted Change	
	С	In Progress Change	D	In assessment Change	
087.	Wha	t is Type 3 Category of change		· ·	D
	Α	Critical Failure	В	A bug or a defect that can be worked	
				around	
	С	Change or Enhancement	D	Change that are not accommodated	
		S .		by the other categories	
088.	The	change that is drafted and submitted to	the (,	Α
	Α	Proposed change	В	Accepted Change	
	C	In Progress Change	D	In assessment Change	
089.		ch of the following is a Quality indicator	_	desections on the light	В
	Α	Work and Progress	В	Breakage and Modularity	_
	C	Budgeted cost and expenditures	D	Staffing and team dynamics	
090	_	ch of the following is a Quality indicator		Stanning and toam aynamico	В
000.	A	Work and Progress	В	Rework and adaptability	
	C	Budgeted cost and expenditures	D	Staffing and team dynamics	
0 91		ch of the following is defined as the ave			Α
031.	A	Breakage	В	Modularity	^
	C	Rework	D	Adaptability	
092	_	t is average breakage trend over time		Adaptability	В
0 52.	A	Breakage	В	Modularity	
	C	Rework	D	Adaptability	
กดร	_	ch of the following is a management ind		•	Α
033.	A	Staffing and Team Dynamics	В	Change traffic and stability	^
	Ĉ	Rework and adaptability	D	Mean Time Between Failures	
nαλ		ch of the following is a Quality indicator	D	Mean Time Detween Fandres	В
U34.	A	Work and Progress	В	Change traffic and stability	ם
	Ĉ	Budgeted cost and expenditures	D	Staffing and team dynamics	
005		ch of the following is a management ind		•	Α
033.	A	Work and progress	В	Change traffic and stability	^
	Ĉ	Rework and adaptability	D	Mean Time Between Failures	
006		ch of the following is a management ind			Α
030.	A	Budgeted cost and expenditure	В	Change traffic and stability	^
	C	Rework and adaptability	D	Mean Time Between Failures	
007		is Agile planning different from the trace			D
031.	A	Agile planning is done only once	В	Agile planning is not iterative	D
	C	Agile planning places emphasis on	D	Agile planning places emphasis on	
	C	plan	D	planning and iterative	
nas	\//hic	ch of the following is not a characteristic	of a	. •	D
030.	A	Value	B	Negotiable	D
	C	Estimatable	D	Dependant	
000	_	erson who makes decision and practices		•	٨
099.	A pe	Pig	В	Chicken	A
	C	Scrum Master	D	Scrum Team	
100	_		_	Scruiii reaiii	Ь
100.		t does Timeboxed means in Agile term		Flovible	D
	A C	Fast	В	Flexible	
104		Frequent	D	Fixed	Α
101.	_	t is SPCP	D	Software Broduct Change Band	H
	A	Software Project Control Panel	В	Software Product Change Panel	
	С	Software plan control panel	D	Software product control panel	

102.	MTB	F means			Α
	Α	The average time between software	В	The Maturity between Failures	
		faults			
	С	The Minimum time between failure	D	The Maximum time between failures	
103.	Wha	t is the average cost of cahnge			C
	Α	Breakage	В	Modularity	
	С	Rework	D	Adaptability	
104.	Wha	t is the average rework trend over time			D
	Α	Breakage	В	Modularity	
	С	Rework	D	Adaptability	
105.	The	working culture of an Agile team is			В
	Α	Collective	В	Collaborative	
	С	Connective	D	Contemplative	
106.	An A	gile approach values			В
	Α	Process over People	В	People over Process	
	С	Plans over Process	D	Plans over people	
107.	Whic	ch of the following best supports Agile			Α
	Α	To produce working product early and	В	To produce working product after	
		incrementally		documentation has been signed off	
	С	To produce simple prototypes early,	D	To produce products without any	
		but no finished product until the end		technical integrity	
		of the product			
108.	Acco	ording to Agile Manifesto what carries m	nore \	value	Α
	Α	Individuals and interactions over	В	Individuals and interactions over	
		process and tools		people and technique	
