SWE20001 – Development Project 1: Tools and Practices

Pass Task <3>

Duy Phuong Nguyen (101204984)

Lab: Friday 2:30pm

Tutor: Huai Liu

Team number: 3

Henry Tran 102075482

Edward Knight 102700043

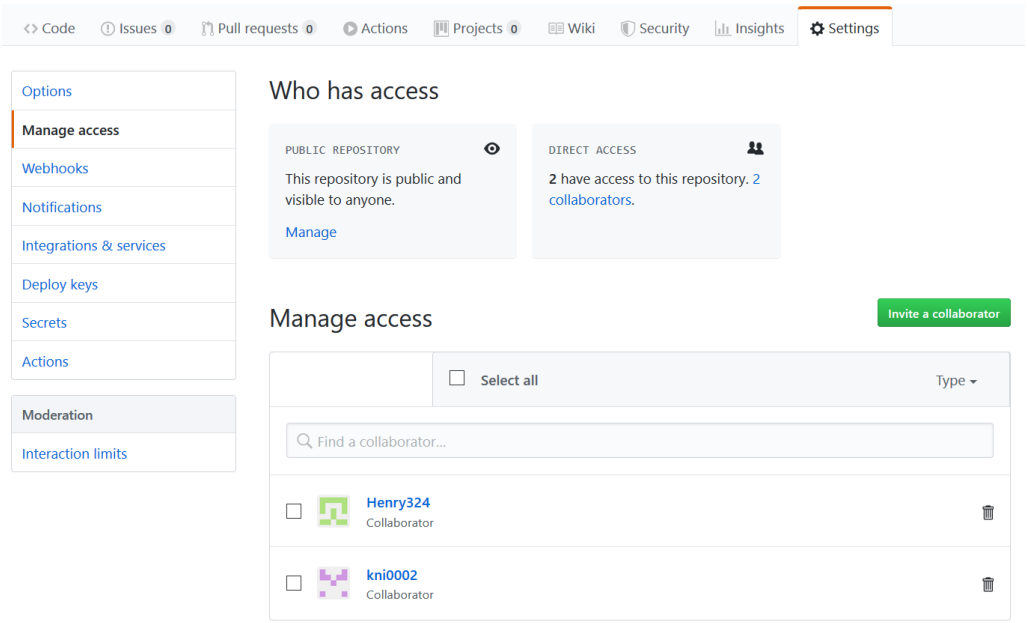
Duy Phuong Nguyen 101204984

Christian Ilott 102169762

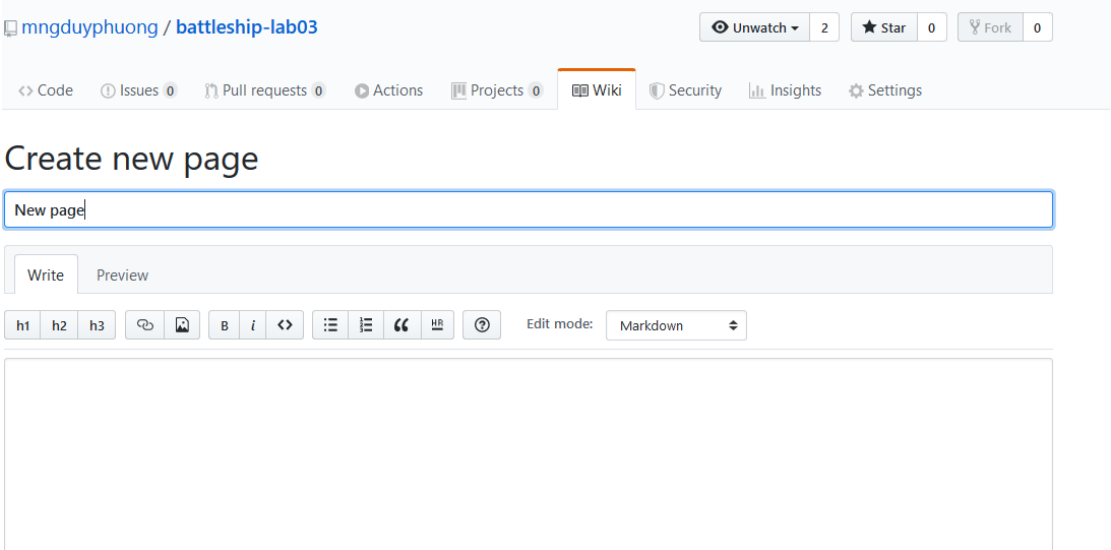
This report summarises my contributions to the teamwork in Week <3> as well as the tasks I have performed during this week:

