

I had two audience beta tests, one female and one male college undergraduate students at UC Davis. My first user did not own either a cellphone or laptop, so it really tested how intuitive the app really was. Both users agreed that the main button on the home page could better resemble a clickable button. For example, my first user didn't even know you were able to click it until I informed her about 10 minutes into the process. This process provides insight on how users experienced my app. It is often quite easy to design for oneself. I made all of the buttons so I know exactly how everything operates. It is often easy to forget that everyone doesn't know how it operates. I plan on making several updates, one being the start button. Additionally, I want to make sure to add a home link to the nav.

I gave each of my testers a survey to fill at the end in order to gain further insight.

THANKS

TAKI

Thank you for my prototype of my app called "Cinder" Click around the Cinder app and see the various pages, and follow all the necessary steps. Remember that this is just a rough draft of my interface, and only contains a small portion of the overall project - have fun!

SURVEY FEEDBACK

Was there any part of the app that was frustrating or difficult?

Was any part of the app confusing?

Did all the questions seem relevant?

Did the app help guide your process?

THANKS

TAKI

Thank you for my prototype of my app called "Cinder" Click around the Cinder app and see the various pages, and follow all the necessary steps. Remember that this is just a rough draft of my interface, and only contains a small portion of the overall project - have fun!

SURVEY FEEDBACK

Was there any part of the app that was frustrating or difficult?

*None!*

Was any part of the app confusing?

*One the suggested restaurant(s) were given, it was unclear what to do next*

Did all the questions seem relevant?

*Yes - You had a good balance (not too much/not too little)*

Did the app help guide your process?

*Only for transportation, but helps because I read the levels faster (definitely and helps them)*

22