	С	Individuals and interactions over	D	Individuals and interactions over	
		projects and tools		products and tools	
109.	Who	can be the best user proxy			В
	Α	Scrum Master	В	Customers	
	С	Agile Coach	D	Developer	
110.	Itera	tive development is NOT a good idea fo	or		В
	Α	Back end development	В	Front end development	
	С	Middleware development	D	Software development	
111.	Whic	ch of the following is a characteristic of	an Ag	gile leader	C
	Α	Task focused	В	Process oriented	
	С	Supportive	D	Disinterested	
112.		ch of the following are the tools that sup	_	-	В
	A	Puppet	В	JIRA	
	С	TeamCity	D _	AWS	_
113.		ch of the following is important in regard			D
	A	Developing	В	Testing	
	C	Production	D	Devlepment, Testing and Production	_
114.		ch of the following are the tools that sup	_	·	Α
	A	Puppet	В	JIRA	
445	C	Bugzilla	D	Kanboard	_
115.		addresses the gaps between	D	Advances the man in Developer	С
	Α	Adresses the gap in Customer	В	Adresses the gap in Developer	
	<u></u>	communications	Ь	Communications	
	С	Adresses the gap in both customer	D	Does not address any gap	
116	David	and developer communications			_
110.	_	Ops addresses the gaps between	D	IT Operations Communications	С
	A C	Developer and IT operations	B D	IT Operations Communications	
	O	Developer and IT operations Communications	U	Does not address any gap	
		Outilitiutileations			

117.	Devo	pps is considered as practice			Α
	Α	To bring development and operations	В	To coordinate with the development	
		teams together		team	
	С	To coordinate operations team	D	To Coordinate with the customers	
118.	Prim	e foucs of Devops			C
	Α	Testing	В	Delivery	
	С	Testing and Delivery	D	Customer	
119.	Whic	ch of the following is not a feature of co	ntinud	ous delivery	В
	Α	Automate Everything	В	Gathering requirements	
	С	Continuous Improvement	D	Bug fixes and experiments	
120.	Whic	h of the Devops principle focuses on p	roduc	ct and service thinking	C
	Α	Customer Centric Interaction	В	Continuous Improvement	
	С	Create with end in mind	D	Create with developer in mind	
121.	Dev(Ops is an extension of		•	Α
	Α	Agile —————	B	Waterfall	
	С	Spiral	D	Prototype Model	
122.		the full form of Devops		, , , , , , , , , , , , , , , , , , ,	Α
	A	Development and Operations	В	Digital and Operations	
	C	Drive and Operations	D	Drive and Operation profiles	
123.		th of the following best describes the go	_		Α
0.	Α	Establish environment to release	В	Establish an environment where the	
	, ,	more reliable applications faster		release of applications is valued more	
		more remadie applications ractor		than its quality	
	С	Establish an environment where	D	Establish an environment where	
	O	application development performs all		change management does not control	
		the operation tasks		application releases	
124	\\/hic	•	wOnc	• •	В
124.		th of the following does not suite for De	-	IBM	D
	A C	Google Cloud Microsoft Azure	B D		
125			_	Amazon Web Services	В
123.	_	th of the following is the popular scripting Java	Ξ		D
	A C	C	B D	Python C++	
126					В
120.		Ops culture is about between	B	Collaboration	D
	A C	Speed			
127	_	Stability	D	Accuracy	С
121.	_	th of the following is delivered at the en			
	Α	_	Ь	An architectural design of the solution	
	<u> </u>	the current sprint An Increment of Done Software	<u> </u>	Wireframes designs for Hear interfess	
420	C		D	Wireframes designs for User interface	
120.	_	th of the following are the primary stake			D
	A	Design Engineers	В	Quality Assurance	
	С	Testers	D	Design Engineers, Quality Assurance	
400				& Testers	
129.		th of the following best describes Telen			В
	Α	Widely known SaaS tool to plan and	В	Process of recording the behavior of	
	_	execute DevOps projects	_	systems	