Week 3: Submission details and assessment criteria

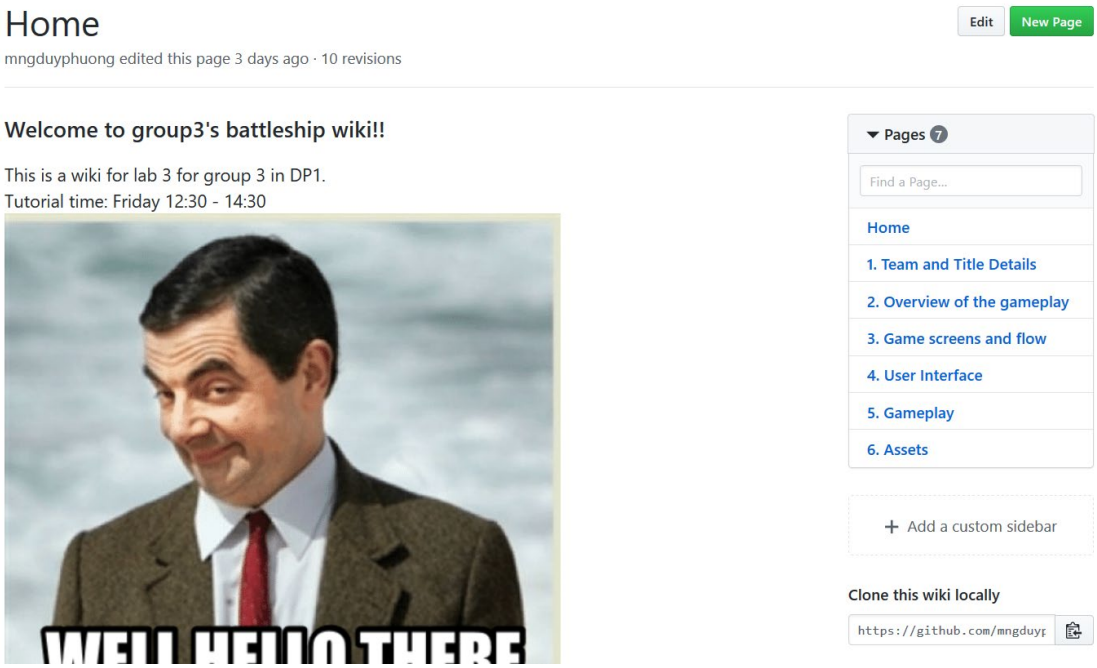
1. As the team leader of group 3 this week. I create a project on GitHub and invited all our group members: Henry and Edward.



