1. Pascal's triangle looks as follows:

1

11

121

1331

14641

...

The first entry in a row is 1 and the last entry is 1 (except for the first row which contains only 1), and every other entry in Pascal's triangle is equal to the sum of the following two entries: the entry that is in the previous row and the same column, and the entry that is in the previous row and previous column.

(a) Give a recursive definition (relation) for the entry C[i, j] at row i and column j of Pascal's triangle. Make sure that you distinguish the base case(s).

Assuming C[1,1] is the first element in the triangle

```
If j=1 or i=j, C[i,j]=1

Else C[i,j] = C[i-1,j] + C[i-1,j-1]
```

(b) Give a recursive algorithm to compute C[i, j], $i \ge j \ge 1$. Illustrate by drawing a diagram (tree) the steps that your algorithm performs to compute C[6, 4]. Does your algorithm perform overlapping computations?

```
Pascal(i,j)

if (j==1 || j==i) then return 1

else return Pascal(i-1,j) + Pascal(i-1,j-1);

end
```

```
C[6,4]
                C[5,4]
                              C[5,3]
       C[4,4]
                C[4,3]
                              C[4,3] C[4,2]
1
       C[3,3] C[3,2]
                              C[3,3] C[3,2]
                                                     C[3,2]
                                                              C[3,1]
                                                                           9+1=10
       1
               C[2,2] C[2,1]
                                                                           6+3=9
                              1
                                    C[2,2] C[2,1]
                                                     C[2,2] C[2,1]
                                                                    1
               1
                      1
                                      1
                                             1
                                                            1
                                                                            6
                                                     1
                                                                    1
```

C[6,4]=10

(c) Use dynamic programming to design an $O(n^2)$ time algorithm that computes the first n rows in Pascal's triangle.

```
for i=1 to n do

for j=1 to n do

if(j==1 | | j==i) then C[i,j]=1;

else C[i,j] = C[i-1,j] + C[i-1,j-1];

end

end
```

- 2. In a previous life, you worked as a cashier in the lost Antarctican colony, spending the better part of your day giving change to your customers. Because paper is a very rare and valuable resource in Antarctica, cashiers were required by law to use the fewest bills possible whenever they gave change.
 - (a) Suppose that the currency of the colony was available in the following denominations: 1, 4, and 6. Consider an algorithm that repeatedly takes the largest bill that does not exceed the target amount. For example, to make 11 using this algorithm, we first take a 6 bill, then a 4 bill, and finally a 1 bill. Give an example where this greedy algorithm uses more bills than the minimum possible.

Assume the target is 21, according to this greedy algorithm, it goes 6,6,6,1,1,1, which makes 6 bills. It isn't the minimum possible, we can choose 6,6,4,4,1 i.e., 5 bills

- (b) Describe and analyze a recursive algorithm that computes, given an integer n and an arbitrary system of k denominations <d1 = 1, . . . , dk>, the minimum number of bills needed to make the amount n.
 - 1. Sort the array of bills D
 - 2. Initialize min=0; target=n;
 - 3. Start from rear end of the array D for each d(i)
 - 4. If target becomes 0, then return min.
 - 5. Find the largest denomination in D that is smaller than target.
 - 6. Add 1 to min., as a bill is selected
 - 7. Subtract value of found denomination from target and recursively call the alg with new target

```
MinBills(D,n)

Sort array D of length k

min=0; target=n;
```

```
for(int i=k-1;i<=0;i--) do
    if( target ==0 ) then return min;
    else if(target>=D[i]) then {
        min=1+MinBills(D, target-D[i]);
    }
    end
end
```

(c) (10 points) Describe a dynamic programming algorithm that computes, given an integer n and an arbitrary system of k denominations $hd1 = 1, \ldots, dki$, the minimum number of bills needed to make amount n

```
MinBills(D,n)
    target=n;
    var B = [];//Hash table
    B[n]=0;
    for(int i=k-1;i<=0;i--) do
        if( target ==0 ) then return B[n];
        else if(target>=D[i]) then {
                if(B[target-D[i]] !=undefined){
                        B[n]=1+B[target-D[i]];
                }
                Else{
                         B[target-D[i]] = MinBills(D, target-D[i]);
                         B[n]=1+B[target-D[i]];
                }
        }
        end
end
```

3. Suppose that you are given an array A[1..n] of numbers, which may be positive, negative, or zero, and which are not necessarily integers. Give an O(n)-time algorithm that finds the largest sum of

elements in a contiguous subarray A[i..j] of A. For example, given the array [-6, 12, -7, 0, 14, -7, 5] as input, your algorithm should return 19, which is the content of A[2..5].

Algorithm(A)

We visit each element only once so it's a O(n) algorithm.

In the case of all the numbers in the array are negative, max would be the largest element

Algorithm(A)

- 4. A subsequence of a sequence is anything obtained from a sequence by extracting a subset of elements, but keeping them in the same order; the elements of the subsequence need not be contiguous in the original sequence. For example, the strings C, DAMN, YAIOAI, and DYNAMICPROGRAMMING are all subsequences of the string DYNAMICPROGRAMMING.
- (a) Let A[1..m] and B[1..n] be two arbitrary arrays. A common subsequence of A and B is another sequence that is a subsequence of both A and B. A longest common subsequence of A and B is a subsequence of A and B of maximum length. 2 For example, if A = hCT GCGT GT Ci and B = hGT CGT GGCi, then the length of the longest common subsequence of A and B is 6, and the sequence hT CGT GCi is such a longest common subsequence of A and B. Describe an O(nm)-time algorithm to compute the length of the longest common subsequence of two given sequences A and B. (Hint. You may modify the Edit Distance algorithm so that you consider only the two operations: Insert and Delete. What is the connection between this variant of Edit Distance and the problem of computing a longest common subsequence?)

To solve this problem using only Insert and Delete cases of Edit Distance problem

Let's consider two cases

- If both arrays A and B end with the same element then we can divide into subproblems, so longest common subsequence (LCS) of A and B would be LCS(A[1...m], B[1...n]) = LCS(A[1...m-1], B[1...n-1]) + A[m] or LCS(A[1...m], B[1...n]) = LCS(A[1...m-1], B[1...n-1]) + B[n], here A[m]=B[n]
- If the last element of both arrays isn't the same, then it we compute
 - LCS(A[1...m-1], B[1...n])
 - o LCS(A[1...m], B[1...n-1])

The longest sequence among the above two would be the solution

```
So LCS(A[1...m], B[1...n]) = max (LCS(A[1...m-1], B[1...n]), LCS(A[1...m], B[1...n-1])
```

Algorithm LCS(A,B)

(b) A palindrome is any sequence that is exactly the same as its reversal, like I, or DEED, or RACECAR, or AMANAPLANACATACANALPANAMA. Use part (a) above to give an $O(n^2)$ -time algorithm to find the length of the longest subsequence of a given sequence of length n that is also a palindrome

For a sequence A[1...n], the longest subsequence to check if it's a palindrome, we evaluate two cases

- If the first and last characters are same, then LPS(i,j) = LPS(i+1,j-1) + 2
- Else we compute the max by eliminating the first element or last element, then

```
LPS(i,j) = max(LPS(i+1,j), LPS(i,j-1))
```

```
Using algorithm in (a)
```

Algorithm LPS(A, i, j)

if (i>j) then return 0; // Not a palindrome

if (*i*==*j*) then return 1; // Only one element

if(A[i]==A[j]) then

return LPS(A, i+1, j-1) +2; // First and last match, add two chars to the length else return max (LPS(A, i+1,j), LPS(A, i,j-1))