	С	Communication tool used by DevOps	D	Its just a word	
		teams at geographically distributed			
		locations			
130.	Whic	th of the following are the Business adv		•	D
	Α	Less Stable operating environments		Faster delivery of features	
	С	More time available to add value	D	Less Stable operating environments	
		t is the purpose of Git		and Faster delivery of features	Α

	Α	Version Control System tool	В	Continuous integration tool	
	С	Containerization tool	D	Continuous Monitoring tool	
132.	In a	DevOps environment when does testin			В
	A	After development but before release		During development and after release	
	C	Only after release	D	Only during development	
133.	_	ch of the following is the tool that suppo			Α
	A	Docker	В	GitHub	
424	C	GitLab	D	Bitbucket	
134.	_	ch of the following supports collaborativ	_	_	Α
	A C	Gitlab AWS	B D	Jenkins Bitbucket	
135	_	ch of the following is the tool for Source	_		Α
133.	A	Github	В	CHEF	^
	C	Docker	D	puppet	
136	_	t is sprint Review		pupper	Α
100.	A	Activity to introspect and Adapt	В	Activity to seek approval for the work	
	, ,	rearity to introopoot and reapt		done	
	С	Activity to improve Scrum process	D	Activity to plan for the release	
137.		should necessarily attend the Daily Sta		•	Α
. •	Α	The Development Team	В	The Scrum Team	-
	С	The Development Team and the		The Development Team and the	
		Product Owner		Scrum Master	
138.	Cost	effectiveness is the advantage of which	h of t	he following Scrum adoption pattern	Α
	Α	Start Small	В	Go All In	
	С	Public Display	D	Agility or Stealth Mode	
139.	Whic	ch of the following is the primary techno	logie	s used by teams practicing DevOps	C
	Α	C++	В	Java	
	С	Python	D	C	
140.	Whic	ch of the following is the main role of te		SCRUM	D
	Α	Create test cases and test scenarios		Finding bugs	
	С	Create automation scripts	D	There is no role as a tester	
141.	_	t does a BurnDown chart display	_		В
	A	Project Progress	В	Amount of remaining work	
4.40	C	The speed of the team	D	The capability of team members	_
142.		ch of the following is the outcome of each	-		С
	A C	Test cases	В	An architectural design solution	
	C	An Increment of the completed software	D	Design	
1/2	\//bic	software ch of the tools support continuous delive	on.		Α
143.	A	AWS	Бгу В	Github	^
	C	Gitlab	D	docker	
144	_	ch of the tools support Automated Testi	_	docker	Α
	A	snyk	В	Jenkins	,,
	C	AWS	D	Gitlab	
145.	_	ch of the following supports Deploymen	_		Α
_	Α	Jira Software	В	Aws	
	С	APPDYNAMICS	D	slack	
146.	Whic	ch of the tools support Application and	servic	e performance monitoring	Α
	Α	AppDynamics	В	Jira	
	С	Aws	D	Jira	
147.	Mod	ularity refers to			Α
	Α	Average breakage trend over time	В	Maximum breakage	
	С	Minimum breakage	D	No concerned with time	
1/12	Cith	ih sunnorts			\mathbf{C}

	Α	Source control	В	Collaborative filtering	
	С	Source Control and Collaborative filtering	D	Development	
149.	Aaile	addresses the gaps between	ar	nd Communications	С
	Α	Customer and Tester	В	Developer and User	
	С	Customer and Developer	D	Developers and Product Owners	
150.	In a	Sprint when is it completed		·	C
	Α	When all the Sprint Backlog items are completed	В	When the time box expires	
	С	When the testing is complete	D	When the sprint Backlog tasks are completed	
151.	The	main component of the daily standup n	neetin	ng .	Α
	Α	The Development Team	В	The Scrum Team	
	С	The Development Team and the	D	The Development Team and the	
		Product Owner		Scrum Master	
152.	Whic	ch of the following does not have its foo	tprint	in DevOps	В
	Α	Google Cloud	В	IBM	
	С	Microsoft Azure	D	Amazon Web Services	
153.	Dev(Ops culture is about collaboration betwe	een		C
	Α	Developers	В	Operations	
	C	Developers and Operations	D	Testers and Users	