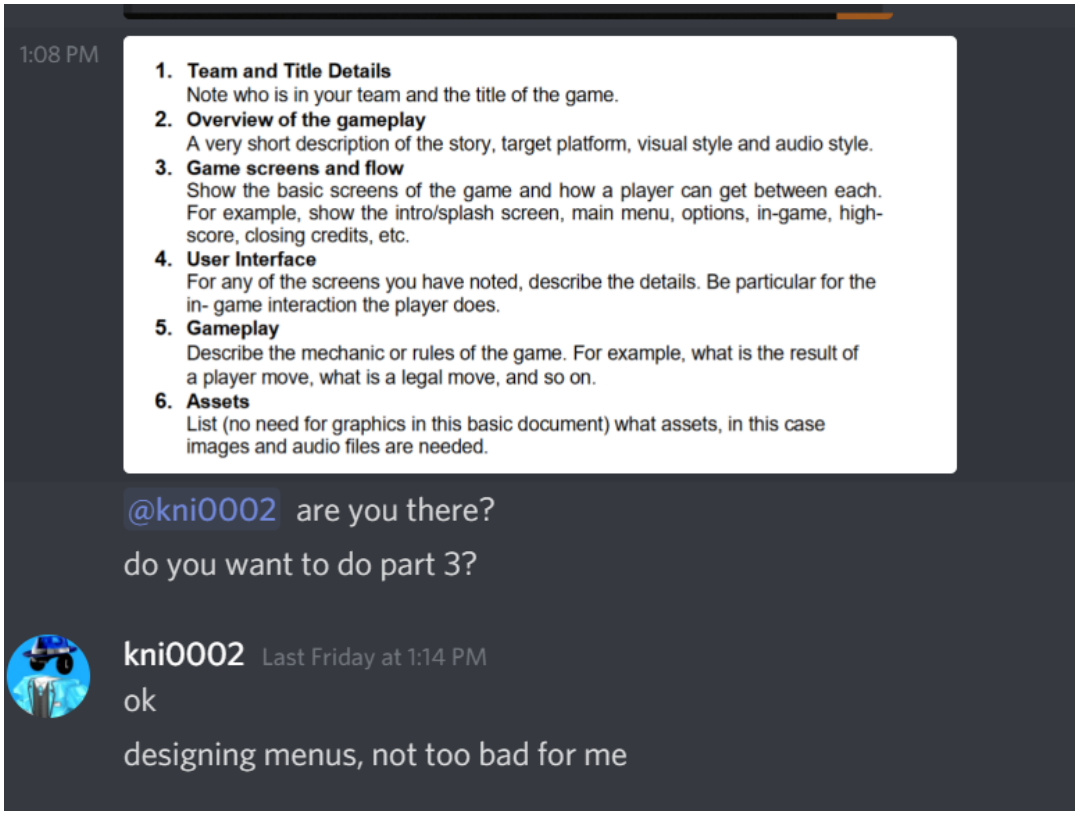
2. I created new pages using “Add a custom slidebar” method on the GitHub. There are 6 required pages: Team and Title details, Overview of the gameplay, Game Screen and Flow, User Interface, Assets



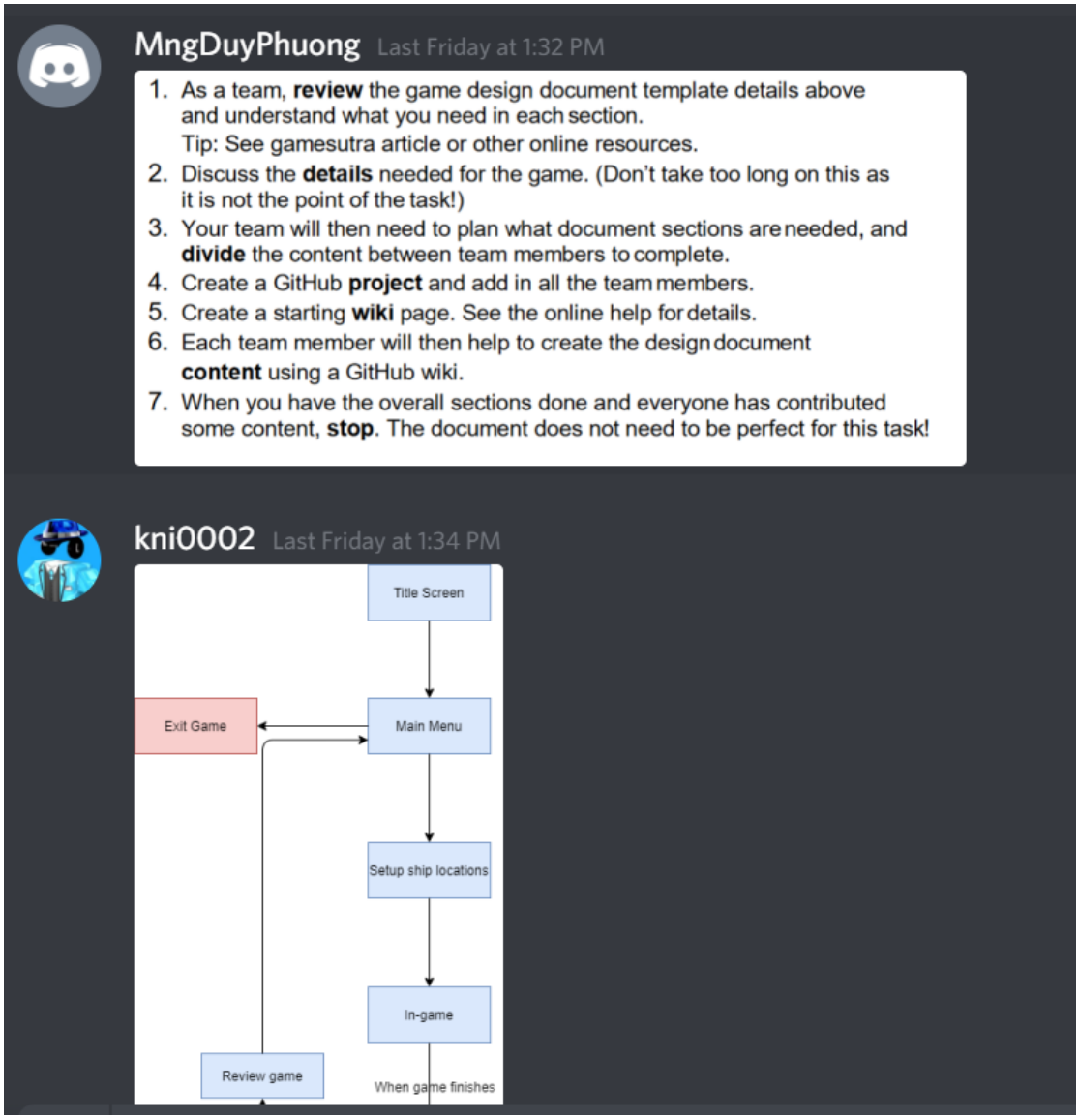
3. Homepage and required pages are created



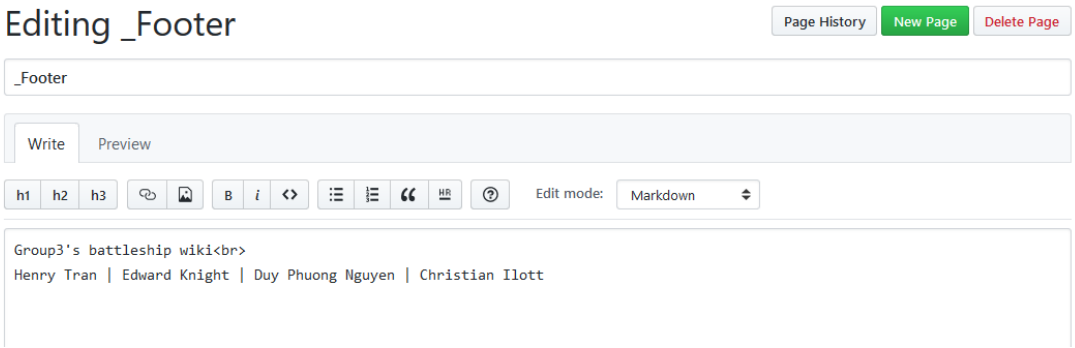
4. One of our team members is not coming this week so as the leader, I decided the task of this week is divided between 3 members: Duy Phuong, Henry, Edward.
    - Duy Phuong: team leader, part 1 and part 4.
    - Henry: part 2, part 5 and part 6.
    - Edward: he has the hardest part which is part 5 “Game screens and flow”. This one requires some designing skills.



5. Then we use Disscord app which is created by Henry to voice chat and discuss about game details, gameplay, features, e.t.c . Every team member contributes their ideas, images.



6. I edited the footer with our team basic information and the name of our project.



7. I completed the part 1 which is Team and title details

1. Team and Title Details

mngduyphuong edited this page yesterday · 1 revision

SWE20001-Development Project 1 - Tools and Practices-H1

Hi everyone, we are group 3 and there are 4 people in this group: Henry, Edward, Phuong and Christian.

- Henry Tran 102075482
- Edward Knight 102700043
- Duy Phuong Nguyen 101204984
- Christian Ilott 102169762

8. After waiting Edward to finish his part, I adding some information in “User Interface” page.

4. User Interface

mngduyphuong edited this page 3 hours ago · 1 revision

Title Screen

The game will start with title screen
User can click anywhere on the screen to jump to the main menu

Main menu

The next interface is Menu. There are 4 elements in this menu:

- Play: playing your game with AI.
- Multiplayer: playing with your friends on the same device or with the internet connection.
- Settings: change your game's settings, such as game music, volume, resolutions, e.t.c
- Quit: Exit the game.

Setting

You can change your volume or resolution.

GitHub URL: https://github.com/mngduyphuong/battleship-lab03/wiki